

SVNJB LEAGUE UNIFORM POLICY

REVISED
10/5/2021

The SVNJB Uniform policy can be found below. Please read all information to ensure you understand the leagues uniform policy. This is especially important for those pre-form teams that choose to order their own uniforms outside of the league.



JERSEY TOP SETS

- All teams must have reversible uniforms or 2 sets of uniform tops (light & dark)
- Home team wears light color uniform and Away Team wears dark color uniform

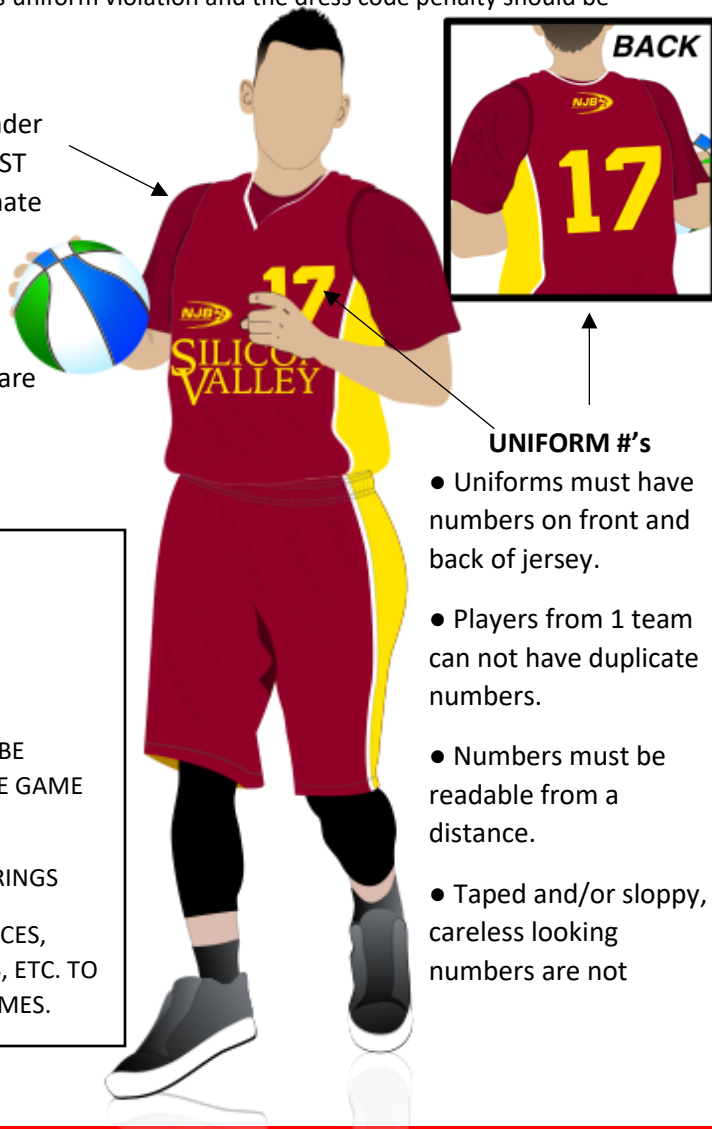


{NEW} FACE MASKS

If any state / county / school district or facility mask mandates are in place then masks will become part of the required uniform. Players that enter a game without a face mask will be treated as uniform violation and the dress code penalty should be enforced

UNDERSHIRT

- ALL shirts worn under the uniform top **MUST** match the predominate color of the uniform top. This includes cut-off under shirts.
- Girls athletic bras are exception to the matching color rule.

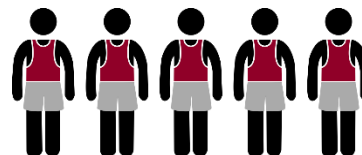


UNIFORM #'s

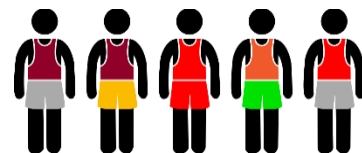
- Uniforms must have numbers on front and back of jersey.
- Players from 1 team can not have duplicate numbers.
- Numbers must be readable from a distance.
- Taped and/or sloppy, careless looking numbers are not

MATCHING UNIFORMS

- Team Uniforms must match and be the same for all players– not just similar.



- Players with matching jersey tops but different shorts from one another, violate the uniform policy (shown below)



WINTER NJB UNIFORMS

- Winter League NJB uniforms are not usable unless the whole team will be using the same chapter uniform without duplicate numbers.

NO JEWELRY



- ALL JEWELRY MUST BE REMOVED BEFORE THE GAME BEGINS.
- NO TAPE OVER EARRINGS
- NO CHAINS, NECKLACES, BRACELETS, EARRINGS, ETC. TO BE WORN DURING GAMES.

DRESS CODE PENALTY:

The penalty for Dress Code violation at jump ball or when a violating player enters game: Penalty only applied once per game and applies to any uniform violation.

- Offending team receive a "Team Technical" foul when:
 - Game begins [jump ball], if offending player(s) are in starting lineup
 - offending player(s) check into the game
- Opposing team receive 2 Free-Throws and "the ball"

