

# **YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**



## **BY-LAWS**

**2026**

## YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

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**BY-LAWS**  
**of the**  
**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**STATUS**

These By-Laws are made by the Board under the powers conferred on it by the Rules.

**DEFINITIONS AND INTERPRETATION**

1. Words and phrases defined in the Rules have the same meanings in these By-Laws, which are to be read in conjunction with the Rules.
2. In these By-Laws, unless the contrary intention appears:
  - “CIT” means the Conduct Investigation Tribunal.
  - “LoAF” means the Laws of Australian Football as published by the AFL.
  - “NCFPH” means the National Community Football Policy Handbook as published by the AFL.
  - “Tribunal” means the Independent Tribunal.
3. In these Rules, unless the contrary intention appears, the interpretation of words and phrases will be in accordance with the provisions for interpretation specified in Rule 4.2.

## **1. RULES OF THE GAME**

- 1.1** All football matches under the control of the League will be played in accordance with these By-Laws and the LoAF. In the event of an inconsistency between the LoAF and these By-Laws, these By-Laws shall prevail to the extent of the inconsistency.
- 1.2** The By-Laws and the LoAF are binding upon all Registered Players, supporters and parents of Registered Players, Member Clubs and Officials.

## **2. COMPETITION**

### **2.1 Home & Away Games**

- 2.1.1** The Premiership shall be determined by rounds of home and away matches followed by a finals series.
- 2.1.2** Four Premiership points shall be awarded for each match won.
- 2.1.3** Two Premiership points shall be awarded for each match drawn.
- 2.1.4** Ladders will be calculated using match ratio in all competitive Divisions with tiebreakers determined as per the By-Laws.
- 2.1.5** In the event that a club fails to field a team in any premiership match, the opposing team shall be granted a walkover and shall be awarded four (4) premiership points. Where a forfeit occurs, the team forfeited against must lodge a team sheet if it wishes its players to be credited with a game. The team giving the forfeit cannot lodge a team sheet.
- 2.1.6** A team shall be given a warning in the first instance that they forfeit. Any subsequent forfeits in that season by the same team shall result in a fine of \$300 from the League. The fine will not be applied where the teams organize and still play a practice match. Where the team who forfeits is the away team, at the discretion of the Chief Executive Officer, the home club may receive part or all of any fine issued as compensation for the loss of a scheduled match.
- 2.1.7** Prior to any season, where two clubs do not have a sufficient number of players to field a team each in a particular age group, they may apply to the League to merge their teams for one season only and must re-apply the following year if there is a requirement beyond one season for the same team. One of the clubs must be nominated as the club responsible for the merged team for the season; League approval for the entering of the merged team, along with a completed MOU from the By-Laws signed by both clubs (Schedule W).
- ### **2.2 Re-grading**
- 2.2.1** Re-grading will be affected by the League in its absolute discretion using the guidelines in the By-Laws (Schedule A).

- 2.2.2** Grading Pools will be used for all competitions (Under 11 - Youth). Ladders will be adjusted after the grading period so that only premiership points in matches against teams who end up in the same division will count.
- 2.2.3** If re-grading is considered necessary by the League at any other time during the season it will be affected at the discretion of the Chief Executive Officer.
- 2.2.4** Best and Fairest votes awarded to players during the grading rounds will be carried with any team who changes grades.

### **2.3 Withdrawal of Team**

- 2.3.1** If a Club withdraws a team from an Age Group, it will be withdrawn from the lowest Division of the Age Group in which the Club fields a team. The Club may approach the League if any variance is sought. The final decision as to location (Grading) of the Team will be made by the League.
- 2.3.2** If a Club withdraws a team after the fixture for Round 1 has been officially released, the club can be fined up to \$300 at the discretion of the Chief Executive Officer.

### **2.4 Team Sheets**

- 2.4.1** Team sheets must be created on-line in the Competition Management Platform prior to the commencement of the match.
- 2.4.2** Should a player arrive late they may take the field at any time provided the following procedure is adhered to:
- (a) The Team Manager shall inform the Opposition Team Manager of the player's arrival when such player is ready to take the field.
  - (b) Before the player takes the field, the player must have been selected to play on the Competition Management Platform team sheet.
- 2.4.3** Where it has been necessary to make changes to the On-Line team sheet, a club must ensure that the Online Team Sheet is altered accordingly by no later than midnight on the Sunday evening of the match.
- 2.4.4** All team sheets should record the names of the following:
- Players
  - Head Coach
  - Assistant coaches (if applicable)
  - Trainer
  - Runner (if applicable)
  - Goal Umpire (if not YJFL appointed)
  - Team manager
  - Umpire escort
  - Timekeeper

Failure to complete the team sheet correctly (both on match day and in the competition platform) with all match day officials may result in a fine.

## 2.5 Premiership Points

The League may at its discretion remove or alter points if a properly convened Conduct Investigation Tribunal finds against clubs for major rules breaches in a match.

## 2.6 Finals

At the end of the Home and Away Season the leading clubs in each division based on ladder positions shall play in a finals series in such manner as the League determines. The successful club at the end of this series shall be the Premier Club of the division.

**2.6.1** All clubs competing in the Finals series must comply with the guidelines set out in the By-Laws.

**2.6.2** Finals venues will be selected at the discretion of the Chief Executive Officer, with preference for Division 1 finals to be played at neutral grounds if possible.

**2.6.3** In cases where nine or more teams participate in a division, the finals series for that competition will be conducted with a Top five that plays finals over a four-week period.

## 2.7 Drawn Finals

**2.7.1** There shall be no drawn games in finals series.

**2.7.2** Should scores be drawn at the end of normal time then, after a four (4) minute break **when coaches may address their players**, a further ten (10) minutes shall be played with the teams changing ends after five (5) minutes.

**2.7.3** No officials, shall be allowed on the ground at the five (5) minute change of ends.

**2.7.4** Should scores still be tied then revert back to 2.7.2 until a result is achieved.

## 3. MATCH RULES

### 3.1 Starting Times

Play in all matches shall commence at times determined by the League.

**3.1.1** Clubs not ready to start play within five (5) minutes of the scheduled starting time shall be liable to a fine and after 10 minutes the game shall be forfeited. The Field Umpire shall have the discretion as to whether a game shall be forfeited or played as a normal game.

### 3.2 "All Clear" After Match

Within Fifteen (15) minutes of the termination of a match, Team Managers shall ascertain from the Officiating Umpire whether there were any reports made or whether the match was "All Clear".

### 3.3 Last Disposal Out Of Bounds

The “last disposal” rule will be used where any kick or handball that goes out of bounds without being touched will result in a free kick to the opposition. If the ball is touched or the umpire is unclear that it wasn’t touched, the field umpire will call for a ball up approximately 10 metres inside of the boundary line.

### 3.4 Centre Square Infringement

The Centre Square Infringement Rule will only be adjudicated by League appointed Umpires.

