



Maltby & District Invitation Darts League 2025-26

JIM MAYNARD SHIELD TRIPLES COMPETITION - FIRST ROUND TO SEMI FINALS

Wednesday 25th February 2026

	Beechwood Ref: Adam Smith	Dormans Club Ref: Elliott Mapplebeck	Erimus Ref: Dave Glazebrook	Yellow Rose Ref: Brian Longstaff
First match to start at 8:00pm. ALL players must be present at 8:00pm				
1	Dougy Manders Paul Manders George Mitchell v Dave Blenkarne Mark Robinson (Apple Tree)	Garry Ellis Alan Gofton Marc Thomas (Yella)	Ross Wilson Clayton Beddow Dave Williams v Paul Allen (Isaac Wilson)	Chris Legg Paul Gamble Carl Hunnam (Griffin)
2	Dan Mass Jordan Suckling Mac Campbell v Paul Smith Dom James (Endeavour "A")	Johnathan Parry Phil Parry Paul Ingledew (Coronation)	Peter Adams Tony Liddle Dave Carr v James Cole John Tinkler (Endeavour "B")	Graham Turner Phil Armitage Paul Robson (Erimus "B")
3	Paul Hutchinson Travis Rawlings Paul Sidgwick v Dan Hodgson Brian Conyard (Yella)	Andrew Moloney Tom Hodgson Phil Rance (Endeavour "B")	Ged McMahaon Chris Peacock Bailey Walton v Layton Galloway Gary Hughf (Endeavour "A")	Allan Rodgers Lewis Galloway Owen Robson (Erimus "B")
4	winners of match 1 v Adam Smith Adam Thompson Adam Vickers Anthony Speight (Beechwood)	Richie Henery John Lee Mal Walker v David Avent Nick Gent (Griffin)	Jon Charlesworth Curtis Wyeth Marc Adamson (Southern Cross)	winners of match 1 v Rob Howes Jordan Howes Dave Glazebrook Matty Howes (Erimus "B")
5	winners of match 2 v winners of match 3			
6	winners of match 4 v winners of match 5 (winners through to Semi Finals on 22nd April)			

RULES

All players must be present at the time stated, otherwise they will be disqualified from the competition. Each game comprises best of three legs, each of 701 up. Start and finish on a double (bull counts double 25). In first and third legs, the toss of a coin decides who goes for bull first, nearest bull throws for double first. Alternate team throws for double first in the second leg. Throw rotation must be strictly adhered to once decided. No substitutes after start of game.

Note: If, when throwing for the bull, the dart of the person throwing bounces out, then another dart may be thrown until one remains in the board. If the person throwing knocks their opponents' dart out of the board, then that person who has just thrown will win providing their dart remains in the board. If both darts are knocked out, then both players must throw again in the same order.