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## DESIGN OF A TRAINING COURSE – DIGITAL SKILLS TO CREATE LOCAL HISTORY

### MODULE 1: pistes s→olidaires INTRODUCTION TO STORYTELLING



Co-funded by the  
Erasmus+ Programme

## MODULE 1: INTRODUCTION TO STORYTELLING

### Unit 0 (20 minutes)

Presentation of the project “My Community 2020”

#### Objectives

- Present the project “My Community 2020”
- Present the training course
- Define self-assessment and expectations of participants

#### Learning Outcomes

- Participants will understand the overall meaning of the project and its learning objectives;
- Participants will have had the opportunity to express and assess their expectations

### Instructional Sequence

- a. Presentation of the project / training course, PPP: “My Community 2020”
- b. Expression of participants’ expectations and fears

### Unit 1 (135 minutes)

What is storytelling?

#### Objectives

- Present what is storytelling
- Present the main features of storytelling and stories
- Present the structure of a story
- Create a group dynamic

#### Learning Outcomes

Participants:

- become familiar with the main features of storytelling;
- understand we always tell stories from different perspectives;
- become familiar with the structure of a story;
- understand what a plot is and its main elements.



### **Instructional Sequence**

- a. Activity “Draw yourself!” (group work)
- b. Activity “Story spine” (group work)
- c. PPP “Telling stories: what is storytelling?” (informational input by the trainer)

### **Unit 2 (90 minutes)**

The power of storytelling: why we tell stories?

#### **Objectives**

The purpose of this module is to introduce with the power and the advantages of telling a story.

#### **Learning Outcomes**

Participants understand the importance and power of telling a story.  
They are able to recognize the power of storytelling in different fields.  
They familiarize with basic steps of storytelling.

### **Instructional Sequence**

- a. Meet with a storyteller: listening to the story of Scheherazade in “One Thousand and One Nights” (self-learning activity: reflection and discussion, group work)
- b. Listening/ Watching and analyzing different ways of storytelling:  
as a brand  
in social network  
as educational and pedagogical tool.  
(self-learning activity: reflection and discussion, group work)

### **Unit 3 (120 minutes)**

Finding your story: which is your starting point?

#### **Objectives**

- Show the basic ingredients of a story
- Introduce the story map concept
- Show the importance of maps in storytelling

#### **Learning Outcomes**

- Participants understand that a story can have different starting points (who, what, where ...)
- They become familiar with a story map
- They start to reflect on the places of their local community living



**Instructional Sequence**

- a. Activity “The map of a story” (group work)
- b. Activity “Maps and me” (group work)

**Unit 4 (105 minutes)**

Sharing your story: how to tell stories?

**Objectives**

- Introduce the concept of digital storytelling and its benefits.
- Introduce the concepts of script and storyboarding of digital stories

**Learning outcomes**

Participants

- understand that storytelling can include different techniques;
- become familiar with digital storytelling;
- will be projected into the type of (digital) stories they will have to create for the project.

**Instructional Sequence**

- a. Watching digital stories and discussion on the benefits of digital storytelling (group work, self learning activity);
- b. What storyboard is and how to make one (activity: exercise).



## Online Based Component(s) and Resources

Download and read through the PDF documents:

- 20 Creative Ways to Use Social Media for Storytelling  
<https://buffer.com/resources/social-media-storytelling>
- Digital Storytelling – Guidebook for educators  
[https://docs.wixstatic.com/ugd/1eda8b\\_37267445e22243808dc60e5b0734ab2b.pdf](https://docs.wixstatic.com/ugd/1eda8b_37267445e22243808dc60e5b0734ab2b.pdf)
- Digitale – The Booklet 2018 – by Nomadways  
[https://drive.google.com/file/d/1m3tf2uDMAo3WWLi8J0UrGu6H1-bDo1Uy/view?fbclid=IwAR0xFRfgdRM65veGuftNxeP\\_GAdmHo0MxT\\_8-qXaot4HIKrtZl4\\_pljP5PI](https://drive.google.com/file/d/1m3tf2uDMAo3WWLi8J0UrGu6H1-bDo1Uy/view?fbclid=IwAR0xFRfgdRM65veGuftNxeP_GAdmHo0MxT_8-qXaot4HIKrtZl4_pljP5PI)
- Stories we tell . 2017 - by Nomadways  
<https://drive.google.com/file/d/1pSi4dfdGvdUGI99NsTWPSD7wk5iOuNWg/view>
- Storytelling Cookbook – a practical guide for teachers, youth workers and educators on how to use storytelling to enhance creativity and learning, 2016  
<https://learningforchange.net/knowledge-base/storytelling-cookbook-a-practical-guide-for-teachers-youth-workers-and-educators-on-how-to-use-storytelling-to-enhance-creativity-and-learning/>
- Subjective mapping – The booklet 2017 - by Nomadways  
[https://drive.google.com/file/d/1jAcXhl48cSn\\_rvDAqB4DNoaMARjsMPwF/view](https://drive.google.com/file/d/1jAcXhl48cSn_rvDAqB4DNoaMARjsMPwF/view)
- Tell your story – Learning module: How to tell a (life) story  
<http://tellyourstorymap.eu/wp-content/uploads/2019/01/tys-io2-en.pdf>
- The art of Storytelling (Pixar in the Box)
  1. We are all Storytellers
  3. Story structure  
<https://www.khanacademy.org/partner-content/pixar/storytelling>
- The power of digital storytelling  
[https://www.researchgate.net/publication/311964446\\_The\\_Power\\_of\\_Digital\\_Storytelling\\_to\\_Support\\_Teaching\\_and\\_Learning](https://www.researchgate.net/publication/311964446_The_Power_of_Digital_Storytelling_to_Support_Teaching_and_Learning)
- Web site Educational uses of Digital storytelling  
<https://digitalstorytelling.coe.uh.edu/index.cfm>