### 3.5 Score Disputes

In the event of a dispute between goal umpires as to the scores, the score card that is agreed between that of both Timekeepers and that of one Goal umpire shall be final. If a dispute remains the matter is to be referred to the CIT for decision.

### 3.6 Length of Quarters

Age Group	Quarter Length	QT Break	HT Break	<sup>3</sup> / <sub>4</sub> Break
U8 Mixed	10	5	5	5
Kickstart Girls	12	5	5	5
U9 Mixed	12	5	5	5
U10 Mixed	15	5	5	5
U11 Mixed	15	5	10	7
U11 Girls	15	5	10	7
U12 Mixed	15	5	10	7
U12 Girls	15	5	10	7
U13 Mixed	15	5	10	7
U14 Girls	15	5	10	7
U14 Mixed	17.5	5	10	7
U15 Boys	20	5	10	7
U16 Girls	17.5	5	10	7
U16 Boys	20	5	10	7
Youth Girls	17.5	5	10	7
Youth Boys	20	5	10	7

Instructions to Timekeepers relating to adding time and sounding siren to end play are shown at By-Law 5.6

### 3.7 Times Between Quarters

**3.7.1** No spectators are to enter the centre third of the playing field (between each arc, including the centre square at any break). Only match officials, umpires, and players, identified clearly in the bib relevant to their role, may enter the playing field during this period.

Parents and spectators may not cross the boundary line at any break for the purpose of approaching the team huddle.

There is no restriction on where the huddle may be positioned (but must be between the forward arcs).

The Ground Manager and/or Umpire Escort should ensure during breaks that parents/spectators are not to approach the umpires or officials.

In any grade, parents or spectators are permitted to cross the oval and kick the football inside the forward arcs.

- 3.7.2** Teams competing in the next fixtured game may warm up on the ground at  $\frac{3}{4}$  time. Teams must have vacated the playing field prior to the commencement of the fourth (4<sup>th</sup>) quarter.

### **3.8 Termination of Game**

- 3.8.1** If a match is terminated prior to the half time period the match shall be deemed to be drawn.
- 3.8.2** If a match is terminated at or after the half time period and before the scheduled completion, the scores at the time shall be deemed the final scores of the match. The team with the highest score shall be deemed the winner of the match.
- 3.8.3** Only a Field Umpire or YJFL official can terminate a game. Where a team has refused to continue a game, the matter will be reviewed by the Chief Executive Officer to determine appropriate action. In any circumstances where a game has been terminated the Field Umpire/s must provide a detailed report to the League.

### **3.9 Incident Reporting**

Where an incident requiring an emergency service such as an ambulance occurs at a venue on match day, and a league appointed medic is not in attendance, a report on the incident must be completed and sent to the League in writing.

### **3.10 Use of Audio or Visual Recording Equipment**

- 3.10.1** The use of audio or visual recording equipment is not permitted on the field of play while the match is in progress.
- 3.10.2** The use of visual recording equipment to film a game is permitted. Any club wishing to do so will be required to make vision available to the YJFL if requested.

### 3.11 Starting Positions

At each centre bounce in a match, the following starting positions shall be observed by each team:

Players	Backs	Mids	Forwards
18	6	6	6
17	6	5	6
16	5	6	5
15	5	5	5
14	4	6	4
13	4	5	4
12	4	4	4
11	4	3	4

## 4. GROUNDS

### 4.1 Grounds

Matches must be played at the venue and/or ground at the start time allocated in the published fixture, unless a change in venue/ground or the start time is approved by the YJFL.

### 4.2 Ground Size

If both Clubs agree, the size of the ground for games up to and including the Under 11 level may be reduced in size.

### 4.3 Home Team Responsibilities

The home team shall be responsible for the provision of:

- 4.3.1 A suitable ground.
- 4.3.2 Four Goal and Behind posts of standard size and suitably padded.
- 4.3.3 Two footballs of a size required for the grade and in good match condition: Ball size and colour as per the By-Laws.
- 4.3.4 A clearly defined and visible white or black Boundary line:
- 4.3.5 A bell or siren of sufficient tone to be easily heard all over the ground. (No vehicle horn may be used)
- 4.3.6 A goal line 9 metres long, a centre circle 3 metres in diameter and an outer circle 10 metres in diameter shall be clearly defined. Both circles to be divided into two semi circles, by drawing a straight line parallel with each goal line. A fifty (50) metres centre square shall be clearly defined.
- 4.3.7 Two (2) sets of interchange lines:
  - One (1) to be placed near the Pavilion for injured Players only.

- One to be placed away from the major spectator area (Pavilion) for normal player interchange.

**4.3.8** A line one metre from the boundary in from each coach's area, marked on the ground. All playing and coaching personnel shall remain behind the line at all times. A fine will be imposed for non-compliance.

**4.3.9** Where grounds are unfenced -

- the area behind the goals shall be fenced or roped off for an area of twenty-five (25) metres wide, and five (5) metres deep; and
- a second line shall be marked not less than three (3) metres out from the boundary line around the perimeter of the ground, to indicate where spectators should stand.

A failure to comply with any part of this By-Law may result in a fine being imposed.

**4.3.10** Each venue shall have two coaches' benches, one for the home team and one for the away team. Each shall have adequate shelter from inclement weather and sufficient seats or bench space for six people to sit.

All Coaching Bench areas shall be located opposite pavilion where crowds gather unless permanent structures in place dictate otherwise. All Coaching bench areas shall be roped off for an area of Three (3) metres either side by Three (3) metres deep. A fine may be imposed for non-compliance.

**4.3.11** A pair of Goal Flags.

**4.3.12** An approved Clock Timer.

**4.3.13** A stretcher at all home grounds. The stretcher should be located in a visible and easily accessible location.

**4.3.14** The home team should ensure a working defibrillator is available at each home venue.

**4.3.15 Score Boards**

The Home Team Shall be responsible for the provision of a Scoreboard so that the scores of the game being played are displayed. A fine will be imposed for non-compliance.

**4.3.16 Ground Inspection**

The Home Team shall be responsible for conducting, prior to each day's play, a ground inspection and must complete a Ground Inspection Report Form– Risk Management.

If any player or official is of the opinion that the venue is unsafe for play for whatever reason, they should discuss this with their team manager who can then consult with the umpire(s) and/or ground manager.

If on the day of any match the umpire(s) and both team coaches deem that the playing surface is unsafe for play to commence or continue, the game shall be cancelled or abandoned. If the coaches cannot agree on the suitability of the ground for play the umpire(s) shall have the final decision.

#### **4.3.17 Recording of Scores**

Home teams are responsible for entering scores through the Competition Management Platform by 6.00pm on match day. A fine will be imposed where scores are entered late

#### **4.4 Away Team Responsibilities**

**4.4.1 The Away Team** shall supply a pair of Goal Flags

#### **4.5 Adverse Weather**

**4.5.1** In the event that the Chief Executive Officer of the League shall decide that conditions are such that matches will not be played, they shall if possible be allocated to an alternate day.

**4.5.2** Where it is not possible to replay ALL matches, the round may be considered void in the unfettered discretion of the Chief Executive Officer.

