

APPLIES TO



[OVERALL RULES]

ALL FCL LEAGUES

PLAYER PASSES §7.4

All players and coaches must present a US Club Soccer approved pass to the referee before the match. Physical and digital passes are accepted. **No pass, no play.**

ECNL RL & Pre-ECNL check players in through the ECNL App.

MATCH REPORTS / CHECK-IN §7.3.1

All players must be printed on the match report for GotSport-run FCL leagues. No handwritten names without written FCL permission, and no player may appear on more than one roster in the same division.

ECNL RL & Pre-ECNL check-in is completed entirely in the ECNL App.

CLUB PASS §1.5 • §7.2.3

Players are tied to **ONE Primary Roster**. Age-appropriate players within the club can be added to additional teams as Club Pass players (CP). CP players are added in the Scheduling Event Roster and are limited to **4 per game**.

Primary ECNL players may not play National 1.

GAMES PER DAY §7.3.2

One game per day for all **U13–U19** teams and players. **U8–U12** may play two games per day, however may not play for two teams in the same **division** without written FCL approval.

Goalkeepers may play two matches in one day in National 1 and Local Premier ONLY. Email FCL 48 hours ahead; they must play goalkeeper in both.

GAME LENGTH §6.5

U8: 2 x 25	U9 / U10: 2 x 25
U11 / U12: 2 x 30	U12 (11v11) & U13: 2 x 35
U14 / U15 / U16: 2 x 40	U17 / U18 / U19: 2 x 45

U14 National 1 plays 2 x 35 (N1 §5.2).

KICK-OFF GRACE PERIOD §2.3

15 minutes past the scheduled start. A team must have **7 players** ready to play or the match is a no-show forfeit.

REFEREE NO-SHOW §3.3

Wait **15 minutes** past kickoff. With **two** assigned referees present, **the match must be played**. With fewer than two, it is rescheduled; the home team travels and pays the referee fees.

A minimum of 3 referees must be assigned for every game U11 and up, through a current USSF certified assignor. Failure to meet the minimum is fined \$100 per referee, regardless of fault.

INCOMPLETE GAMES §6.13

The result stands if one half or more was played. If suspended earlier, the game is replayed at a time agreed by both teams with FCL. Teams causing a termination may face fines and forfeiture.

RED CARDS §4.3 • §4.5

A red card, including two cautions in one match, is a minimum **one game suspension**. A player sent off may not play the rest of that weekend.

Clubs report their OWN red cards within 24 hours via the FCL Red Card Reporting Form.

[SUBSTITUTIONS]

LEAGUE SPECIFIC • §6.11

ALL LEAGUES

Substitutions must be made at the halfway point of the field. Coaches and team staff must ensure this.

ECNL RL & NATIONAL 1

A maximum of **three (3) substitution moments per half, per team** — water breaks do not count. Substituted players may re-enter if taken off during a stoppage in play.

Coaches may not agree to deviate from this rule (N1 §5.7.4).

PRE-ECNL

Unlimited substitutions with unlimited re-entry.

LOCAL PREMIER LEAGUES • U8–U18/19

Unlimited. A substitution may take place at any stoppage with the referee's permission.

INJURY SUBSTITUTIONS

If moments remain, an injury substitution uses one. If none remain, the injured player leaves and **the team plays a player down** until moments reset.

CONCUSSION SUBSTITUTIONS §6.9

A head-injury evaluation does **not** use a moment. If cleared, the player re-enters in place of the substitute. Substituting anyone else counts as a moment.

HEADING §6.8

U11 and younger may not head the ball in practice or games. **U12 and above** may head, with no restrictions in games; U12 and U13 are limited to 30 minutes of heading training per week.

A deliberate header by a restricted age group is an indirect free kick from the spot. Referees enforce by age group, not by player.

[WEATHER / LIGHTNING]

§2.5 • ALL FCL LEAGUES

- 1 Suspend play **immediately** on a confirmed strike within **10 miles**. Vacate the field and seek safe shelter.
- 2 A **30-minute** countdown runs from the last strike. Any new strike resets the countdown.
- 3 Thor Guard facilities follow their own protocols. Verified lightning within 10 miles still suspends play.
- 4 **60-minute maximum delay**. An unstarted match must begin within 60 minutes of kickoff or be rescheduled; a started match may wait 60 minutes from the stoppage. Extendable only by mutual agreement.
- 5 Teams must **remain at the facility** until the delay expires or the referees abandon the match. Leaving early is a **3-0 forfeit**.
- 6 Any game suspended **before** the first half is complete and unable to resume — rescheduled in consultation with FCL.

