

# Hudson Primary Curriculum Journey for Design and Technology

	Year 1 Sycamore Class	Year 2 Silver birch Class	Year 3 Chestnut Class	Year 4 Elder Class	Year 5 Oak Class	Year 6 Rowan Class
Autumn	<b>Food</b>  Eat a Rainbow (Autumn 2)  Preparing a colourful fruit salad and crudités.	<b>Food</b>  Salads (Autumn 2)  Preparing healthy, balanced salads that include proteins.	Picture Frames (Autumn 1)  Picture frames that would be made and sold in a commercial context	<b>Food</b>  Soups (Autumn 2)  Cooking vegetables and grains and combining into healthy soups.	Interactive Display (Autumn 2)  Interactive information display for a context decided by pupils.	Head Coverings (Autumn 1)  Made to measure hats and head coverings for a context decided by pupils.
Spring	<b>Moving Pictures</b>  Using simple linkages (levers) to make a moving picture for someone at home.	<b>Wheels &amp; Axles</b> (Spring 2)  An engineering project to design a buggy that rolls straight and smoothly.	<b>Keeping it Contained</b>  A solution for users who struggle to keep possessions safe in their bag	<b>Pulleys</b>  Using pulleys and levers to create a video that shares a message.	<b>Food</b>  <b>Sauces</b> (Spring 2)  Building foundational cooking skills with a range of staple sauces.	<b>Sustainable Systems</b> (Spring 1)  Identifying a need and designing a sustainable solution at a system level.
Summer	<b>Outdoor Space</b>  Designing an outdoor space and creating a 3D model to share the design.	<b>Glove Puppets</b>  Creating props to tell a story to children in EYFS.	<b>Food</b>  <b>Sandwiches and Packed Lunches</b> (Summer 1)  Making sandwiches with a balance of proteins fats & carbohydrates.	<b>Mood Lighting</b> (Summer 2)  Using nets and circuits to programme lighting.	<b>Flat Pack</b>  Designing a flat pack toy or model that can be sold for construction by users.	<b>Food</b>  <b>Savoury Snacks</b> (Summer 1)  Cooking and baking filled pastries and other balanced picnic snacks.