

**City of Foristell
121 Mulberry Street
Foristell, MO 63348
Board of Aldermen Meeting
May 4, 2026
Agenda**

A. Call to Order

B. Roll Call

Alderman Connie Palmer
Alderman Glenn Keeven
Alderman Randy Bradley
Alderman Dudley Adkins

C. Pledge of Allegiance

D. Approval of Minutes

- 1.) Consideration of a motion to approve the minutes for the April 20, 2026, Board of Aldermen Meeting.

E. Election Proceedings/Appointments

- 1.) Consideration of a motion to adopt Resolution No. 26-03, Resolution of the Board of Aldermen of the City of Foristell, Missouri adopting the certified results of the April 7, 2026 election.

Consideration of a motion to adjourn sine die.

Oath of Office

Alderman Connie Palmer
Alderman Randy Bradley

Consideration of a motion to reconvene.

Roll Call of the newly seated Board.

Alderman Connie Palmer
Alderman Dudley Adkins
Alderman Glenn Keeven
Alderman Randy Bradley

- 2.) Election of the President of the Board

- 3.) Election of the Board representative to the Planning & Zoning Commission.

- 4.) Reappointment of John Young, Hamilton Weber as City Attorney

F. Public Comments/Presentations

G. New Business:

- 1.) Consideration of a motion to terminate the agreement with Streiler Planning dated April 9, 2018.

H. Other Business: None

I. Department Reports

- 1.) Administration
- 2.) Police Department

J. Accounts Payable:

- 1.) Consideration of a motion to approve Accounts Payable for May 4, 2026, in the amount of \$105,002.53.

K. Mayor and Board Comments

L. Adjourn

A closed executive session may be called as authorized by Missouri State Statute, Section 610.021(1) legal actions, causes of action litigation or privileged communications between the City's representatives and its attorneys; 610.021(2) leasing, purchasing or sale of real estate; 610.021 (3) hiring, firing, disciplining or promotion of employees; 610.021 (11) specifications or competitive bidding; 610.021 (12) sealed bids and related documents.

Posted this 30th day of April 2026.

Todd M. Streiler, City Clerk