



Fargo NIT Rules (11-12 year olds)

TOURNAMENT RULES

- Each team will supply one new baseball per game.
- Cal Ripken/ Babe Ruth Rules and Regulations will be used unless specifically addressed below. **Specific rules that may be different than other youth leagues are the bat rules, interference rules, obstruction rules and contact rules.** Each individual team is responsible for understanding all rules. If clarification is needed on rules, please contact the tournament director.
 - a. **Official bat rules can be found at:**
<https://www.fargoareasports.com/rules>
- All games will be 6 innings (exception – time limit).
- Time limit will be enforced. No new inning will start after 1 hour and 30 minutes. The umpire will have the official time. 1st place game will not use a time limit.
- All divisions play the field with 9 players. An extra player (EP) may be used in the lineup and can rotate positions freely with the other 9 players in the field. Normal substitution and re-entry rules apply if batting 9 or 10. Teams also have the option to bat everyone. If this is the option chosen, the team does not need to report subs or re-entry since everyone is in the line-up.
- NO HEAD FIRST SLIDES! Exception, head first slides are legal if going back to a base.
- You must have 8 players to start the game. An automatic out will be given to the 9th batter the first time the 9th spot in the order comes up. After that, the 9th spot will be passed over with no out.
- **11 & 12 year old division:** Base stealing and bunting are allowed. 60' bases and 46' pitching mounds, players may leave base once the ball crosses home plate. No leading off.
- **11 and 12 year olds:** Batters may run on a dropped third strike with two outs, or if first base is unoccupied with less than two outs. If the batter enters the dugout or other dead ball area, the batter is out.
- Runners may advance at their own discretion on any overthrow, wild pitch or passed ball.
- 15 run rule after 3 innings and 10 run rule after 4 innings.
- A maximum of 5 warmup pitches will be allowed between innings.
- A new pitcher will be allowed 5 warmup pitches.

- Official Cal Ripken pitch counts and mandatory rest periods will be followed. Each team is required to keep pitch count in their book in the event we need to go back and check it. **NO PITCHER IS ALLOWED TO PITCH 3 CONSECUTIVE DAYS!!**. Pitch count rules and mandatory rest periods are:

Age	Daily Max (Pitches in a Game/Day)	Mandatory Rest Period		
		0 Days	1 Day	2 Days
9-10	75	1-40	41-65	66+
11-12	85	1-40	41-65	66+

****If a pitcher reaches the maximum pitch count limit while facing a batter, he may continue to pitch until the batter reaches base safely or is put out. This counts for DAILY MAX ONLY, NOT the Mandatory Rest Period**

- No infield will be allowed prior to any games. Teams are asked to complete the majority of their warm ups using the green space outside of the fields.
- Tie-Breaker System: If a game is tied after regulation innings have been completed during pool play or straight bracket play, the "California" tie breaker rule will go into effect. The last out in the previous inning will begin on 2nd base and there will be one (1) out. This will continue until a winner is declared or the time limit has been reached (where applicable).
- Pool Play and Bracket Seeding Tie Breakers will be broken with the following format:
 - a. Record
 - b. Results of the head to head competition
 - c. Run differential in Total Pool Play (maximum 8 plus/minus per game)
 - d. Least number of runs allowed in Total Pool Play
 - e. Most total runs scored in Total Pool Play
 - f. Coin Flip.

**** For a three-way tie, first break the three-way tie by these rules and then start all over with the two remaining teams

ADDITIONAL INFO

1. Batting cages are available for all teams to use. Please be considerate when using the batting cage and work with other teams to ensure all teams have an opportunity to use the batting cage. Teams are able to use the ATTIC (indoor facility). Please contact the tournament director to schedule a time. No cleats, no seeds, and no gum while in the ATTIC. \$100 fine will be enforced.
2. All pool play games will have a coin flip to determine the home team. When brackets with seeding are used the team with the highest seed will be the home team (unless same seed, then coin flip will determine home team).
3. Gate fees will be charged for anyone 7th grade and older. Gate fees will be \$5 per day or \$10 for the weekend.
4. Please be on your best behavior and HAVE FUN.