

Summer Camp Instructor Job Description

The ScienceWorks Summer Camp Instructors lead hands-on science and inquiry-based activities, creating a supportive and inclusive atmosphere while delivering memorable learning experiences. ScienceWorks Camp Instructors nurture curiosity while supporting diverse learning styles, including ADHD and neurodivergence. We provide a welcoming environment where every camper can thrive while having fun.

Important Dates

- This is a full time (40 hours per week), seasonal position, offering \$19 per hour.
- Camp begins June 15th and ends August 7th. It runs Monday through Friday, from 9 AM to 3 PM.
- Instructors work from 8 AM to 4:30 PM, with a 30 minute lunch break.
- Instructors must be available for a mandatory training day on Sunday June 7, 2026.

Core Competencies

- [Mission & Values Alignment](#)
- Adaptability & Problem Solving
- Accountability & Dependability
- Public Speaking & Facilitation

Key Responsibilities

- Facilitate ScienceWorks' curriculum, integrating science, technology, engineering, arts and math (STEAM) for groups of up to 18 campers.
- Prepare and manage materials for daily projects.
- Work with other instructors to plan, set up, and lead daily camp activities.
- Supervise campers to ensure safety during all camp events, including snack and lunch.
- Connect with camp families to curate a curiosity-filled experience.
- Model and promote the mission and vision of ScienceWorks.

Required Skills

- Minimum 1 year of experience in caring for, supervising, coaching, and/or mentoring kids.
- College coursework in Education or Child Development preferred, but not required
- Excellent oral and written communication skills with adults and children, including campers, parents, museum visitors, high school interns, camp instructors, and museum staff.
- Desire to interact with families and children using a positive and playful tone.

Example Tasks:

- Organize and prep materials for next day's activities.
- Plan and execute a daily schedule that includes up to 4 activity time slots, as well as museum exploration and outdoor play time.
- Greet parents and campers at drop-off and pick-up, reassuring caregivers and giving excellent customer service.
- Guide campers through STEAM-based activities, such as slime-making, tinkering with motors and batteries, and creating musical instruments.
- Ensure a positive, supportive environment.
- Manage camper behavior through restorative practices, and provide individual support based on campers' diverse needs.
- Supervise campers during snack and lunch, as well as outdoor play-time.

ScienceWorks Hands-On Museum is an equal opportunity employer.

Physical & Cognitive Requirements of the Job

Typical Working Conditions:

Standing work in the classrooms, which have A/C and HEPA air filters. Outside with students for 1-2 hours cumulatively in a day when weather and air quality permit.

Equipment Used:

Computers, printers, and other computer-related equipment (monitors, keyboards, etc). Storage racks and carts that occasionally need to be moved to a different room.

COGNITIVE REQUIREMENTS:

Duties require the individual to perform the various mental and cognitive activities listed below:
To stay focused / Recall information / Problem-solve / Interpret information through sight and sound.

