

8Gb/s Analog Front-End Receiver for Die-to-Die Links in Data Center



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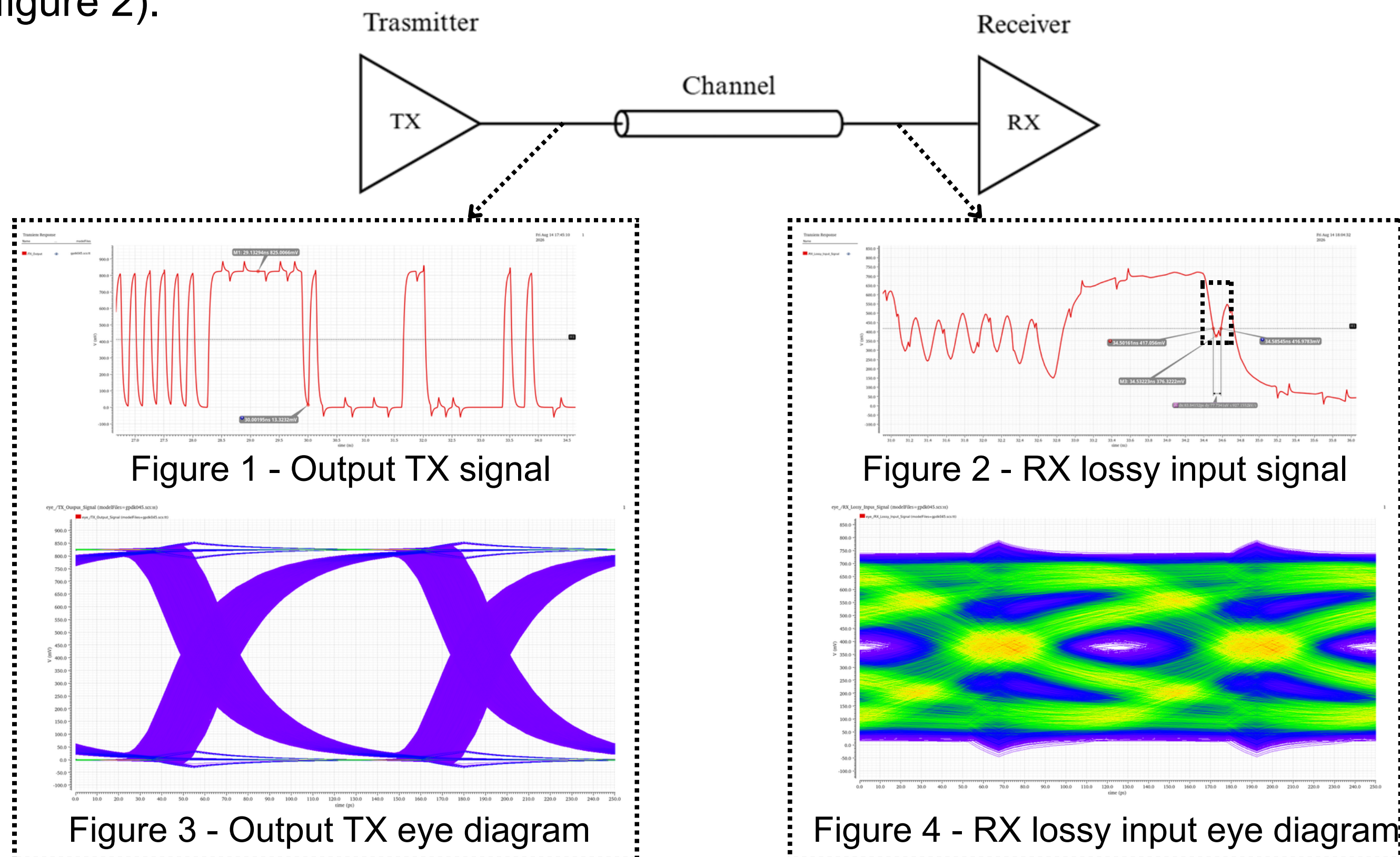
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Motivation

