

**North East United Summer Classic  
Maplewood, MN  
Hosted by: North East United Soccer Club**

**Dates/Times:** June 5<sup>th</sup> – June 7<sup>th</sup>, 2026. Friday 5:00 PM to 10:30 PM, Saturday 8:00 AM to 10:30 PM and Sunday 8:00 AM to 6:00 PM. End times may vary.

**Divisions accepted:** The North East United SC (NEU) Tournament is open to all US Youth Soccer, US Club Soccer, AYSO, SAY and USSSA.

**Teams Accepted:** Open to TCSL Cities/State & MYSA DII & DIII\* 9U-19U competitive level teams who are registered and in good standing with TCSL, MYSA, or their state’s governing soccer association.

*\* TCSL Regional/MYSA DI will be allowed if there are enough teams and/or willing to play up a level or two.*

Teams from outside Minnesota (non-MYSA or US Club Soccer) must also submit proof of insurance as well as an approved travel permit 15 days in advance of the tournament.

**Brackets:** 4 teams minimum, 8 teams maximum. If there is a need to combine brackets, rules of the upper bracket will be in play. An example if there is a combined 11U/12U bracket, 12U rules will be applied.

Our approach to bracketing is as follows:

- Ideally there are enough teams of the same age, same playing level to have their own bracket if not then
  - a. We combine age brackets at same playing level, if still not enough for a bracket then
  - b. We combine same age bracket with mixed playing levels, if still not enough then
  - c. As a last resort we mix both age and playing level, getting approval from the lower play level teams being ok playing up

**Scheduling:** If there are not enough teams to run single age groups, possible combinations: 9U-10U, 11U-12U, 13U-14U, 14U-15U, 15U-16U, 16U-17U, and 17U-19U. Variations to what is stated above may occur, but we would get the approval of the team before finalizing it. The only scheduling requests that the tournament

committee will acknowledge would be due to being a coach with multiple teams in this same tournament (NEU Summer Classic) and must be submitted to the Tournament Committee prior to brackets formed. We cannot guarantee that scheduling requests will be granted.

**Number of Games Played:** Minimum of three (3) games for each age group (championship game is an additional game). If a bracket is uneven, there may be potential for a team to play four games. We will do our best to have a maximum number of two games per day for all age groups and try to have a 2-hour rest period between the games.

**Team Size / Guest Players:**

	Max # Rostered	Max # Dressed	Max # Guest/Play-Ups
9U-10U	14	14	6
11U-12U	16	16	6
13U-15U	18	18	6
16U-19U	22	18	6

All players must be registered with US Youth Soccer or US Club Soccer, must provide a valid 2026 player pass and must be listed on the team’s roster they are playing on. Guest players must be registered at the same age/level or lower age/level as the tournament team they are being rostered on.

Over-rostering will not be allowed, and rosters are frozen once you are sent an approved roster via email.

Players can play for one (1) team only during the event unless prior approval has been given by the Tournament Committee based upon special circumstances. Any ineligible player discovered shall cause the team on which he/she played to forfeit.

**Number of Players on field:**

	Min # Players	Max # Players
9U-10U	5	7
11U-12U	7	9
13U-19U	7	11

**Credentials:** Final Player Roster including photo will be verified via the online process, upon approval it will be sent back with a watermark. The approved roster will be utilized at the field prior to each game, no pass-no play, no exceptions. Player and coach passes need to be available if a referee asks for them. It is the team's responsibility to have an approved copy to hand to the referee prior to each of your games.

**Team Check In:** This is done via the online process. The roster submitted must be used for the entire duration of the tournament.

**Field Conditions:** Governed by the City of Maplewood, MN.

**Game rules:** Games will be played according to IFAB Laws of the Game as modified by US Youth Soccer.

Teams are expected to be at their designated fields 10 minutes prior to game time, ready to play, or a forfeit may be awarded to the other team. Any team not arriving and ready to play at the scheduled start time will forfeit.

If games start late, time will be made up by cutting 5 minutes off each half until the games are back on schedule.

Length of games (including championship):

9U and 10U: 2-25 minute halves

11U and 12U: 2-30 minute halves

13U and 14U: 2-35 minute halves

15U through 19U: 2-40 minute halves

Awards: 9U and 10U: Participation Award.

11U through 19U: Award for 1st and 2nd place.

**Uniforms:** Home = Dark; Away = Light.

If a color conflict occurs, it will be the responsibility of the Away team to make a uniform change, based on referees' discretion.

**Jewelry:** All jewelry must be removed prior to the start of the game. Earrings may not be taped; they must be removed for the safety of the players and opponents.

**Scoring:** 9U and 10U games will be treated the same as league games. No standings will be determined.

Games ending in a tie will remain a tie in preliminary rounds.

11U and up, games will be scored based on a 3-point scoring system:

Win/Opponent Forfeit – 3 points

Tie – 1 point

Loss – 0 point

A forfeit will be recorded as a 3-0 score and 3 points for the non-forfeiting team.