**4.5.3** Where weather conditions are adverse on match day, or conditions deteriorate during a match, the field umpire(s) may determine that a match should be abandoned in which case By Law 3.8 applies.

### **5. MATCH OFFICIALS**

#### **5.1 Authorised Persons**

Authorised persons within the Coaches area may stand inside the fence provided they are identified by approved League apparel.

**5.1.1 The maximum** number of officials allowed in this area is Five (5) comprising of:

- 1 – Head Coach
- 1 – Assistant Coach
- 1 – Assistant Coach (female or graduate of YJFL Youth Coach Academy)
- 1 – Runner
- 1 – Trainer

Coaches must coach from within the designated Coaches area. One Assistant Coach is allowed to be within the designated Coaches area. A second female or YJFL Youth Coach Academy graduate Assistant Coach is also allowed.

From Under 15's up, another Assistant Coach may be utilised and must be positioned outside the fence, within the zoned off area behind the coach's box.

- 5.1.2** A second trainer may be positioned inside the fence on the opposite side of the oval to the coaching area.
- 5.1.3** Match Officials, including Trainers, Runners, Boundary Umpires, Goal Umpires, shall not Coach from the sidelines or from the field or interfere with opposition players or officials, either verbally or physically.
- 5.1.4** A player support person, wearing the appropriate bib, and having received the appropriate permission, may enter the field of player and the huddles as outlined in the By-Laws.

## **5.2 Coaches**

- 5.2.1** All Coaches and Assistant Coaches must be registered with Coach AFL at a minimum Foundation Course prior to coaching. Coaches and assistant coaches are required to associate their Coach AFL account with the club and age group they are coaching and enter their WWCC into the League provided platform.

Coaches and Assistant Coaches are required to maintain their currency within Coach AFL system by registering and meeting the requirements annually.

- 5.2.2** Clubs must ensure all coaches and assistant coaches have a current Foundation Level accreditation or higher prior to the commencement of the season.
- 5.2.3** Coaches are not permitted inside the boundary line while a match is in progress, except to attend to an injured player where there is insufficient help from a trainer or other recognized Official. Non-compliance with this Rule may result in disciplinary action by the YJFL.
- 5.2.4** Coaches and Assistant Coaches must wear approved identification as supplied by the League. This apparel must be the outer most garment worn.
- 5.2.5** To coach in the YJFL all coaches are required to attend a YJFL sanctioned coaching session during the course of the season. Non-compliance may result in a sanction for the club or a suspension for the coach.

## **5.3 Runners**

- 5.3.1** Runners must wear approved League apparel, visible at all times. Runners must also wear black pants or shorts.
- 5.3.2** All runners must be registered with Coach AFL at a minimum Foundation Course prior to running. Runners are required to associate their Coach AFL account with the club and age group they are running for and enter their WWCC into the platform provided by the League.
- 5.3.3** A Runner may only enter the field during a break in play, long enough to deliver two (2) messages and shall return directly to the coaching area before the resumption of play.

- 5.3.4** Runners must not coach, barrack or in any way deliberately obstruct play or interact (physically, verbally or by the use of any gesture) with an Umpire, or a Player or an Official from the opposing team.
- 5.3.5** Failure to adhere to 5.3.3 or 5.3.4 will result in a white card being issued to the Head Coach by the umpire or a YJFL official in the first instance. A second offence will result in the removal of the Runner for the game
- 5.3.6** If the Head Coach refuses to comply with the request for removal of the runner, the match will be abandoned, and full points awarded to the opposing team.
- 5.3.7** Continual breaches by runners noted by YJFL officials or by the umpires may result in a club fine and/or disciplinary action against the runner involved.
- 5.3.8** Any team that has a runner suspended will be unable to replace them for the duration of the suspension.

#### **5.4 Trainers and Water Carriers**

- 5.4.1** All Trainers shall wear approved League apparel, visible at all times. A fine will be imposed for non-compliance.
- 5.4.2** The Trainers role is to:
- Attend to injured players on the ground. If any injury appears to be serious, qualified medical assistance should be obtained immediately.
  - Be responsible for the venue's stretcher to be readily available and visible at the edge of the ground.
  - A trainer is not permitted to act as second runner or to coach players and may remain on the field only for the length of time taken to treat an injured player. Failure to conform will result in a demand from the umpire for the replacement of the offender and disciplinary action by the League.
  - A Trainer may carry water when attending an injured player, but is not permitted to act as a Water Carrier.

It is also recommended that the phone numbers of each player's parents or guardian are available and that relevant medical conditions of players are known.

- 5.4.3** Each team will be permitted to have one (1) water carrier. The designated water carrier must be eighteen (18) years of age or younger.

Water Carriers are to be positioned in the designated location (on the opposite side of the ground to the coaches' boxes. Water Carriers are only permitted to enter the playing arena during a substantial break in play Water Carriers must wear approved League apparel and must not coach,

barrack or engage in any interaction with players. The Field Umpire(s) may pay a free kick against the offending team where a Water Carrier is on the arena during general play.

**5.4.4** Concussion Management. All clubs are to adopt the AFL position statement 'The Management of Concussion in Australian Football with Specific Provision for Children 5-17 years' for all age groups, and to ensure that all Team Managers, Coaches and Trainers adhere to the policy. Clubs must follow the most recent AFL Guidelines on Concussion Management and Return to Play procedures, including an enforced break from training and matches following a diagnosed concussion.

**5.4.5** Any suspected concussion to a player must be entered in the competition management platform and that player will not be permitted to be selected on a team sheet until cleared by the club Head Trainer in the competition management platform.

**5.4.6** Each venue shall have an attending qualified medic organised by the League. The Trainer shall remain the first level of care for injured players. The attending medic will offer additional support and guidance, such as first aid treatment and/or monitoring symptoms, as required.

## **5.5 Goal Umpires**

Goal Umpires shall each wear a goal umpire bib or coat as the outer most layer.

## **5.6 Timekeeper**

Each team must supply a Timekeeper. Both Timekeepers are to complete all details on the timekeeping card, including the scores, and sign the timekeeper's card on completion of the game.

**5.6.1** The Field Umpire can instruct the Timekeepers to add time. This includes when the match is held up to remove an injured player from the field or for any other abnormal time lost. Any time added for that quarter will be for that quarter only. The remaining quarters will be of the prescribed length for the competition.

**5.6.2** The Timekeepers shall sound the siren to signal the end of a quarter until a field Umpire acknowledges that the siren has been heard and brings play to an end.

**5.6.3** Where the Umpire has mistakenly heard the siren to sound the end of playing time or the siren sounds mistakenly prior to the end of a quarter the Timekeepers must alert the Field Umpire as soon as possible of the error.

## **5.7 Boundary Umpires**

**5.7.1** Boundary umpires will not be used in all competitions during the home and away season. The field umpire will be responsible for adjudicating whether the ball has gone over the boundary line using the Last Disposal Rule.

