

SOUTHEAST SCHOLASTIC SOCCER LEAGUE POWERED BY FCFC

7v7 Modified Rules: 3rd/4th Grade

1. Field Size

Length: 55–65 yards Width: 35–45 yards

Penalty Box: 24 yards x 12 yards Goal Box: 6 yards x 12 yards

2. Goal Size

6 feet high by 18 feet wide

*Notify Visiting Teams if your goals are different

3. Ball Size

Size 4

4. Game Duration

2 x 30-minute halves

5-minute halftime

Running clock (no added time)

5. Team Composition

6 field players + 1 goalkeeper

Minimum: 5 players to start a match

6. Substitutions

Unlimited, any stoppage (coach signals referee) Encourage all players to get equal time

7. Offside Rule

Yes, but only enforced from the **build-out line** to the

No offside between halfway line and build-out line

8. Build-Out Line Rule

Build Out Line - Located halfway between the top of the penalty box and halfway line

Used to promote playing out from the back

Opposing players must retreat behind the build-out line during a goal kick or goalkeeper possession.

Goalkeeper cannot punt or drop-kick, normal play restarts as soon as the GK releases the ball.

9. Fouls & Free Kicks

Indirect and direct free kicks allowed
Opponents must be at least 8 yards away

10. Penalty Kicks

Taken from 8 yards

Only for fouls leading to direct free kicks inside the penalty area

11. Heading

There is no heading allowed in SSSL, indirect free kick awarded to opposing team if heading occurs.

12. Throw-ins

Regular throw-in rules apply - NO RE Throws

13. Goalkeeper Rules

GK - Must be in a different color jersey/pinnie No punting or drop-kicking

Must roll, pass, or throw the ball to restart play.

A goalkeeper who controls the ball with their hand(s)/arm(s) for more than **eight** seconds will be penalised, with a corner kick being awarded to the other team



SOUTHEAST SCHOLASTIC SOCCER LEAGUE POWERED BY FCFC

9v9 Modified Rules: 5th/6th Grade

1. Field Size

Length: 70–80 yards Width: 45–55 yards

Penalty Box: 36 yards x 14 yards Goal Box: 6 yards x 24 yards

2. Goal Size

7 feet high by 21 feet wide *Notify Visiting Teams if your goals are different

3. Ball Size

Size 4

4. Game Duration

2 x 30-minute halves 5-minute halftime Running clock (no added time)

5. Team Composition

8 field players + 1 goalkeeper Minimum: 6 players to start a match

6. Substitutions

Unlimited, any stoppage (coach signals referee) Encourage all players to get equal time

7. Offside Rule

Yes, full implementation Enforced from halfway line onward

8. Heading

There is no heading allowed in SSSL, indirect free kick awarded to the opposing team if heading occurs.

9. Fouls & Free Kicks

Indirect and direct free kicks allowed

Opponents must be at least 8 yards away

10. Penalty Kicks

Taken from 10 yards

Only for fouls leading to direct free kicks inside the penalty area

11. Throw-ins

Regular throw-in rules apply NO RE Throws

12. Goalkeeper Rules

GK - Must be in a different color jersey/pinnie Can punt, roll, pass, or throw the ball to restart play.

A goalkeeper who controls the ball with their hand(s)/arm(s) for more than eight seconds will be penalised, with a corner kick being awarded to the other team