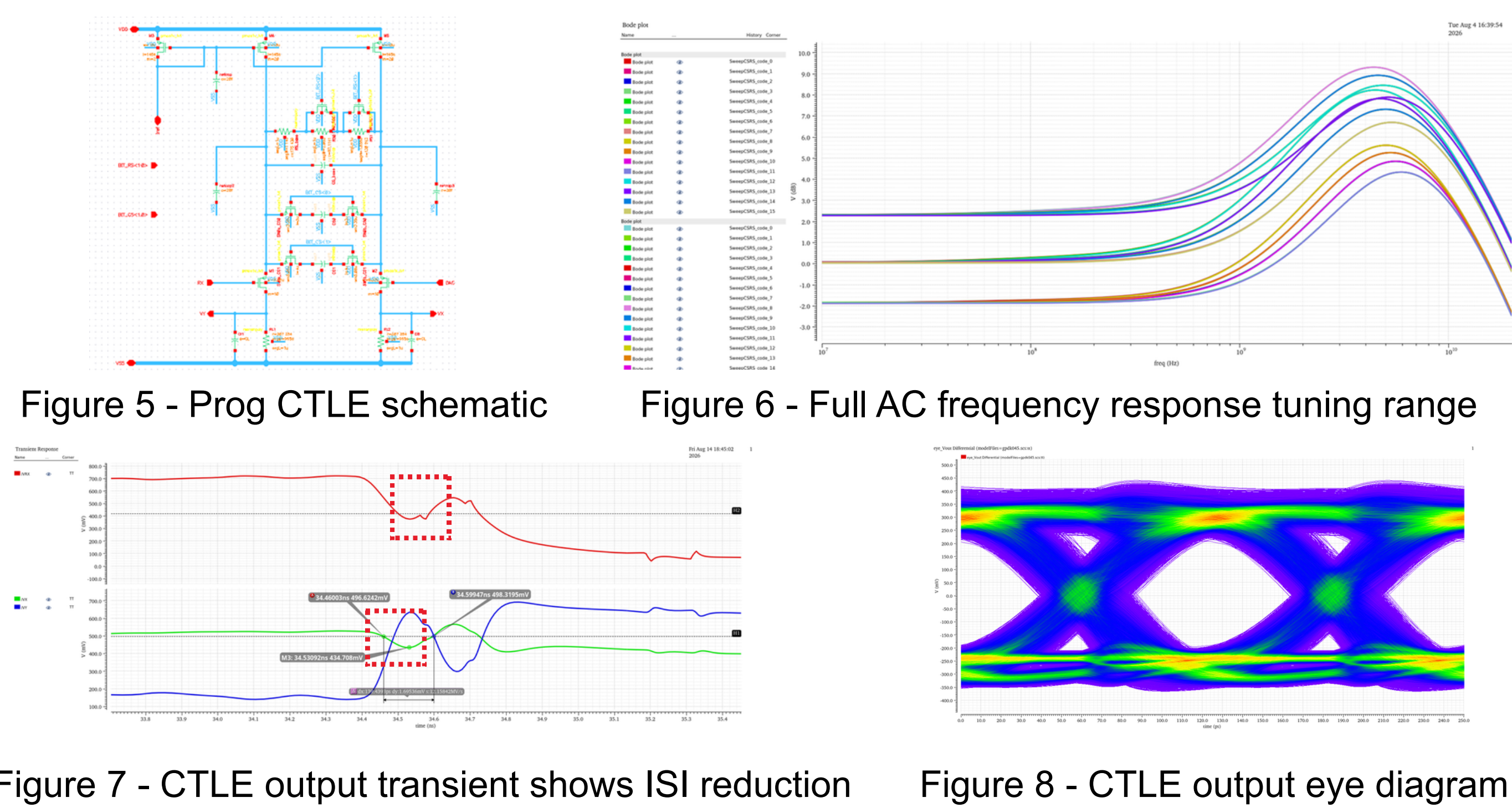
The increasing demand for high-performance AI computing requires data center to process information at ever-faster speed. Within each server, multiple dies inside a single chip package must communicate with one another at high speed to keep pace with these processing demands. However, as data rates increase, channel loss in this die-to-die link causes TX signal (figure 1) attenuation and inter-symbol interference (ISI) at the receiver side (figure 2).



The bit affected by ISI, marked in figure 2 drops only 39 (mV) below the offset and remains there for just 83 (ps). This is too short for the comparator block to reliably detect it as a 0, since a minimum timing budget is required correctly sample the bit.

