



# 2026 T&T BIBLE QUIZ RULE BOOK

Calvary Baptist,  
Little Egg Harbor, NJ

[www.CalvaryLEH.org/awanaregionalevents](http://www.CalvaryLEH.org/awanaregionalevents)



## **Event**

1. Bible Quiz teams consist of clubbers in 3<sup>rd</sup>- 6<sup>th</sup> grade in Mission: Evidence of Grace.
2. Teams consist of 1-3 clubber and may be coed.
3. A church may register as many teams as they would like. For example, a church may enter just one team or enter several teams.

## **Registration**

1. Registration Fee is \$25.00 per team of 2 of 3.
2. Registration Fee is \$20.00 per team of 1.
3. To register, use the link below or scan the QR code.
4. Registration fee must be paid for team(s) to be accepted.

<https://calvarybaptistchurch-egg.subspla.sh/wwwkqsy>



## **Quiz Format Overview**

Awana Bible Quiz will cover:

- Start Zone
- Units 1-2 in Mission: Evidence of Grace.

## **Multiple-choice Quiz**

The multiple-choice segment allows TEAMS to perform in a low-key competitive atmosphere. TEAMS from each book are given an opportunity to answer a series of multiple-choice questions USING ONE SET OF PADDLES PER TEAM MEMBER.

## **White Board Quizzing**

This segment allows Teams to perform in a low-key competitive atmosphere. Teams from each book are given an opportunity to collaborate and answer a series of questions by writing their one answer on a white board.

## **Scoring**

The team's White Board score is the team score.

The highest individual's score for the paddles segment will be the team's score.

10 points for each correct answer. All answers correct in any segment - bonus 10 points per segment.

## **Team Organization**

1. The organization of the regional Bible Quiz meets depends on the number of churches and teams participating. A minimum of two teams is required for competition in any book
2. A team refers to the participants quizzing together- not to a total group of clubbers representing a church.

## **Registration**

1. Teams are accepted on a "first-paid" basis.
2. A church may enter an unlimited number of teams per book.

## **General Information**

### **Team**

Each clubber must quiz from the handbook in which they are currently working.

### **Apparel**

- We emphasize the importance of modesty, neatness and cleanliness in the apparel worn by both leaders and clubbers of all ages.
- All participants including coaches should wear your club's official Awana uniform.

## Quiz Questions and Answers

1. All questions will be taken from the material in the latest edition of the Awana Start Zones, handbooks, manuals and materials. Participants are not expected to interpret the materials.
2. The host church will determine quiz material covered.
3. Questions may be asked on any part of the material assigned, including verses, Bible readings, definitions, etc. THE STORYLINE IN EVIDENCE OF GRACE WILL NOT BE QUIZZED ON.
4. The quizmaster prefaces each question with the word "question." No talking is allowed from the word "question" until the answer is given.
5. Should the quizmaster read a question improperly, the question may be reread or discarded and a new one selected.
6. All Bible verses must be quoted word-perfect according to the latest edition of the Awana handbook. If requested, the quotation must include the complete reference.
7. *Recording of questions in any form is expressly prohibited. This includes written, digital or analog formats.*
8. *Photography is strictly limited to those times prior to questions and subsequent to the current round of quizzing. Any form of recording during the current round of quizzing including still or video photography is expressly forbidden.*

## Use of Handbooks, Bibles, etc.

Once the Bible quizzing has begun, no further studying of handbooks, Bibles or other materials is allowed.

## Time-outs

1. Coaches may request that the quizmaster declare a time-out.
2. The quizmaster is the only official who can declare a time-out.

## Coaches

1. Each team is allowed only one official coach during the quiz meet. OTHERS MAY ASSIST THE COACH.
2. An individual may coach more than one team from their church.
3. The team coaches may talk to their teams while the teams rotate for their quiz.
4. Coaches may confer with their team members at the request of the QuizMaster.

## Appeals

1. Only the official coach may appeal a question or an answer during the multiple-choice quiz. The coach does this by calling out "question." The immediate preceding question is the only one that may be appealed by the coach.
2. All appeals are directed to the quizmaster. When recognized, the coach confers privately with the quizmaster. After the coach voices the question, the coach must return to his or her seat while a decision is being made.
3. The quizmaster may consult with any other judges, event coordinator or church officials before making a decision. In all cases, the decision of the quizmaster is final.

## Bible Quiz schedule:

1. Teams are to be checked in by their coach at the time stated by the event coordinator.
2. Coaches will verify the names of their quizzers listed in the registration and provide updates when they check in for the quiz meet.
3. Exact schedule will depend on the number of teams registered.

