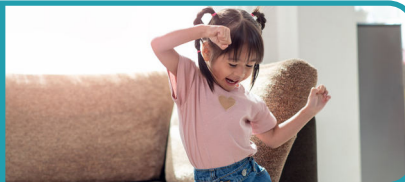


# Year 1: Classical music, dynamics and tempo

## Musical style: Classical

Listening and moving our bodies to classical music.



## Vocabulary

### Chant

Saying words in rhythm.

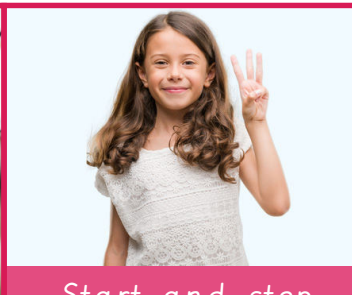
### Round

A song which is sung by two groups of people. One group starts singing, then the other group begins shortly after. The first group finishes first.

## Tips for performing



Smile and sit smartly



Start and stop playing at same time



Play at the same speed and volume



Keep your hands to yourself



Be silent at the beginning and at the end of the performance



Take a bow at the end

## Dynamics

The volume of the music (loud or quiet).

Loud



Quiet



## Tempo

The speed of the music (fast or slow).

Fast



Slow



## Rhythm

A pattern of long and short sounds.



## Percussion instruments

Instruments which are played by shaking, tapping or scraping with your hand or a beater.

## Untuned percussion

Percussion instruments you **cannot** play a tune on.



Drum

Maracas



Tambourines



Claves



## Tuned percussion

Percussion instruments you **can** play tunes on.

Glockenspiel



Chime bars



Xylophone



## Year 1: Musical vocabulary (Under the sea)

Creating music to show life under the sea.



### Instruments



Celeste

Glockenspiel

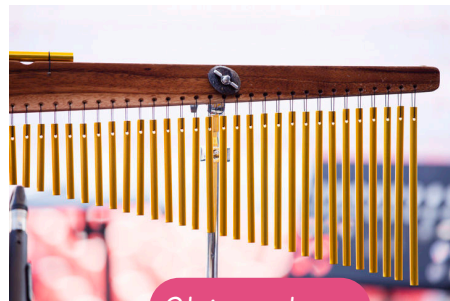


Bells

Triangle



Chime bars



### Vocabulary

#### Pulse

The heartbeat of the music. Sometimes called the beat.

#### Dynamics

The volume of the music (loud or quiet).



Loud

Quiet

#### Tempo

The speed of the music (fast or slow).

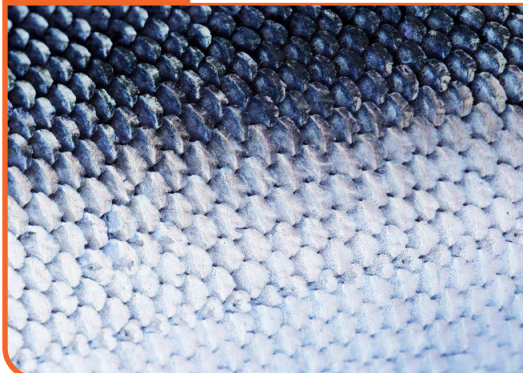


Fast

Slow

#### Timbre

The quality of sound e.g. smooth, scratchy, twinkly.



#### Pitch

How high or low a sound is.



High

Low

#### Rhythm

A pattern of long and short notes.





## Year 1: Pulse and rhythm

### Musical style: Pop music

Listening to and performing pop songs about friendship.



Pop music usually has a strong pulse which means it is easy to dance 'in time' with the music. It often has a simple melody that is easy to sing along to.

### Vocabulary

#### In time

Clapping, dancing, singing or marching at the same speed as the music.

### Instruments

#### Untuned percussion



#### Pulse

The heartbeat of the music. Sometimes called the 'beat'.



We can clap along in time, we can move our bodies in time, we can march in time to the beat of the music.

#### Rhythm

A pattern of long and short sounds.



#### Body percussion

You can use your body as an instrument to play in time with the music too.

#### Tapping foot



#### Clicking fingers



#### Clapping



## Year 1: Timbre and rhythmic patterns (Fairytales)

### Musical style: Classic music

We are listening to a classical 'symphonic fairytale' called 'Peter and the Wolf' composed by Prokofiev in 1936.



A symphony is a piece of music which has been composed to be played by a full orchestra. Symphonies are usually quite long pieces which are divided into parts.

### Vocabulary

#### Timbre

The quality of sound e.g. smooth, scratchy, twinkly.

#### Pulse

The heartbeat of the music. Sometimes called the 'beat'.



We can clap along in time, we can move our bodies in time, we can march in time to the beat of the music.