**5.7.2** The YJFL will endeavour to appoint boundary umpires in finals matches to adjudicate whether the ball has crossed the boundary line where available.

The field umpire will call for a ball up approximately 10 metres inside of the boundary line as per the rules used in the home and away season.

## **5.8 Umpire Escort**

An adult Umpire Escort shall be supplied by both the Home Club and the Away Club. The Umpire Escort must wear the League approved Bib identification. The Umpire Escort shall be required to escort the Field Umpire/s onto, or from, the field at the commencement of the match, half time and after the match and to stand with the Field Umpires during the quarter time and three-quarter time breaks.

## **5.9 Team Manager**

A Team Manager must wear the League approved Bib identification as the outer most layer. Team Managers must not approach, or interact with, opposition players and officials apart from liaising with the opposition Team Manager. Team Managers are not to be in the Coaches areas.

## **5.10 Contact with Umpires**

Team managers may only approach the Umpires at breaks in play regarding administrative matters, such as ground condition, team sheet compliance or clarification of red/yellow cards. They are not permitted to approach the umpires to discuss umpiring decisions. As per the Laws of Australian Football (5.5) – the captain, vice-captain or runner may request that the field umpire count the number of players of the opposing Team who are on the playing surface at any time during a match.

**No other team official, parent or spectator is permitted to approach the umpires during a match. Any team official, parent or spectator who does approach an umpire may face sanction.**

## **5.11 Ground Manager**

At each venue, the Home Club shall supply a Ground Manager for each match who will be responsible for monitoring crowd behaviour and bringing any inappropriate conduct to the attention of club officials. The Ground Match Manager will also be the point of contact for any queries or concerns about the venue. A Ground Manager must wear the League approved identification as the outer most layer. The Ground Manager must be a responsible adult and should not hold any other match day official role (e.g., the Ground Manager cannot be the Team Manager, part of the Coaching group or the Canteen Manager).

# **6. PLAYER ELIGIBILITY**

## **6.1 Age groups**

**6.1.1** The clubs of the league shall play in their respective age groups for Premiership points.

**6.1.2** Age groups shall commence on the first of January of the current year. Exceptions may be permitted upon application to the League.

- 6.1.3** Clubs must confirm the age of any registered player at their club. Failure to do so may result in sanctions.
- 6.1.4** In accordance with the Youth Boys Player Retention Policy, permission may be granted for players that are born between 1 January – 30 June of the year they turn 18 (and so are otherwise ineligible for the U17.5 competition)
- 6.1.5** Application must be made to the YJFL in writing on the form contained in the By-Laws by the YJFL Club, for each player requesting an exemption to play under the Youth Boys Player Retention Policy (Schedule S). Applications should be made by February 28, applications after this will require exceptional circumstances approved by the Chief Executive Officer.
- 6.1.6** A Youth Boys team may only play a maximum of 5 players on an overage permit in each Youth Boys match.
- 6.1.7** Players are required to play in an age group that is consistent with the age group eligibility listed in the AFL National Community Football Policy Handbook (NCFPH).

Age Group	Minimum age to participate in an age group (age as at 31 December in the year prior to the applicable playing year)	Age turning in the applicable playing year
Under 8	7 *	7 * or 8
Under 9	7 *	7 *, 8 or 9
Under 10	7 *	8, 9 or 10
Under 11	8	9, 10 or 11
Under 12	9	10, 11 or 12
Under 13	10	11, 12 or 13
Under 14	11	12, 13 or 14
Under 15	12	13, 14 or 15
Under 16	13	14, 15 or 16
Under 17	14	15, 16 or 17
Under 18	15	16, 17 or 18^

\* A player must have turned 7 years of age prior to 30 April in the playing year

^ Players turning 18 years of age between 1 January and 30 June in the playing year must apply for permission to play under the Youth Boys Retention Policy

A player may apply for an exemption to this policy where exceptional and compelling circumstances exist, as referred to in the NCFPH.

- 6.1.8** An application for a Player to play in an age group game involving other players who are three [3] or more years above the player's actual age will need to complete the *Underage Application to Play Up* form in the NCFPH, as well as any other relevant supporting documentation. The coach of the player's team is responsible for assessing whether the player has the

physical and mental maturity to safely play in the older age group. In undertaking this assessment, the coach must take into consideration the Coaches Code of Conduct requirements to consider maturity levels and to stress safety always.

- 6.1.9** League approval must be provided to any player that applies to play in an age group outside of those permitted before they take the field in a match.

## **6.2 Penalty for playing non-permitted players**

Any Club that allows a player to play in home and away matches or finals series matches where the player is not eligible or not registered in the current season shall be liable to any of the following:

- A fine as set out in the by-laws; and
- Loss of all premiership points obtained in matches in which the player played and the awarding of those points to the appropriate opposing teams, or in the case of a finals match shall be deemed to have lost the finals match.
- At the discretion of the YJFL, the Disqualification of the team and/or player from the competition.
- Any official who deliberately plays non-permitted players may also be liable to suspension as well.

## **6.3 Player Registration**

- 6.3.1** The League and Clubs shall maintain a register of all players in each grade entered in the League.

- 6.3.2** To be registered to play, players must, at a minimum, turn 7 years old prior to 30 April in the year in which they commence playing.

- 6.3.3** Transfer of players will close on the last day of June each year except for players who are subject to exceptions outlined in the National Transfer Regulations.

- 6.3.4** Where a player has a physical or intellectual disability or has physical size and/or development issues, and a medical physician certifies the player is unable to play in his correct age group, a club may apply to the League for approval for that player to play in a lower age group, using the official form. Such approval shall be at the discretion of the League and shall be for one season only.

- 6.3.5** Players may apply for a permit to play in a Senior, Reserves or Under 19 competition where an interchange agreement is in place between the two Leagues. The player must be registered with a YJFL Club. A player may not be registered with a Senior club, and play in the YJFL on a permit, except at the discretion of the Chief Executive Officer.

## 6.4 General

**6.4.1** Any Club with multiple teams in the same division of an age group must register each team separately and they will take part in the competition on the same terms and conditions as if they were entered as separate Clubs.

**6.4.2** Once a player has played nine (9) games with a Senior, Reserves or Under 19 team, that player will be ineligible to again participate in the YJFL season, including finals. An exemption to this rule may be sought in writing to the Chief Executive Officer, and approval may be granted at their discretion.

