

Little Dribblers' Basketball

Special Playing Rules

(Revised September 2007)

The Official Basketball Rules as adopted by the National Federation of State High School Associations has been adopted as the official Little Dribbler Playing Rules except as changed by the following special rules:

1. QUALIFICATION:

Each player on the team roster who is present (10) minutes before the scheduled starting time of the game shall be required to play one complete quarter of play. In the event one team has one player less than its opponent, the team having the greater number of players shall draw at random from the opponent's players. The player drawn shall be required to play two quarters of play. (**see By-Laws VII - Rules section 2 for local playing rules.**)

Note: It is the duty of the official scorer to enforce this rule on his own or upon notification by one of the team coaches. The official scorer must notify the team in violation of this rule prior to the fourth quarter.

Penalty: Forfeit

Clarification: One complete quarter is defined as playing one full, uninterrupted quarter. If a player is injured during the quarter and is unable to return for the remainder of the game, the player is considered qualified due to injury. However, if the player is able to return to play, the player must play one full, uninterrupted quarter in order to be qualified.

Additionally: If a player fouls out of the game prior to completing one full, uninterrupted quarter, the player is considered qualified.

2. ZONE DEFENSE:

(The following rule is not applicable in the Major or Senior Divisions)

Junior Division: A zone defense shall not be permitted at any time during the game.

Penalty: Technical Foul. Repeated violations may result in forfeiture of the game.

Comment: A zone defense penalty should be called when -

- a.) A defensive player plays the ball as opposed to guarding an offensive Player ("chasing the ball"), or
- b.) A defensive player guards an area of the court as opposed to guarding an offensive player.

Additionally: Whether or not a defensive player is "zoning" will be a **judgment call of the official**. Officials are cautioned that the zone defense rule does not prohibit a defensive team from "double teaming," "trapping," "switching," or "sagging." The rule does not require the defensive player to remain within a certain distance of his offensive player, unless required by the National Federation Rules. (This rule does not require a team to guard the person throwing in the ball on an inbounds play.)

The intent of the rule is to prevent the "chaser" defense, where one or more players chases the offensive player having the ball; and the traditional zone defense, where one or more defensive players' primary responsibility is protecting an area of the court. Each of these situations is easily detected by

anyone knowledgeable of basketball and should be strictly enforced. This rule is applicable in the front court and back court.

Coaches and players should not expect complete uniformity in the enforcement of this rule. No two officials will judge a situation exactly the same. A good team will be one that is coached to adapt its offense and defense according to how the officials are calling the game. This is true regarding how the officials call fouls, lane violations and traveling violations. It should be the same with the zone defense rule.

3. DEFENSE IN THE BACKCOURT

(This rule is not applicable in the Major or Senior Divisions)

Junior Division: Defense in the back court is prohibited except during the fourth quarter of the game and any overtimes.

This rule shall not be interpreted to allow a "free" outlet pass starting a fast break, or to allow rolling the ball during the inbounds of the ball.

Note: *Defense in the back court is prohibited when the winning team is at least 20 points ahead of the other team. This rule applies to all local league games in all divisions. This rule will also be enforced in the junior division during all regional and national tournaments.*

Penalty: Technical Foul

4. ISOLATION OFFENSE

(This rule is not applicable in the Major or Senior Divisions)

No isolation type offense involving one or two players will be permitted. Clearing the floor to one side for a one-on-one or two-on-two offense is prohibited. Teams must involve all of its players in the offensive pattern. This will be a judgment call of the official.

Junior Division: This rule is applicable during the entire game including overtime play.

Penalty: Technical Foul

5. ALL-STAR ROSTERS

American and National Leagues:

Tournament rosters must consist of a minimum of ten (10) players and a maximum of twelve (12) players. Teams must play their first tournament game with a minimum of ten (10) players. After the first game, the team may consist of less than ten players in the case of player (s) injury, illness or school related conflict. Tournament teams may never consist of less than eight (8) players.

Continental Leagues:

Tournament rosters must consist of a minimum of nine (9) players and a maximum of twelve (12) players. Teams must play their first tournament game with a minimum of nine (9) players. After the first game, the team may consist of less than nine players in the case of player (s) injury, illness or school related conflict. Tournament teams may never consist of less than eight (8) players.

All leagues:

It is recommended that tournament teams select up to twelve players to prevent forfeiture for inadequate number of players. Once a team plays their first tournament game, additions to the team roster are prohibited.

Prior to each game, teams must designate which players will be alternates in the official score book. Alternates may play, but do not have to qualify. Teams may alternate which players will be designated as alternates at the beginning of each game.

6. LANE VIOLATION:

In the Junior division, the 3-second lane violation rule will be changed to a 5-second lane violation rule. ***In the Major and Senior divisions the rule will remain as 3-seconds.***

7. FREE THROW LINE:

In the Junior division only, the free throw line shall be 13'6" from the plane of the face of the backboard.

8. BASKET:

(Applicable to the Junior Division only) The basket shall be 8'6" from the floor. The basket for the major and senior divisions will be 10' from the floor.

9. BALL:

The official Women's ball shall be used in the following divisions: Girls Junior, Girls Major, Girls Senior and Junior Boys. ***The official Men's ball will be used in the Boys Major and Senior divisions.***

10. UNIFORMS:

The federation rule regarding uniforms will not be enforced. It is suggested that you have a light and dark uniform for your tournament teams. Shirts must have numbers on the back. Player's name, team name or sponsors name is allowed on the uniform. It is recommended that numbers on the jerseys consist of numbers 1-5. *Numbers 6,7,8 & 9 should be avoided.*

11. 3-POINT RULE:

There will be no 3-point rule in the Junior division. ***The 3-point shot is allowed and will be counted in the Major and Senior divisions.***