



French Vehicles and Guns Charts

NAME and TYPE	Year	SHOOTING	Shooting at vehicles
Artillery			
Mortier de 58 mm type 2	1915	2" template	1CD
Mortier de 75 modèle 1915 Schneider	1915	4" template	1CD
Mortier de 150 mm T Mle 1917 Fabry	1917	6" template	2CD
240 mm Trench Mortar	1915	6" template	2CD
Canon d'Infanterie de 37 modèle 1916 TRP	1916	2" template	1CD
65mm M1903 mountain gun	1903	4" template	1CD
Canon de 75 modèle 1897	1897	4" template	2CD
75mm Anti Aircraft Gun	1918	2	1CD
Canon de 75 modèle 1914 Schneider	1914	4" template	2CD
90mm De Bange	1877	6" template	2CD
95mm Lahitolle	1875	6" template	2CD
105mm M1913 field gun	1913	6" template	2CD
155mm M1917 howitzer	1917	6" template	2CD
155mm M1915 howitzer	1915	6" template	2CD
155mm GPFT howitzer	1917	6" template	2CD
220mm M1917 howitzer	1917	6" template	2CD



French Vehicles and Guns Charts

Artillery was usually manned by a crew of four or five, some even less or more. A crew fights hand to hand with one dice per miniature. Morale depends on the number of miniatures as well. A crew of five will become shaken at three casualties and will break with one miniature left. They move the same as the infantry pushing it

When shooting at vehicles roll a single D6 to hit. On a roll of 4, 5, or 6 the target is hit. Now roll the BelloLudi Commander dice to see the amount of damage the vehicle has taken. With a roll of **B** being a bullseye, destroying the vehicle. A roll of 0 will do no damage and a roll of 1, 2, or 3 will give that much damage respectively.

If a gun has a rating of 2CD or 3CD, roll that many Commander Dice and add the number together. The total is the amount of damage the vehicle has taken. Should the number of damage exceed the armour number, the vehicle is deemed destroyed.

NAME AND TYPE	Speed CC/ road	YEAR	ARMAMENT	SHOOTING	Shooting at vehicles	ARMOUR	MORALE
Tanks							
FT-17 (VMG)	6"/9"	1917	VMG	3	1CD	4	2/1
FT-17 (37mm)	6"/9"	1917	cannon	2	1CD	4	2/1
Saint-Chamond	6"/9"	1917	Cannon	4	2CD	4	3/1
Schneider CA	6"/9"	1916	Cannon	4	2CD	4	3/1
Armoured Cars							
Renault 47mm Autocannon	8"/12"	1915	Cannon	2	1CD	2	1/1
White (MGs)	8"/12"	1915	VMG	3	1CD	3	2/1
Peugeot armoured car AM	8"/12"	1914	VMG	3	1CD	3	2/1
Peugeot armoured car AC	8"/12"	1914	autocannon	2	1CD	3	2/1



French Vehicles and Guns Charts

NAME AND TYPE	Speed CC/ road	YEAR	ARMAMENT	SHOOTING	Shooting at vehicles	ARMOUR	MORALE
Renault mle 1914 Armoured Car	8"/12"	1914	VMG	3	1CD	2	1/1
White (37mm)	8"/12"	1915	cannon	2	1CD	3	2/1
Charron	8"/12"	1902	VMG	3	1CD	2	1/1
AMD ST15 (MG)	8"/12"	1915	VMG	3	1CD	3	2/1
Self-Propelled Guns and Tank Destroyers							
75mm M1913/34 self-propelled AA gun	8"/12"	1913	Cannon	4	2CD	2	1/1

Machinegun fire is only effective against vehicles with an armour of 4 or less, or open topped vehicles.

You can only fire one weapon from the turret. When firing the main gun, the turret mounted machine gun cannot shoot.