



Throwball Federation of USA Official Rule Book

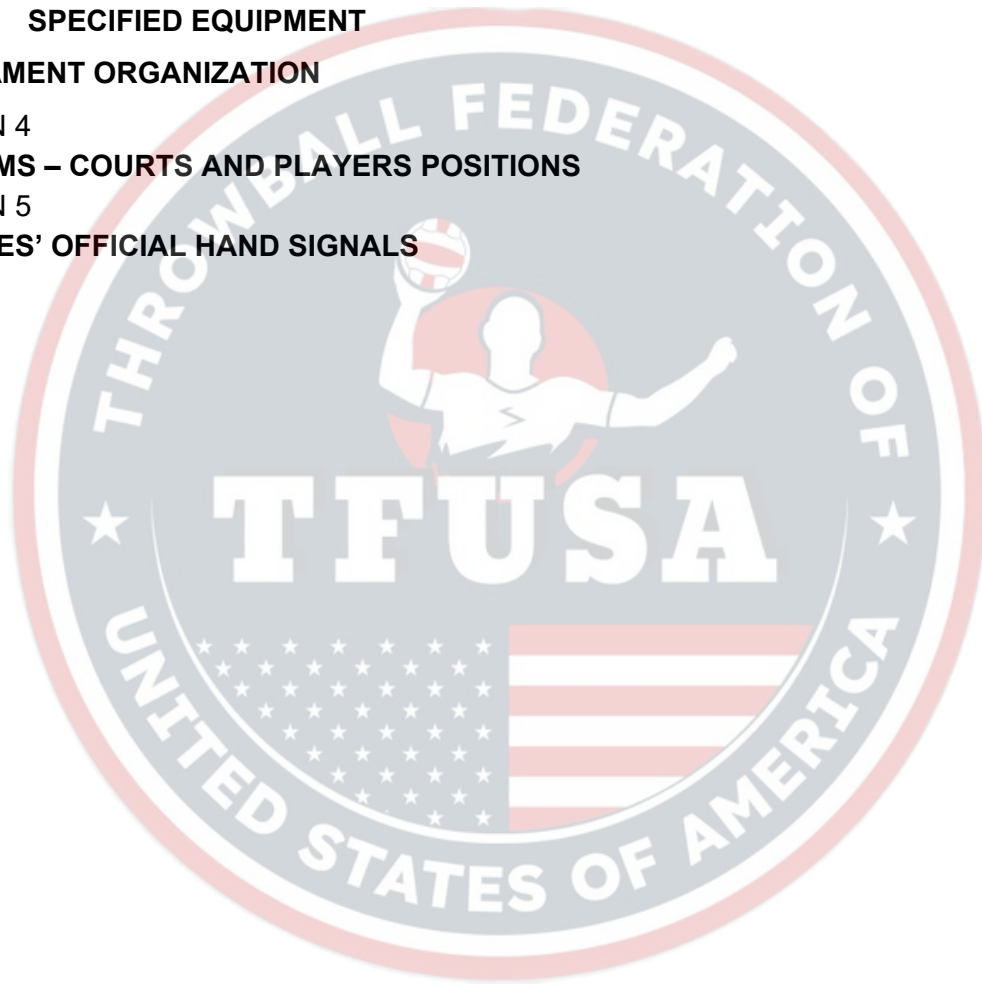
TFUSA - 2026

United States of America

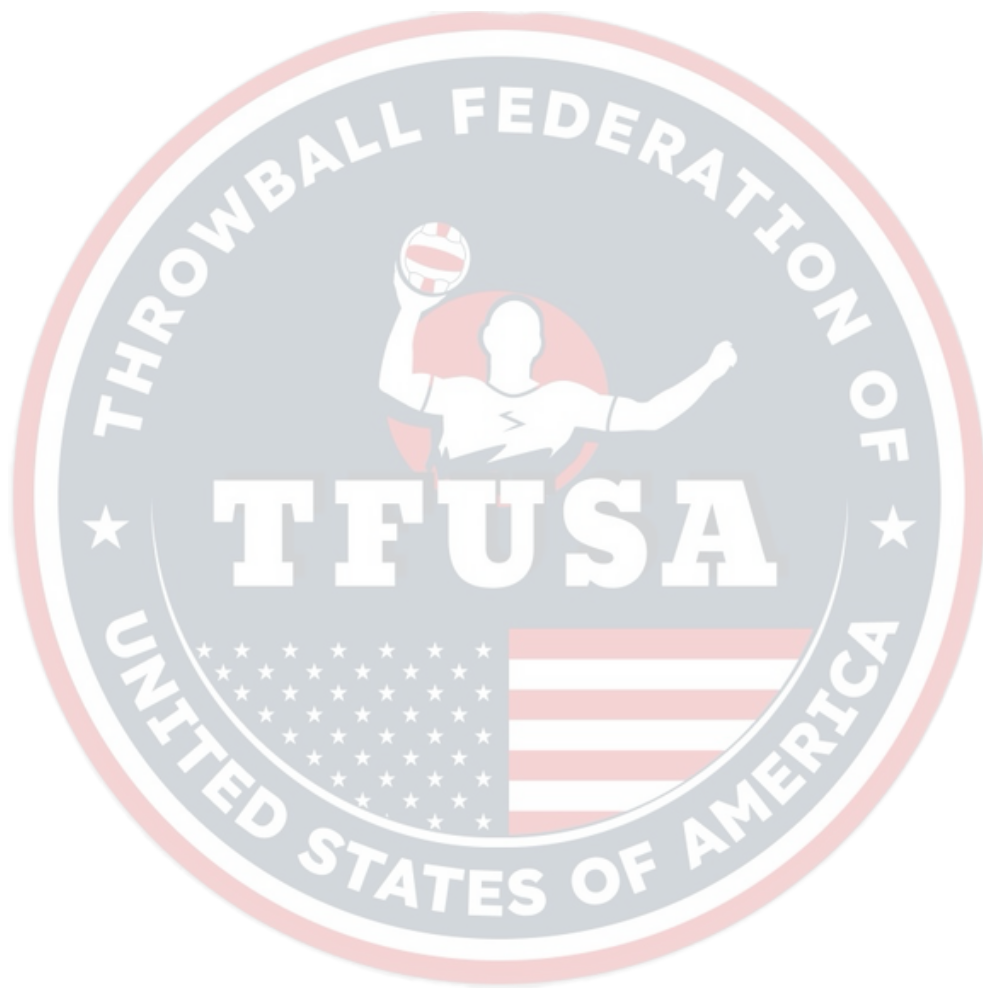
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SECTION 1



1. PLAYING AREA AND DIMENSIONS

The playing area includes the playing court and the free zone. It shall be rectangular and symmetrical.

1.1 DIMENSIONS (indoor court)

- a. Seniors, Youth & Juniors : Length 18.30m x Width 12.20m (36ft x 60ft - varies from 36ft-40ft)
- b. Sub Juniors & Mini : 15.30 x 9.20m
- c. Net Height : 7.5ft

Refer Annexure: Court Dimensions.

1.2 HEIGHT OF THE NET

The height of the net shall be measured from the ground surface to top of the net.

- a. Men & Women (Seniors) : 2.30m
- b. Youth : 2.30m
- c. Boys & Girls (Juniors) : 2.20m
- d. Boys & Girls (Sub-Juniors): 2.00m
- e. Mini : 2.00m

1.3 PLAYING SURFACE

The surface shall be flat, plane and even. It should not cause any danger to the players. It is not permissible to play on rough or slippery surfaces. On indoor courts the surface of the playing court must be of a contrasting color. Further for Outdoor Throwball Events the surface shall be made up of Hard soil (Hard Court), Natural Grass (non-slippery), Poly Grass or any other surface which is not injurious to players. For indoor Events the Surface shall be of Wooded or any other surface which is not injurious to play.

During US Throwball Federation Official Competitions, contrast colors are required for the lines, colors, different from each other, are required for the playing court and the free zone.

1.4 LINES ON THE COURT

Borderlines and Line Thickness

Two side lines and two end lines mark the playing court. Both side lines and end lines are drawn inside the dimensions of the playing court. All the lines shall be marked with 5 cm width and shall form the part of the playing area.

1.5 ZONES AND AREAS

a.

Box/Neutral Zone

Both the sidelines starting from the center line parallel on either side at a distance of 1.5 mts parallel to each other shall constitute the box. For sub juniors it is 1.0 mts.

b. **Court Zones**

On either side of the court, the playing area is divided into three equal zones in between the end lines and the box line. They shall be marked with dotted lines with 50 CMS line and 30 CMS space alternatively with any other color than that of the boundary of the playing surface/court.

1. Seniors/Youth/Juniors:

- a. Front Zone: From Neutral zone to start of Center Zone: mts 2.55mts
- Center Zone: From Front zone to start of Back Zone: 2.55 mts
- Back Zone: From Center zone to End Line: 2.55 mts

2. Sub-Juniors/Mini:

- a. Front Zone: From Neutral zone to start of Center Zone: 2.22 mts
- Center Zone: From Front zone to start of Back Zone: 2.22 mts
- Back Zone From Center zone to End Line: 2.21 mts

c. **Service Area**

The parallel area away from the end line on either side of the court, covering half of the playing area on the right side, shall be the service area. It should be marked with the dotted lines of 5 cm thickness at the gap of 30 cm from the end-line up to the Free- zone line.

d. Free Zone

There shall be 3m Free-Zone all-round the playing area. Nobody shall be allowed to enter in this area except substitute players.

