

Subtopic 1: Mapping Our Community and School Resources

There are places around us (sometimes a few and sometimes many) at school and in town where we can play, create, or learn. When we know where to look, we can try new things and make choices that feel good to us and others.

Student goals:

- Identify leisure activities available in their school and local community
- Explore and show curiosity about new free time opportunities
- Begin to understand how the community helps support free time and leisure activities

Timeframe:

30–40 minutes **Flexible timing/ adaptable format:** Can be completed in short segments or extended across multiple sessions. Example Conversation Starters:

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- “Where do you like to play or go for fun?”
- “What activities do you like to do outside of school? During different seasons?”
- “Is there a place you’d like to go to during free time afterschool, on weekends or vacation but haven’t yet? Is there a type of place you would like to visit but don’t know where or how to do it?”

Activity Options:

Creative drawing:

- Give students blank maps of the school or community, or have them create their own (individually or as a group)
- Have them gather or create images of local places and programs.
- Invite them to draw or label places they know, enjoy, or want to try on the map.

- Use color coding to identify these place: places they *already know*, *want to visit*, or *want to create*.

Interactive version- Moving around the space:

- Post signs, icons or images of local spots and programs around the room.
(Students can even create these in advance to use for this purpose)
- Have students “travel” around the room, placing sticky notes:
 - I’ve been here
 - I want to try this
 - We could add something like this to our school or in our community

Debrief