## 7. MODIFIED RULES FOR UNDER 8 TO UNDER 10 COMPETITIONS

COMPETITION	U8 Mixed	Kickstart Girls	U9 Mixed	U10 Mixed
On Ground	12	8 to 15	15	18
Interchange	4	4 to 7	5	6
Ball Size	2 Synthetic	2 Synthetic	2 Synthetic	2 Synthetic
Ground Size	80x60	80x60	100x80	100x80
Evening Up	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>
Zones	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Quarter Length	10	12	12	15
Breaks	5-5-5	5-5-5	5-5-5	5-5-5
Scores Recorded	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/> - For Grading
Ladders/Finals	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Scoreboard	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Optional
Modified Tackling	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Umpires	Club	Club	Club	YJFL if available
Bouncing	Once	Once	Once	Twice
Kicking off ground	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Barging/Stealing	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
Shepherding	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Marking	Any	Any	Any	10m
Penalty Distance	Nil	Nil	10m	25m
After goal	Oppo kick	Oppo kick	Oppo kick	Oppo kick
Coach on ground	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/> - Until R7	<input type="checkbox"/>
Runner	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/> - Coach post R7 to deliver messages	<input checked="" type="checkbox"/>

**7.1** Players eligible to play in Under 8 to Under 10 competitions may move freely between teams or Age Groups throughout the season, including to Under 11 and upwards, providing they meet the eligibility outlined in By-Law 6.1.

## **8. HOME & AWAY PLAYER MOVEMENT – UNDER 11 AND OLDER**

### **8.1 General**

- 8.1.1** Where a team has a bye, its players from the previous round cannot play in any other team without approval from the Chief Executive Officer. Clubs must seek approval by 4pm on the Friday prior to the match.
- 8.1.2** Where a team forfeits a match, its players from the previous round may not participate in any other YJFL match on the weekend where they have forfeited without obtaining the approval of the Chief Executive Officer. Clubs must seek approval by 4pm on the Friday prior to the match.
- 8.1.3** During the Grading period, no Player may participate in two games in the same age group in the same round, even if the two games are in different divisions of that age group or are played on separate days.

### **8.2 Restricted Player List (RPL)**

- 8.2.1** A Restricted Player List (RPL) is used to manage the movement of Players between teams.
- 8.2.2** A RPL player is not permitted to play in ANY lower ranked competition consistent with the YJFL Competition Ranking Matrix below, regardless of number of games played. A RPL player may move from a lower ranked competition to a higher ranked competition.
- 8.2.3** Member Clubs are required to submit a RPL list for a team:
- When they are graded in Division 1; or
  - For the highest ranked team in an age group if they have multiple teams in that age group
- 8.2.4** The following number of players are required when submitted a RPL list:
- Twelve (12) players for boys/mixed competitions
  - Eight (8) players for girls competitions
- 8.2.5** Member Clubs are required to submit their final RPL lists by no later than Tuesday 4pm after Round 5. Clubs who fail to do so may be sanctioned.
- 8.2.6** Any player who is/was part of the YJFL Interleague Squads or on an AFL Victoria Pathway Talent List must be included in the RPL.
- 8.2.7** All RPL lists are to be approved by the YJFL, and players can be added or removed only at the discretion of the YJFL.
- 8.2.8** Where a Member Club has more than one team in the same division, the team that is higher on the ladder after Round 5 will be deemed to be the higher ranked team for the remainder of the season.
- 8.2.9** Any Club wishing to play a RPL player in a lower ranked competition must show the exceptional circumstances in writing. Any exemptions are at the discretion of the Chief Executive Officer.

**8.2.10** Any player registering or transferring Clubs after the nominated RPL submission date will be subject to being added to the Club's RPL at the discretion of the Chief Executive Officer.

### **8.3 Player Movement between teams during Home & Away**

**8.3.1** A player not on a Restricted Player List can move between teams in their age group or up an age group until they have played 5 games without restriction, providing they meet the criteria outlined in By-Laws 6.1.

**8.3.2** Once a player has played a total of five matches in any higher ranked competition, they are unable to play in a lower ranked competition on the YJFL Competition Matrix for the remainder of the season, **including finals**.

**8.3.3** Any Club wishing to play a player in a lower ranked competition after they have played five matches in any higher ranked competition must show the exceptional circumstances in writing. Any exemptions are at the discretion of the Chief Executive Officer.

### **8.4 YJFL Competition Matrix**

#### **8.4.1 Boys/Mixed Competition Matrix**

<b>Ranking</b>	<b>Division</b>
1	Youth Boys Div 1
2	Youth Boys Div 2
3	Under 16 Div 1
4	Youth Boys Div 3
5	Under 16 Div 2
6	Youth Boys Div 4
7	Under 15 Div 1
8	Under 16 Div 3
9	Under 15 Div 2
10	Under 16 Div 4
11	Under 14 Div 1
12	Under 15 Div 3
13	Under 14 Div 2
14	Under 15 Div 4
15	Under 13 Div 1
16	Under 14 Div 3
17	Under 13 Div 2
18	Under 14 Div 4
19	Under 12 Div 1
20	Under 13 Div 3
21	Under 12 Div 2
22	Under 13 Div 4
23	Under 11 Div 1
24	Under 12 Div 3
25	Under 12 Div 4
26	Under 11 Div 2
27	Under 11 Div 3
28	Under 11 Div 4

#### 8.4.2 Girls Competition Matrix

Ranking	Division
1	Youth Girls Div 1
2	Youth Girls Div 2
3	Under 16 Div 1
4	Youth Girls Div 3
5	Under 16 Div 2
6	Under 14 Div 1
7	Under 16 Div 3
8	Under 16 Div 4
9	Under 14 Div 2
10	Under 12 Div 1
11	Under 14 Div 3
12	Under 14 Div 4
13	Under 12 Div 2
14	Under 11 Div 1
15	Under 12 Div 3
16	Under 11 Div 2
17	Under 11 Div 3

#### 8.5 Genuine Shortage

**8.5.1** Genuine shortage is defined as less than 20 players for mixed/boys teams and less than 18 for Girls teams.

**8.5.2** Applications to use players from higher ranked competitions or RPL players under genuine shortage provisions will only be approved under exceptional circumstances.

Any Club wishing to do this must show the exceptional circumstances in writing. Any exemptions are at the discretion of the Chief Executive Officer.

Scenario	Player Type	Movement Allowed?	Conditions / Notes	CEO Approval for
Team has bye	Any	✗ Not allowed	Must not play in another team that round	<input checked="" type="checkbox"/> Yes – by Friday 4pm
Team Forfeits that week	Any	✗ Not allowed	Cannot play in any other YJFL match that weekend	<input checked="" type="checkbox"/> Yes – by Friday 4pm
Grading Period	Any	✗ Not allowed	Cannot play 2 games in same age group in same round	✗ No exceptions
Home & Away Season	Non-RPL Player	<input checked="" type="checkbox"/> Allowed	Can move within age group or up an age group until played 5 games in higher ranked competition.	✗ No approval needed
Played 5 Games in Higher Ranked Comp	Non-RPL Player	✗ Not allowed to move to lower ranked competition	Must stay in higher ranked comp	<input checked="" type="checkbox"/> Yes – only with written exceptional circumstances
RPL Player	RPL Listed	✗ Not allowed to play in lower ranked competition	Can only move to higher ranked competition	<input checked="" type="checkbox"/> Yes – only with written exceptional circumstances
Genuine Shortage (<20 boys/mixed, <18 girls)	Any	⚠ Lower ranked competitions only	Must show exceptional circumstances for players from higher ranked competitions	<input checked="" type="checkbox"/> Yes – only with written exceptional circumstances from higher ranked competitions

## 9. FINALS ELIGIBILITY – ALL PLAYERS

**9.1.1** A player is only allowed to play finals with one team.

**9.1.2** If a player plays five [5] or more games in multiple teams during the season they will only be eligible to play finals with the team in the highest ranked competition on the YJFL Competition Matrix.