A 0-0 tie will result in 1 point being awarded to each team.

Games that are cancelled or cannot be completed at the referee's discretion and/or due to weather, will be scored as a 1-1 draw. Exception to this would be if the referee determines that the score after the 1<sup>st</sup> half completed would have determined the winner. If so, that score will be used.

In the event of weather and 2 or more games by a team cannot be completed, it will be reviewed by the tournament committee if any refunds will be issued to teams, following the completion dates of the tournament.

If a game cannot be played due to field conditions, kicks (5) from the penalty marker will occur to determine the winner of that game.

Coaches are responsible for verifying the accuracy of game scores and points, which will be posted on the tournament website/Playmetrics.

Teams that forfeit preliminary round games may not advance to the championship rounds.

**Overtime:** Only be played for championship games. If after two 5-minute periods and a water break the game is still tied, it will be decided by kicks from the penalty mark following IFAB "Laws of the Game" procedures.

**Tie Breakers:** Games ending in ties in preliminary pool play rounds will remain a tie. If at the end of pool play, two or more teams have the same number of points, the following system will be used to determine standings:

1. Winner of head-to-head competition; does not apply if more than two teams are tied
2. Goal differential (goals scored minus goals allowed)
3. Most Wins
4. Goals For
5. Goals Against
6. Kicks from the penalty spot per IFAB laws of the game which will take place 45 minutes prior to the Championship game.

**Red cards and suspensions:** Red cards will be treated according to US Club rules.

- If a team is using passes, the pass will be kept by the referee and forwarded to headquarters.
- If a team is using a paper roster, the roster will be kept by the referee, and the red card will be noted on the roster and forwarded to headquarters.

**Team Official (coach/manager) dismissal:** Any adult dismissal for irresponsible behavior is a minimum two-match suspension.

**Protests:** All referee decisions are final. No appeals or protests are allowed.

**Basic First Aid:** A medic will be available onsite for players, located under the Pavillion (tournament headquarters).

**Emergency First Aid:** If an injury occurs that requires emergency assistance, contact the Field Marshall immediately. They are equipped with walkies and can contact an onsite medic and/or local emergency services as needed.

**Concussion Policies:** This tournament, held by the North East United Soccer Club and sanctioned by the US Club, requires compliance with Minnesota Statute 121A.37 in accordance with the North East United Soccer Club and US Club Concussion Policies. All participating coaches and referees are required to take concussion training. The US Centers for Disease Control and Prevention has a free, online course entitled *Concussion Training for Coaches (and referees)*, accessible by the following link: <https://www.cdc.gov/headsup/youthsports/training/index.html>

**Medical Authorization:** All teams must carry a completed medical treatment consent form for each player. Coach/team manager should supply basic first aid supplies, ice and water. This tournament, held by the North East United Soccer Club and sanctioned by the Minnesota Youth Soccer Association, requires compliance with Minnesota Statute 121A.37 in accordance with the North East United Soccer Club and US Club Concussion Policies. All participating coaches and referees are required to take concussion training.

**Referee Certification:** All referees used will hold a current USSF certification.

**Weather:** Teams are expected to play regardless of the weather. However, in the event of inclement weather, North East United Soccer Club will follow **US Club Weather Guidelines**.

If it is determined that unsafe weather conditions exist, the referee assignor, referee, or the tournament committee may halt matches. However, teams should remain in the vicinity for game resumption. Only the Tournament Committee may cancel or reschedule a game.

If matches are suspended, the tournament committee will determine if suspended matches' resume. If matches do not resume, the tournament committee will determine if matches will be posted as final. The tournament committee will also determine if non-started games will be canceled, played with a modified halftime or full time, or adjusted start time. When making these decisions, the tournament committee will take into consideration the current weather delay, forecast, field conditions, sunset, and field availability. This process may take some time. Please be patient with the staff as we work to make the best decision for all. It is our ultimate goal to have every match played if possible.

1. **Do not leave the playing area unless told to do so by the referee assignor, referee, or the tournament committee.** Updates will be sent via email/Playmetrics to the coach and team manager attached to the team.
2. If your team is not present at the resumption of play, your team will forfeit the match.

The tournament will be using the App Weather Bug and the OSHA- Heat Safety App to make all weather-related decisions.

**Fan Rules:** This soccer tournament is a smoke, alcohol and drug free event. Violators will be asked to leave the premises for the duration of the tournament, and the infraction will be reported in the post tournament report. NEU will not tolerate negative coach, fan, and/or spectator behavior. Tournament officials reserve the right to expel teams, parents and/or spectators. All players, coaches and fans are expected to display the highest standards of sportsmanship and respect for other players' referees, fans, and tournament volunteers and staff.

Pets are allowed at the Hazelwood Soccer Complex but must be on a leash and be picked up after.

**Parking:** Park in designated areas only. Parking on grass is prohibited and is subject to a fine by the local police department. Do not leave valuables in cars.

