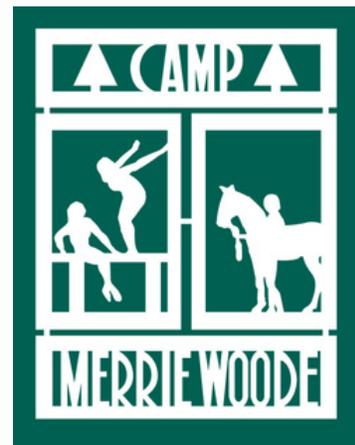


# ACTIVITY SIGN-UPS

Camp Merrie-Woode has a long-standing tradition that campers select their activities during the first afternoon of the session. By choosing their activities and schedule for the session, they build confidence in their decision-making skills, identify what they want to learn during the summer, and practice making choices. We believe this process encourages campers' enthusiasm, independence, open-mindedness, and curiosity!



**Sometimes the sign-up process may feel intimidating for campers. Please review the following information with your camper to help her feel prepared.**



## The Sign-Up Process

On Opening Day, campers will sign up for their activities.

June and Main Session campers will choose **8 activities**; August Session campers will choose **5 activities**. Campers will take their chosen activities for the entirety of the session.

Activity Sign-Ups are done in groups **oldest to youngest**.

Counselors are stationed in the Dining Hall with a sign for each activity. Campers walk through the Dining Hall and ask to be signed up for the activities they wish to take. Campers choose which "activity period" they would like to take each activity.

Campers may choose to take activities with their cabinmates and friends. Campers may choose activities they already participate in at

home, and they may choose activities they have never tried before! **Camp is a great time to try something new.**

During Activity Sign-Ups, counselors will help campers select the best schedule possible! During the first week of Camp, after campers have tried all of their activities once, we offer an opportunity for campers to change their schedule during **"Drop/Add."**

## Tips for Preparing Your Camper

Help prepare your camper for the Activity Sign-Up Process!

- Familiarize them with the steps in the Activity Sign-Up Process
- Review the list of Merrie-Woode's activities
- Discuss your camper's "top choices" and "back-up choices"

### Encourage flexibility and trying new things!

Sometimes, an activity may not be available - this may happen when an activity period has already "filled up" or when a camper does not meet the activity's age requirement. When a camper is prepared for this possibility, is flexible, and is open to new experiences, finding out an activity is unavailable may feel less limiting.





## Activities

All activities have **maximum class sizes**. Some activities are offered every period of the day, and some are only offered for **select periods**. Some activities have **minimum age requirements**. Not all activities are offered in every session. Before and during Activity Sign-Ups, counselors will share these details and answer campers' questions.

- Archery
- Landsports
- Tennis
- Swimming (Skills, Water Games, Synchronized Swimming)
- Nature
- Arts & Crafts
- Ceramics
- Jewelry
- Knitting
- Stained Glass
- Sewing
- Weaving
- Woodworking
- Dance (Jazz, Hip Hop, Tap)
- Tumbling
- Drama (Acting, Play/Musical, Stagecraft, Improvisation)
- Music (Singing, Guitar, Ukulele)
- Horseback Riding
- Rock Climbing
- Boating (Canoeing, Kayaking, Sailing)

## Activities to Note

**Visual Arts** (such as Arts & Crafts, Knitting, and Ceramics)

- Campers can take up to **two visual art activities**. This limit prevents art classes from filling as quickly, and helps to balance campers' indoor and outdoor activities.

**Horseback Riding**

- Due to its popularity, Horseback Riding often "fills up" quickly. The **class sizes are limited** by the number of horses available each activity period.

**Mountaineering**

- Rock Climbing is **offered as an activity**. Climbing is also offered as half day and full day trips as "**special sign-ups**," separate from the Climbing Class.
- Additional Mountaineering activities and trips, such as hiking, backpacking, camping, and rock sliding, are offered as "special sign-ups" throughout the summer.

**Boating**

- Out-of-Camp whitewater river trips and sailing trips are also available as "**special sign-ups**" throughout the summer.

