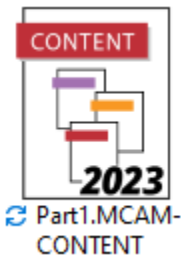


Zip2Go Wizard

Use the Zip2Go Wizard to compress the currently open Mastercam part (and its associated files) into a .Z2G, .ZIP, or .MCAM-CONTENT file. While all three file types compress the content, .MCAM-CONTENT files maintain the folder structure of the files. They can be extracted to the proper folders by dragging the .MCAM-CONTENT file onto Mastercam's graphics window.

When you run the Zip2Go Wizard, it determines if the part file has been altered and, if so, prompts you to save the part before creating the Zip2Go file. Zip2Go scans the machine groups in your current file and captures information such as your Mastercam configuration, machine definition, post files, tool and material libraries, Wire power libraries, ATP files, STL files, and machine group default and operation files. You can open the resulting zip package with most zip programs, such as WinZip™.

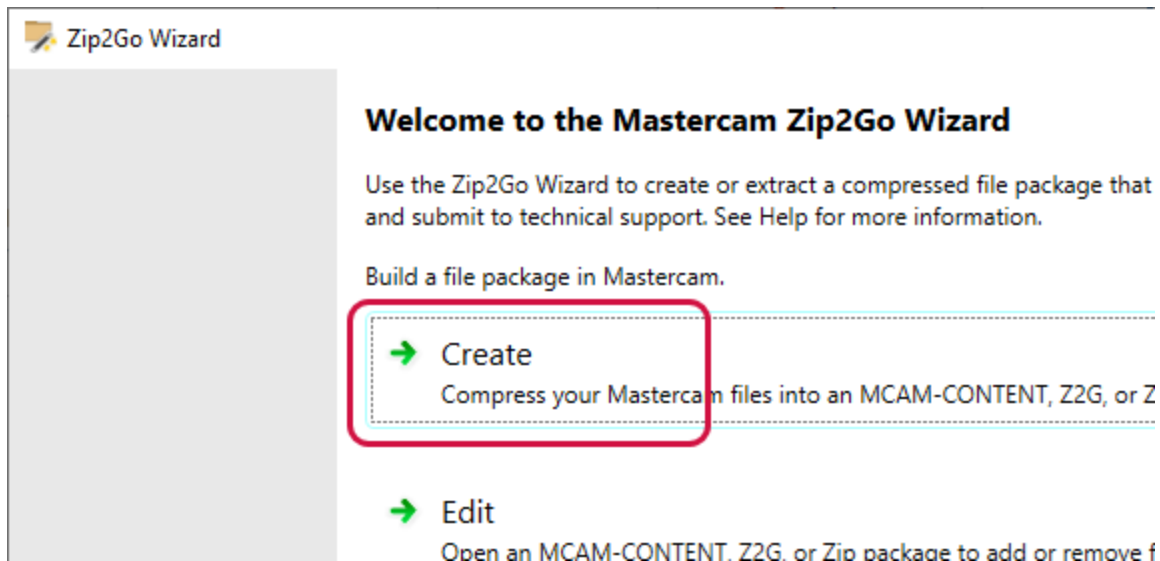
Zip2Go content (.MCAM-CONTENT) files have icons that indicate their version. For example, the following icon indicates a ZipToGo content file created with the 2023 version of the Zip2Go Wizard.



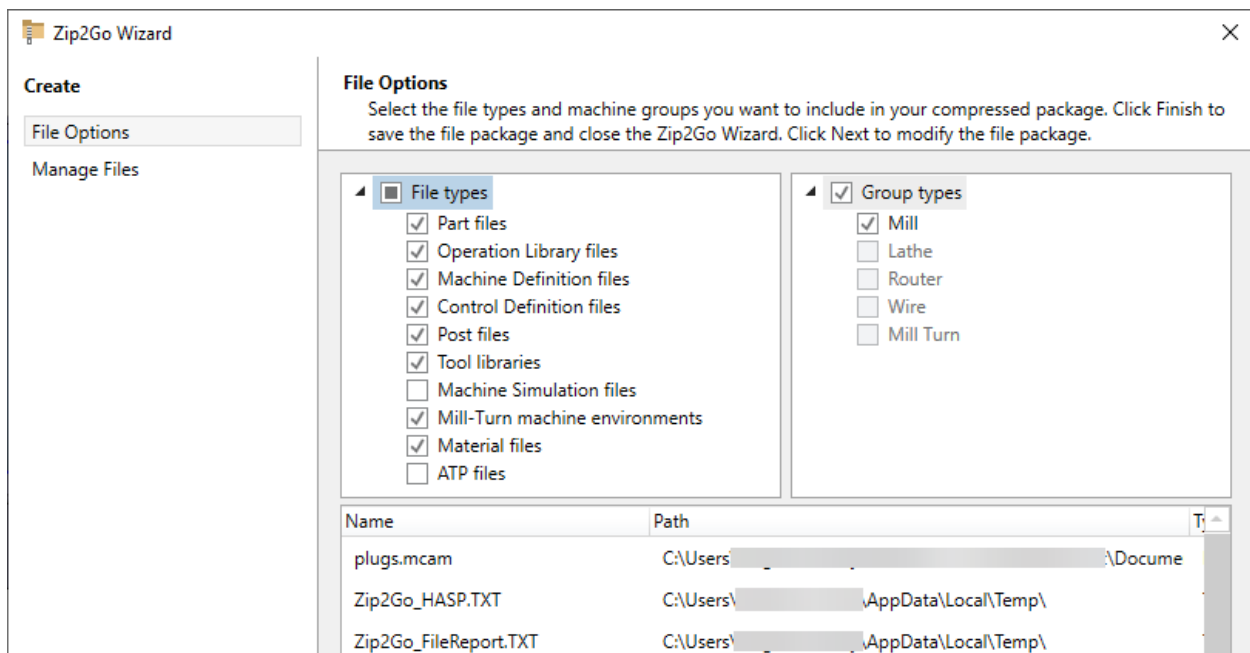
Zip2Go makes it easy to share file information with technical support contacts.

Creating a new Zip2Go file

1. Start the Zip2Go Wizard (**File, Zip2Go**).
2. Click **Create**.



3. If you have a part open in Mastercam, Zip2Go displays the **File Options** page. If you do not have a file open, Zip2Go asks you to choose a file to load before it displays the **File Options** page.
4. In the **File Options** page, select the types of files you want to include in the Zip2Go file. You can also remove specific files from those to be included.



5. Click **Next**.

6. In the **Manage Files** page, review the files that Zip2Go will include in the package. Also on this page, you can add files and folders, as well as remove files from the list.
7. Click **Finish** to display the **Save As** dialog box, where you can name the file and save it.

Editing a Zip2Go file

Extracting from a Zip2Go file

Zip2Go report files