



# NFL FLAG

## TOURNAMENT GUIDE

Game rules, standings, and tiebreakers in one place.

TOURNAMENT READY | COACHES, PLAYERS & FAMILIES

### THREE DIFFERENCES FROM NFL FLAG TOURNAMENT RULES

#### 01 SINGLE PLAY OVERTIME

Offense: the team possessing the ball when regulation ends. Defense: the opposing team. The ball is placed at the 7 yard line; running or passing is permitted. One play only: if the offense scores, the offense wins. If the defense stops the play, the defense wins.

#### 02 GAME TIME & TIMEOUTS

Two 18 minute halves equal 36 minutes of regulation. Each team receives three timeouts per game, and each timeout lasts 30 seconds.

#### 03 8U: NO DEFENSIVE RUSHING

No defensive rushing is permitted in the 8U division. Defenders may not rush the quarterback.

### HOW STANDINGS & TIEBREAKERS ARE DETERMINED

Rankings are first determined by each team's **win, loss, and tie record**. If teams have tied records, use the following order:

#### TWO TEAMS TIED

1. Head to head wins
2. Points against
3. Point differential

#### THREE OR MORE TEAMS TIED

1. Points against
2. Point differential

**Points against:** Points scored by opponents against your team.

**Point differential:** Your team's points scored minus its points allowed.

**All other rules:** Follow the official NFL FLAG Tournament Rules unless specifically modified by the three Just Compete rules above.

[OPEN THE LINKED NFL FLAG RULEBOOK >](#)

Compiled from the supplied Tournament Quick Guide and Standings Determination. Linked rulebook retained from league materials.