

East County Revolution Football Club

BooFest Tournament Rules

Reviewed 5/20/2025



1. FIFA Laws of the Game will apply as modified by USSF and US CLUB as described herein.

2. SPORTSMANSHIP:

Good sportsmanship is expected of all teams, officials, and fans without exception. Coaches are responsible for the conduct of their players, staff, parents and affiliated spectators. The use of offensive, insulting, or abusive language will not be tolerated.

3. FEES:

U8-U10: \$725.00 per team
U11-U12: \$775.00 per team
U13-U19: \$825.00 per team

No refunds will be allowed for withdrawing after October 07, 2024. In the event the tournament is canceled due to natural disaster or inclement weather that results in the closure of fields; Revolution FC will refund 75% of the registration fees to offset any costs. If your team plays one game, there will be a 50% refund. If your team plays two or more games, there will be no refund. Once kick off has started, this will count as a game.

4. TOURNAMENT FORMAT:

U8-U10 (2017-2015) (7v7)
U11-U12 (2014-2013) (9v9)
U13-U19 (2012-2006) (11v11)

5. CREDENTIAL CHECK:

All Check-in will be done online in GotSport no later than Friday October 11th, 2024, before the first game. The Team Manager or Coach must submit the proper credentials via GotSport. Teams and/or players without valid credentials will not be allowed to play, until the credentials are verified.

US Club registered teams must provide the following credentials uploaded in GotSport:

1. Player passes for each player (Not required for U8 teams)
2. Team information sheet
3. Coaches' passes
4. Official US Club Roster – from US Club website

Non-US Club registered teams (CYSA, AYSO, etc.) must provide the following credentials in GotSport:

1. Player passes for each player
2. Team information sheet
3. Coaches passes
4. Official Roster (i.e. CYSA Goldenrod)

6. ROSTERS:

1. Players MAY play and be rostered on more than 1 team, HOWEVER, they may ONLY play on 1 team per AGE GROUP/AGE DIVISION within the tournament
2. All players must be on the roster at the time of check in. Check-In must be completed and APPROVED online prior to the start of the tournament.
3. Maximum Roster Sizes: U9/10 (16 player max); U11/12 (18 players) & U13 & above 22 players.
4. Maximum Player Roster Sizes: U9/U10 (14 player max); U11/U12 (16 player max); U13 and above (18 player max) – Unless an exception has been made by the Tournament Committee prior to the tournament starting.
5. Goalkeeper Exception: If there is a goalkeeper injury within the tournament, you may request that a goalkeeper participate in the tournament on two teams in the same age group. Needs to be cleared by the Tournament Committee prior to the game.

7. GUEST PLAYERS:

Three guest players will be allowed to play from outside clubs. Outside players must have the same affiliation as the participating team.

8. GAME CHECK-IN:

Teams should be ready to check-in at the field with game Referee or tournament official 30 minutes prior to scheduled game time.

9. GAME LENGTH:

U8-U12 games will consist of (2) 25-minutes halves and a 5-minute half time.
U13-U16 games will consist of (2) 30-minute halves and a 5-minute half time.

All games will start based on the referee's signal within 2 minutes of the specified start time. Referees will stop games at least 5 minutes prior to the start of the next game. In order that we can accommodate all games and stay on schedule, please leave the team areas quickly at the end of the match.

10. GAME BALLS:

Home team will provide 3 game balls to the referee for inspection. U8-U12 will use a size 4 ball. U13-U19 will use a size 5 ball.

11. POINT SYSTEM:

6 points for a win

3 point for a tie

1 point for each goal with a maximum of 3 points

1 point for a shutout

Minus 1 point for a red card

Minus 1 point for a game that ends more than 10 goal differential

12. TIE BREAKERS & PLAYOFF PROCEDURES:

Tie Breakers:

1. Head-to-Head record

2. Team with the most wins

3. Goals against: Team giving up the fewest number of goals

4. Goals For: Team with the greatest number of goals scored (maximum of 4 per game)

5. Goal differential (All goals counted)

6. Ejections: The team with the fewest ejections

7. FIFA kicks from the mark, until a winner is determined

Playoffs:

If any playoff game (Consolation, Semi-Final, or Final) is tied at the end of regulation, the game will go straight to FIFA kicks from the mark.

