

## **Rush Open - San Diego**

This event will be played under FIFA Laws and Regulations with the following modifications:

### **I. Final Team Check-In - Check Event Website**

#### *Check-In and Team Manager Reminders*

- All teams and players must register
- Teams **MUST** complete ON-LINE check-in on GOTSPORT
- Deadline to complete ON-LINE check-in is May 20th, 2026
- All credentials for players, coaches, and managers must be printed and laminated
- All teams must provide Medical Release Forms for all players they are registering
- Players **CANNOT** register for two teams within the same age group
- All out of state teams must provide a Travel Permit from their State

### **II. Eligibility**

- This event is open to all boys' and girls' teams who are registered and in good standing with their FIFA affiliated association.
- Teams will be accepted on a first-come-first-serve basis. Once the event fills, teams will be placed on a waiting list.
- If an age group does not have enough teams; teams registered will be given the opportunity to play up an age group if applicable.
- National Teams are not eligible.

### **III. Game Format**

**U13-U19 (11v11)** - Three-person referee crew per game. Offside is in effect. **Max roster of 18**

**U11-U12 (9v9)** - Three-person referee crew per game. Offside is in effect. **Max roster of 15**

**U9-U10 (7v7)** - One person referee crew per game. Offside is in effect. **Max**

**roster of 14**

#### **IV: Heading and Punting**

- U9, U10, and U11 will NOT be allowed to head the ball
- U9-U10 Punting is NOT allowed
- U9-U10 will have a build out line. Offside will start at the build out line
- Any U11 teams electing to play in the U12 division must sign the heading disclaimer before the first match.
- Allowed in all U12 and older divisions (9v9 and 11v11). Not allowed in U11 and younger divisions(9v9)

#### **V. Players and Reserves**

- Girls may roster on boys' teams; boys may not roster on girls' teams.
- Shin Guards must be worn by all players.
- Hard casts are permitted as long as the head referee approves. If permitted, all hard cast must be wrapped in Neoprene or foam rubber, bubble wrap
- Soft casts must have the approval of the Center Referee.
- No jewelry will be allowed.

#### **VI. Player Passes**

- Approved player passes are presented and checked at Final Team Check-in.
- Cards and Roster may be checked at any time during the games. Have them at the fields during the event.
- Failure to provide these documents at the fields may result in the team being withdrawn, or result in the forfeiture of game(s). There will be no refunds for games missed due to failure to provide documentation.

#### **VII. Substitution Procedure**

All teams are allowed unlimited substitutions with their entire roster. Unlimited substitutions may be made with the consent of the referee at the following times:

- Any stoppage of play, but player must be at the midfield line

### **VIII. Team Jersey Requirements**

- All teams/players uniforms should be identical
- All jerseys should have a number affixed to the back or front of jersey
- No two players on the same team should have the same number
- Home team wears WHITE/Visiting team wear DARK colored jerseys
- Goalkeepers will wear a jersey different from all players and refs jerseys
- If any conflicts, the HOME team will have to change

### **IX. Length of Game**

**11v11** - Two 35 Minute Halves

**9v9** - Two 30 Minute Halves

**7v7** - Two 25 Minute Halves

5 Minute Halftimes for all games! No stoppage time will be allowed to keep tournament games on time. Referee will start games ON TIME! No coin toss except in the semi-finals and/or finals. The VISITING team will always have the opening kickoff. Semi-Finals and Finals will have a coin toss to determine kickoff/sides. Forfeits will happen if game doesn't begin within 5 minutes of scheduled start time, and the opposing team will be by a 3-0 score. Any teams who forfeit a match will not be eligible for a championship round match. Substitutions are unlimited, but must be done at the half field line.

### **X. Schedules, Results, and Standings**

After every game the referee will complete a game card to report the score. The winning coach must verify both scores on the game card after the game.

### **XI. Game Balls**

The home team provides each match an official game ball to be used in all matches. It is the responsibility of both teams to have their tournament game balls at all tournament games and make every effort to ensure that this ball remains in play. The home team shall provide two game balls to start the game. If additional balls are needed, they may be provided by either team.

- ***U8-U12 teams use a size 4 ball.***
- ***U13-U19 teams use a size 5 ball.***

## **XII. Placement of Teams and Spectators**

- Coaching may only occur on the team's half of the sideline from the centerline to within 30 yards of the end line.
- Spectators for both teams will be positioned on the opposite side of the field from the teams. Spectators should sit directly opposite of their team ● Parents/Guardians are responsible for supervision of their children at all times.
- In the event that a child is lost, immediately notify any facility or tournament staff.
- Found children will be brought to Tournament Headquarters to be reunited with parents/guardians.