For all International Competitions the Free Zone shall be 5 mts around the court.

1.6 TEMPERATURE

a) The minimum temperature shall not be below 15°C for all competitions up to national level.

b) For the Throwball Federation of USA and international competitions, the maximum permissible temperature is set at 32°C, while the minimum should not fall below 20°C. If the temperature is below 20°C, competitions will be held exclusively indoors.

1.7 LIGHTING

a) For Throwball Federation of USA Official Competitions, the lighting on the playing area should be 1000 to 1500 lux measured at a minimum of 6 meters from the surface of the playing area.

b) The lights should not be focused on the opposite side of the players while in play, i.e. it should not be focused from the end lines rather should be focused from the sideline area.

1.8 POLES/POSTS

- a) The diameter of each pole shall be 10 cm
- b) The total length of the pole shall be 3.00 m
- c) The poles shall be made up of metal and shall be painted white
- d) The poles shall be fixed exactly on the center of the sideline at the distance of 45 cm away from the sidelines on either side of the court.
- e) There shall be pulleys at the top of the pole facing on either side.
- f) The Pole shall be adjustable in nature, to maintain accuracy of the height of the net

- g) For all Throwball Federation of USA Official Competitions, the posts supporting the net are placed at a distance of 1 m outside the sidelines.

1.7 NET AND ANTENNA

- a. The net shall be made up of either cotton or nylon
- b. The length of the net shall be 12.50 mts for Seniors/Youth/Juniors groups
- c. The length of the net shall be 9.50 mts for Sub-Juniors/Mini groups
- d. The width of the net shall be 1.00 m
- e. Size of each mesh of the net shall be 10x10 cm
- f. At its top a horizontal band, 7 cm wide, made of two-fold white canvas, is sewn along its full length. Each extreme end of the band has a hole, through which passes a cord, fastening the band to the posts for keeping its top tight.
- g. Within the band, a flexible cable fastens the net to the posts and keeps its top tight. An iron/metal chord is preferable.
- h. Two antennas shall be fixed along with the white ribbon (5 cm width) on both sidelines.
- i. Antenna should be 1.80m in length and 10 mm thickness. It can be made up of hollow plastic or aluminum, painted white and red with 10 cm alternatively.

1.7.1 ANTENNA

- a. An antenna is a flexible rod, 1.80m long and 10 mm in diameter, made of fiberglass or similar material. An antenna is fastened at the outer edge of each side band. The antennas are placed on opposite sides of the net.

- b. The top 80 cm of each antenna extends above the net and is marked with 10 cm stripes of contrasting color, preferably red and white.
- c. Antenna should be 1.80 m in length and 10 mm thickness. It can be made up of hollow plastic or aluminum, painted white and red with 10 cm alternatively.
- d. The antennas are considered as part of the net and laterally delimit the crossing space.

1.7.2 SIDE BANDS

- a. Two white bands are clipped vertically to the net and placed directly above each sideline.
- b. They are 5 cm wide and 1 m long on both sides and are considered as part of the net.

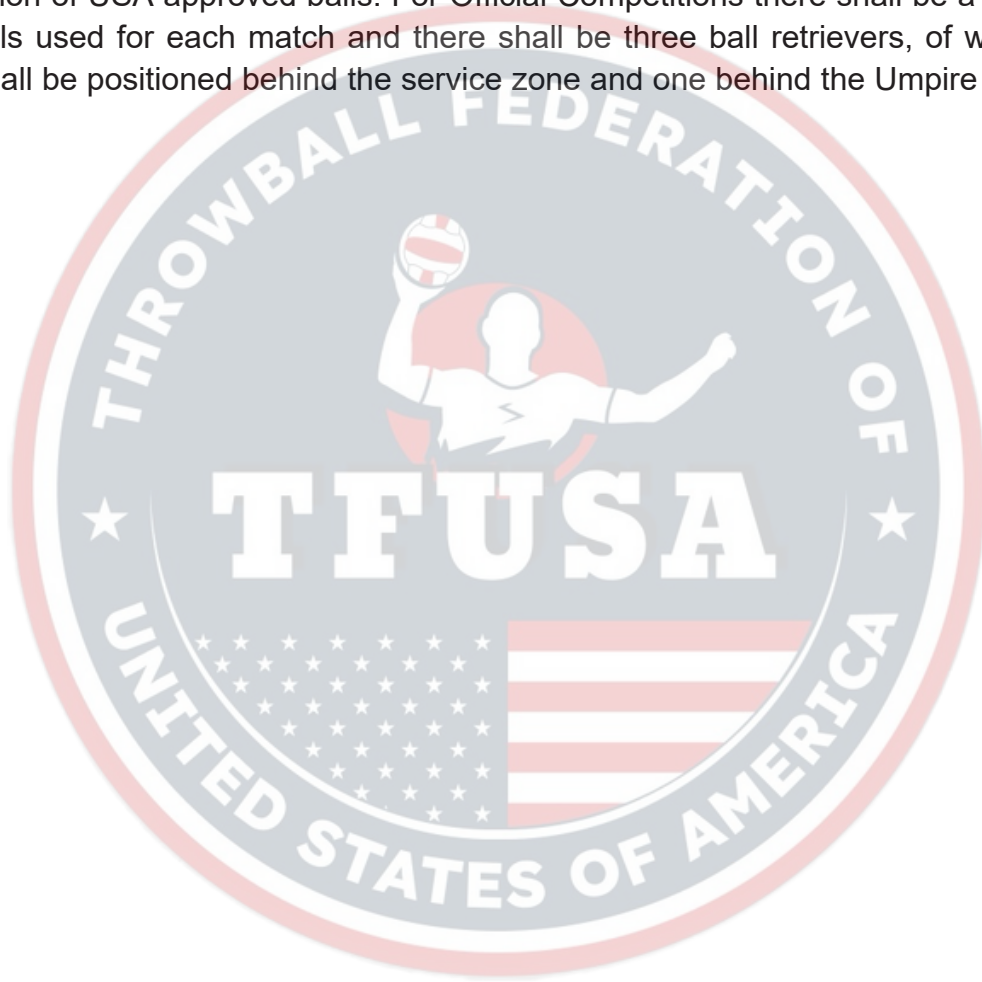
1.8 BALL

- a. The ball shall be spherical in shape with lemon yellow color and dark green stripes.
- b. The ball shall be made up of synthetic leather.
- c. The size of the ball shall measure (when inflated) 70 cm circumference.
- d. The weight of the ball shall be 450 gms +/- 10 gms
- e. The ball is recognized by the Throwball Federation of USA and marked so shall only be used during the matches.
- f. The pressure of the ball shall be equal to 0.6-1.1 atmosphere (=600 -1, 100 g/cm²) at Sea level.
- g. The size of the ball for sub juniors & mini shall be the same till amended.

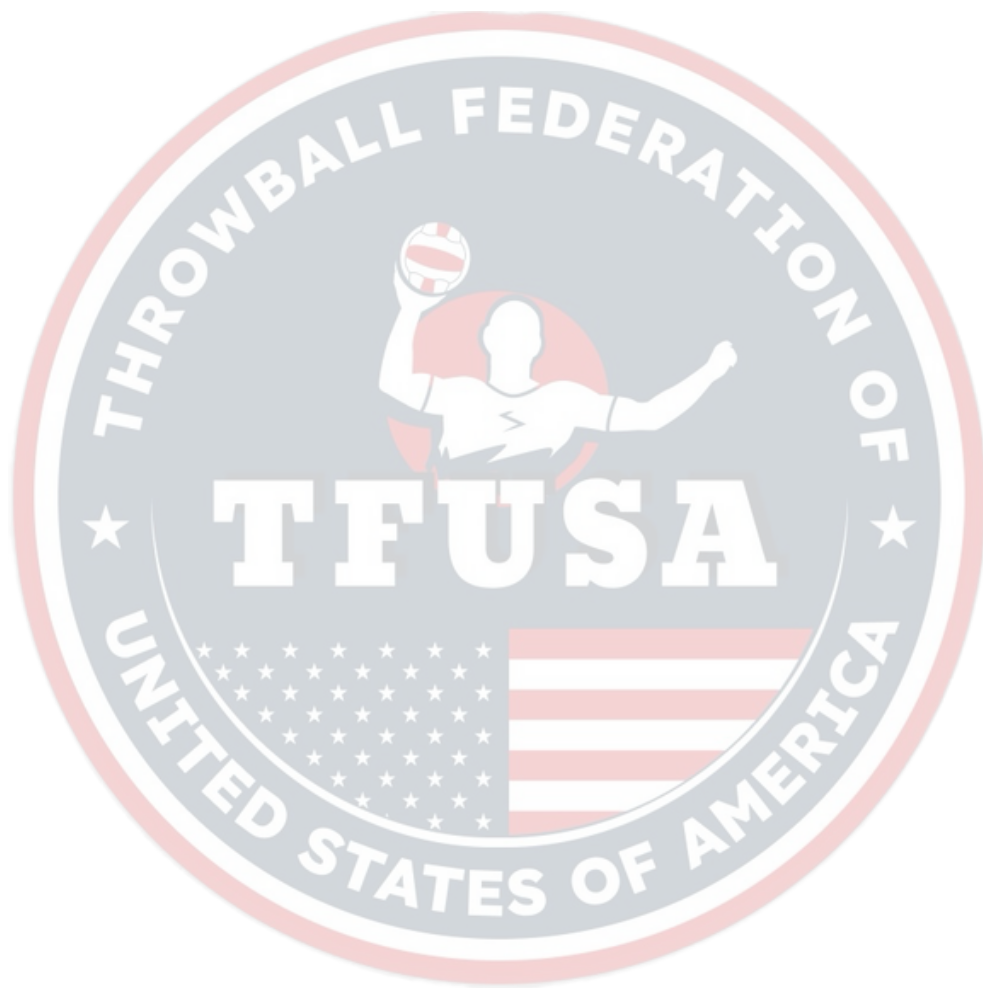
- h. The technical committee from time to time shall decide about approved materials. Any approved material shall be certified as such by the technical committee of Throwball Federation of USA.

