

Sparks-A-Rama & AwanaGames

Reminders to Coaches

- **Shorts allowed as long as they are modest.**
- Please do not let clubbers leave the team line during the meet. Make sure all clubbers use the bathroom before entering the game floor. "Emergency" bathroom runs MUST be cleared by the Circle Director
- Please have your teams on the floor **15 MINUTES** before the scheduled start time. There will be a brief meeting and prayer with your officials at that time.
- Coaches are to stay BEHIND the team line at all times except to position players before an event.
- You can have a Line Assistant (a 3rd adult or teen) to help you with clubber's safety
- Ice and a First Aid Kit are available with the nurse.
- Rubber Gloves are available if blood is involved.
- **Any clubber hitting their head during an event will be removed for the remainder of the games.** No Exceptions!
- **You are to stay behind the lines at all times except as previously explained.**
- Please help keep the meet moving.

Introduction of Teams

At the beginning of the meet, we will introduce all teams. When your team is announced, have everyone wave to the crowds.

Ending

At the end of the meet, as teams are announced:

1. Please have your entire team stand on your quadrant of the circle.
2. **IF USED: WRIST BANDS ARE TO REMAIN ON UNTIL DISMISSAL.**
3. The Circle Director and Line Judges will hand the awards and patches to a coach of each team.
4. Collect the wrist bands after dismissal, count and please return them in the same way you received them.