

DEESIDE LEAGUE RULES

1. Team to consist of ten players. The maximum number of Juniors (under 18s) allowed to compete is three and this rule will apply to all competitions organised by the Deeside League.
2. The match format is to be fourball, betterball handicap match play.
3. Although a team may field players with handicaps of over twenty, the maximum playing handicap allowed is twenty.
4. Matches are played off handicap, with the lowest handicap player playing off scratch and the other players receiving 90% of the handicap difference.
5. Each team is determined by the aggregate handicaps of the pairings, and the matches are to be placed in ascending order of handicap.
6. Where a player fails to show, his intended partner will be required to play in the same team order but against two opponents. If a team know in advance that they will only be able to field 9 players then the individual player can be played in any order
7. Penalty for infringement of Rule 3, 4 or 5 shall be the loss of the game within the match. If a match is played out of order, the infringing team will loose only that match and not the other matches out of sequence.
8. Each team within the league will play all the other teams within the league only once during the season. A team will play four home games and four away matches with the reverse fixtures being played the following season.
9. Two points are awarded for a win and one for a draw. All matches are to be played to a conclusion.
10. Forms are available on the website to record team lines. Both teams will complete the forms prior to the match. A signature from a representative of both Clubs will confirm the match result.
11. It is the responsibility of the home team to advise the result to the League secretary.
12. Clubs should message on the WhatsApp group the overall match result as soon as possible after the match. The results will be published on the website along with the league table.
13. All Clubs must send to the League secretary by the first day of April any changes to their scheduled fixtures and the telephone number of a team contact.
14. In the event of 2 teams tying for first place at the conclusion of the League the winner will be decided by a play-off at a neutral venue. In the events of 3 teams tying for first place the winner will be decided by the total number of individual games won within each match throughout the season.
15. All disputes between Clubs will be decided by a selection of three representatives of Clubs not involved in the dispute.