Awards:

Trophies will be awarded to 1st place teams. Each player and coach of the 1st place team will receive a 1st place medal. Each player and coach of the second place team will receive a 2nd place medal.

There will be an awards ceremony immediately following the game at the HQ canopy. There will be a "Picture area" near the canopy for personal photographing of teams.

13. PROTESTS:

All game results are final. No protests will be allowed.

14. SENDOFFS:

A player receiving two yellow cards in a single game is considered as having received a red card. A player given a red card (or two yellow cards) in one game shall be expelled from that

game and shall not be replaced. Any coach, assistant coach or registered team official who is sent off will automatically be suspended from two games. US Club Soccer minimum penalties for send-offs will be strictly enforced. Violent conduct ejections may result in suspension from the remainder of the tournament. The send-off report will be forwarded to the Disciplinary Committee of the USSF affiliated organization with jurisdiction over the offending player or coach. Additional penalties may be imposed.

15. HOME TEAM:

Listed home team will wear their dark jersey. In the event of a conflict home team will change jersey color

16. BENCH AREA:

- When you arrive at the field meet with the coach and pick your sideline for set up.
- Coaches and players should set up their bench/chairs/bags at midfield of their sideline.
- Strongly recommended: We want to have no parents behind the sideline referees. Parents should set up on the sideline to the left of the team (Assistant Referee is on the right). Parents should leave at least a 10 yard buffer between the team and their set up.

Fields that can accommodate separating parents (field maps at <https://www.revolutionfc.org/facilities>)

- Sunset Park - Fields A, B, and C
- Garin Park
- Creekside Park
- Oak Meadow Park
- Freedom High School Turf
- Liberty High School Turf

Fields with a setup that doesn't accommodate separating parents

- City of Antioch, James Dolan Turf fields (no room against fence for parents)
- Sunset Park's Competitive Field (has two sets of covered stands)

17. INJURY TIME:

Officials will not add time except for injury requiring medical attention or unfair delay where appropriate. Referees will stop games at least 5-minutes prior to the start of the next game.

18. SUBSTITUTIONS:

Substitutions, with the referee's permission, can be made on any stoppage of play

19. GOAL KICKS:

Goal kicks can be taken from anywhere inside the goal area box (6-yard line) including the line. All opponents' players must be positioned outside the penalty area line (18 yard line) when the goal kick is taken. The ball is considered "played" once it is kicked and moved by either the goalkeeper or any other defending team player.

20. OFFSIDE:

Offside will be enforced for all U9-U19 matches.

21. THROW-INS:

The tournament committee has decided to be lenient on throw-ins for U8-U10 matches. Only extremely poor throw-ins will be called. Players are expected to try throw-ins properly. There will be no retake. Foul throw-ins that are called will go to the other team (No retake).

14. HEADERS/HEADING:

There are no intentional headers for players U8-U11. Any intentional header will result in an indirect free kick for the opposing team. Headers are allowed for U12 and higher divisions.

22. REFEREES:

All referees for this tournament will be provided by Revolution FC.

23. PROHIBITIONS:

DOGS are not allowed on or near the playing fields or around the tournament activities. ALCOHOL AND TOBACCO are prohibited at game sites. Violations by persons affiliated with a team may result in game forfeit, ejection from site, and expulsion from the tournament.

24. RULES NOT COVERED:

Tournament Director or a designee shall resolve situations not covered by these rules. The Tournament Director's decision will be final with no appeals allowed.

25. COSTUME RULES:

Costume rules are found on the BooFest website. There is a separate document for rules regarding costumes.

26. ADDENDUM:

Team officials (coaches and managers) are responsible for players, coaches and spectators' compliance with all protocols required by State of California and Local Government Agencies. In the event that a team, player, coach or spectator does not comply with the protocols, the Tournament Director or game official may suspend the game and the team not in compliance may forfeit the game.