Programmable CTLE Design

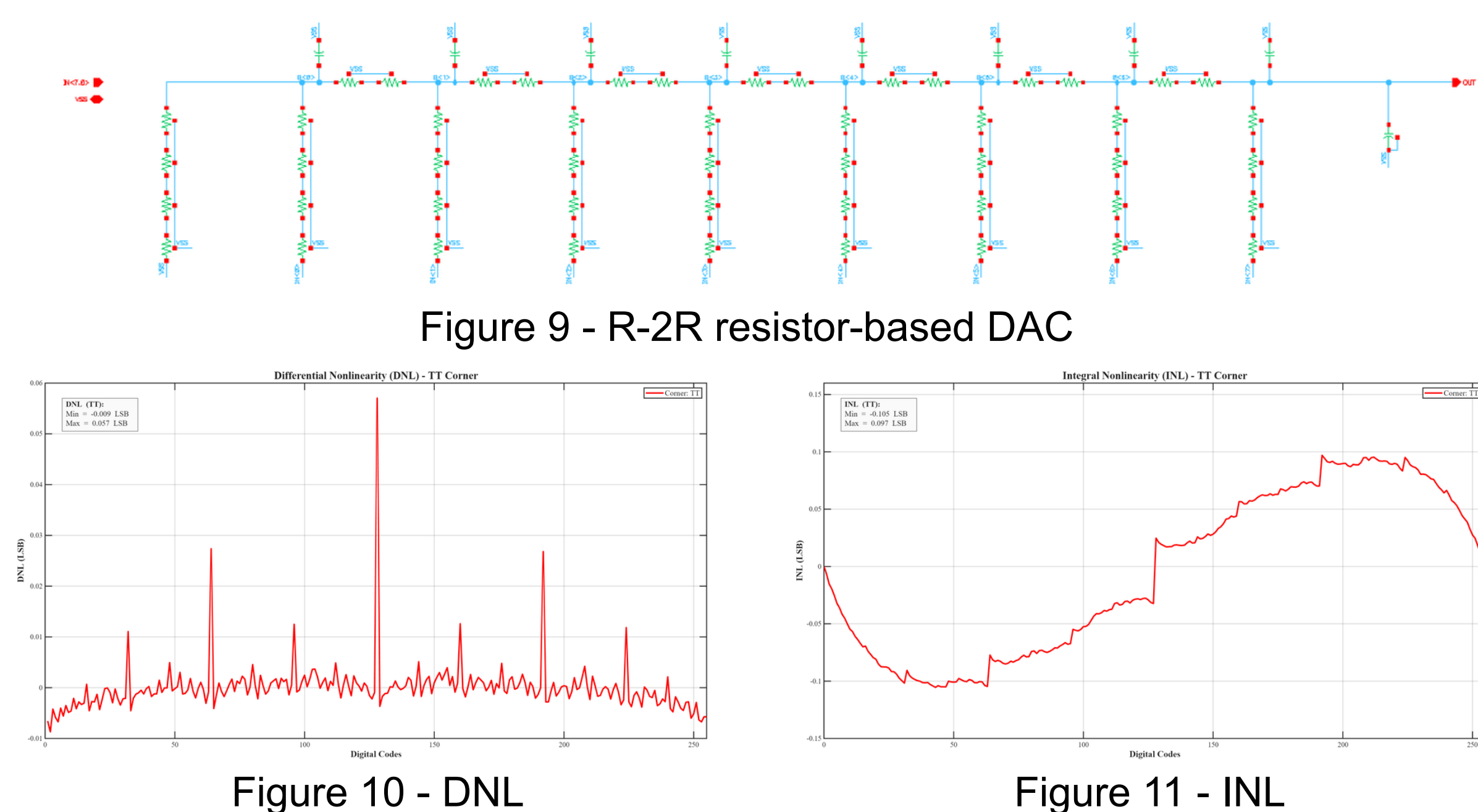
To boost amplitude and reduce ISI, a 4-bit Programmable CTLE (figure 5) provides peaking gains of 4 - 10 (dB) and peaking frequency of 4 - 6 (GHz) (figure 6). This not only improves the margin below the offset from 39 (mV) to 63 (mV) and extends the timing budget from 83 (ps) to 139 (ps) (figure 7), opening the eye diagram (figure 8) for correct comparator detection, but also improves flexibility for different channel losses.



In the same context, as channel characteristics vary, the DC voltage of the RX input signal also shifts. Using a fixed reference voltage for the input CTLE then causes an unbalanced signal swing at the output. To adapt to different input offset voltage, a DAC is designed to generate a programmable reference voltage for CTLE.

DAC Design

A Digital-to-Analog Converter transforms binary codes into analog signals (output voltages). To meet the system requirements of low power consumption, an R-2R - based DAC (RDAC) (figure 9) was selected. In this design, the DAC accepts an 8-bit input and provides output range of 0 to 1.2 V. Both DNL and INL remain within ± 0.5 LSB (figure 10 - 11), while the current consumption at code 255 is 61.73 mA.



Comparator Join In - Bit Detected Correctly?

