

YOUNG3

PARENT RESOURCE



More touches. More decisions. More chances to grow.

PARENTS & FAMILIES | YOUNG3 BASKETBALL

1. Welcome to YOUNG3

YOUNG3 is half court, 3 on 3 basketball with a BIG3 inspired style of play. Players build ball handling, passing, shooting, and teamwork while learning a few rules that make this game different. The official format has five to six players on a team and three on the court at a time.

2. Get ready for your season

Check your registration confirmation for your division, venue, season dates, and program details. Watch the approved team communication channel for assignments and schedules. Friend and coach requests are considered but are not guaranteed. Confirm uniform pickup and practice arrangements with your league.

3. Pack for the court

Bring a water bottle, athletic clothing, and properly fitting court shoes suitable for the facility. Wear your assigned team uniform for games and bring a basketball only if requested by your coach. Remove jewelry and loose headwear before play; officials approve equipment for safety.

4. Expect a different style of basketball

Regular baskets are worth 2 or 3 points, and a designated circle creates a 4 point opportunity. After a score, the other team restarts at the top through the official. After a defensive rebound off the rim, the ball must be cleared beyond the arc. Teams play man to man defense.

5. Be a positive part of the team

Cheer effort, learning, and teamwork. Let coaches coach and respect officials' decisions. Remain in the spectator area; the bench is for players and approved coaches or volunteers. Share concerns calmly with league staff and check messages for schedule or facility changes.

LEARN THE YOUNG3 RULES >

Open the family friendly explainer. More scoring and challenge help is on page 2.



YOUNG3

THE GAME, EXPLAINED

A quick reference for players and families.

SCORING | **CLEARING** | **BRING THE FIRE**

How a game is won

The standard game ends when a team reaches 30 points or the 30 minute clock expires, whichever comes first. No win by two is required. A tie goes to sudden death overtime: the first team to score wins. The league may adjust the target score and game length for its schedule.

Why one free throw can be worth several points

For a missed shot with a shooting foul, the player normally takes one free throw worth the value of the attempted shot: 2, 3, or 4 points. A made basket with an additional and one uses one free throw worth 1 point. Officials apply the separate bonus and possession rules.

What makes a 4 point shot?

At least one foot must touch the designated 4 point circle when the shot is released. For 8U and 10U, the spot is inside the 3 point line. For 12U, 14U, and 17U, the recommended circles are 3 feet beyond the 3 point line. Confirm the markings at your court.

When does the ball have to be cleared?

After a defensive rebound of a shot that touched the rim, the player with the ball must establish both feet beyond the 3 point line before the team scores. The ball may be passed or dribbled out. Steals and defensive rebounds of shots that miss the rim do not require clearing. In 12U and older, all rebounding teammates must also clear the lane before receiving the ball back and scoring.

What is Bring the Fire?

Each team has one head coach requested challenge per half for eligible foul situations. The two involved players compete one on one: the defender starts 3 feet away and the offense has 10 seconds to attempt a shot inside the arc. The outcome determines the ruling and possession. Players and parents cannot request a challenge; officials explain the result.

4 POINT SHOT FAQ >

BRING THE FIRE FAQ >

The official rulebook governs play. Contact your local league through the information on your registration page.