Should the team in the highest ranked competition not qualify for finals the player is still not eligible to play for the lower ranked team in finals they also qualified for.

Exemptions to this requirement may be granted upon application to the League under exceptional circumstances only.

**9.1.3** To be eligible to compete in a finals team, a player must have played at least three games in the team concerned, subject to eligibility at 9.1.2. Exemptions to this requirement may be granted upon application to the League.

Any applications must be lodged with the League by 4:00pm on the Tuesday following the final home and away round. A list of players permitted to play finals under the exemptions will be published on the YJFL website by the Thursday prior to the first weekend of finals.

**9.1.4** In Finals a number of players greater than 24 may be utilized to a maximum of 30, provided that each player is eligible to compete in a finals series.

**9.1.5** Where a team has a genuine shortage of eligible players for finals games, the Club may seek approval from the League for the utilisation of players from teams in lower ranked competitions on the YJFL Competition Matrix only.

Applications to use players from higher ranked competitions under genuine shortage provisions will only be approved under exceptional circumstances.

**The intention of this By-Law is to enable the team to field the minimum number of players in a final, and not to improve the performance of the team.**

**All approvals will be at the discretion of the Chief Executive Officer.**

**9.1.6** Approval of players under genuine shortage may be for one finals game only or the series of finals games with the team that sought the approval.

**9.1.7** Boys and Girls who play in AFL Talent Pathway competition may play in the YJFL finals provided they have qualified by playing the required number of games.

Scenario	Player Type	Movement Allowed?	Conditions / Notes	CEO Approval for exceptions
Finals (playing for two teams)	Any	✗ Not allowed	Cannot play finals in 2 team	✗ No exceptions
Finals (qualified for two teams)	Any	✗ If qualified for two teams, only eligible to play finals in higher ranked competition	Not eligible for team in lower ranked competition, even if higher ranked team don't qualify for finals	<input checked="" type="checkbox"/> Yes – only with written exceptional circumstances
Games played for finals eligibility in a team	Any	△ Three (3)		<input checked="" type="checkbox"/> Yes – by Tuesday 4pm
Genuine Shortage (<20 boys/mixed, <18 girls)	Any	△ Lower ranked competitions only	Must show exceptional circumstances for players from higher ranked competitions	<input checked="" type="checkbox"/> Yes – only with written exceptional circumstances from higher ranked competitions

## 10. UNIFORMS

### 10.1 Club Apparel

**10.1.1** A League approved apparel licensee must be used for all on field items worn by teams during match times. Specifically:

- Playing Jumper (short, long, and reversible)
- Shorts
- Socks
- Warm Up Top

**10.1.2** All League socks must carry the YJFL initials.

**10.1.3** The use of non-league approved suppliers is a breach of trademark and sanctions will be in line with Government regulations.

- 10.1.4** Each Club shall register its uniform with the League.
- 10.1.5** Clubs **must** receive prior approval from the League by way of registering their uniform before the uniform is worn. This registration shall include socks (colour).
- 10.1.6** The League's logo shall be displayed on Club / Team Jumpers and Warm Up tops. The League logo to be on left hand breast in standard size as set by the League.
- 10.1.7** Colour photographs of the uniform are to be supplied, with a description, to the League's Chief Executive Officer for entry into a register.
- 10.1.8** Players not attired in a registered uniform with a number not meeting the requirements shall cause the club to be fined.
- 10.1.9** Sponsorship – Signage on Jumpers/Warm Up Tops: League Approval to placing sponsorship signage/logo on Club uniforms must be obtained. The league reserves the left side on the front of jumpers for sponsorship signage (for League Major Sponsor). Clubs may use the right-side chest of the jumper to display a Club sponsorship (signage and/or logo) which shall be within the parameters of a square measuring 100mm x 100mm.
- 10.1.10** The back of the jumper is also available for Clubs to utilise where one sponsorship signage must appear below the number and one sponsorship signage may appear above the number, each at a height of no more than 10/11 centimetres.
- 10.1.11** Where clubs competing in a match have a jumper clash as listed in Schedule N, the Away club (second named) must wear an alternative jumper. Where an away team does not wear an alternative jumper in one of the identified clashes in Schedule N, a fine will be imposed as per Schedule L.
- 10.1.12** The first named side (in fixtures) is always the home team.
- 10.1.13** Where short or long-sleeved clothing is worn under the jumper, the colour of the clothing must be the same as the predominant jumper colour.
- 10.1.14** Sponsorship – Signage on Shorts: League Approval to placing sponsorship signage/logo on Club uniforms must be obtained. The league reserves the left side on the front of shorts for sponsorship signage (for League Major Sponsor). Clubs may use the right-side leg of the shorts front or back to display a Club sponsorship (signage and/or logo) which shall be within the parameters of a square measuring 75mm x 75mm.

## **10.2 Shorts**

- 10.2.1** The Home or first named team when playing at a neutral venue must wear either Black or League approved coloured shorts.

### **10.3 Numbers**

**10.3.1** Players taking part in matches shall be identified by the display of individual numbers on the registered uniform of the club.

**10.3.2** No duplication of numbers is permitted.

**10.3.3** The size of these numbers shall be a minimum of 20 centimetres in height.

### **10.4 Bicycle Shorts - Skins**

Bicycle shorts (skins), when worn, are to be the colour of the shorts worn or beige/black coloured. Full length skins are not permitted to be worn unless for reasons of religious custom or medical purposes.

If for medical purposes, then the procedure for protective clothing under By Law 10.6 must be followed.

### **10.5 Gloves**

Gloves are banned from being used in all League games (Under 11 onwards) unless for medical purposes in which case the procedure for protective clothing under By Law 10.6 must be followed.

### **10.6 Protective clothing**

The wearing of any protective guards/braces on any part of the body during matches will only be permitted where written medical evidence for the need to wear glasses or guards/braces is provided. The written medical evidence must be produced by or on behalf of the player on request by the Field Umpires(s), who shall have the sole discretion to allow or disallow the wearing of the guard or brace. Players are permitted to wear appropriate helmets, mouth guards and shin guards. Players who wish to wear spectacles during matches and training sessions should wear spectacles with plastic frames and plastic lenses. A band must also hold the spectacles on securely.

### **10.7 Fingernails**

Players are required to keep their fingernails trimmed to avoid scratching or other injuries to other players. Where necessary will require the player to tape their fingernails.

### **10.8 Jewellery**

Jewellery and/or body piercings of any nature whatsoever are banned from being worn in any League game. Any such jewellery or body piercing must be removed completely. Taping over any such jewellery or body piercing is not permitted.

### **10.9 Metal Stops**

Metal or metal-tipped stops are banned from being worn in any League game.

