

Denver International Cup - TOURNAMENT RULES -

1. Laws of the Game

- a. All games will be played in accordance with United States Youth Soccer Association -USYSA/FIFA laws except as noted herein.

**These rules are subject to change prior to the commencement of the tournament*

2. Eligibility and Team Composition for U11-U19: full tournament roster plays - see maximum below

- a. Maximum 22 players per roster for U13-U19. **Up to 4 guest players** (with USYSA/US CLUB player pass) and **up to 6 club pass players**.
- b. Maximum 16 players per roster for U11 & U12. **Up to 4 guest players** (with USYSA/US CLUB player pass) and **up to 6 club pass players**.
- c. U11 & U12 teams will play 9v9 (this includes a goalkeeper)
- d. All players must have current valid USYSA/US Club player passes.
- e. No roster changes are allowed after team registration.
- g. **A player will play on only one team in the tournament.** If a player is caught playing on a 2nd team/team not registered with for the tournament, a forfeit of the game (score) will be called. The opposing team will be awarded a 5-0 victory, for a total of 3 points. Exceptions may be made for goalie position or late injury but must be approved by the tournament director prior to tournament.
- h. An official Team Roster, signed by the USYSA District or State Registrar/US Club must be submitted at Registration.
- J. U12 teams may play 11v11. Please email the event director after registering and let them know that is your intent. You will play in the U13 bracket.

3. Team Registration

All Check-in will be doing OLC

- a. All out-of-state teams must present official "Permission to Travel" forms during online check-in.
- b. Medical authorization/release forms are required for all players.
- c. Teams using guest players will need to present their local US Youth Soccer Association approval form if required and an official player card for each of those players.
- d. Teams utilizing the Club Pass will need to present an official team roster for each of the Club Pass players.
- e. All teams must register using the online check-in system via the registration

system prior to the event.

4. Game Information

- a. Teams must report to the field 15 minutes before each game.
- b. The Home team is listed first and supplies a properly inflated game ball. The Home team will wear **LIGHT/WHITE COLORED KITS**. The Away team will wear **DARK COLORED KITS. THE HOME TEAM** changes jerseys in case of a color conflict.
- c. Teams shall be on the same side of the field. Spectators will be on the opposite side of the field from the players.

5. Uniforms and Equipment

- a. Shin guards are required. Socks (same color) must be pulled over shin guards.
- b. Hard Casts are not allowed in tournament. Wrapping a cast in foam or bubble wrap does not make the cast legal. Out of State teams, please note, this policy may be different in your home state. Soft Casts and Braces must receive a waiver from the tournament director. Out of State teams, please note, this policy may be different in your home state.
- c. Any accessory that is considered dangerous such as hair control devices with any hard parts. Earrings of any kind. **Using tape to cover earrings or dangerous accessories is not permitted!**
- d. All players on a team will wear the same jersey and the same color shorts. Jerseys will remain tucked into shorts. Jerseys must be numbered, and each player shall have a different number. Unless given permission by the tournament director.

6. Tournament Directors and Referee Authority

- a. All referee decisions are final. **No protests are allowed EXCEPT player eligibility or incorrectly reported score.**
- b. The decisions of the Tournament Director (or the club Technical Director as his/her designated substitute) are final. They reserve the right to modify the length and location of any game. In the case of severe weather, the Tournament Director has the authority to cancel, reschedule, relocate, or abbreviate any game. The Tournament Committee nor anyone involved with the event shall not be responsible for the expenses incurred by any team or individual if the tournament shall be canceled in whole or in part.

7. Discipline

- a. Players
 1. All red and yellow cards will be reported to the Tournament Director.
 2. Players who are sent off (receives a red card) will be suspended for a minimum of:

***ONE game:** if sent off for 2CT (receives a second caution in the same game), DGF (denies an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offense punishable by a free kick or a penalty kick), or DGH (denies the opposing team a goal or an obvious goal-scoring opportunity by deliberately handling the ball).

***TWO games:** if sent off for AL (uses offensive, insulting or abusive language and/or gestures) or SFP (serious foul play).

The remainder of the tournament: if sent off for VC (violent conduct) or S (spits at an opponent or any other person).

The tournament discipline committee may decide to suspend players for more than the minimum number of games.

"Professional fouls," e.g., intentional and severe fouling of an attacker with a clear scoring opportunity, will lead to an automatic red card at the referee's judgment.

All red cards will be reported to the state association of the player's team.