[GAME DETAILS]

\$6.5 · ALL FCL LEAGUES

AGE GROUP	U8	U9–U10	U11	U12	U12 (11v11) PRE-ECNL	U13	U14–U16	U17–U19
* Field Size (yds)	55/65 L 35/45 W	55/65 L 35/45 W	70/80 L 45/55 W	70/80 L 45/55 W	100/120 L 50/80 W	100/120 L 50/80 W	100/120 L 50/80 W	100/120 L 55/80 W
** Number of Referees	1	1	3	3	3	3	3	3
Number of Players	7v7	7v7	9v9	9v9	11v11	11v11	11v11	11v11
Roster Size Limit	16	16	16	16	18	18	18	18
Minimum # of Players	5	5	6	6	7	7	7	7
Goalkeeper	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Playing Time	2 x 25	2 x 25	2 x 30	2 x 30	2 x 35	2 x 35	2 x 40 2 x 35 (U14 N1)	2 x 45
Ball Size	4	4	4	4	5	5	5	5
Goal Mouth Size (feet)	6.5x18.5 7x21	6.5x18.5 7x21	6.5x18.5 7x21	6.5x18.5 7x21	8x24	8x24	8x24	8x24
Offside	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Substitutions	Any Stoppage	Any Stoppage	Any Stoppage	Any Stoppage	Any Stoppage	See §6.11	See §6.11	See §6.11
Fouls (type of kick)	Ind. & Dir. FK	Ind. & Dir. FK	Ind. / Dir. FK	Ind. / Dir. FK	Ind. / Dir. FK	Ind. / Dir. FK	Ind. / Dir. FK	Ind. / Dir. FK
Free Kick Clearance	8 yd	8 yd	8 yd	8 yd	10 yd	10 yd	10 yd	10 yd
Throw-in	1 Re-throw	Normal	Normal	Normal	Normal	Normal	Normal	Normal
Penalty Kicks	Yes · 10 yds	Yes · 10 yds	Yes · 10 yds	Yes · 10 yds	Yes · 12 yds	Yes · 12 yds	Yes · 12 yds	Yes · 12 yds
Penalty Area (yds)	12x24	12x24	14x36	14x36	18x44	18x44	18x44	18x44
Buildout Line	None	None	None	None	N/A	N/A	N/A	N/A
Punting	None	None	Yes	Yes	Yes	Yes	Yes	Yes
Goal Area (yds)	4x8	4x8	5x16	5x16	6x20	6x20	6x20	6x20
Heading	None	None	None	Per Rules	Per Rules	Per Rules	Per Rules	Per Rules
Half-Time Break	5 mins	5 mins	10 mins	10 mins	10 mins	10 mins	10 mins	10 mins

* Use of cones for lines allowed

** Recommended minimum number of referees

LEAGUE DIFFERENCES

N1: U14 plays 2 x 35-minute halves (N1 §5.2), not the 2 x 40 shown above. ECNL RL: game lengths are set by ECNL Competition Rules §3.18 and match the table.

[REFEREE FEES]

\$6.6

AGE GROUP	FEE TOTAL	FEE BREAKDOWN
U8 / U9 / U10	\$50	\$50 (Center Only)
U11 / U12	\$140	\$60 / \$40 / \$40
U12 (11v11) & U13	\$200	\$80 / \$60 / \$60
U14 / U15 / U16	\$205	\$85 / \$60 / \$60
U17 & U18/19	\$250	\$100 / \$75 / \$75

SAME FEES FOR ALL LEAGUES

Referee fees paid by HOME team

[UNIFORMS]

§5.7 · §8.7

STANDARD

HOME light shirt, light socks

AWAY dark shirt, dark socks

TWO-GAME TRAVEL WEEKEND (ECNL RL)

SAT Home light, Away dark

SUN Home dark, Away light

WHO CHANGES?

If colors conflict it is the AWAY team's responsibility to change.