



INSTRUCTIONS

What Is Included:

- DeekDiver 12V motor and arm bracket collar
- (1) Weed cutting prop and mounting tool
- (1) 50' Power Cord with push button and battery clamps
- (4) Steel arms and leads for decoys
- (1) Anchor lead
- (1) Black tie to secure power cord to arm bracket
- (1) Mesh bag for transport and storage

Tools Needed: Two adjustable wrenches or two 10 mm wrenches (if you can find them!)

ASSEMBLY



Step 1: Remove motor from box, align tightening screw on collar directly under the power cord connection. This will allow the arms to be inserted without hitting the power cord connection. Tighten the bolt with two 10 mm wrenches.



Step 2: Locate prop, remove tape and steel pin from bottom of the prop. Insert the steel shear pin into the shaft of the motor (as shown on the right).





Step 3: Place prop over the motor shaft aligning the steel pin with the slot in the bottom of the prop. The plastic nut and tape must be removed from the top of the prop for the prop to be completely seated on the shaft. No jokes needed – we are being serious right now.



Step 4: Thread the plastic nut onto the shaft by hand (righty-tighty) making sure not to cross thread the nut on the shaft. Once it is started threading well, use the included mounting tool (as shown on the right) to finish tightening the nut. Tighten until hand tight and be careful not to over tighten. Don't use pliers or a wrench – you'll break it for sure cause you are kind of a beast!



Step 5: Not really a step, but this is what it should look like when you are done with step 4. Got it? Moving on...



Step 6: Unwrap the arms and insert one into the collar. Leave about $\frac{1}{2}$ " otherwise the wing nut will hit the side of the arm. Tighten the wing nut until the arm is secured. Repeat for the other three arms. When you are done, it will look like the picture on the right.





Step 7: Using the flexible black tie, wrap the power cord around the closest arm. This just keeps the cord out of the prop.



Step 8: Attach the decoy leads to the end of the arms and you can attach the other ends to the front of the decoys themselves. Attaching to the front of the decoys will give the decoys more of a diving/bobbing action. If you are using an anchor of some kind (not included), you can attach the anchor lead to the arms in the same place as the decoy leads (as shown on the right). Assembly complete!



TIPS AND TRICKS

Water Depth Adjustments

The decoy leads we included are about 18" long. This is good for water that is about 3' deep or so. If you are using the DeekDiver in water that is about knee deep (18" or so), then shorten the leads by tying them in an overhand loop/knot to take up the "slack" in the leads. If this isn't working for you, use a piece of string or other decoy lead material to make your own short lead. We like the flexible PVC decoy line (sold at most places you can buy decoys) a little better than just plain string but string will still work! Try to keep all the leads the same length as the DeekDiver works best when all the decoys are being pulled down the same amount. If you are trying to use the DeekDiver in water less than 18" deep, you might need to dig a hole just so the motor has somewhere to go when it is diving. We haven't gotten the DeekDiver to work really well in water less than 18" deep. It has a tendency to fountain the water if the prop is too close to the water's surface. If you find a good work around, please let us know and we'll let others know!

General Usage

The DeekDiver seems to produce the best results when the button is just pushed momentarily. Holding the button down for one or two seconds makes a lot of water move but the decoys just stay partially submerged. It doesn't look great but it makes a lot of motion so that might be just what you want. Try different things and see what you like.

There is a spinning blade on this product. Keep your hands out of the blade when it is running! Duh!

If the crimp on the decoy or anchor leads seems loose or is not holding, they can be crimped a little more with pliers. Don't crimp them too hard because you can crush and therefore cut the PVC line that you are crimping. We established you are a beast in Step 4 above so this could totally happen.

WARNINGS



Warning! The DeekDiver has a spinning plastic prop when it is running!

If you put your hand in it when it is on, you can get hurt so don't do that! Disconnect the DeekDiver from the battery every time you are going to touch or go near it and don't run it when your prized hunting dog is standing beside it!



Warning! The battery you use for the DeekDiver can seriously hurt you. Please read and follow all the instructions and warnings that come with the battery. Don't allow any conductive material to come in contact with both terminals of the battery at the same time. Trust us.



Warning! This product may expose you to chemicals including lead, which is known in the State of California to cause cancer. For more information, go to www.P65Warnings.ca.gov.

Limited Warranty: Show Me Ducks and its parent company, KDAR Company and its affiliates, warrants that this product is free from defects in material and workmanship for one year from the date of purchase. This warranty is extended to the original purchaser who uses the product in a consumer (end user) application. When used in a commercial application, this product is warranted for 90 days from the original purchase date. Show Me Ducks and KDAR Company will repair or replace, at our sole discretion, parts found to be defective in material or workmanship within the warranty period. Warranty services will be scheduled according to the normal work flow and business hours of the service center doing the work as well as the availability of replacement parts. All decisions from KDAR Company regarding this limited warranty shall be final.

Original Purchaser's Responsibility: Retail original proof of purchase such as cash register receipt or online order paid invoice. Contact Show Me Ducks at info@showmeducks.com for warranty.

Not Covered: 1- Transportation charges for sending or delivering the product to an authorized service center or returning the repaired or replacement product or part back to the customer. 2-Damages caused by ordinary wear, abuse, freeze damage, negligence, accident, or failure to operate or maintain the product in accordance with the instruction manual. 3- Damages caused by unauthorized repair or alteration.



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