

Who Is God?



BIG IDEA

God made you, knows you, and loves you.



LEADER GOAL

Introduce students to the Bible and the Christian belief that God created every person with purpose and loves them deeply.



BEFORE STUDENTS ARRIVE

- Have Bibles or the Genesis 1:27 verse ready.
- Know where students will place shoes, water bottles, and scripts.
- Be ready to welcome students back and ask about their script reading.



WELCOME + CONNECT



LEADER SAYS

“Welcome back!
Did anyone start reading their script this week?
Which characters stood out to you?”

(Allow students to share.)

“Is anyone already thinking about a character they’d love to audition for?”

LIVE SPARK

MORE THAN WHAT YOU SEE

GRAB

A hand mirror.

IDEA

A mirror can show what you look like, but it cannot show everything that makes you you. God sees and knows the whole person.

SPARK

God made you, knows you, and loves you.

DO / SAY

[Look carefully at yourself in the mirror.]

"Okay. I'm doing a very important experiment. I'm trying to figure out... does this mirror actually know me?"

[Look into it again.]

"Well, it knows what my face looks like. It knows what my hair looks like. And apparently... it knows I have something right here."

[Wipe your face.]

"Very helpful."

"But can this mirror tell you what makes me laugh?"

[Pause.]

"Nope. Can it tell you what I'm really good at? Can it tell when I'm worried? Can it tell you what kind of friend I am?"

[Turn the mirror around.]

"No. A mirror can show you part of a person. But it can't show you the whole person."

[Hold the mirror toward the students.]

"Sometimes we look at someone and think we already know who they are. They're quiet. They're loud. They're funny. They're different. They got the big part. They made a mistake. But none of those things tells us everything about them."

[Turn the mirror face down.]

"The Bible tells us something a mirror never could. Genesis says that God created us in His image."

"That means your value doesn't begin with what you look like... or how talented you are... or what part you get... or what somebody else thinks about you."

"Your value begins with the God who made you."

[Pick up the mirror again.]

"And that gives us our Spark: GOD MADE YOU, KNOWS YOU, AND LOVES YOU."

[Gesture toward the group.]

"And here's the really important part: That's true about every person in this room."

"So today, let's find out a little more about the people God created."

THEN Move directly into Junior Week 2 Welcome + Connect / Small Group activity.



SPIRITUAL PRACTICE

WHO IS GOD?

LEADER SAYS

Every week at K2K we'll spend a few minutes learning about God. We learn about God by reading the Bible. The Bible is a collection of books filled with stories, poems, letters, and real events that teach us who God is and how much He loves people.

One of the very first things the Bible teaches is that God made the world and everything in it - including you and me. Listen to what the Bible says.

"So God created mankind in his own image."

Genesis 1:27

The Bible teaches that every person matters because every person was created by God. That means you matter. Your friends matter. Your family matters. Every person has value because God made them. Throughout this year, we'll keep learning more about who God is and how much He loves us.



DISCUSSION QUESTIONS

1**What's something that makes you unique?****2****What's one thing you're really good at?****3****How can we help everyone feel like they belong?**



K2K BASICS & EXPECTATIONS

At K2K...

- ✓ **You matter**, and we want to get to know you! The real and authentic you is important to us.
- ✓ **You can be yourself**. What matters most to us is who you are, not what you can do.

What we expect from you...

- ✓ Most importantly, treat one another the way you want to be treated.
- ✓ Encourage each other.
- ✓ Choose to be honest.
- ✓ Participate, play, and learn with cooperation and kindness. Be respectful.
- ✓ One person speaks at a time.



BOUNDARIES & CONSEQUENCES

- 1 If you are not able to treat others, the furniture, this building, or your leaders with respect, you will receive a warning.
- 2 If you are not able to speak kindly, take turns, or keep hands to yourself, you will receive a warning.
- 3 After two warnings, we will pause what we're doing to speak with the K2K Staff.
- 4 At that time, you will be given a choice to change the behaviour and / or contact family to decide next steps if involvement at K2K is a good fit for you & the rest of us.

FULL LIST OF EXPECTATIONS - K2K RULES OF CONDUCT LINK



THIS WEEK - YOUR CHALLENGE!

CONTINUE READING YOUR SHREK SCRIPT.

As you read, think about these questions:



Which character stands out to you?



Is there someone you relate to?

BRING EACH WEEK:

- ☐ Script in a binder.
- ☐ Bring your script every week.
- ☐ Bring indoor/dance shoes.
- ☐ Bring a labelled water bottle.



CLOSING PRAYER

HOW TO INTRODUCE PRAYER

We like to end our small group time with a prayer to God. Prayer is talking to God and listening to Him just like talking and listening to your best friend. God hears us when we talk to Him. You may want to close your eyes, or sit with your eyes open, or hands out. It's your choice, whatever feels comfortable!

Dear God, thank you for bringing us together today. Some of us have come here feeling excited, and some of us have come feeling nervous or unsure.

Please help us all to feel welcome, seen and heard. Help us to be kind, patient, and understanding with one another.

Thank you for being with us as we try new things, and look to get comfortable at K2K. We are thankful that you have created each of us unique and special.

We are excited for the new season and to get to know you and each other better. Amen.

Connection Activities



SUPPLIES

Nada



ACTIVITY 1 | NAME GAME

- Have students sit in a circle.
- Have one student say their name and their favourite food.
- The student beside them must repeat the name and food, then add their own name and favourite food.
- Continue around the circle, with each student repeating all the previous names and favourite foods in order before adding their own at the end.



ACTIVITY 2 | SHREK'S SWAMP JOURNEY

- Have students spread out around the room.
- One student says their name and their favourite animal, school subject, etc. The whole group repeats their name together.
- The leader calls out a Shrek-themed movement for everyone to do around the room:
 - “Donkey!” → gallop around
 - “Dragon!” → flap arms and stomp
 - “Shrek!” → take big ogre steps
 - “Fairy Tale Creature!” → silly hopping or spinning
 - “Swamp!” → freeze low to the ground
- After 15–20 seconds, pause and let another student share their name and something interesting about them before starting a new movement.