1.8.1 UNIFORMITY OF BALLS

All balls used in a match must have the same standards regarding circumference, weight, pressure, type, color etc. Throwball Federation of USA Official Competitions, as well as National or League Championships, must be played with Throwball Federation of USA approved balls. For Official Competitions there shall be a minimum of 3 balls used for each match and there shall be three ball retrievers, of whom one each shall be positioned behind the service zone and one behind the Umpire (near the scorer).



SECTION 2



TEAM COMPOSITION

2.1 AGE GROUP AND RELATED COMPETITIONS

- a. Senior Championships : No Age Restriction
- b. Youth Championships : Below 21 years (Men & Women)
- c. Junior Championships : Below 18 years (Boys and Girls)
- d. Sub-Junior Championships : Below 16 years (Boys and Girls)
- e. Mini Championships : Below 14 years (Boys and Girls)

2.1.A PUNISHMENT FOR OVER-AGE AND PRODUCING FALSE DATE OF BIRTH

It is mandatory to submit the Original Date of Birth Certificate issued by government bodies, for all age-group associated competitions. Teams found guilty for encouraging over-age players or producing false date of birth certificates in age group related competitions shall be charged seriously and the consequences shall be:

- a. The player shall be debarred for two years from all levels of competitions.
- b. The team consisting of such fraudulent player/players shall be restricted from competing in that competition.
- c. If the players competing in approved competitions and proved during play shall also be debarred immediately and the team shall be scratched out from the competition.
- d. Any other decision regarding this shall be taken by the Federation.

2.2 THE TEAM

- a. The team shall consist of a maximum of 15 players. The playing team shall comprise only seven players during play. However, substitution up to a maximum of 5 players from the list of 15 members is allowed. But at no point of time the playing team shall exceed 7 members. Further each team may include one coach, one manager and one doctor.
- b. A match is considered invalid, if there are less than 7 players on either side of the team, except during the time when a red card is imposed during the game.
- c. Names of the players entered in the score sheet before the commencement of the match, shall only be eligible to play in the match. The Captain and the Coach shall sign the score sheet prior to the commencement of the match.
- d. Players are forbidden to wear any kind of plastic/metallic articles which can cause injuries to the players.
- e. For National level competitions the concerned national federations may decide upon the team composition ranging between 12 to 15.

2.2.A LOCATION OF THE TEAM

The players not in play should sit on their team bench. The coach and other team members shall sit on the bench.

Only those names listed in the Score sheet are authorized to occupy the bench in the competition area (Court).

The benches for the teams are located beside the scorer's table, outside the free zone. During time-outs and technical time-outs, the active players shall leave the playing surface and go to the free zone.

2.3 PLAYERS POSITION

- a. The position of the players in the court shall be as follows:

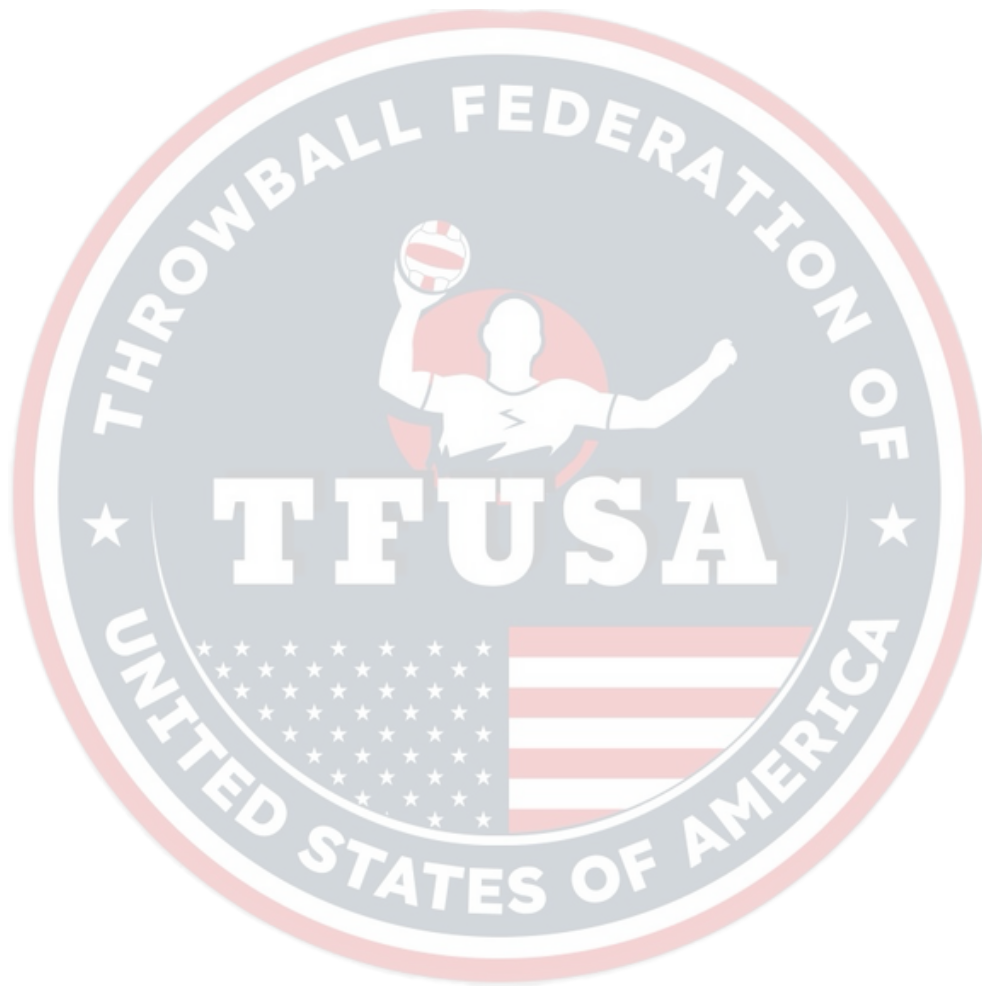
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|----------|----------|----------|----------|----------|--------------------|
| | 1 | | 2 | | Front Zone |
| 3 | | 4 | | 5 | Centre Zone |
| | 6 | | 7 | | Back Zone |

- b. The player standing in position 7 shall make the position to serve the ball.
- c. The rotation of the position of the players should be in Z fashion moving to the right from position 1.
- d. Players shall wear the proper uniform numbered 1 to 15 and numbers shall be clearly visible on both front & back.

2.4 PLAYERS UNIFORM

- o All players should wear a solitary-colored uniform including T-shirt/Jersey and shorts.
- o The Jersey should be designed in such a way that the arm-sleeves encounter the ball at any point of time.
- o The shorts should be designed in such a way that they are not stretched below the knee level.
- o All players should wear suitable sports shoes.
- o It is mandatory to wear Jersey & Shorts for both Men & Women (also boys & girls).
- o Each team should bear the bib/Jersey numbers from 01 to 99 only. Size of the bib number should be 5x10 cm in the front and 10x20 cm at the back.
- o Numbers 0, 00 or any alphabets, shall not be permitted.
- o The numbers in each team should be sequenced in such a way that they are not repeated among the team members.

- o The captain of the team for each match shall be pinned with distinguished colored ribbon-strip/band on the shoulder.
- o The Jersey numbers of the players shall be the same for the entire tournament/championship.



SECTION 3

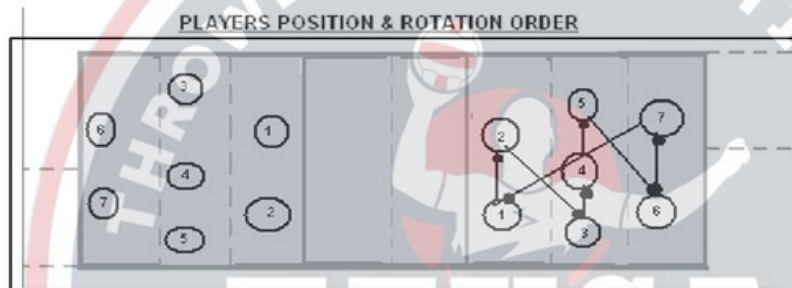


3.1 START OF PLAY-PLAYER'S POSITION AND ROTATION

- o Choice of the court of service shall be decided by the Referee by tossing the coin before the play commences. Soon after the team-captain winning the toss shall decide upon choosing service or court and shall inform the same to the Referee.
- o Players in their respective sides of the court shall take the proper positions in order as mentioned (under 2.3).
- o The names of the playing seven and their rotation order should be submitted 30 minutes before the start of the match. For international competitions it shall be submitted 45 minutes in advance.
- o Soon after the referee blows the whistle the play starts.
- o Rotation position order of the players shall be maintained throughout the set.
- o Rotation position order of the players can be changed for any subsequent sets informing the umpire.
- o However, in the deciding set, there shall not be change in the position order of the players-when they change the court at 13th point.
- o During the service, players shall be in their respective positions. If any player of the receiving team is not in the respective position, then the

serving team will be awarded a point. If the player of the serving team is not in respective position, the team will lose service, however in case players of both the teams are not in respective position a common ball may be given.

