

## Balloon Cup Stack!

**Set up:** Set up cups 2-3 different colored cups in sets of 20-60 cups (depending on number of players). Blow up balloons-preferably the same color of cups (but not required).

**Object:** Be the first team to stack all your cups into 1 stack while keeping your balloon up in the air. Players can only stack cups while the balloon is in the air with only 1 tap of the balloon. Once the balloon hits the table or ground it is next players turn or next round. You can play 1v1 or each teammate gets a turn relay style.

## Cup Relay Race!

**Set up:** Line up 10-15 cups in a straight line (distance between the cups is dependent on the space.) Place an empty bin at the end of the line of cups.

**Object:** Be the first team to have all your teams' cups in the empty bin. It can be played 1v1 or all team members can participate via relay style. Players can decide which end of the cup line they want to begin with.

# **Last Cup Standing!**

**Set up:** Each player receives 1 cup and places it on their head. Set up a designated space where players can walk around.

**Object:** Be the last player with cup on standing (remaining) on their head. Players are out if their cups is knocked off or fall off. This can be a timed game with rounds as a variation.

## Highest Tower Wins!

**Set up:** Each team has a different color of stacked 20 cups and 10 plates. Begin with cups in plates stacked next to each other.

**Object:** To have the highest and/or first tower built alternating cups and plates must alternate. Increase the difficulty with 2 cup stack then paper plate. This could be a timed game, racing against the clock or compete again teams with each team member building.

## **Teammate Stack and Balance!**

**Set up:** Each team will have a set of 10 cups beginning in one stack. Create a start line for a relay if there is room.

**Object:** Be the first team to balance all 10 cups on 1 of your team member's body. Each team can be creative on how they are balanced on their teammates. Time Option: Set timer for 1 minute. Team with the most cups balanced on the teammate wins!