

FOOTHILLS CLASSIC RULES

Guest Players for USYS teams:

U8 to U12 age groups are allowed a maximum of three (3) guest players. U13 to U19 age groups are allowed a maximum of three (5) guest players. Guest players may not bring the total team roster size above the maximum number of players allowed for their specific age group. Guest players must have a guest player form from their state association.

Guest players must be registered to the same national organization as the guest team. Example: a US Club player cannot guest play with a USYS registered team.

- ◆ All guest players must be listed on either an approved Guest Player Roster/Match Roster/Travel Roster or Tournament Roster. In some cases, the Tournament Roster may replace your team's Match Roster
- ◆ Provide ONE original Guest Player Form for our files and FOUR copies that will be approved and returned to you for use on the field during the tournament.
- ◆ 2023-2024 USYS Player Pass (laminated) with photo and registrar stamp & required signature/s.
- ◆ 2023-2024 State-approved Medical Waiver/Liability Release listing the Guest Club as the "Association."

NCYSA Recreational Teams ONLY:

- ◆ ALL NCYSA Recreation teams MUST present an official NCYSA roster generated from the NCYSA database. This can be the roster that is generated under "Recreation – Player Listing by Team." Please see your club's Head Registrar for details on how to obtain this roster.
- ◆ This roster must be properly stamped, signed & dated by your club's Head or Associate Registrar.
- ◆ NCYSA Rec player passes are accepted but are NOT required.
- ◆ If NCYSA Rec player passes are presented, they must be properly laminated with photo and registrar stamp & required signature/s. 2022-2024 NCYSA Medical Waiver for each player properly filled out and signed by parent.

AFFILIATION: US CLUB SOCCER (Roster and player passes say US CLUB Soccer)

- ◆ 2023-2024 Official US Club Roster – one copy for us to keep on file.
- ◆ Present FOUR copies that will be approved and returned to you for use on the fields during the tournament.
- ◆ 2023-2024 US Club Player Passes (laminated) with photo.
- ◆ 2023-2024 US Club Medical Waiver/Liability Release for each player.

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Guest players must be registered to the same national organization as the guest team. Example: a US Club player cannot guest play with a USYS registered team.

Guest Players for US Club teams:

- ◆ All guest players must be listed on the US Club Roster.
- ◆ 2023-2024 US Club Player Pass (laminated) with photo.
- ◆ 2023-2024 US Club Medical Waiver/Liability Release for each player with guest team/club listed on the form.
- ◆ If US Club Guest Player is from a different CLUB, the appropriate US Club Player Loan form must be submitted at team check-in. We will keep one copy of this form for our files.

AFFILIATION: AYSO

- 2023-2024 Official USSF Affiliate roster – one copy for us to keep on file.
- Present FOUR copies that will be approved and returned to you for use on the fields during the tournament.
- 2023-2024 USSF Affiliate Player Passes as required by organization.
- 2023-2024 USSF Affiliate Medical Waiver/Liability Release for each player.
- Written “Permission to Attend a Non-AYSO Event.”

NOTE: TEAMS MAY NOT MIX USYS, US CLUB & AYSO PLAYER PASSES. TEAMS MUST BE ALL USYS, ALL US CLUB OR ALL AYSO.

Tournament/Field Headquarters: Pepsi Soccer Complex – 5655 Sweet Bay Lane, Hickory NC 28602

The trophy presentation will be at the Complex where the championship game is scheduled. There will be team and individual awards for division winners.

- ◆ PETS must be always on a leash
- ◆ Parking is allowed only in designated spaces
- ◆ Because of limited parking at Pepsi Soccer Complex & Neill Clark Park, please limit the number of cars to one (1) per family
- ◆ The Speed Limit at the Park Complex is ten mph. This will be strictly enforced.

Scores for **advancements** will be **available on the SinC APP** & on the tournament website.

RULES AND REGULATIONS

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GAME CHECK-INS

Coaches must check in with the field marshal at least 30 minutes prior to each match and present an approved match roster to the referee. Player passes should be available at each match. At the conclusion of the match, the two coaches are to verify the score of the match with the referee and retrieve their match rosters from the referee.

ROSTER SIZE AND GUEST PLAYERS

The maximum team roster size is dependent on age.

U8-U10 - has a maximum of 12 players.

U11 – U12 has a maximum of 16 players.

U13 – U19 has a maximum of 22 players.

U8 to U12 age groups are allowed a maximum of three (3) guest players. U13 to U19 age groups are allowed a maximum of three (5) guest players. Guest players may not bring the total team roster size above the maximum number of players allowed for their specific age group. Guest players must have a guest player form from their state association.

MATCH LAWS

FIFA “Laws of the Game” as modified by USYS shall apply to all matches unless otherwise provided.

MATCH DURATION

U8-U10: two 25-minute halves

U11 - U12: two 30-minute halves

U13 – U19: two 35-minute halves

BALL SIZE

The U8, U9, U10, U11 and U12 age groups shall use a size 4 ball. The U13 to U16 age group will use a size 5 ball. Each team should have a game-ready ball.