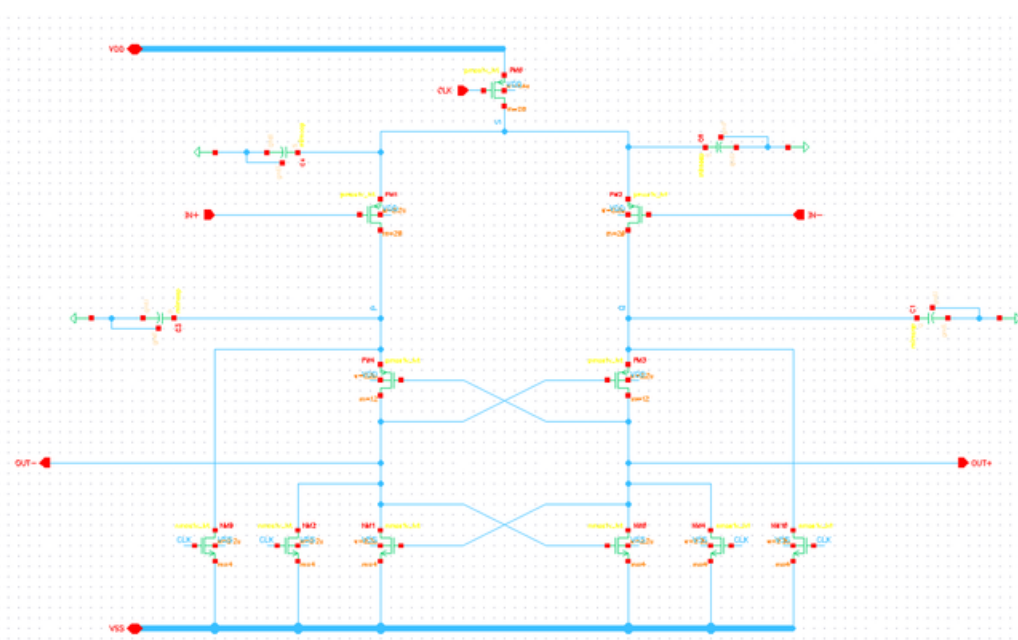


Figure 12 - StrongARM schematic

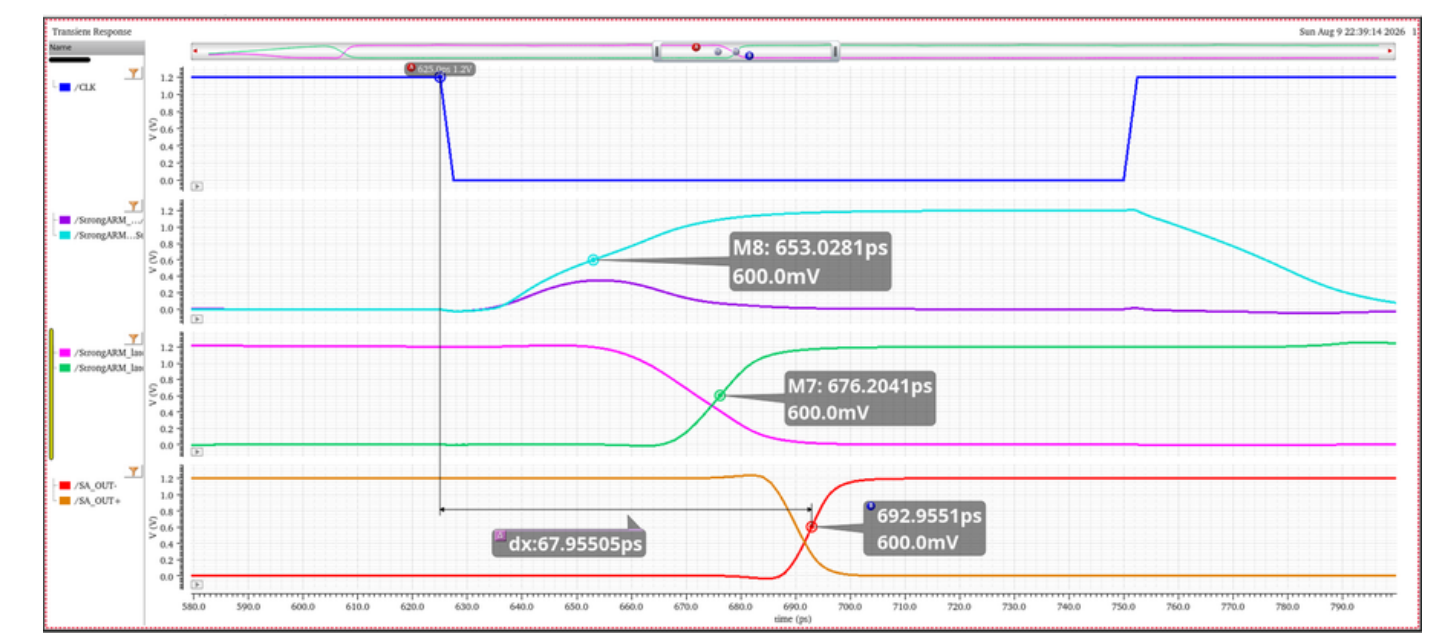


Figure 13 - StrongARM Delay Simulation at TT Corner

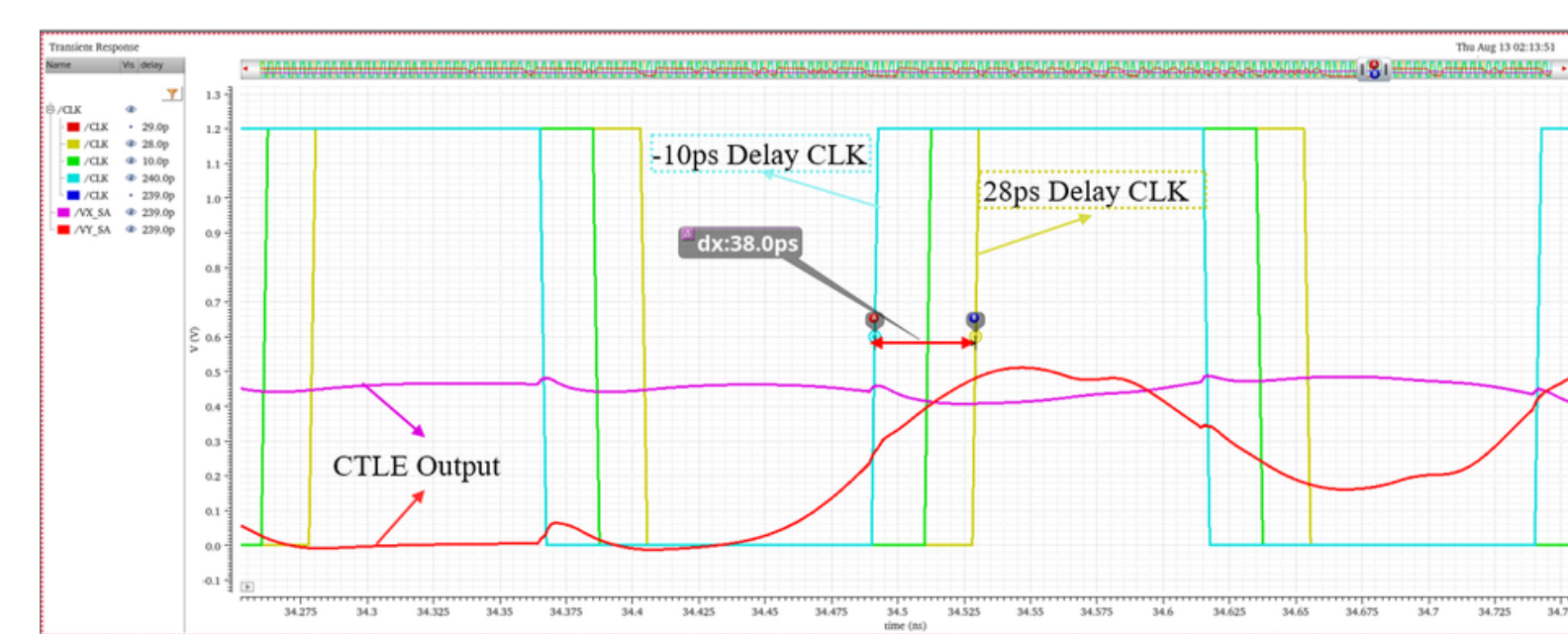


Figure 14 - StrongARM-CTLE Transient Response Under Clock Phase Shift

The StrongARM comparator (figure 12) was selected for this design due to its rail-to-rail output capability. Simulation results show a 67.9 (ps) delay at the TT corner (figure 13), providing sufficient timing margin for 8 (Gb/s) operation.

The CLTE output was then directly connected to the StrongARM. Transient simulations show that this architecture can tolerate 38 (ps) of clock phase shift while maintaining correct bit detection (figure 14). This result highlights the inherent timing sensitivity of the receiver, motivating the proposed loop-unrolled DFE architecture to extend the allowable timing window.

