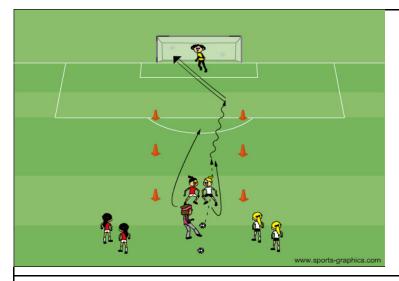


Competitive Finishing Games 2



Competitive Finishing Game 4-

- 1) One player from each team stand with feet touching each other and legs spread. The coach passes a ball between either players legs, then both turn and try to score on goal.
- 2) One point for team that scores, play to 10 points.

Variations-

- Players start by facing the goal, no peeking back.
- Players start from knees or sitting or lying down.
- Coach varies service, play between, outside, and over the players.

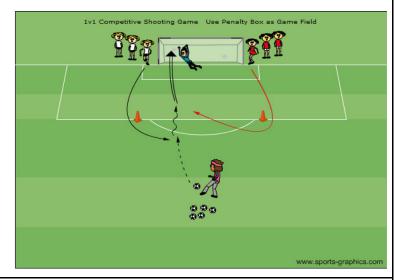
Competitive Finishing Game 5-

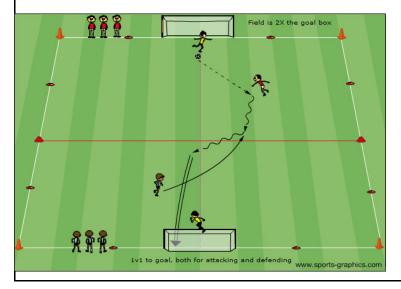
- One player from each team starts by touching their goal post.
 After the coach says go, or plays the ball, they sprint around far cone and play 1v1 trying to both score on the goal.
- 2) One point for goals, play to 10 points and switch sides.

Variations-

- Coach serves the ball in the air.
- Coach serves the ball from behind the goal.
- One player has ball, and must dribble around cone and try to score, the other player defends by sprinting around their cone and trying to prevent shot.

Defender can't start until the attacker moves forward.





Competitive Finishing Game 6-

- 1) 1v1 to goals. Attacking player tries to beat defender, then score on goal. If defender wins the ball they counter and try to score on opposite goal. Scoring player stays on.
- 2) One point for each goal, play to 10 goals.

Variations • Fast Break Attack- Players always start with a ball on offense, after they shoot, or the ball goes out, they immediately must defend the next player on the opposite team. After defending, they go to the end of their line.

• Progress to 2v1 then 2v2.