

ARSENAL COLORADO

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ADULT MEN

RULES & PROCEDURES

1. The League will be formed and divided into divisions according to demand and availability of players and fields. Each division will consist of no fewer than four (4) teams.
2. In an effort to accommodate the various groups within the Fort Collins soccer community, divisions will be established based on competitive level, age or other appropriate criteria. Competition between divisions may be necessary to accommodate the need for an adequate seasonal game schedule, but shall be limited to not more than two games per team per season.
3. The seasonal year shall be from September 1 through August 31. The Fall Season will begin in August or September and includes 8 games. The Spring season will begin in March or April and includes 8 games.

ORGANIZATION OF TEAMS

1. All players competing in the Adult Men's League must be registered and provide a photo ID to the ref at each game. Youth players MUST turn 18 during the calendar year they are playing in. A youth player (Under 19) will be permitted to play an unlimited number of amateur (adult) games with USSSA affiliated teams without losing youth eligibility, providing that the youth player;
 - a. Obtains written permission from his coach or team representative in charge, and
 - b. Receives written eligibility clearance from CSA, and
 - c. Receives written permission from CSSA or other appropriate USSSA affiliate.
2. A person may play on only one (1) team per division per season.
3. A team representative will be required for each team to organize practices, disseminate schedules, communicate with players and the club, and perform any other duties as may be required during the season.
4. Each team must return the TEAM CONFIRMATION FORM to the soccer office and must maintain a TEAM ROSTER throughout the season.
 - a. Only players whose names appear on the roster will be permitted to play in the game.
 - b. TEAM ROSTERS must correspond with the TEAM REGISTRATIONS.
5. Team rosters will be limited to a maximum of 25 players and must be submitted, along with the corresponding photo ID's to the center official prior to the game.
6. Teams may add players to their roster at any time during the year so long as they do not exceed the **25 player** limit. All additions to the roster must be properly registered through the soccer office. There will be no refunds of fees assessed for players who are dropped from the roster after they have been registered with USSSA.

GAMES

1. Games will begin precisely at the time specified on the game schedule. If a team does not have the minimum of 7 players at the scheduled start time, 10 minutes will be allowed for the team to achieve the 7 player minimum. The team which does not have enough players after ten minutes shall forfeit and may be subject to a fine for non-performance. Halves may be shortened in the event that games are started late. Late arriving players may enter the game after checking in with the assistant referee. In the event the center official is late, appropriate adjustments may be made.
2. Games will consist of two (2) 45 minute halves.
3. Rules of play will be in accordance with the official FIFA rules except that unlimited substitution shall be permitted on the usual stoppages (own throw-in, any goal-kick, after any goal, halftime). ADDITIONALLY a player receiving a caution may be substituted. Only the cautioned player may be substituted.
4. Individual team scores and league standings will be kept. The center official will be responsible for sending the results of each game, including the issuing of any penalty cards, to the League Commissioner during each week of the season.
5. If poor weather does not permit play, Team Representatives will need to contact the Arsenal Colorado office to schedule makeup games.
6. A team shall forfeit any game in which an ineligible player participates. An ineligible player may be defined as:
 - a. Any player not properly registered to the team.
 - b. Any player Sent Off during the course of a game by the center official.
 - c. Any player under suspension for having been Sent Off in a previous game.
 - d. Any player who has been placed in bad standing by Arsenal Colorado or USSSA.
7. The decision of the referee regarding judgement calls shall be final. Only those decisions which are a misapplication of the Laws of the Game are subject to protest.

EQUIPMENT

1. **Shin guards are mandatory and shall be covered at all times by a sock.** Shin guards shall consist of two (2) guards, protectors or shields, which substantially cover or protect each shin, extending from not more than 3-4 inches above each ankle to not more than 4-5 inches below each knee (unless modified to fit the use of a knee brace or appliance) and which clearly appear to have been manufactured or fabricated for the purpose intended.
2. Each team shall be required to furnish its own uniforms and shall consist of similar color jerseys, similar color shorts and similar color socks. A legible non-duplicate number at least 8" high on the back of each jersey is required. The colors of a team's jerseys may be different from the color of the teams' shorts and/or socks. In the event of a conflict of colors, the home team is required to change.
3. All players starting each half or entering the field as substitutes shall have their jerseys fully tucked into their shorts.