DFE Design

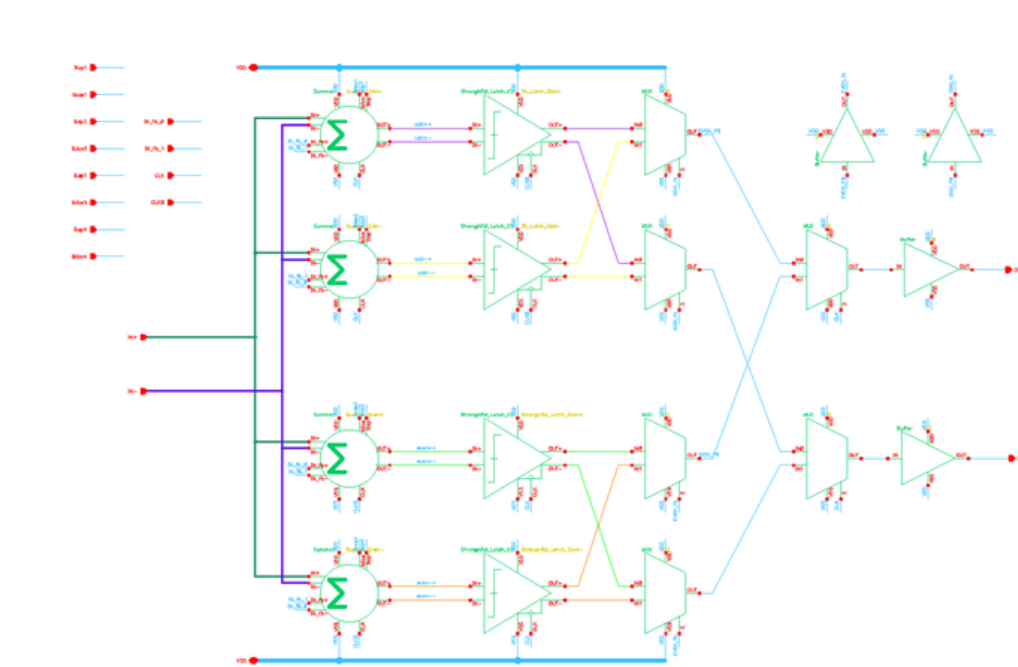


Figure 15 - Loop-Unrolled DFE Architecture

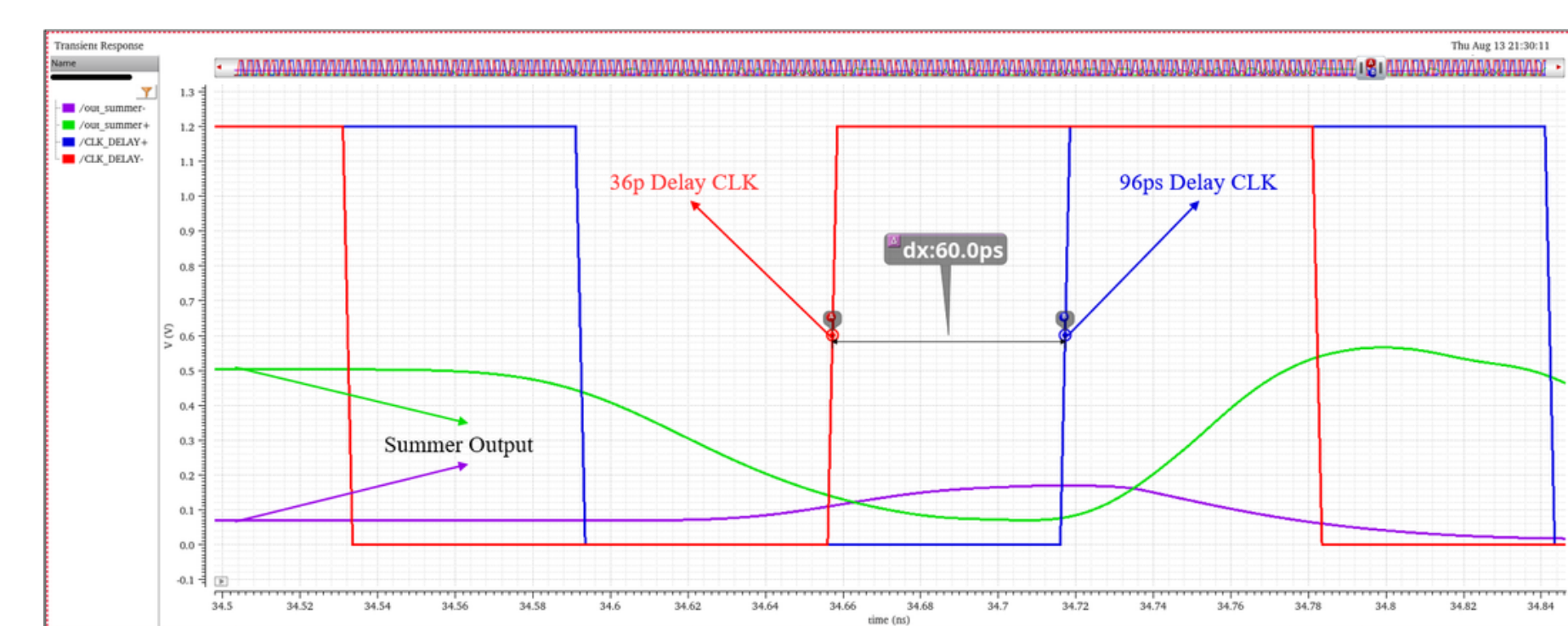


Figure 16 - DFE Timing Response Under Clock Phase Shift

The loop-unrolled DFE architecture (figure 15) is selected to relax the stringent timing requirements of the feedback loop. Integrating the CTLE and DFE extends extend the allowable clock timing variation from 38 (ps) to 60 (ps) (figure 16), significantly improving timing margin to detect bit correctly.

Final Equalizer Architecture

The final equalizer architecture (figure 17) includes a 4-bit Programmable CTLE, an 8-bit DAC, and a loop-unrolled DFE (Summer + StrongARM + SR latch), which detects the bit correctly and opens the full rail-to-rail eye diagram (figure 18).