HEADING POLICY

Per NCYSA Rules, there is a NO HEADING POLICY for ALL PLAYERS 12 U and younger. <http://www.ncsoccer.org/heading>

PLAYERS' EQUIPMENT

All field players must have matching uniforms with individual numbers on the shirts. When the colors of the Jerseys are similar or identical, the designated away team shall change jerseys (away team: team listed second on the official schedule).

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SUBSTITUTIONS DURING THE MATCH

Teams are permitted unlimited substitutions at any stoppage of play with the permission of the referee. Players entering the field must do so halfway. Players leaving the field can exit at the closest point to them.

REFEREE

The referee shall ensure all players are properly equipped. The score of each match must be reported to the field marshal by the referee immediately following each match. Names of cautioned and ejected players must also be reported to the field marshal.

Assistant Referee

The assistant referee shall assist the referee with the field and play inspections prior to each match and shall perform those other duties as dictated by the laws of the game and the referee.

TIES

Ties in preliminary group matches will stand (no overtime). Should a semi-final or championship match end in a tie, teams will be given a 5-minute rest and immediately proceed with two 5-minute extra time periods. If neither team scores in the two periods, FIFA penalty kicks will be used to determine the winner of the match.

FORFEITS

A forfeit shall be awarded if the team is not present to play within five minutes following the scheduled time of its match. (The coach is to report to the Field Marshall 30 minutes prior to the scheduled start of the match.)

CHAMPIONSHIP MATCH DETERMINATION

Point System for Preliminary/Round Robin Games:

Example 1: A 2-0 score: Winning team gets 4 points (3 pts. For win & 1 pt. for shutout)

Example 2: A 0-0 Score: Both teams get 2 points (1 pt. for tie & 1 pt. for shutout)

Win-loss-tie records at the conclusion of match play will be used to determine the first and second place teams to play for the Semi-final or Championship Matches. A forfeit win results in 3 points. With the result recorded as 5-0.

Tie Breaking Rules

In the event/situation that 2 or more teams have the same number of points from round robin play, tie will be broken by using the following criteria in the ORDER listed, one after another as needed:

1. Head-to-Head competition
2. Goal Differential (max/min 3 goals per game)
3. Fewest Goals Allowed
4. Most Shutouts
5. Shootout from the penalty mark

If more than two teams are involved in a tie, the criteria will be followed in order (OMMITTING HEAD-TO-HEAD COMPETITION) until ties are broken. If a tie cannot be

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resolved, tournament DIRECTOR shall have the ABSOLUTE DISCRETION to break the tie by any method deemed appropriate.

“NOTE “: There is no tie breaker related to MOST goals scored (NO RUNNING UP SCORE)

A team winning by forfeit gets 3 points for a win and 1 point for a shutout.

Matches terminated due to fighting will be considered double forfeits and the teams involved will have one (1) point subtracted from their totals.

FAIR PLAY AND GOOD SPORTSMANSHIP

Teams are encouraged to exhibit good sportsmanship throughout the tournament. Trading of patches and club standards is highly encouraged.

FOULS AND MISCONDUCT

Any player ejected from a match will remain on the bench in a shirt other than the jersey and will not be allowed to participate in this team's next match. The Coach is responsible for the player's behavior. Ejection for fighting will result in the player not being allowed to participate in any remaining tournament matches. The protest and appeals committee shall make this decision on the recommendation of the referee. Coaches and spectators ejected will need to leave the complex until the game is completed. Any coach ejected from a match will not be allowed to preside as coach in his/her team's next match. If a coach coaches' multiple teams, the coach will still be allowed to coach the team he/she did not have an ejection with. Any parent sent off from a game will not be allowed to attend the next game of his/her team. **EACH COACH IS RESPONSIBLE FOR THE CONDUCT OF THE TEAM'S PARENTS AND SPECTATORS.**

INCLEMENT WEATHER

Regardless of weather conditions, coaches and their teams must appear on the field and be ready to play as scheduled. Failure to appear for the match will result in a forfeiture of the match. Only the Tournament Director or his designee has the power to cancel, postpone or shorten a match prior. Matches will not begin and matches will not be allowed to continue if lightning exists. Should a match in progress be terminated due to weather conditions and one half has been completed, the match will be considered official and the score at that time will stand. If a match in progress is terminated before the end of the first half or postponed due to inclement weather and cannot be rescheduled, each team will be awarded one (1) point. If an age group's competition cannot be completed through the championship match due to poor weather conditions, the division winner and runner-up will be determined by the Tournament Director in consultation with the protest and appeals committee. They will determine, as equitably as possible, the performance of the teams based on points accumulated in the matches that have been completed at that time. Such decisions will be final and will not be subject to appeal or subject to protest.

TOURNAMENT CANCELATION: If the Foothills Classic is completely cancelled due to weather, there will be no refund of the entrance fee.

PROTESTS

No Protests are allowed.

QUESTIONS REGARDING THE TOURNAMENT RULES SHOULD BE DIRECTED TO THE TOURNAMENT DIRECTOR