

Timmy Wong

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SUMMARY:

Over 25 years of film and broadcast experience, in VFX, feature animation and traditional 2D projects. Primarily working as a Senior Lighting Artist, using Houdini, Katana and Maya and also in lookDev, matte painting, generalist.

STUDIO EXPERIENCE:

Copenhagen Visual

Dec 2025 – Present

- Senior lighting Artist on a feature

Electric Theatre Collective (ETC)

Oct 2025 – Dec 2025

- Senior Lighting TD on a commercial x6 spots, for US TV

Copenhagen Visual

March 2025 – Aug 2025

- Senior Lighting and Layout Artist on a 'DongJi Rescue' (feature for Seventh Art Pictures)

Lola Post/ Milk VFX

Aug 2023 – Jan 2025

- Senior Lookdev and Lighting Artist on a BBC documentary 'Walking with Dinosaurs'.
- Senior Lighting Artist on 'The Rats: A Witcher Tale' (Netflix)

DNEG VFX

Jan 2023 – July 2023

- Senior Lighting Artist on Feature for Warner Bros (yet to be released)

MPC Episodic

March 2021 – Dec 2022

- Senior Lighting Artist and LookDev TD on 'Prehistoric Planet', 'Against The Ice, 'Wheel of Time'

DNEG Feature Animation

Jan 2020 – Dec 2020

- Senior lighting TD on 'Rons Gone Wrong' (animated feature for Locksmith Animation)

Moving Picture Company (MPC Film)

March 2018 – Dec 2019

- Env LookDev and Senior Lighting artist on 'The Lion King', 'The One & Only Ivan' (for Disney)

Mikros Animation

Oct 2017-Feb 2018

- Senior lighting TD on 'Sherlock Gnomes' (animated feature for Paramount Pictures)

Jellyfish Pictures VFX

May 2017 – October 2017

- Modelling and generalist on 'Captive State' (feature for Focus Features) and BBC Bodies doc

The Senate VFX

Nov 2016 – May 2017

- Senior Lighting TD on 'Kingsman: The Golden Circle' and 'Mute' for Sony Pictures and Netflix

Moving Picture Company (MPC)

Aug 2016 – Nov 2016

- Senior lighting TD on 'Pirates of the Caribbean: Salazar's Revenge' (feature for Walt Disney)

Blue Zoo Animation

June 2015 – Aug 2016

- Lead Lighting TD on 'Tree Fu Tom' Season 3 (TV series for Cbeebies)

BskyB Sky Creative

Aug 2010 – May 2015

- VFX Maya generalist (matte painter, lighting, texturing, shading, rendering) on various promos

Synergy Animation

Oct 2008 – Dec 2009

- Assistant Director, Compositing Supervisor on 'Phineas & Ferb' (TV series for Walt Disney)

Stardust Pictures

Dec 2007 – Sept 2008

- Studio TD and Editor on 'A Day In A Life' and 'Fish & Chips' (short films for Stardust Pictures)

Axis Animation

May 2007 – July 2007

- Lighter and compositor on 'ThrillVille 2' (for LucasArts) and 'Crysis' (for EA games)

Glasgow Animation

August 2006 – February 2007

- Lead lighting TD on 'Sir Billi the Vet' (CG feature for Billi Productions)

Breakthru Films and Stardust Pictures

Feb 2006 – August 2006

- Editor, concept development and technical supervisor on 'Jekyll & Hyde' (CG feature)

Berliner Film Company (BFC)

March 2005 – Feb 2006

- Editorial and texture co-ordinator on 'Happily N'Ever After' (CG feature for Vanguard Animation)

Vanguard Animation

May 2004 – Jan 2005

- Lighting technical assistant on 'Valiant' (CG feature for Vanguard Animation/ Walt Disney)

Stardust Pictures

Oct 2000 – March 2004

- Technical supervisor on 'Sinbad: Legend of the Seven Seas' (2D feature for DreamWorks SKG)

- Technical assistant on 'Spirit: Legend of the Cimarron' (2D feature for DreamWorks SKG)

EDUCATION:

1998 – 1999

London Film Academy - Professional Diploma in Storyboarding

1994 – 1997

Middlesex University - BA(Hons) Film Studies with Information Technology (2:1)

COMPUTER SKILLS:

Katana, Houdini Solaris, Karma & USD workflow, Renderman, Maya, Photoshop, Arnold, Nuke, After