

ACTING ROTATION | ACTING



Bombershay | Mission (Im)Possible

SONG: Nothing is Impossible

Props: Binoculars and Spy Watches

Characters:

- Agent Leader (serious, over-committed)
- Tech Agent (dry, sarcastic)
- 6-12 Agents (big reactions)
- Optional System Voice

Lights up. Agents (all with fake mustaches) scramble onto the stage in ridiculous agent/hiding/stealth poses

Agent Leader (urgent): Okay-focus. This just came in.

Tech Agent (reading tablet): New mission.

Agent 1: What are we dealing with?

Tech Agent (serious): Middle school.

Everyone reacts dramatically

Agent 2: No.

Agent 3: Not again.

Agent 4: We barely survived last time.

Tech Agent (reading): Situation report: Someone sitting alone at lunch.

Agents gasp like it's life-threatening.

Agent 5: That's high risk.

Tech Agent: Someone trying something new... and failing.

Agent 6: Abort mission.

Tech Agent: Someone needing help... but no one stepping in.

Beat.

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Agent 1 (quiet): ...this is worse than we thought.

Agent Leader: Alright. So, what's the mission?

Tech Agent (reading): Go talk to them **(agents gasp)** Include them. **(agents gasp louder)**

Try something new. **(agents gasp loudly/cry out: no, why, impossible)**

Agent 7: Absolutely not.

Agent 8: That's a social hazard!

Agent 9: Do you know how awkward that is?

Agent 10: I would rather trip in public.

Beat

Agent 9: Actually... I have tripped in public. This is worse.

Tech Agent: Difficulty level: impossible.

System sound

System Voice: Mission classified: IMPOSSIBLE.

Everyone nods like "yep"

Agent Leader (deadpan): Or... we're just overthinking it.

Beat

Agent 2: No- we're thinking the exact right amount.

Agent Leader: What if we just... did it?

Agent 3: With what confidence??

Agent Leader: You don't need confidence.

Agent 4: That feels incorrect.

Agent Leader: You just need to go.

Shift- agents slowly consider it

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Agent 5: So... talk to the person?

Agent 6: Even if it's weird?

Agent Leader: It will be weird.

Agent 7: And we still do it?

Agent Leader: Yep.

Energy starts building

Agent 8: So, we stop waiting...

Agent 9: Stop making excuses...

Agent 10: Stop pretending we didn't see it...

Agent 5: And just step in.

System glitch sound

System Voice: Recalculating... Mission status: POSSIBLE.

Agents react with "wait what??" energy

Agent Leader: Come on team- nothing is impossible! Let's move. Go, go go.

Music starts as actors run to their opening positions