#### Rhythm

A pattern of long and short sounds.



### Instruments

Different instruments have different 'timbres'. In 'Peter and the Wolf', the animals are represented by instruments with different timbres.

Peter - Violin



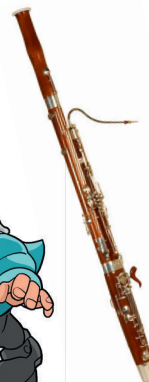
Cat - Clarinet



Hunter - Timpani



Duck - Oboe



Wolf - French horn



Grandfather - Bassoon

Bird - Flute





# Year 1: Vocal and body sounds (By the sea)

## Musical style: Classical (20th Century)

Listening to music related to the sea.



## Vocabulary

**Pitch** How high or low a sound is.

**Timbre** The "quality" of sound e.g. smooth, scratchy, twinkly.

**Vocal sounds** Sounds made with your vocal chords, such as talking, singing, humming and shushing.

## Instruments

**Percussion instruments** Instruments which are played by shaking, tapping or scraping with your hand or a beater.

Musicians often use instruments, vocal sounds and body percussion to represent something else.



**Dynamics** The volume of the music (loud or quiet).



Loud



Quiet

**Tempo** The speed of the music (fast or slow).

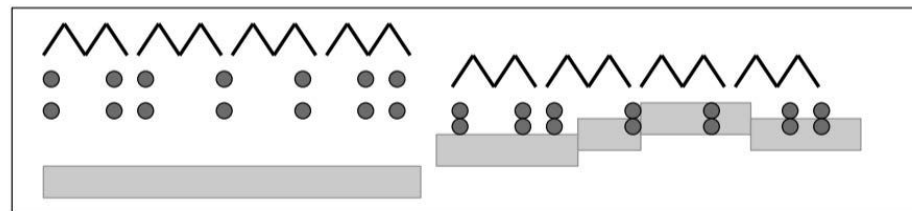


Fast



Slow

**Graphic score** Pictures, symbols, lines or shapes to represent sound.



**Untuned percussion**

Percussion instruments you **cannot** play a tune on.



Drum

Maracas



Tambourine

Claves



**Tuned percussion**

Percussion instruments you can play tunes on.

Glockenspiel



Chime bars



Xylophone



## Year 1: Pitch and tempo (Superheroes)

### Musical style: Film and television music

Listening and dancing to superhero theme tunes!

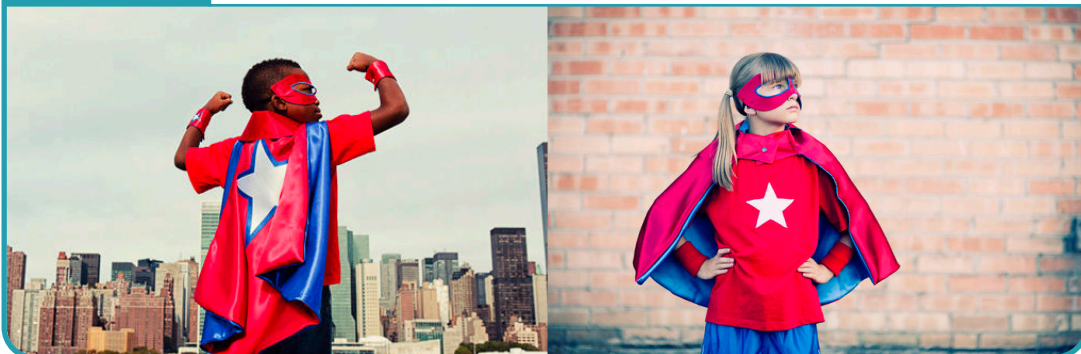
Film and TV music is designed to add to the mood of the action you are watching.



It can help you to feel excited, terrified, sad and happy along with the characters on screen.

#### Pitch

How high or low a sound is.



#### Tempo

The speed of the music (fast or slow).



### Vocabulary

#### Accelerando

A musical term to describe when the speed of the music gets faster and faster.

#### Compose

To create or write an original (new) piece of music.

### Instruments

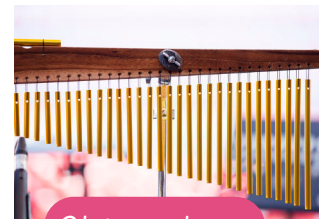
#### Percussion instruments

Instruments which are played by shaking, tapping or scraping with your hand or a beater.

#### Tuned percussion

Percussion instruments you **can** play tunes on.

#### Glockenspiel



Chime bars



Xylophone

#### Untuned percussion

Percussion instruments you **cannot** play a tune on.

#### Drum



#### Tambourine



Maracas

#### Claves