**10.10** It is the responsibility of clubs to manage club apparel and accessories.

## **11. COMPOSITION OF TEAMS**

### **11.1 Maximum Number of Players**

**11.1.1** The total number of players allowed in Home and Away matches in all competitions is 24. A team that is found to have played more than the 24 players shall forfeit premiership points and their score for the game concerned. The premiership points will be awarded to the opposing team.

**11.1.2** A team captain, vice-captain, and/or runner may approach the umpire to request a head count once play has commenced. Where a team has more than the permitted number of players on the ground, the score at the time must be recorded by the Goal Umpires / Timekeepers. Play will resume where it was suspended originally.

The Field Umpire will refer the outcome of the head count to the League by notation on the Match Report (Team Sheet)

The League Executive will determine the final score of the game. This may include:

- Loss of all points scored by the offending team up to the time of the head count.
- Score of the offending team may revert to their score at the last break (i.e., the break immediately prior to the detection)

If the head count is considered frivolous by the Chief Executive Officer, the Club calling the head count could be fined.

### **11.2 Reduced On-Field Playing Numbers – Lower Divisions**

**11.2.1** At the conclusion of the Grading period, the League will advise Clubs which YJFL competitions/divisions will be using the reduced on field playing numbers outlined below.

**11.2.2** The maximum number of available players per team remains 24 players in Home & Away matches and 30 players in Finals. Clubs may apply for Genuine Shortage provisions.

**11.2.3** Existing evening up rules will continue to apply.

#### **11.2.4 Mixed and Boys Competitions**

Teams that play in competitions using this By-Law will start with 16 players on field. Starting positions will be 5.6.5.

Should both teams have 20 or more players listed on the team sheet the starting on field numbers will revert to 18.

#### **11.2.5 Girls Competitions**

Teams that play in competitions using this By-Law will start with 14 players on field. Starting positions will be 4.6.4

Should both teams have 18 or more players listed on the team sheet the starting on field numbers will revert to 16.

### **11.3 Minimum Number of Players**

**11.3.1** The minimum number of players per team in all boys and mixed competitions shall be 13, and in all girls', competitions shall be 11.

A club who has a team that intends to forfeit a scheduled match must advise the League of its intention to do so no later than 5.00pm on the Friday prior to the day of the scheduled match.

**11.3.2** Any side that fields fewer than the minimum number of players within ten (10) minutes of the scheduled starting time, shall be deemed to have given a walk over without notice. The Team not having the required minimum number of players shall notify the Umpire and the opposing team manager of the intent to forfeit. A fine or loss of premiership points or both may be imposed at the discretion of the League.

**11.3.3** In all competitive age groups, where one team has insufficient numbers (i.e., 13 for boys and mixed teams, and 11 for girls' teams), the competing clubs may arrange to play a practice match. The players of both sides may be combined to ensure that as many players as possible can take the field.

### **11.4 Interchange Bench**

**11.4.1** Players can be interchanged at any time during a match.

**11.4.2** All interchanges to be made in the designated area. A player who does not leave the playing surface as specified cannot re-join the game for a period of time equivalent to one quarter of the game being played.

**11.4.3** The player leaving the field cannot be replaced until they have crossed over the boundary line between the Interchange Gate Marker.

**11.4.4** Any injured player who leaves the playing area through interchange lines designated for injured players only, shall be replaced through the normal interchange area.

**11.4.5** All interchange players must remain seated at all times.

**11.4.6** A replacement may take the field if the replaced Player is so injured that time will be needed to remove them from the field, provided that before doing so the Field Umpire is notified of the move.

**11.4.7** From the time that such notification is made, the injured Player shall be deemed to have left the field.

## 11.5 Blood Rule

- 11.5.1 No player shall participate in any League match or continue to participate in any League match for so long as the player is bleeding or has blood on any part of their person or uniform.
- 11.5.2 Any player directed to leave the field shall do so through the designated Interchange area.
- 11.5.3 Where a player is directed by an umpire to leave the field under this Rule the umpire shall wait a reasonable period to allow the replacement player to take up position before re-commencing play.

## 11.6 Requirements to even up Player Numbers (Evening Up Rule)

- 11.6.1 Where one team has between minimum and maximum on field players, and the second team has more players than the first team, **both teams shall field the same number of players**, therefore an equal number of players shall take the field This applies for home & away matches only (not finals) and is not required when a player is shown a red card or suitable jumpers are not made available.
- 11.6.2 Up to and including Under 12 Teams, Clubs must loan or accept the number of players required to even up the teams. It is the responsibility of Team Managers to organise the team numbers to facilitate this.
- 11.6.3 Where an imbalance is caused during a Match due to injury, playing numbers shall be evened-up for the remainder of the game. A player should join the game from the Interchange Bench, if available. If not, a player from the team with the greater number of players must be removed from the field.
- 11.6.4 **Late Arrivals** - Should a player arrive late, that player may take the field at any time provided the following procedure is adhered to:
- 11.6.5 The Team Manager shall inform the Officials of the other Team in accordance with By-Law 2.4.2.
- 11.6.6 The Opposition Team Manager is to be informed when the players are ready to take the field, that the playing numbers of each side are to be increased.
- 11.6.7 Addition to the playing numbers on the field can only be made providing the numbers on the field remain equal for both teams.
- 11.6.8 **Daily loan of players** - When players are loaned, the Team Manager of both teams shall note on the Team Sheet the number of players loaned. Players may be loaned on a quarter-by-quarter rotating basis or for the whole match as appropriate.
- 11.6.9 The Evening Up Rule is not to be applied in Finals.

- 11.6.10** Where a player is ordered off the field by the Field Umpire and there is no replacement available there is no requirement to even-up the playing numbers on the field.

### **The Spirit of the Rule**

The league expects all team officials to understand and adhere to the 'spirit' of this rule, which is, the team that has the greater number of players available shall lend as many players as possible to equalise numbers with the other team so that all players available to participate in that match shall have the opportunity to play in as much of that match as possible.

## **11.7 Disputes relating to the Composition of Teams**

Any team or club who is found to have Intentionally or maliciously manipulated the composition of teams, or strategically forfeited a match may face the following sanctions:

- a. Fine
- b. Citation for head coach
- c. Loss of match points

Clubs who believe a breach has occurred in any game should provide a written submission to the Chief Executive Officer by 4pm Monday.

Should there be clear evidence of a breach, the League can sanction the offending club/coach at its discretion. Where an investigation is required, the club making the complaint shall pay for the cost of the investigation. If proven, the offending club will cover the cost of the investigation. Should the complaint be found to be frivolous the club lodging the complaint will forfeit part or all of the investigation costs.