- Further, till the action of the service is completed the players should also maintain their zone positions 2-3-2 or else shall lose a point.
- During the play, if there is any natural/unforeseen disturbance takes place, it will be considered as common ball, and re-service shall be given



3.2 SERVICE

- The course of service starts from the time the referee has singled to serve and ends with the ball being released from the hand of the player, serving the ball.
- The ball should be served using the palm of any one hand from above the shoulder level in one course of action. If the ball is served below the shoulder level, it is considered a foul.
- Players shall serve the ball within 5 seconds soon after blowing the whistle from within the service area, without touching or crossing the end line of the playing area.
- Any player serving the ball before the referee's whistle shall be considered as foul and a yellow card shall be shown for the first time

and for similar sort of fouls subsequently made by the same team then the point shall be awarded to the opponent team.

- o The service ball touching the net/antenna shall not be permitted and side change is to be given.
- o The service ball shall be returned by only one player of the opponent team and the second touch is not allowed.
- o The service ball falling on all lines of the playing area shall be considered a good ball, except box line.
- o If the server takes more than 5 seconds to serve, then it results in delay and shall lose the service and a point to the opponent should be given.
- o If a service happens due to an account of wrong rotation, then the serving team shall lose the service, and the opponent shall be awarded with a point and service.

3.3 BALL IN OR OUT

- o Any ball during play, falling on any line of the playing area is a good ball except the neutral zone line/box line.
- o Any ball during play that falls into the neutral box/on the box line is considered as a dead ball and the team that committed such foul, shall end- up losing a point and service.
- o Any ball during play that falls on the ground outside the playing area, with or without touching the players is considered as out ball.
- o Any ball touching the antenna is an out ball.
- o The ball touching the net during the rally shall be permitted and the rally shall continue.

3.4 BALL IN PLAY

- o A player shall not take more than one step to return the ball, if so it is called as movement and is not permitted.

- o A player shall receive the ball with both hands and shall return the ball with only one hand. If not so, it is called as both hands throw and is not permitted. A player must have his contact with the ground while receiving
- o the ball. A player jumping and receiving/holding the ball in the air is not permitted and it is given a foul. Any player during the play shall not touch the box line. A ball in rally (except service ball) if slipped or dropped by a
- o player (not deliberately) before touching the ground in the court can be
- o handled by any one of the team male and can return it to the opposite court. Ball shall be thrown by the player above the shoulder level only. Players receiving the ball at any level above the trunk, should bring it to
- o the shoulder level and then should be released within three seconds in one course of action. Otherwise, it is considered as through below the shoulder and foul.

3.5 BALL HANDLING

- o **Catching the ball:**
 - Holding the ball simultaneously by both hands is permitted. Player shall receive the ball firmly, only above the trunk level and below the upper part of the head. The players shall not receive the ball below the trunk level.
- o **Improper Catching**
 - If a player catches the ball below the trunk or above the head.
 - Holding the ball in one hand and then taking the support from the other hand.
 - Catching the ball without having at-least one leg in contact with the ground.
 - Catching in one hand and throwing back.
 - At the time of catching, the ball touches any other part of the body apart from the palm.

- Even after catching correctly, if the ball is in movement within palms before releasing, then it shall result in improper catching.
- **Release of the ball during rally:**
 - The player should throw (release) the ball above the Shoulder level in one course of action within 3 seconds after catching the ball with contact of the ground or with jumping action.
 - At time of release the ball should not touch the forearm or the jersey or the head/hair, if so such player/team shall lose the point and service.
- **Tapping/Pushing:** Tapping or Pushing of the ball deliberately by the player shall not be permitted.
- **Body touch:** While throwing, the ball shall not touch any part of the body except the palm. If so, it amounts to body touch.
- **Shifting:**
 - The player shall throw the ball from the same side on which he/she receives the ball. The side change, from right to left or left to right shall not be permitted, and if so, is called shifting.
 - If the ball is caught in an exact center position of the body, then it may be released on either of the hands, but the position of the ball is important. The position of the ball shall be decided with the position/line of the nose.
- **Delay:** Any player during the play shall not retain the ball for more than 3 seconds. Receiving and returning of the ball by the player, shall be one course of action and should be completed within 3 seconds, otherwise if causes delay. 3 seconds may be decided by counting 1001, 1002 and 1003.
- **Clash:**
 - Pulling or catching the ball by two or more players simultaneously shall not be permitted and is called a Clash.

- In a situation where the ball is clearly caught by one player, even though two players had collided, such a ball shall be considered good if there were no other illegalities.

3.6 SCORING

- All matches shall be played for best of five sets for both men and for women.
- However, the concerned national federation may decide over the number of sets to be played is either three (3) or five (5) prior to the competition for national level competitions.
- Each set of a match shall constitute of 25 points (Rally Score)
- The team winning two out of three sets/three out of five shall be declared as winners.
 - In the case of 24 points each, the play is continued until a two points lead is reached, i.e., 24-26 or 25-27. When the score is 26 points each, any team scoring 27th point first shall be declared as winner.
 - In the deciding set (3rd/5th), after reaching 13th point by any one of the team, there shall be a change of side. However, the position of the players shall remain the same.
- The scores shall be mandatorily displayed on the scorer table.

3.7 SUBSTITUTION

- Substitution shall be allowed by the Umpire on the request of the Captain or Coach only.
- The substitution request shall be made to the Umpire only and not to the referee directly.
 - The action of substitution shall not happen during the period of team-time-out or technical time-out or at any moment when the game is stopped for any reason. But once the players are back to their positions then substitution shall be permitted.

- o Substitution shall happen in front of the scorer table, exactly in the neutral box, in which the outgoing player shall leave the court first and then the incoming player shall enter the court.
- o Substitution is the act by which the referee authorizes the players to leave the court and another player (substitute) to occupy the position.
- o Entering of a substitute player into the court and exit of a playing player in that position of the court should be considered as completion of one substitution.
- o There shall be 5 substitutions permitted in a set.
- o One or more players may be substituted at one time in a set.
- o A player can be substituted only once in a set.
- o In case of the substitution of a player the same player should be replaced, i.e., One-is-to-One Substitution is mandatory.
- o However, no substitution is permitted at 7th or service position.
- o Two minutes shall be given to the injured player to regain and commence the match, otherwise substitution shall be enforced by the referee.
- o Substitution is not allowed for a player who is expelled from the set due misconduct/red card.
- o The referee shall penalize the team/captain:
 - If there is unnecessary delay during substitution of players.
 - Illegal Substitution.
 - Requesting for substitution, even when the maximum limit of substitutions is completed.
- o Change of players in between sets shall not be considered as substitution but should be intimated to the scorer before the commencement of the fresh set.

3.8 . A Exceptional substitution

- Exceptional substitution under the limit of the rule may be permitted by the referee in case of injury of a player or if a player is unable to play due to ill condition of the health.
- In such a case the player entering the court shall start playing from position number one i.e., left side of the front zone, but not from the position where the injured player went out. In this situation all the other players shall move one position ahead.

3.9 TIME OUT

- Two-time outs for each team in a set shall be permitted.
- Duration of each time out shall be 30 seconds.
- During the time out, players may go to the free zone and shall not be in contact with the playing area.
- Coach or Captain can only call for time out.
- Substitution of players is not permitted, during the time out.
- Technical time out:
 - Time out may be taken by the referee as per the directions of the technical committee to regularize the implementation of routine rules of the game. The maximum time limit is 5 minutes.
 - Mandatory Technical Time Out shall be taken in the deciding the set, when any of the teams reach the score of 20.

3.9.A DURATION BETWEEN SETS

- Maximum of 5 minutes shall be permitted as duration between two sets up to the 4th set.
- Between 4th & 5th the Maximum duration shall be 6 minutes.

3.10 DURATION BETWEEN MATCHES

- A team should be given a minimum of 30 minutes duration in between the matches up to quarter final. (All league matches).
- A team should be given a minimum of 45 minutes before it plays in the semifinals.
- A team should be given a minimum of 30 minutes, in a semifinal super league round.
- A team should be given a minimum of 60 minutes duration before it plays the finals.
- Whenever the semifinal matches are played for Best-of-five sets, then 90 minutes of duration should be given before the final of the third position match.

3.11 CONDUCT

Conduct of players / coach / manager may be considered as misconduct in the following circumstances.

- Addressing or questioning repeatedly the officials, regarding decisions.
- Making unpleasant actions or movements to influence the decision.
- Leaving the court without informing the umpire/referee, except between the sets and during time out.
- Any kind of force/action to influence the decision.
- Team members abusing the opponents, spectators, grounds-men, Officials etc.
- Unsportsmanlike behavior in the court by the team members.
- Tampering /Damaging the playing surface or play related equipment.

3.12 PUNISHMENT

- If any kind of misconduct as stated under the rule, exhibited by the player, shall be warned with the yellow card by the referee.
- If the same player exhibits misconduct for the second time, shall be expelled from the set indicating the red card by the referee.

