

PLAYER 8

That's what friends are for.

PLAYER 9

They believe in you, even on the days you find it hard to believe in yourself.

PLAYER 8

And they help you reach your goals.

PLAYER 9

No matter what they are!

(# 10 – FRIEND LIKE ME.)

Friend Like Me

Rollicking swing $\text{♩} = 91$

3

PLAYER 8:

1-3

Hit it!

PLAYER 8: *f*

5

Whoa! ——— Yeah, yeah!

ENSEMBLE: *f*

Wa-wa - wa. Wa-wa - wa.

9

mf

Ha! Ha! Ha! Well, A-li

Wa-wa - wa.

(PLAYER 8):



Ba - ba had them for - ty thieves; She - he - re -



za - de had a thou-sand tales. ____ But list-en,



you're in luck 'cause up your sleeves you got a



brand of ma - gic nev - er fails. ____ You got some



pow - er in your cor - ner now, some heav - y




am - mu - ni - tion in your camp. ____ You got some



punch, piz-zazz, ya - hoo, and how! See all you

27




got - ta do is rub that lamp, and I'll say:

29 **ALL:**




It's your de - ci-sion now, what will your plea-sure be?

32 **PLAYER 8:**



— Let me take your or-der, jot it down. You ain't

35 **ALL:**



nev - er had a friend like me. No, no, — no!

37 **ENSEMBLE:** **PLAYER 8:**



Life is your res - tau - rant. and