TOURNAMENT DIRECTOR HAS FINAL SAY ON ANY SUSPENSION

b. Coaches and Spectators

1. Harassment of officials and/or players will not be tolerated.

Referees may suspend a game if they deem necessary. If the harassment is from spectators, referees should remind the coaches that they are responsible for the behavior of their parents, (see rule 7.b.2). If necessary, the referee has the authority to terminate the game if the harassment cannot be stopped. The result of a terminated game will be determined by the Tournament Director, either a winner will be declared, the game will be forfeited, or the game will be replayed in its entirety.

Coaches are responsible for the behavior of the team's parents and supporters.

If a COACH OR PLAYER get disciplined during a game, the Coach must identify either the Coach Name or the Player Name and Number!

8. Forfeits/Failure to Show

a. All teams are expected to complete all scheduled games. Any team that fails to show or leaves the field of play before the conclusion of a game may be disqualified from the tournament. That team's club may also be banned from future tournaments, and its state association will be advised of the misconduct.

b. A minimum of 7 players constitutes a team for 11v11, 6 for 9v9, and 4 for 7v7 teams.

c. In the event of a forfeit, the winning team will be awarded a 5-0 victory, for a total of 3 points.

9. Substitutions

a. Substitutions may be made by either team at any stoppage with permission of

the referees. Substitutes must be at the halfway line prior to the substitution opportunity.

10. Duration of Games

- a. 9v9 will play 30-minute halves (5 minute half-time) in all games.
- b. 11v11 will play 35-minute halves (5 minute half-time) in all games.

There will be no allowance for time lost, this includes time lost for injuries. Referees should not add any additional time to the half. The Tournament Director may approve the allowance for time lost in the case of a very serious injury that requires more than 5 minutes to remove the injured player from the field.

Hydration Breaks: When hydration breaks are implemented (1 min), running clock and no added time occurs.

Referee may shorten playing times to keep the tournament on schedule.

11. Scoring and Bracketing -

- a. Points will be awarded as follows:
 - 1. 3 points for a win
 - 2. 1 points for a tie
 - 3. 0 points for a loss

12. Division Size and Playoff Games –

NOTE - Brackets will change based on number of teams and other factors. Please note that some older brackets will only play 3 games when applicable to eliminate a 4th game.

13. Tie Breakers

TIES IN BRACKET STANDINGS AT END OF PRELIMINARY ROUND OF PLAY.

In the event of a tie within a bracket after preliminary games are complete, the following tiebreakers will be used to determine the winner of the bracket:

For All Age Groups:

- 1. Head to Head (disregard if more than 2 teams are tied)
- 2. Goal differential in overall competition; NO Max
- 3. Goals For; NO Max
- 4. Most Wins
- 5. Most Shutouts
- 6. Least Goals Allowed
- 7. PKs

If 3 or more teams are tied after step 6, the event director will advise

All Semi-Final and final games will go straight to PK's if both teams are tied at the end of regulation.

15. Awards

All brackets will have awards for the first and second place teams.

17. Weather Policy

a. In case of inclement weather, the Tournament Director will determine if a game is to be played. Once the game has started the decision to continue play rests with the referee. If the referee suspends the game due to weather conditions, the tournament committee will decide when the game is restarted. A second stoppage of the game will result in automatic termination. **Terminated games shall be considered completed if one half of the game has elapsed at which time the score at the stoppage of play shall be the final score.** If a game is terminated before one half has been played, the game will be restarted at the time of delay and with the same score. Continuations are subject to Tournament Director discretion.

b. Teams will be expected to play according to the schedule of games regardless of weather. Only the Tournament Director(s) may reschedule games or alter the competitive format because of inclement weather or other just cause. **Games shall be considered complete if one half has been completed** and play is stopped by the Field Representative or Referee, Commissioner of Referees or the Tournament Director(s). When necessitated by playing conditions or just cause, the game format may be altered to include shortening of games, penalty kicks, or coin tosses.

c. In the event of inclement weather, the Tournament Director has the authority to restructure or cancel the tournament. It may not be rescheduled, and no refunds will be issued.

The Tournament Director and/or Tournament Coordinators will decide upon any situation or subject not covered by the aforementioned rules and regulations. All decisions by the Tournament Director are final and are not subject to appeal. To contact the Tournament Director, please visit Tournament Headquarters and they will locate the Director for you.

-Tournament Director has final say on any matter during the event