



Camp Agreements & Expectations

The first thing covered on day one of each week of camp is Camp Wild's Camper Agreements, which are listed and explained below. The agreements are reiterated as needed but almost daily throughout the camp week.

- **Respect!** The Camp Director defines respect as treating people and things KINDLY. Treat the teachers and other campers kindly. Treat the room, tables, chairs, and materials kindly. Treat nature and all animals kindly. Treat the people working upstairs kindly by using indoor voices while inside. Screaming and yelling are encouraged when outdoors.
- **Stay together** - This is an open campus, and we don't know who our visitors are. For all of our safety, we need to stay together. Stay with the group at all times unless accompanied by camp staff, volunteer, or SCT employee.
- **Try new things** - The Camp Director understands that a camper may not like all of the activities, but it is, however, expected that campers try everything. They may find that they like it after trying it. If, after trying it, the camper decides that they still don't want to do it, campers are not forced to participate. They can sit or opt-out, but they must still stay with the group.
- **Take turns** - Sometimes, camp leaders may not have tools or materials for every single camper to use at the same time, so we have to share and take turns. This also includes taking turns to speak. When it is the teacher's turn to talk, it is expected that campers will listen and raise their hand (and wait to be called on) to talk. When it is a camper's turn to speak, everyone will be quiet and listen, including the teachers.

Campers are asked if there are agreements that they believe should be added to the list, but the above are the core agreements for every week of camp. The following are not official agreements, but as the need arises, will be added:

- **Follow instructions the FIRST time given** - this allows the group time to get to all of the fun activities that the Camp Director has planned. A good portion of the camp budget goes towards purchasing supplies for camper "make and takes,"



educational crafts and games. It is the intention of the Camp Director to ensure these activities are not missed if at all possible. Chicken Chores is the first activity to go if too much time is spent on transitioning or reminding campers of the camp agreements. This is intentional and teaches consequences for actions, and is meant to be motivation to campers to use their time wisely. Ample time is provided for each activity when campers stay on task. During downtime, campers can return to, finish up, or revisit activities.

- When the opportunity presents itself, the Camp Director will split the group and take the campers who adhere to the camper agreements to do Chicken Chores while those who struggled that day stay at the playground and enjoy free time instead. It is always explained to campers that if they can't be trusted to follow the camper agreements, then they can't be trusted with the live animals. It also explained that they could try again the next day to earn the opportunity to interact with the animals. When discussed with the campers, they tend to understand that this is not only fair but important for the safety of the animals.

NEW:

- In a prior year, some campers wanted to bring and trade Pokemon Cards. This activity will be permitted at camp but during free time ONLY. The cards should not be out any other time. If a camper brings them to camp, we are under the impression that permission to bring and trade them was granted by the camper's parents and/or guardians. SCT will not be responsible for any lost, stolen or damaged cards of any value.
- This rule extends to all other fidget toys, plushies, keyrings, cards of any sort, or belongings of the camper. They can enjoy them during free time, are the responsibility of the camper, and SCT will not be responsible for any lost, stolen, or damaged items.