- o If the same player repeats any kind of misconduct for the third time, shall be expelled from the remaining part of the match indicating both yellow and red cards by the referee. In case, if players exhibit a severe
- o unforgivable misconduct, even at once, the player shall be expelled from the entire set/match/tournament indicating yellow and red cards by the referee. However, the decision can be executed by the referee in consultation with the Technical Committee. If the Manager/Coach exhibits
- o any kind of misconduct, shall be warned with yellow card for the first time and for the second time red card shall be shown and expelled from the team bench itself and shall be sent out to be seated in the spectator stands.
- o If one or more players are expelled from playing due to red card, then no substitution shall be permitted for such players for that particular set and the remaining part of the set shall be completed with left out active number of players only:
 - The the position for 6 players shall be 2-2-2
 - The position for 5 players shall be 2-1-2

3.13 ABANDONMENT OF THE MATCH

- o The match can be stopped by the referee in any unforeseen incidents, natural calamities, disturbances etc., for a maximum of 30 minutes. In
- o case of more than 30 minutes delay, the entire match shall be replayed.
- o However, the referee shall consult the convener/ organizing secretary/ technical committee in any such unforeseen incidents before the execution of the decision.

3.14 PROTEST

- o A protest shall not be entertained in any case against the referee's decisions.
- o However, the protest on the point of fact on other matters related to the game shall be entertained.
- o Protests shall be lodged only by the manager or captain in writing within 15 minutes soon after completion of the match along with the prescribed fee.

- There shall be a protest fee of US Dollar 50 (to be paid to the convener of the tournament). If the protest is upheld, half of the fee will be returned otherwise the fee will not be returned.

- If there are any objections before the commencement of the match by either of the teams, the match shall not be stopped and played under protest. However, if a team does not turn up within the stipulated period of 15 minutes. The present opponent team shall be declared as the winner of the match.

- Age related protests shall be received from the teams only if there are necessary & authenticated documents produced by the protesting team.

3.15 MATCH OFFICIALS

- o There shall be six officials for a match. One referee, one umpire, two-line umpires, one scorer and one assistant scorer and one observer.
- o Referee shall be solely responsible for the smooth conduct of the match ensuring the assistance from the remaining officials and the referee's decision shall be final.
- o The observer shall control the play area including the freezone and shall report to the technical committee about the conduct of the match.
- o Umpire shall line up both the teams, call the captain, toss the coin, decide the service side of the court and indicate the referee to commence the match.
- o Umpire shall note the chest numbers of the players, position of then players and shall maintain and regulate the rotation order of the players. Umpire shall also observe good/out ball on the respective sidelines and can assist the referee.

- Scorer shall ensure the entry of the names of the players along with the chest numbers before commencement of the match. Scorer always should maintain scoring points by both the teams throughout the match. Scorer should also indicate the 13th point of the deciding set to the referee for side change.
- Assistant scorer shall record substitution, time out and punishment or warnings exercised by the referee.
- Line umpires shall observe the ball in/out of the respective sides. They shall also observe line cross of the player during the service.
- Match convener designated by the Federation shall decide and allot the officials for every match from the available officials and also should coordinate to regulate and supervise all matches.
- Score display boards may be arranged conveniently by the local organizers.

3.16 OFFICIAL UNIFORMS AND EQUIPMENTS

Officials shall act only in the specified uniform and essential equipment.

3.16.a SPECIFIED UNIFORM

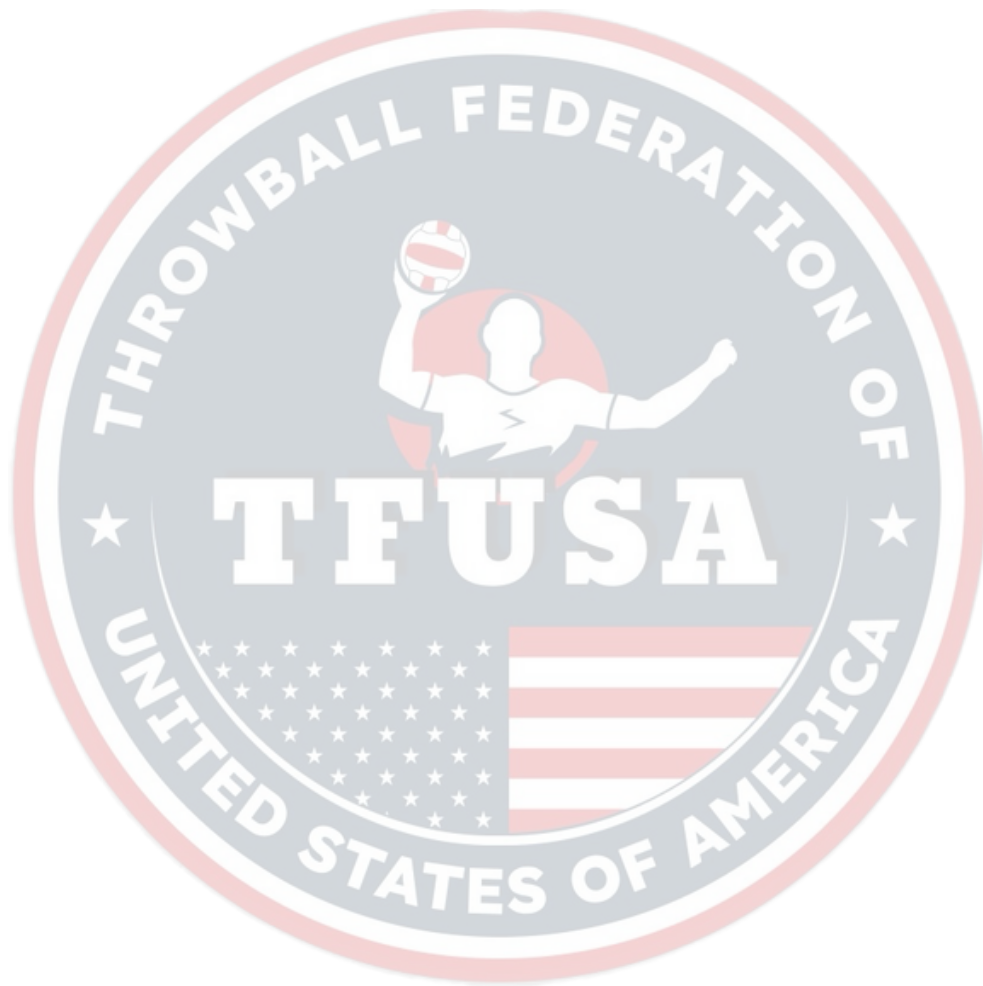
- International Officials: Blue T-Shirt/Shirt and Black Pant
- National Officials: Red T-Shirt and Black Pant
- Provincial Officials: Red T-Shirt and Black Pant

3.16.b SPECIFIED EQUIPMENT

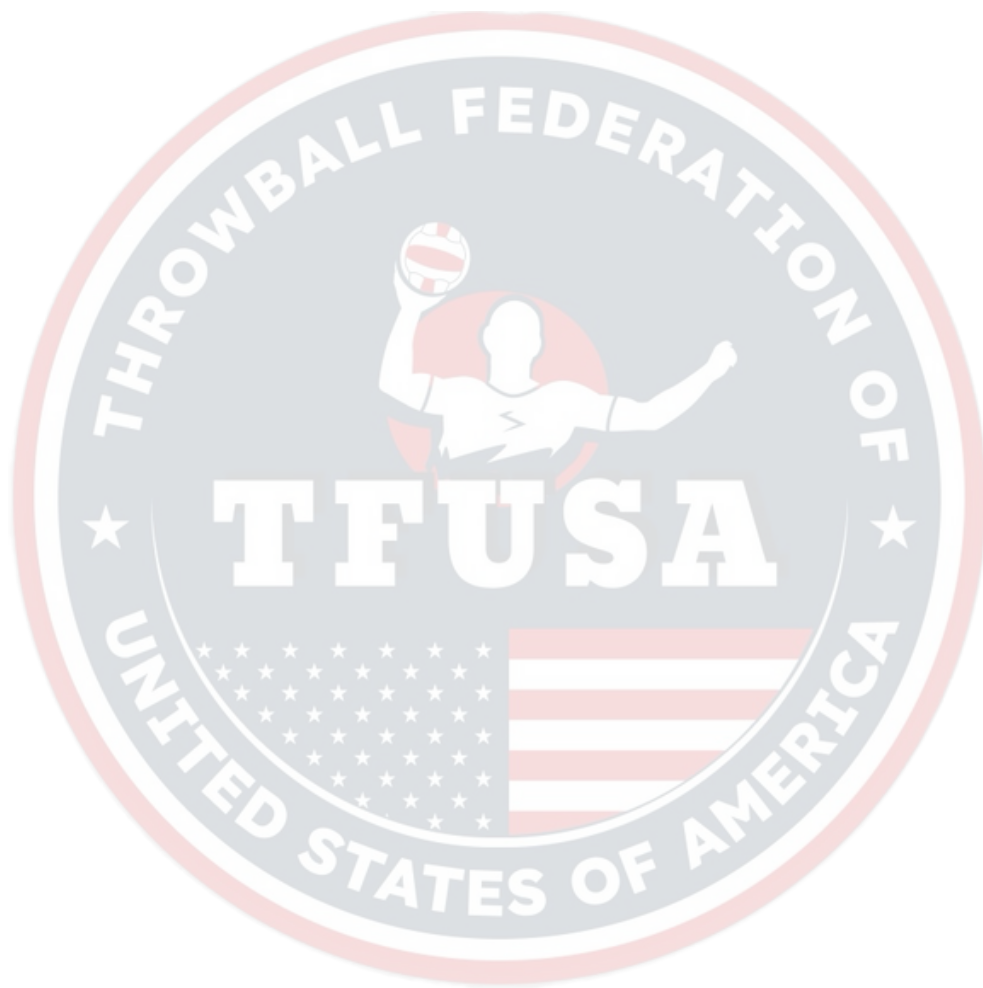
- Every official must have one whistle: one set of indicator cards (yellow and red), a pen and a pocket diary. Size of the card shall measure 5 x 8 cm
- Game equipment: Official Ball, Net, Measuring tape, Antenna pipe and Ribbon and any other accessories necessary for the smooth conduct of the match/game. Large visible board for scoring. A stopwatch is mandatory for a scorer to have a check at the situations when the match is interrupted.