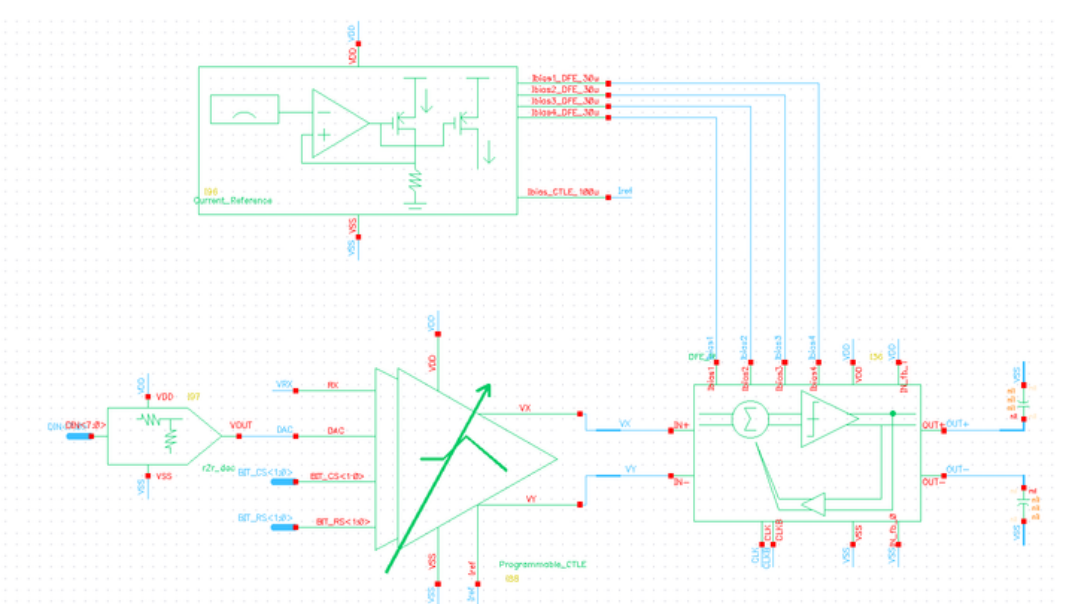


Figure 17 - The final equalizer architecture

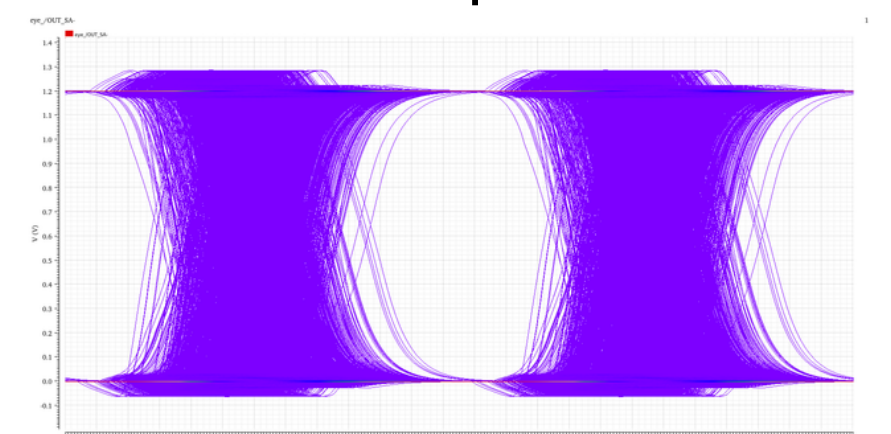


Figure 18 - The full rail-to-rail eye diagram

Layout

All three core blocks (CTLE, DAC, and DFE) were laid out (figure 19, 20, 21) using several matching techniques including common-centroid, dummy device, and guard rings. These blocks are clean of DRC, LVS and ready for post-layout simulation.

