

Character Name

Class **Level** **Species**
Subclass **Background**

Strength

Dexterity

Constitution

Intelligence

Wisdom

Charisma

Armor Class

Initiative

Speed

Proficiency Bonus

Inspiration

Saving Throws

___ Strength
___ Dexterity
___ Constitution
___ Intelligence
___ Wisdom
___ Charisma

Hit Points

Temporary Hit Points

Hit Dice

Experience Points

Personality Traits

Ideals

Bonds

Flaws

Death Throws

Successes

Failures

Passive Wisdom (Perception)

Fleet Marks

Notes

Skills

___ Acrobatics (Dex)
___ Animal Handling (Wis)
___ Arcana (Int)
___ Athletics (Str)
___ Computers (Int)
___ Deception (Cha)
___ Engineering (Int)
___ History (Int)
___ Insight (Wis)
___ Intimidation (Cha)
___ Investigation (Int)
___ Medicine (Wis)
___ Nature (Int)
___ Perception (Wis)
___ Performance (Cha)
___ Persuasion (Cha)
___ Piloting (Dex)
___ Religion (Int)
___ Sleight of Hand (Dex)
___ Stealth (Dex)
___ Survival (Wis)

Attacks & Abilities

Name	Attack Bonus	Damage/Type

Features & Traits

Equipment

Age _____

Height _____

Weight _____

Eye(s) _____

Additional Features & Traits

Character Appearance

Backstory

Allies & Organization

Treasure

Abilities

Use this section to list spells, augments, mods, etc.