TOURNAMENT ORGANIZATION

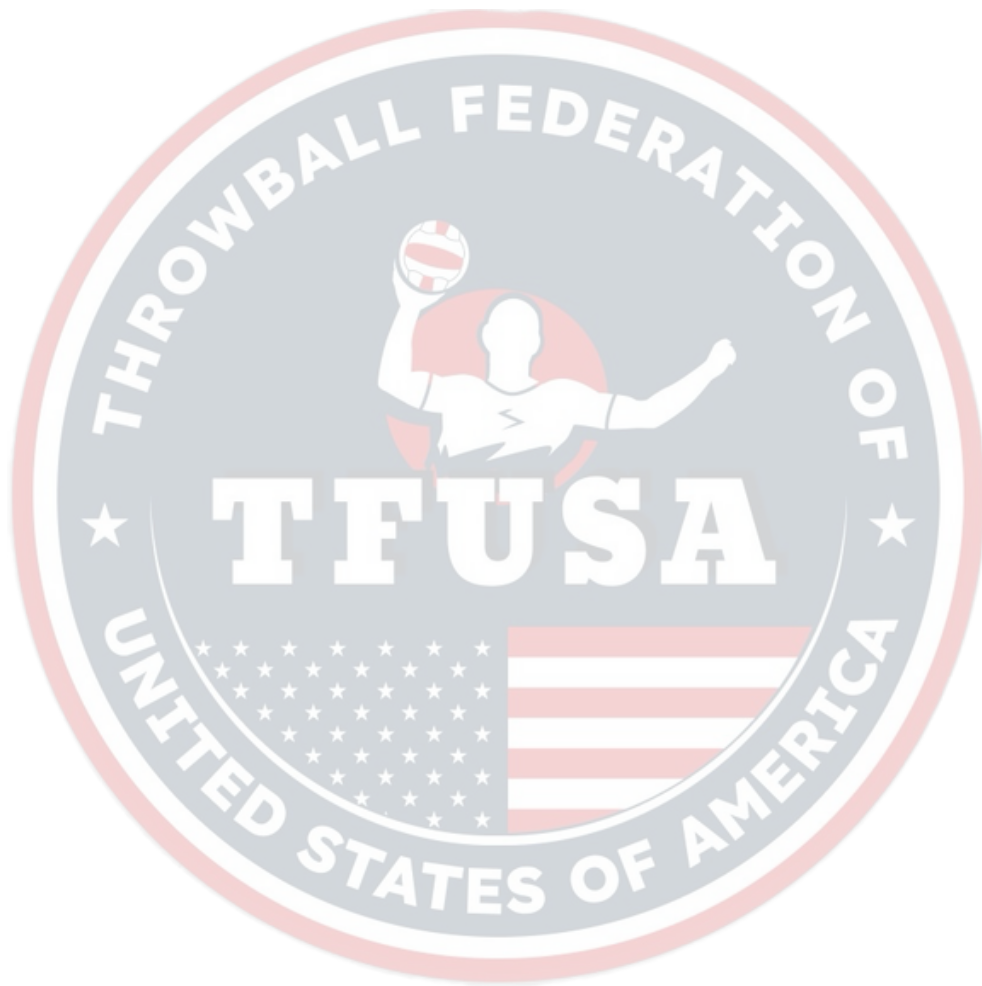
- Organization of Throwball tournament by and club/ institutions / organizations / federations at any level shall be carried out with prior permission from (a) The office of the Throwball Federation of USA in the case of international events.
- The organizers should arrange to provide all the necessary approved equipment / materials required for conducting the game. The organizers should ensure a healthy atmosphere for the conduct of the entire game successfully.

