

GAME | WE'RE ALL SUPERHERO'S



Theme: Using our gifts to help those around us.

Instructions: Each camper gets to create a unique "superpower" (not flying or strength, but real-life qualities—kindness, courage, creativity, problem-solving). Campers will work in their small groups to create a scene where a big problem arises (prompt provided), and they must work together to solve it using their strengths. Each character must use their "superpower" at least once to succeed!

Scenario Prompts

The town's spaghetti factory exploded. Now, everything is covered in noodles—cars, houses, even the mayor. How will they clean it up?

The school principal got stuck in a giant bubble. Every time someone tries to pop it, it just bounces away.

All the animals at the petting zoo have escaped. They have taken over the grocery store.

The town's biggest slide suddenly turned into lava. Now no one can use the playground.

The library books are alive. They keep running away from kids who try to read them.

The town's supply of ice cream has melted... in the middle of winter. How will they bring it back?

All the socks in the city have disappeared. No one can find a matching pair, and people are panicking.

The sun won't set anymore. It has been daytime for a whole week, and people are too tired to do anything.

The town's mayor turned into a giant chicken. Now they only communicate in clucks—how will anyone understand them?

GO THE DISTANCE!

GAME: We're All Superhero's



Scenario Prompts

The basketballs at school have started bouncing on their own. They will not stop and keep knocking things over.

A giant marshmallow monster is blocking all the roads. Cars keep getting stuck in the fluff.

The town's favorite swimming pool has been turned into Jell-O. How will they fix it before the big swim meet?

Everyone in town woke up speaking only in rhymes. No one can have a normal conversation anymore.

The town's giant clock is running backward. People keep showing up at the wrong time for everything.

A UFO landed in the middle of the park. The aliens inside only understand jokes—how can they communicate?

The world's biggest sandwich has come to life and is eating other food. It is gobbling up everything in sight.

A mysterious fog is making everyone forget their names. Now no one knows who they are.

The grocery store only sells broccoli now. All the other food has disappeared, and people are freaking out.

The town's famous statue started dancing and will not stop. It keeps blocking traffic with its wild moves.

All the animals at the farm are talking... but only in riddles. People cannot figure out how to take care of them.

GO THE DISTANCE!