



Design of a Training course – Digital skills to create local History





IO1 – Training curriculum and plan for the training delivery

Topic: INTRODUCTION TO STORYTELLING

Subtopic	Learning Objective	Learning content	Learning activity (contains notes for the trainer and Instructions to learners)	Duration (min)	Materials required (handout, PPP, pens, flipchart etc.)	Class arrangement (group work, pairs, role play, individual work, reflective task)
UNIT 0 Introduction to the Training course and to the Module 1	<ul style="list-style-type: none"> - Participants will understand the overall meaning of the project and its learning objectives; - Participants will have the opportunity to define and assess their expectations. 	<ul style="list-style-type: none"> - Presentation of the project; - Presentation of the training course; - Self-assessment and expectations of participants. 	<ul style="list-style-type: none"> a. Oral presentation of the project and of the TC b. Expression of participants' expectations and fears. 	20 minutes	<ul style="list-style-type: none"> - PPP "My Community 2020" - Computer - Screen - Post it - Paperboard - Markers 	<ul style="list-style-type: none"> a. Informational input by trainer (presentation) b. Individual self-assessment



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 <p>UNIT 1 Telling stories: what is storytelling?</p>	<ul style="list-style-type: none"> - Participants will become familiar with the main features of storytelling; - They will understand we always tell stories from different perspectives; - They will become familiar with the structure of a story; - They will understand what a plot is and its main elements. 	<ul style="list-style-type: none"> - The main characteristics of storytelling: representation of a story, interaction, the combined use of language, actions, vocalization, etc; - The standard structure of a story; - The key elements of a narrative. 	<p>a. "Draw yourself!" b. "Story spine" c. Debriefing "Telling stories: what is storytelling?"</p>	<p>135 minutes</p>	<ul style="list-style-type: none"> - A4 paper - Crayons, markers, colored pencils, pens - Computer, screen - PPP "What is storytelling?" 	<p>a. Gro b. Gro c. Infor the tra</p> 
<p>UNIT 2 The power of storytelling: why tell stories?</p>	<ul style="list-style-type: none"> - Participants will understand the power of telling a story; - Participants will be able to recognize the power of storytelling in different fields; - Participant will familiarize with basic steps of storytelling. 	<ul style="list-style-type: none"> - Meeting with a storyteller; - The modern use of storytelling: as a brand, in social networks and as pedagogical tool. 	<p>a. Meeting with a storyteller; b. The modern use of storytelling: listening/ watching and analyzing different ways of storytelling.</p>	<p>90 minutes</p>	<ul style="list-style-type: none"> - Computer, screen, internet connection - A4 papers - Markers - Tweet with multiple photos - 3 hard copies of the Example (3) 	<p>a. Self-learning activity: reflection and discussion; b. Self-learning activity: reflection and discussion.</p>





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 <p>UNIT 3 Finding your story: which is your starting point?</p>	<ul style="list-style-type: none"> - Participants will understand that a story can have different starting points (who, what, where ...); - They become familiar with a story map; - They start to reflect on the places of their local community living. 	<ul style="list-style-type: none"> - How to create a story and which are the basic ingredients (the 5W); - What a story-map is and its advantages; - The “Where” as starting point for a better story of local territory. 	<p>a. Activity “The map of a story” (group work) b. Activity “Maps and me” (group work)</p>	<p>120 minutes</p>	<ul style="list-style-type: none"> - Stories (from participants) - Story map forms - A4 Papers (colored ones) - Colored pencils - Dixit cards - Magazines - Map of the town, region or country of the participants (from participants) - A4 Papers (colored) - Crayons, markers, pens - Scissors, glue, scotch tape, ... 	<p>a. Group activity b. Self-activity</p> 
<p>UNIT 4 How to tell (digital) stories?</p>	<ul style="list-style-type: none"> - Participants will understand that storytelling can include different techniques; - They will become familiar with digital storytelling; - They will be projected into the type 	<ul style="list-style-type: none"> - Introduction to digital storytelling and its benefits; - What a storyboard is and how to make one. 	<p>a. Watching digital stories and discussion on the benefits of digital storytelling; b. What a storyboard is and how to make one.</p>	<p>105 minutes</p>	<ul style="list-style-type: none"> - Computer with internet connection - Screen - Speakers - Hard copies of the story - Activity sheet “Making storyboard” - A4 papers 	<p>a. Self-learning: link, literature reference, self-reflection b. Activity: exercise.</p>





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	<p>of (digital) stories they will have to create for the project.</p>				<p>- Markers.</p>	
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