

GAME: Dreamland Carnival



We've been learning this week about how we can trust God with our dreams, knowing that He has great things in store for us! Today's game highlights the culmination of all the ways we looked at how God used Joseph's gift to uncover the true meaning of dreams. Even when things didn't go the way Joseph planned or hoped they would, he continued to trust in God. We hope that today's games show the campers of God's faithfulness and encourages them that they can trust God with their dreams as well. .

Lesson Objectives

- Campers will get some autonomy over what activities they do as a group
- Campers will get the chance to explore and grow in creativity and physical activity
- A wide array of activities to try and appeal to each camper in one way or another

Supplies

- Welcome to Dreamland' sign
- Map at front of where each station is with a brief overview of what it is
- Music & Speaker
- Dream Wall, blank star cutouts, markers, crayons, pens, glue, glitter
- Try it Out, Campers will get to try 2 different science experiments - one with grapes and one with yeast.
- Safety glasses
- Glass Jars
- Water
- Baking Soda
- Grapes
- Vinegar
- Hydrogen Peroxide
- Dish Soap
- Food Colouring
- Yeast
- Sponges
- Paper Plates
- Hot Water
- Obstacle Course: hula hoops, skipping ropes, pylons, tunnels, mats
- Heads of Grains x7
- Hula Hoops
- Image of Joseph's brothers

Experiment 1 & 2

www.vistocamp.ca/w2-d4-game

DREAM BIG! DREAM

Welcome to Dreamland! With a bit of a carnival feel, campers will have the opportunity to visit 4 stations. Each station will remind them of the Bible stories shared about Joseph. Campers will travel from station to station with their crew. Each station should have a printout with station instructions. (QR video with explanation from VERA)

Station 1:

Dream Wall (day 1): This week we learned about Joseph's interaction with his brothers, explaining his dream to them that one day they would bow down to him. In the Bible Genesis 37:9 it says "But Joseph dreamed yet another dream and told it to his brothers [also]. He said, See here, I have dreamed again, and behold, eleven stars [but also] the sun and the moon bowed down and did reverence to me!" God has big dreams for our lives, sometimes even bigger than we can imagine. Campers should be given a star cutout to decorate and write a dream on it. This will be showcased at VISTO during Friday's performance!

Station 2:

Try it Out (day 2): Campers are to try 2 different science experiments - one with grapes and one with yeast. In our story on Day 2, we saw how Joseph interpreted the dreams of two men - the baker and the cupbearer. For the cupbearer, Joseph told him he would soon be working for Pharaoh again, in just 3 days' time. Like these dancing grapes, the cupbearer was filled with joy and excitement. However, the baker did not receive the same great news. Joseph explained to him that in 3 days' time, he would die. The whole thing was a real mess, just like our yeast experiment. *Explain to campers how yeast is used to make bread.

Station 3:

Obstacle Course (day 3): Campers will work together to collect as many heads of grain as they can through the obstacle course before the time runs out. Just like how Pharaoh's mind was running in circles trying to decipher his dreams, campers will be running around through this fun obstacle course! Try to collect the heads of grain at the end of the course and run it back to the starting line to tag the next player before the drought/famine sets in (timer goes off in 7 minutes). The course will have 7 heads of grain to symbolize the 7 years. If there are more than 7 campers in a crew that would like to participate, you can run it again for those students and time them to be under a minute each.

Station 4:

Dream Weavers (day 4):

Time to bring all of these dreams together! Campers will travel as a group, stepping through hula hoops on the ground, to gather "dreams" (boxes painted with images on them). Everyone must have their feet inside the hula hoops at all times, and campers can pick up empty hula hoops to move them in the direction they want to go to gather the next piece. Once all dreams have been collected, they will use the items as a team to build a dream wall mural (image of the brothers all together).