

Snake River School District #52

PERSONNEL

5700P

Substitute Pay

Substitute Pay for Teachers

Substitute teachers working for Snake River School District 52 shall be paid as follows:

\$110 a day

In the event that a certificated substitute is required to fulfill an extended working assignment in a specialized area, such as Foreign Language, the substitute may be paid at the District's beginning teacher's salary.

Substitute Pay for Special Ed Aides

Pay for Special Ed Aide substitutes shall be paid as follows:

\$100 a day

Substitute Pay for Other Classified Personnel

Substitute for Other Classified Personnel shall be paid as follows:

\$97 a day

Substitute Bonus Eligibility

Substitutes are eligible to earn up to three cumulative bonuses during the school year based on the total number of days worked in the district:

- 30 days = \$150
- 60 days = \$300
- 90 days = \$450

Bonus eligibility is based on the accumulated number of days worked from the start of the school year through the reporting periods in November, March, and June.

If a substitute has not met the required number of days by the end of a trimester, they can still become eligible later in the year. Multiple bonuses can be earned and paid out at once if the cumulative days worked reach the necessary thresholds by a later reporting period.

Bonuses will be paid following each trimester to those who qualify based on their total days worked by the corresponding reporting date. This applies to substitute teachers, substitute special ed aides, and substitute other classified personnel.

Substitute Pay for Bus Drivers

Substitute Bus Drivers shall be paid as follows:

Routes:	\$19.25/hour
All Trips:	\$34.00/trip

Substitute Pay for Cooks

Substitute Cooks shall be paid as follows:

The rate for substitute cooks will be \$13.00 per hour.

No fringe benefits are given to substitute employees.

Procedure History:

Promulgated on: March 16, 2022

Revised on: July 22, 2026

Reviewed on: June 18, 2025; July 23, 2025; June 17, 2026; July 22, 2026