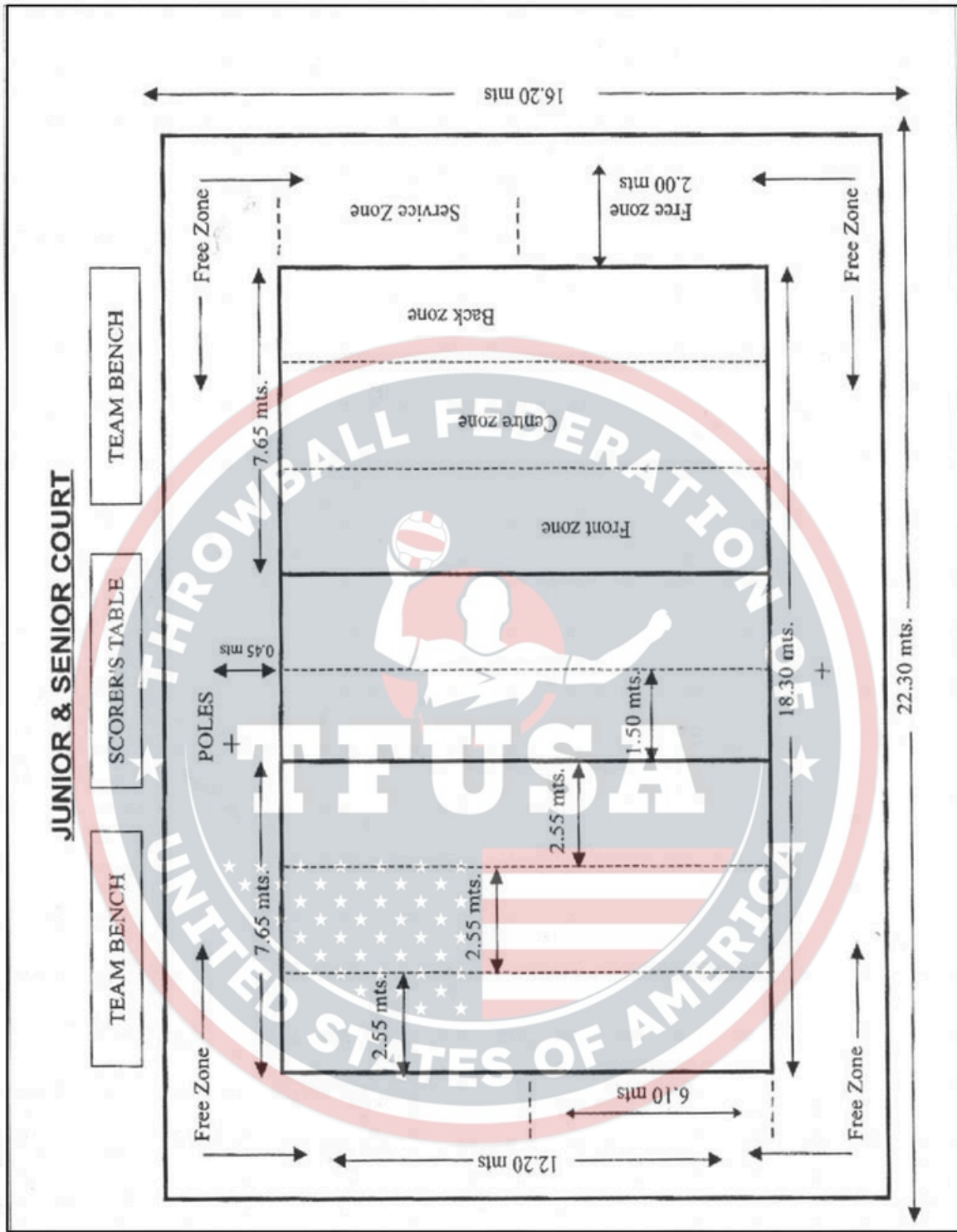


SECTION 4



DIAGRAMS – COURTS AND PLAYERS POSITIONS



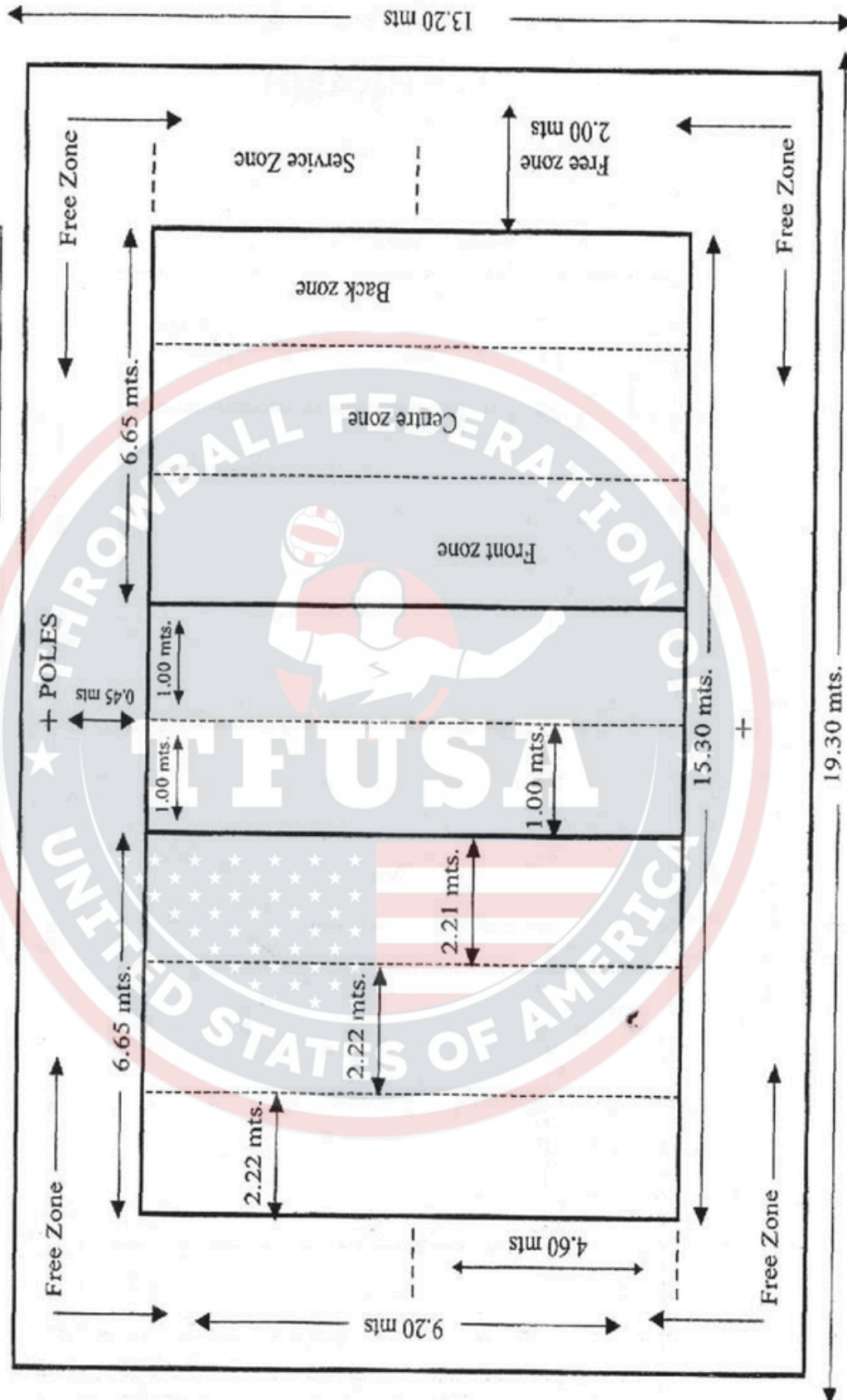


SUB JUNIOR COURT

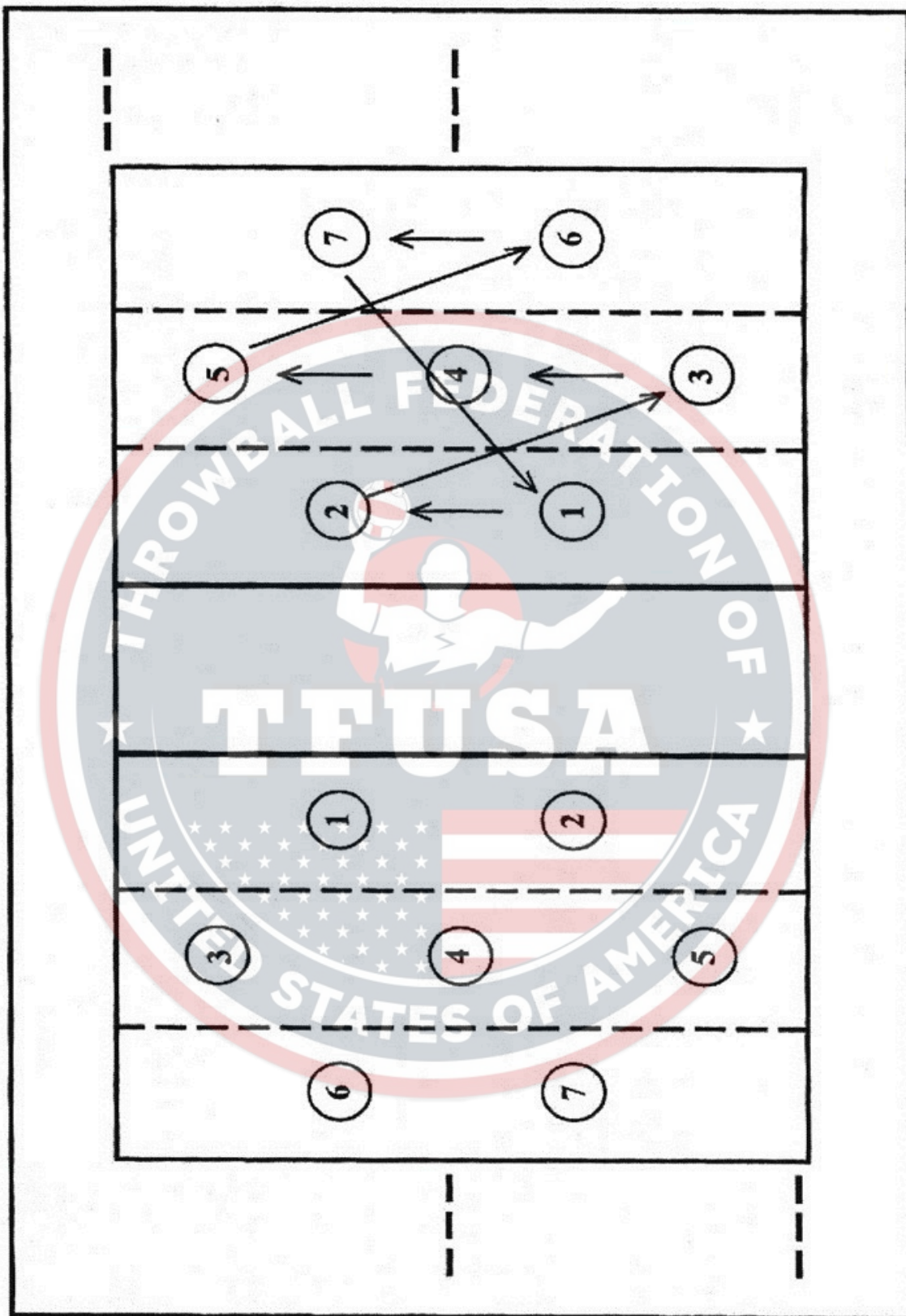
TEAM BENCH

SCORER'S TABLE

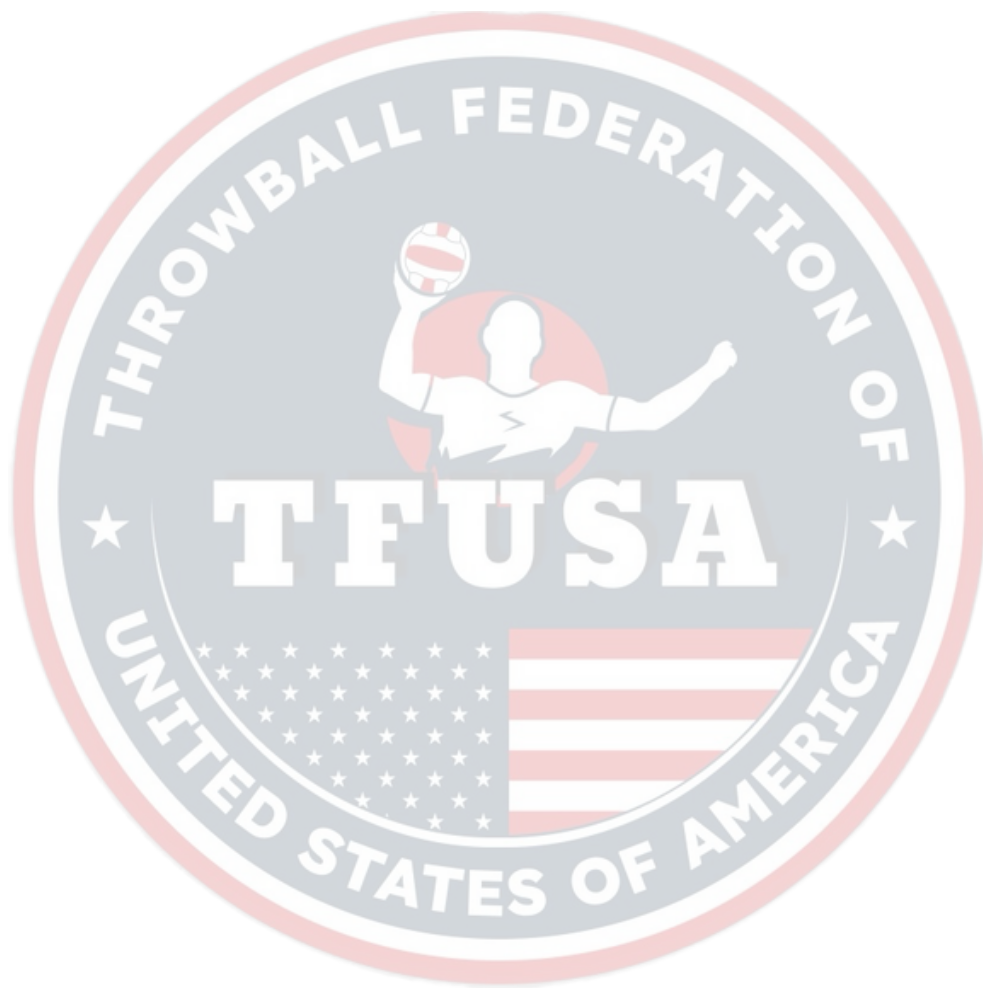
TEAM BENCH



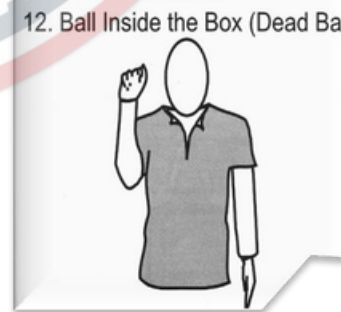
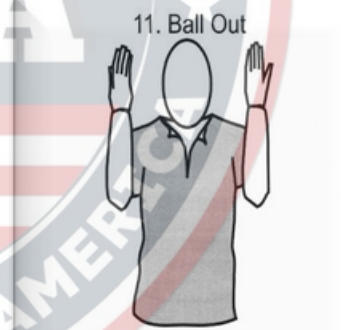
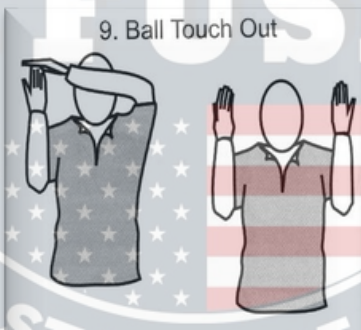
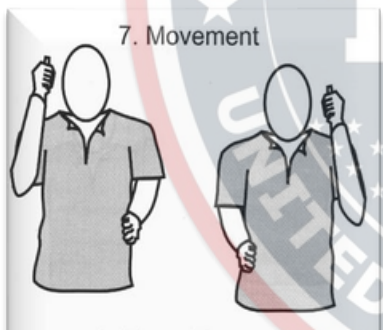
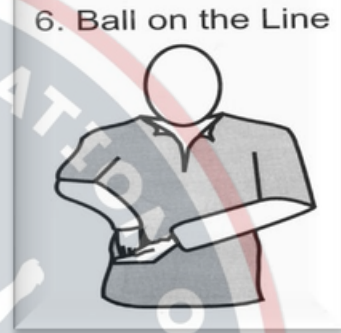
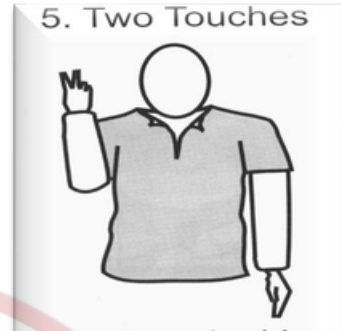
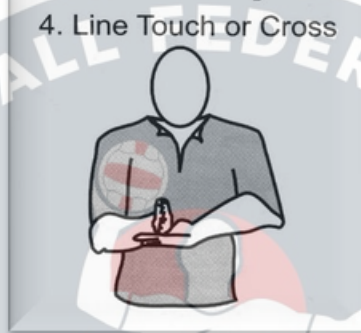
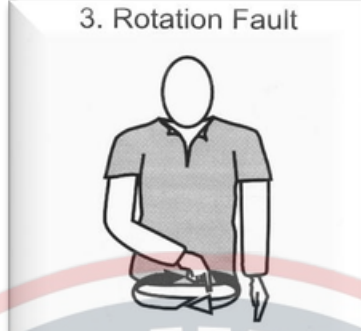
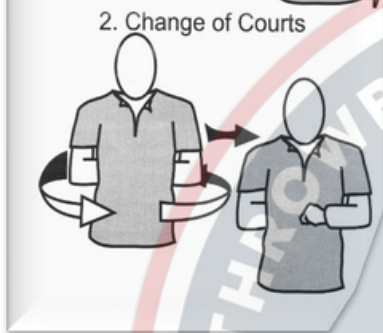
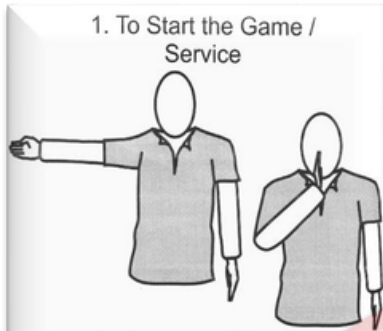
PLAYERS POSITION & ROTATION ORDER



