

Name: \_\_\_\_\_

Awana Name: \_\_\_\_\_

Position: \_\_\_\_\_

Awana City: \_\_\_\_\_

## CALVARY BAPTIST CHURCH AWANA GAMES

### OFFICIALS' EXAM

2026

#### **THIS IS NOT AN OPEN BOOK TEST!!**

#### **TRUE OR FALSE**

- \_\_\_ 1. In games using tape boundaries, players stepping on the tape are disqualified whether they step over the tape or not.
- \_\_\_ 2. An official is a spiritual leader out on the game floor.
- \_\_\_ 3. It is a sign of incompetence or ignorance of the rules on your part, if you consult with your Circle Director.
- \_\_\_ 4. A secondary objective of being an official is to see that the overall running of the meet goes smoothly.
- \_\_\_ 5. Participants are allowed to run in the Marathon Medley if they ran in the Sprint Relay.
- \_\_\_ 6. Judges should introduce themselves to the coaches the first time they start judging that team.
- \_\_\_ 7. Runners that are touched by the baton or the hand of an approaching runner must yield to the right.
- \_\_\_ 8. A judge should act as a coach as well as a judge.
- \_\_\_ 9. Judges should remind coaches to keep the meet moving along smoothly.
- \_\_\_ 10. A team is disqualified from the Three-legged Race if it falls down in this event.
- \_\_\_ 11. In the Marathon Medley, each runner runs 4 laps.
- \_\_\_ 12. Judges must inform the Circle Director of any potential safety problems immediately.
- \_\_\_ 13. When a circle pin is knocked over, all runners must pass on the outside of where the pin should be or they will be disqualified.
- \_\_\_ 14. The only thing an official must concern himself with is the details of all the rules.
- \_\_\_ 15. Knocking over a scoring pin in any game is a disqualification.
- \_\_\_ 16. First player to touch a scoring pin with the baton wins.
- \_\_\_ 17. In Knock It Down, beanbags thrown before the time is up only count if they knock the pin over before time expires.
- \_\_\_ 18. In the Bean Bag Relay, the player in the center of the circle must keep at least one foot inside the triangular box when he/she is tossing the beanbag, but does not need to keep that foot on the floor.
- \_\_\_ 19. A team is not disqualified from the Agility Race if it knocks over a scoring pin only for this event.
- \_\_\_ 20. In the Agility Race, heat 2 has the 3<sup>rd</sup>-4<sup>th</sup> grade boy running.

- \_\_\_\_\_ 21. In all the Relays, the baton must be passed inside the participant's own team zone.
- \_\_\_\_\_ 22. In the Four-Way Tug, you as a judge should always place the beanbag on the next hash mark each time the signal sounds.
- \_\_\_\_\_ 23. After passing the baton, a player must move to the right to avoid interfering with other players.
- \_\_\_\_\_ 24. In the Four-Way Tug, both players must have possession of the rope when one of them picks up the beanbag.
- \_\_\_\_\_ 25. If a rerun is called for by an interference call, all teams will participate.
- \_\_\_\_\_ 26. In the Balloon Relay, the only players, after the game starts, that can disqualify their team for that heat are the ones occupying zones one and three.
- \_\_\_\_\_ 27. When two teams touch their scoring pins at the same instant, a tie is declared.
- \_\_\_\_\_ 28. In the Bean bag Bonanza, all players' hands must go all the way to the floor when placing a bean bag inside the triangle.

**SHORT ANSWERS**

A disqualification may be called by:

29. The \_\_\_\_\_ or  
 30. A \_\_\_\_\_ for

(Give four of the six reasons listed in the rulebook for a Disqualification – **do not give specific game rules**)

31. - 34 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_  
 \_\_\_\_\_

35. Define a false start: \_\_\_\_\_  
 \_\_\_\_\_

Name the five events in which the Passing Rule is in effect.

36. \_\_\_\_\_  
 37. \_\_\_\_\_  
 38. \_\_\_\_\_  
 39. \_\_\_\_\_  
 40. \_\_\_\_\_

**MATCHING**

41-50 - Arrange the 10 Awana Games events below in the proper order by placing the letter of the event next to the proper number.

- |                      |               |
|----------------------|---------------|
| A. Sprint Relay      | Game 1. ____  |
| B. Agility Race      | Game 2. ____  |
| C. Balloon Relay     | Game 3. ____  |
| D. Beanbag Relay     | Game 4. ____  |
| E. Marathon Relay    | Game 5. ____  |
| F. Marathon Medley   | Game 6. ____  |
| G. Knock It Down     | Game 7. ____  |
| H. Four-Way Tug      | Game 8. ____  |
| I. Beanbag Bonanza   | Game 9. ____  |
| J. Three-legged Race | Game 10. ____ |

**THIS EXAM MUST BE RECEIVED BY THE Event Coordinator BY 2-21-2026.**

**MAIL COMPLETED FORMS TO:**

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