## **XIII. Tournament Officials**

- Referees must be currently registered with USSF
- Referees are assigned for all matches; however, teams must be prepared to provide a Club lines person, if necessary.
- **No referee abuse/ harassment is permitted. If it is determined by tournament staff that abuse/ harassment is taking place then the party responsible will be removed from the facility for the duration of the tournament.**

## **IVX. Facility**

- The Law prohibits the use of drugs and alcohol at any facility. Players/Parents in violation will be ejected from the tournament.
- This tournament is committed to promoting an environment that is free from harassment and violence in any form: verbal or physical intimidation; vandalism; drug, alcohol or tobacco use; gambling and inappropriate language. These policies apply to all players, coaches, referees and spectators.
- Pets are not permitted on the game fields.

## **XV. Unsportsmanlike Behavior**

- Zero tolerance for fighting or heckling. Persons exhibiting these behaviors

will be asked to leave the premises.

- Any player, coach, spectator or participant who is ejected from a game or participates in any misconduct may result in a warning, game forfeit, tournament disqualification or other action if necessary.

## **XVI. Red Cards**

Red cards will be administered as per FIFA laws of the game.

- A player sent off will not be allowed to play for the remainder of that game and the next game at a minimum. Violent Conduct may result in more than a one game suspension.
- After the suspension is served, the coach may pick up the pass in Tournament Headquarters.
- If a coach is Red Carded, he/she will serve an automatic mandatory one-game suspension for his/her team affected and will not be allowed on the premises during the suspension. A carded assistant coach/manager must be available or the ensuing match will result in a forfeit.
- ***All red cards (players and coaches) are reviewable by the tournament staff.***

## **XVII. Protests**

No protests will be heard.

## **XVIII. Scheduling**

- We do our best to meet all requests but make no guarantees that we can honor each of them, please be prepared to have an assistant coach available in the event the coaches games overlap.
- If you have any questions about schedules and potential conflicts please reach out to the tournament director pre-event.

## **XIX. Scoring**

- **Win - 3 points**
- **Tie - 1 point**
- **Loss - 0 points**
- **Shutout - 1 additional points**

## **TIES IN BRACKET STANDINGS AT END OF PRELIMINARY ROUND OF PLAY.**

*In the event of a tie within a bracket after preliminary games are complete, the following tiebreakers will be used to determine the winner of the bracket:*

1. Winner of head to head competition, if only two teams are tied in the bracket. If more than two teams are tied in the bracket, go to rule 2.
2. Team with the most wins
3. Team with the least goals against
4. Team with the most goals for
5. Penalty Kicks from the mark per FIFA Laws of the Game

*If 3 or more teams are tied after step 5, the event director will advise*

**Semi-Finals and Finals Matches:** Semi-Finals or Championship matches that are tied at the end of regulation will go into overtime. Two 5 minute, GOLDEN GOAL, halves will be played. If tied at the end of overtime, the game will go into Penalty Kicks from the mark per FIFA Laws of the Game.

## **XX. Awards**

Awards for Champions and Finalists will be provided at the end of their Championship match!

## **XXI. Weather Provisions**

Only the referee or tournament director and committee can cancel a match due to weather conditions. In the event of inclement weather the tournament director has the authority to reschedule matches and/or cancel tournament. If inclement weather pauses or cancels any of the tournament the committee will determine partial refunds to teams. If teams play 2 games there will be NO refunds.

**If any weather delay happens during a game and the game is at, or past half time, the score will be final. If the game is delayed before half then the game will continue after the delay.**

The tournament officials have the right to:

- Relocate or reschedule any game(s).
- Change the duration of the match(es).
- Cancel any preliminary game(s). Canceled matches may be decided by a shootout. The game is scored 1-0 for points determination.
- Preliminary games terminated by game or tournament officials may be considered official as of the termination time. The game may be

considered complete and the score at termination will be final and used for point's determination.

## **XXII. Injuries**

- Coaches are considered guardians for underage participants when the parents are unavailable, and for all players regardless of age, when impairment of mental status renders the player incapable of making an informed decision. As such, they have a responsibility to make decisions in the best interest of the health and safety of the player.
- A coach's decision to allow a participant to play, contrary to the recommendation of the medical staff, may leave the coach open to legal liability.
- If the coach is under the legal age; the team is required to have an official representative of legal age at the field who will serve as the legal guardian.
- Coaches/Managers are responsible for having emergency medical information for all players in their possession at all games.
- Referees are responsible for summoning the coach and first aid personnel onto the field, in the event of an injury.
  - The injured player will first be evaluated on the field by first aid staff.
  - If further evaluation is warranted, the injured player will be moved to the sideline when medically safe, according to emergency medical protocol.

***-Tournament Director has final say on any matter during the event.***