## TASK INITIATION MENU

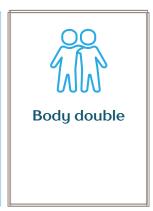














## Chunk by activity make an outline' might be more effective than

'write for:30'



Eat the frog – choose the hardest thing and get it over with first



Reward yourself for small achievements



Pair with something enjoyable



Visualize success
- how will it feel
when it's done?