SECTION 5



REFEREES' OFFICIAL HAND SIGNALS



13. Three Seconds Delay



14. Clash



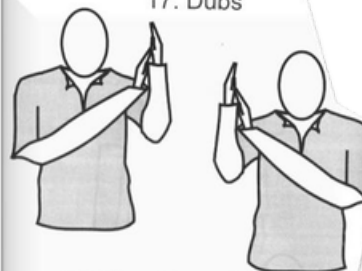
15. Body Touch



16. Shifting



17. Dubs



18. Five Seconds Delay



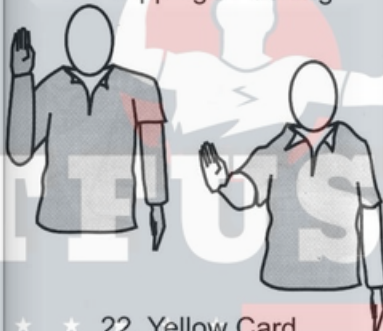
19. Substitution



20. Time Out



21. Tapping / Pushing



22. Yellow Card




23. Red Card




24. Yellow & Red Card



25. End of Set (or Match)



26. Common Ball / Re-Service




27. Ball touching net/Antena




28. Below the Shoulder Level




29. Official Time Out




30. Wrong Position



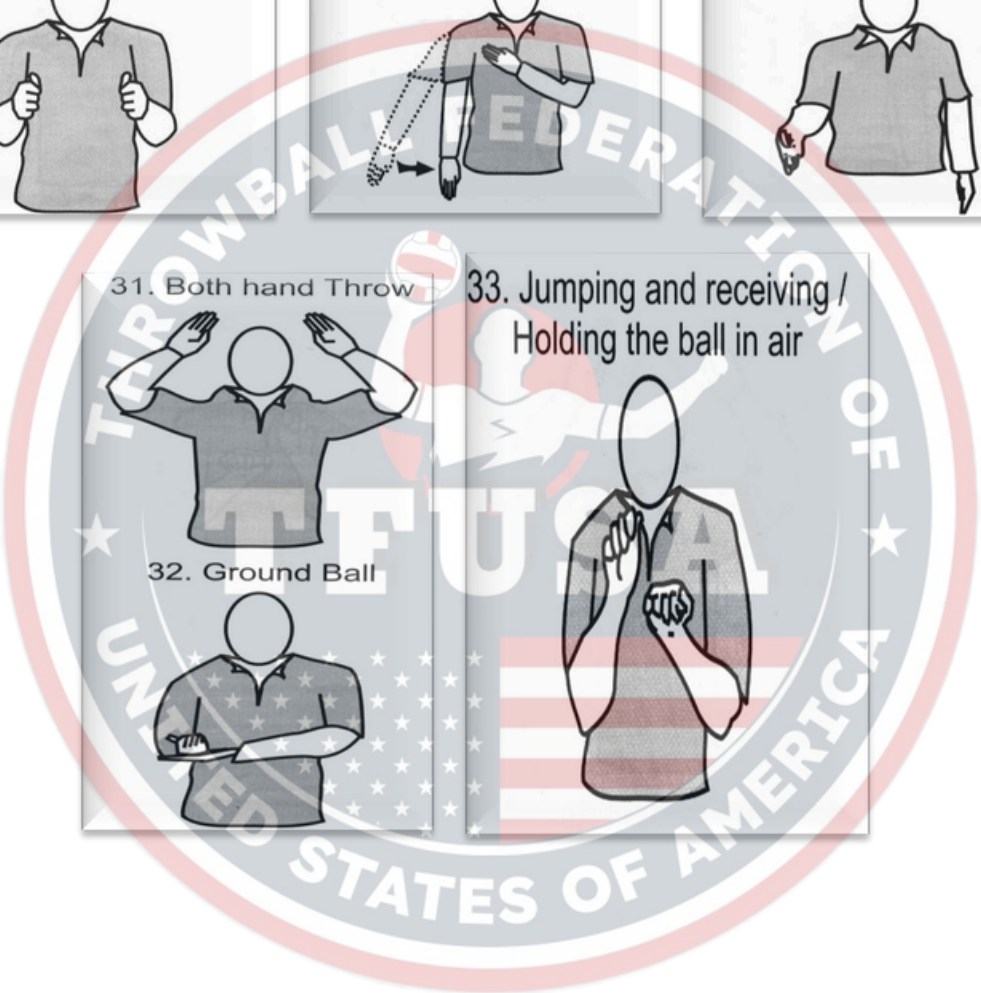
31. Both hand Throw



32. Ground Ball



33. Jumping and receiving / Holding the ball in air



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