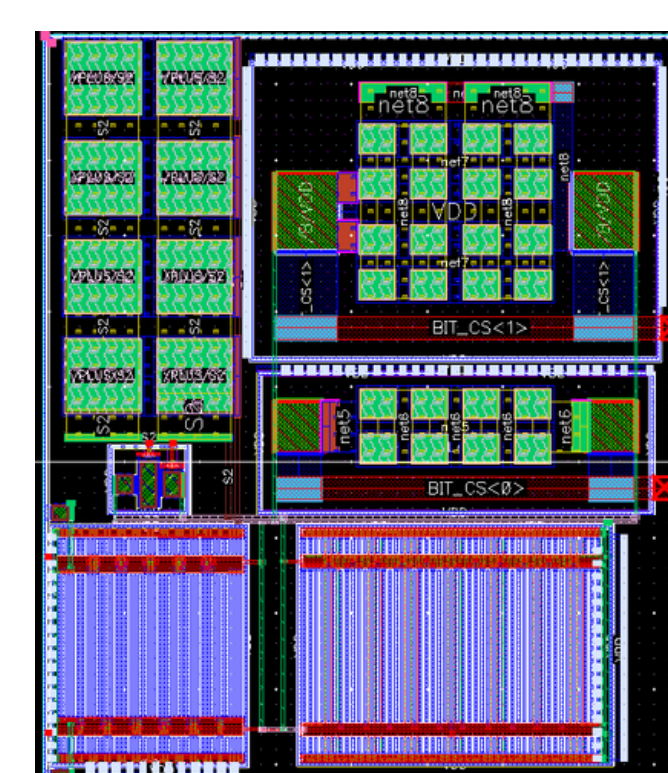


Figure 19 - CTLE layout

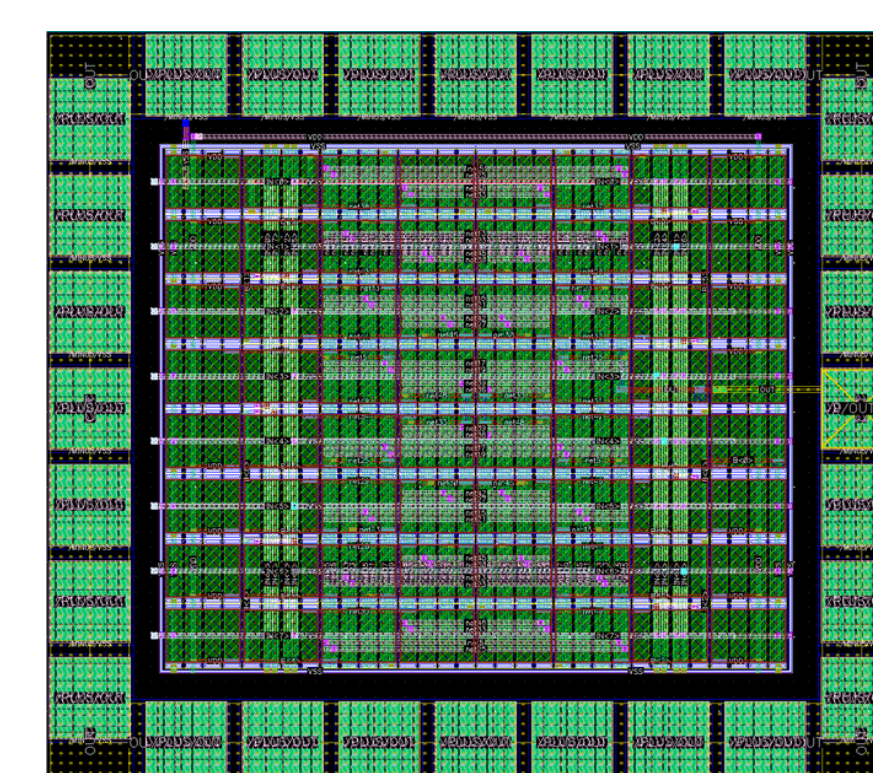


Figure 20 - DAC layout

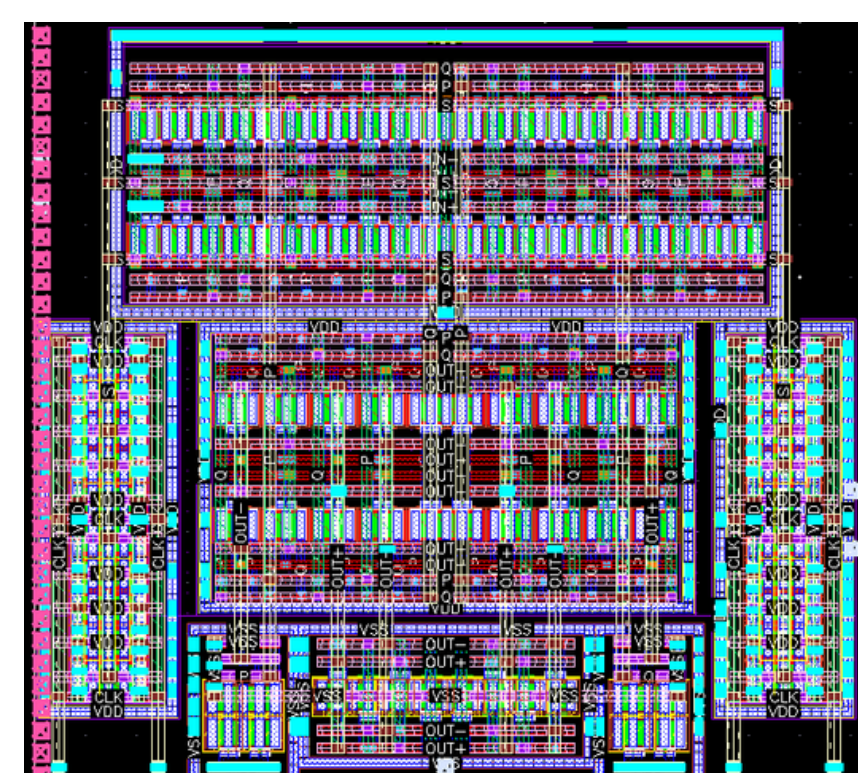


Figure 21 - DFE layout

Post-Layout

The RC parasitics of three layout blocks were extracted to re-run the eye diagram, which shows insignificant difference between the pre-layout (figure 22) and post-layout (figure 23).

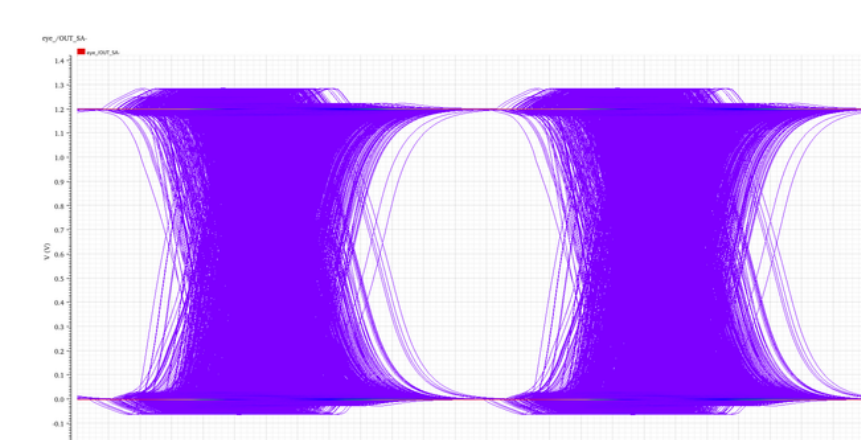


Figure 22 - Pre-layout eye diagram

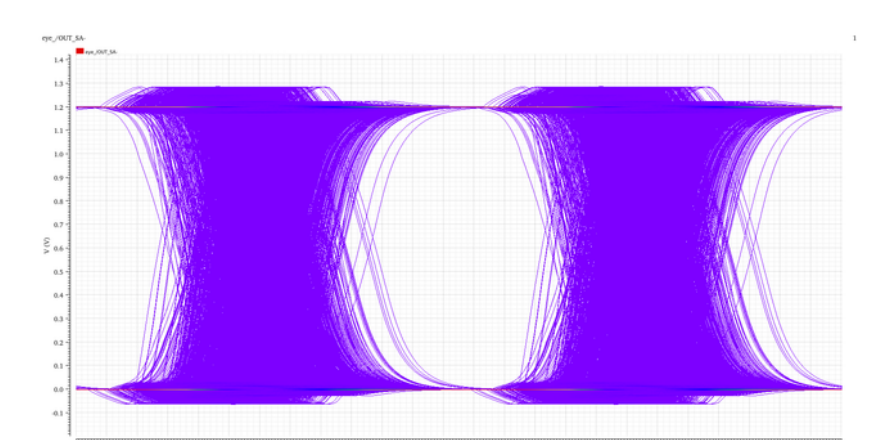


Figure 23 - Post-layout eye diagram