



Key Focus Areas: SEVENS (Click here for SEVENS KFA Video)

Breakdown

[Tackler](#)

[Jackler](#)

[Cleanout](#)

[Counter Ruck](#)

Space

[Inside Defence](#)

[Outside Defence](#)

[Linespeed](#)

[In Front](#)

Set Piece

[Scrum & Lineout Setup](#)

[Penalty and Free Kick](#)

[Quick Throw](#)

[Kickoff and Restart](#)

Management

[Head Contact](#)

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[Movement & Position](#)

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Clarity Definitions Sevens: Getting on the same page

Breakdown

Tackler:
NOT IN THE WAY
of ball or cleanout

Jackler:
Square to goal line and
able to LIFT ball

Cleanout:
Square to goal line and
moving threat or feet on
ground (protect)

Counter Ruck:
Square to goal line and
moving opposition (not
falling on players or ball)

Space

Inside Defence:
Starting **CLEARLY** onside
(not near opposition
halfback)

Outside Defence:
Starting **CLEARLY** onside
(daylight)

Linespeed:
Start onside

In Front:
Not in the way of
opposition access to ball

Set Piece

Scrum & Lineout Setup:
In position within 15
seconds + in own space
(halfback behind middle
line)

Penalty and Free Kick:
Clear kick behind
infringement mark and
actively moving out of the
10m space

Quick Throw: Leave the
ball and clear the 5m
space

Kickoff and Restart:
Max 30 seconds after
conversion +
behind kicker

Management

Head Contact: Head
Contact? Avoidable?
Danger? Mitigation*?

Under Pressure:
Defence realistic
competition (in air or
intercept)

Movement & Position:
Ball line running, give
players the lane on line
breaks

Communication: Primary
signal to facilitate fair
quick tap (PK/FK).



Key Focus Areas: Click each title for video guide

Breakdown

[Tackler](#)

[Jackler](#)

[Cleanout](#)

[Counter Ruck](#)



Clarity for Players & Coaches: Getting on the same page

Breakdown

Tackler not in the way
of ball or cleanout
(open up east-west)

Jackler in a position to
LIFT the ball (arriving
square to goal-line)

Cleaners in a position to
move jackler or protect ball
with feet on ground (not
falling on players)

Counter-ruck threat? Both
sides arrive square to goal
line & in position to move
opponent



Core Officiating Skills: Observe, Decide, Manage, Lead

Breakdown

Observe:Tackler
"wrong side"? Decide:
In the way (PK) Not in
the way (Play)

Observe: Jackler threat?
Decide: Lifts ball (Play or
PK holding) can't lift ball
Play or PK off feet)

Observe: turnover vs
cleanout? Decide: jackler
removed facing goal line
(Play) jackler not moved
(turnover or PK holding)

Counter-ruck threat?
Observe: who is dominant?
Decide: Attack (Turnover or
PK) Defence (Possess. or PK)



Key Focus Areas: Click each title for video guide

Space

[Pillar](#)

[Mid-Field](#)

[Linespeed](#)

[In Front](#)



Clarity for Players & Coaches: Getting on the same page

Space

Pillar defenders hands & feet clearly behind the hindmost foot

Mid-Field defensive line starting clearly onside (daylight)

Linespeed timing of shooters (start onside + ball is lifted)

Players In-Front not in way & actively moving to get back in the game (behind ball)



Core Officiating Skills: Observe, Decide, Manage, Lead

Space

Observe: Pillar clearly onside? Manage: proximity & point to feet Decide: In the way (PK) not in the way (Play)

Observe: '#13' clearly onside? Manage: scan & point to feet Decide: In the way (PK) not in the way (Play)

Observe (linespeed): Slow ball or D-Line Set? Decide: Ball lifted (Play) ball clearly on ground (PK)

Observe: Players In-Front of ball or kicker? Manage: ID # and "stop" Decide: In the way (PK) not in the way (Play)