

SPARKS

Safer Play and Risk Knowledge Sessions

Supporting healthy habits and informed decision-making in young people

About the Program

Amity's SPARK sessions help young people understand how gaming and risk-taking behaviours can affect their wellbeing and decision-making.

Developed for young people aged 12–16, the session explores:



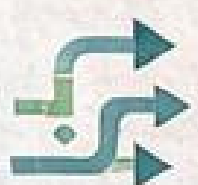
Adolescent brain
and emotional development



The impact of excessive gaming
and in-app purchases



Impulse control and healthy
decision-making strategies



Gaming-related harms and
the link to gambling-like features



Booking Information

📍 Available across Darwin and Palmerston

🕒 Session length: ~1 hour

👥 Suitable for: Ages 12–16

Book now:

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