## Approximate schedule for churches in the T&T quiz will be:

9:00- 9:15 a.m. - Team Arrival & Registration  
9:20- 9:35 a.m.- Welcome, Recognition of Teams, Prayer, T&T Theme Song, Explanation of Procedures  
9:40-10:25 a.m.- **1st PERIOD** Multiple Choice Paddle Quiz – Evidence of Grace Teams  
10:35-11:20 a.m.- **2nd PERIOD** White Board Quizzing Evidence of Grace Teams  
11:30-11:50 p.m.- Offering, Devotional (Singing- optional)  
12:00 p.m.- Awards Ceremony and Closing Prayer

## Rules for the Types of Quiz

### Multiple-Choice Paddle Quiz

1. Quizzers from each team by book will be asked a series of multiple-choice questions.
2. Questions and possible answers will be read once. There will be three answers to choose from. Quizzers have 10 seconds to determine their choice of answers. Questions may be read twice if the quizmaster deems necessary or if a quizzer raises their hand indicating he/she would like the questions and answers repeated.
3. During the reading of the questions, quizzers must look down at their hands while deciding their answers. Looking any other place may be an automatic disqualification from that question.
4. When all answers have been given, the quizmaster will say, *"Select your answer"*. When the ten seconds are up, the quizmaster will call, *"Paddles up."*
5. During the ten-second-answer time, quizzers select the answer they believe to be correct. Then, at the call *"Paddles up,"* all will raise their answers simultaneously.
6. After the *"Paddles up"* call has been made, no paddle may be exchanged for another paddle.
7. If a team's paddle is raised late, the team is disqualified from that question.
8. At the *"Paddles down"* command, participants must lower their paddles.
9. Teams are awarded 10 points for each correct answer. (Bonus of 10 for all correct)
10. The format will be 10-20 questions within the allotted time for each team.

### Sample Questions

1. According to Romans 5:8, what did Christ do while we were yet sinners?  
A. Died for us  
B. Died for the ungodly  
C. Entered in the holy place
2. Which of the following words is NOT in John 10:28?  
A. Eternal  
B. Undefined  
C. Perish

### White Board Quiz

1. Each team by book will be asked a series of questions.
2. Questions will be read once. Teams will have 20 seconds to determine their answers. Questions may be read twice if the quizmaster deems necessary or if a quizzer raises their hand indicating he/she would like the questions repeated.
3. During the reading of the questions, quizzers must look down at their hands.
4. When the quizmaster finishes reading the question, he will say, *"Discuss your answer"*. When the time is up, the quizmaster will ask for the teams to reveal their answer.
5. During the twenty-second-answer time, teams discuss and write the answer they believe to be correct. Then when the time is up the quizmaster will ask the teams to show their answers simultaneously.
6. Teams must keep their whiteboards held up until they are told to erase their boards.
7. Teams are awarded 10 points for each correct answer.
10. The format will be 10-20 questions within the allotted time for each team.

### Quiz Points

Scores from the whiteboard segment, and the **top** score in the multiple-choice quiz from each team are added together to determine the winning team.

### Tie Breaker

If at the end of competition there is a tie for the first through fourth places, a Tie Break segment may be held prior to awarding places.

### **Quiz Staff**

1. Each church must provide at least one adult worker who can assist with the quiz. They will receive instructions prior to assisting with the tests.
2. Staffing is at the discretion of the event coordinator.
3. Each staff member must arrive at the time designated by the event coordinator.
4. Quiz staff is to be in Awana uniform or other Awana shirt.

### **Event Coordinator or Host Church**

1. Makes sure facility and equipment are ready for the quiz. (Host church)
2. Lines up and confirms staff members. (Coordinator)
3. Lines up teams in the given area and send acceptance to the teams with information  
1. on the Bible Quiz time, place and other information. (Coordinator)
4. Keeps record of the teams registered and check in each team at the quiz meet. (Coordinator)
5. Send registration information to registered teams including the rule book. (Coordinator)

### **Quizmaster**

1. Conducts the multiple choice and whiteboard quiz program.
2. Maintains full authority over the conducting of the multiple choice and whiteboard quiz.
3. Reads the quiz questions.
4. Makes the final decision concerning any contested questions or answers with the assistance of the judges.

### **Judges for the Multiple-Choice Paddle Quiz & Whiteboard Quiz**

1. Check to make sure the quizmaster reads the questions correctly and clearly.
2. Assists in any decision concerning any contested questions or answers.
3. Judges will advise the Quizmaster in any decision concerning questions or answers that are appealed.

### **Scorekeepers**

1. Scorekeepers record the points of those teams assigned to them on the scoresheets provided throughout the quiz.
2. Turns in their scoresheets to the head judge/event coordinator.

### **Awards**

#### **Team Awards**

First place: award for each team member and one for the church

Second place: award for each team member

Third place: award for each team member

Fourth place: award for each team member

#### **Individual Awards**

Bible Quiz Champion: perfect scores in both written and multiple choice

High Honor Quiz: scoring 100% in any one part of the Quiz Meet

#### **Participation Awards**

Participation awards are given to all clubbers who participate in Bible Quizzing.

### **Preparing Teams for Quizzing**

1. Pray for your quizzers. Pray that the truths they are studying will have an impact on their lives.
2. Select coaches to work with prospective quizzers in each club.
3. Coaches should thoroughly review the handbooks and design practice questions.
4. Select team members and alternates as soon as possible.
5. Explain the Quiz rules to team members so they know what to expect.
6. Work with team members to be sure they really understand the handbook material that they have memorized.
7. Instruct team members to know all verses and references (word perfect), books of the Bible, Bible readings, questions, definitions, and other important concepts contained in the book.
8. Quiz team members and other clubbers as a pre-club activity, as part of Handbook Time, Large Group Time, or part of a Sunday evening service, and outside of club time.
9. Consider challenging another church or club to a Quiz for extra practice.
10. Drill team members in various types of quizzing. Make sure you adhere to the rules of quizzing as given.