## **12. OFFENCES**

### **12.1 Officials Powers to Report**

- 12.1.1** At all times and in all matches, League appointed Boundary and Goal Umpires are empowered to reprimand and report Players or Club Officials. Appropriately identified Umpires Coaches are also empowered to report or reprimand Players or Club Officials.
- 12.1.2** In all matches including Finals, if the League appointed Boundary or Goal Umpire reports a Player, they shall, at the earliest opportunity, notify the Field Umpire who shall, upon receipt of the report, send off the reported Player.
- 12.1.3** Club appointed officials have no power to report individual players or send them from the ground but may lodge an official complaint through their club to the League.
- 12.1.4** Termination of Game. The Field Umpire is to call Captains and Coaches over and instruct them that the game will be called off if their team's conduct does not improve. The Umpires will allow adequate time for this to be relayed to the players. If the decision is subsequently made to call off the game the Umpires will:

- Inform the Captains that the game is terminated.
- Inform the Timekeepers and record the time that the game was terminated.
- Ensure that all match paperwork is completed in the usual manner and.
- Forwarded together with Reports to the League's Chief Executive Officer as soon as possible.
- Advise the Umpires Manager as soon as possible.
- Where a match has been terminated by the Field Umpire/s they must provide a report containing the reasons for such action and forward this to the Chief Executive Officer as soon as possible, together with player / team reports.

## 12.2 Player Offences

A Player commits an offence if he/she displays any of the types of conduct listed in Schedule P.

## 12.3 Order Off Rule - Players

- 12.3.1** The order off rule is to apply in all age groups. An Order-Off Form is to be lodged, by the Field Umpire, in all instances of a player being ordered off.
- 12.3.2** The field umpire shall determine the length of time a player ordered from the ground must remain off the playing arena by display of either a **RED CARD** to indicate the remainder of the game, or a **YELLOW CARD** to indicate the equivalent of one quarter of the game being played.
- 12.3.3** The Player must exit through the Interchange area. The Timekeepers appointed to the game will maintain the necessary time record and the Team Manager is authorised to consult with the field umpire in regard to the player's eligibility to resume play. This consultation is to take place at the end of the playing period in which the player was sent from the playing arena.
- 12.3.4** A player who is ordered from the playing arena with a Yellow Card or Red Card may be replaced. A player sent off the field by the Field Umpire shall be escorted from the field by the Team's Runner or Trainer.
- 12.3.5** A player ordered off with a Yellow Card for a second time in a game shall be off for the remainder of the game and is automatically reported.
- 12.3.6** Players reported by official league field, boundary or goal umpires are to be ordered from the playing arena by the field umpire for the remainder of the game in which they have been reported.

- 12.3.7** Should a player refuse to leave the playing arena when ordered off, the field umpire shall inform the coach of the player's team. If following advice to the coach the player does not immediately leave the playing arena, the match will be abandoned, and full points awarded to the opposing team.
- 12.3.8** A player ordered from the playing Arena with a yellow card three times in a season will be automatically suspended for one game. Any club wanting to challenge this will need to follow the process of challenging a match day report (as per Schedule P).
- 12.3.9** Players ordered-off for the remainder of the game are to exit the field through the Interchange area and shall be escorted to the clubrooms by the Team Runner, Trainer, or Team Manager immediately. The reported player shall change out of their team uniform and is not permitted to re-enter the playing arena for the remainder of the match including breaks.
- 12.3.10** Where a player is issued with a Red Card, the umpire who issued the Red Card is required to contact the YJFL Umpires Manager (or delegate) to discuss the incident. The Umpire Manager will then complete a notice of report charge sheet on behalf of the field umpire, and submit this with the League Chief Executive Officer, or appointee. The notice of report sheet will be forwarded to the club of the reported player/official by no later than 12pm on the first business day following the match.

After receiving the notice of charge, the charged player/official and their Club has until 12pm on the second business day after the match to accept the early plea (if eligible). Alternatively, Clubs can challenge the charge via the YJFL Independent Tribunal. If a response is not received prior to the deadline of 12pm, then the charged player will receive the appropriate base sanction (if eligible). Some reportable incidents may be referred directly to the Independent Tribunal.

The Reporting System is included in these By Laws.

## **12.4 Order Off Rule - Officials**

- 12.4.1** The order off rule is to apply, and an Order Off Form is to be lodged by the Field Umpire in all instances of an official being ordered off.
- 12.4.2** Where Unacceptable Behaviours are emanating from the Coaching Box, a three-phase system will be undertaken by the Field Umpire/s via the use of White and Red cards to stop such behaviours in real time. The three phases are (as per schedule U):
- 1st Phase - a warning (White card shown)
  - 2nd Phase - another warning, free kick and 25m penalty (White card shown)
  - 3rd Phase - Head Coach reported and removed from game, free kick and 25m penalty (Red card shown)

**12.4.3** An official ordered from the ground must remain off the playing arena for the assigned period as per the card displayed by the umpire. A **RED CARD** indicates the remainder of the game, and a **YELLOW CARD** indicates the equivalent of one quarter of the game being played.

**12.4.4** Officials ordered off from the field may not be replaced (except for trainers and goal umpires). Any Officials ordered off for a second time in a game shall be ordered off, for the remainder of the game and is automatically reported.

**12.4.5** Officials reported by an official League field, boundary, or goal umpire are to be ordered from the playing arena by the field umpire for the remainder of the game, including quarter, half- and three-quarter-time breaks, in which they have been reported.

A reported official is required to appear before the Independent Tribunal following the match at a date, time and venue as advised by the League

**12.4.6** If an official refuses to leave the playing arena when ordered off, the field umpire shall inform the Coach or other relevant team officials. If following advice to the other team officials the official does not leave the playing arena, the match will be abandoned, and full points awarded to the opposing team.

## **12.5 Melees**

A melee is defined as an incident involving six (6) or more players and/or officials who are pushing, grappling, wrestling with one another, and which, in the opinion of the umpire(s) is likely to bring the game of Australian Football into disrepute or prejudice the interests or reputation of the YJFL.

In the event of a melee taking place and following three (3) continued instructions from the umpire(s) to break up the melee, if the melee continues, the umpire(s) shall report the incident to the league.

A player or players who contribute to the formation of melees are, at the discretion of the Umpire/s, liable to be ordered from the field.

Clubs will be penalised as per the schedule below:

- Team 1st offence (in one season): Warning
- Team 2nd offence (in one season): Ten (10) penalty units = \$200
- Team 3rd offence (in one season): Twenty (20) penalty units = \$400
- Team 4th offence (in one season): Decision referred to Board

Under no circumstances are volunteers (coaches, runners, trainers, water carriers, club umpires etc.) permitted to approach or become involved in a melee involving players from either competing team. This includes attempting to separate or restrain players who are involved in the melee. Any official who approaches or becomes involved in a melee will be referred to the Conduct Investigation Tribunal.

## **12.6 Alcohol**

Consumption of alcohol by person or persons in any form at League scheduled matches is strictly prohibited and may result in loss of premiership points, fines and disqualifications of individuals, teams, or clubs from the League.

## **12.7 Suspended Players and Officials**

**12.7.1** Where a player or official is suspended by the acceptance of an early guilty plea for a classifiable offence, or by the Independent Tribunal or Conduct Investigation Tribunal, the player is not eligible to receive an award for finishing in the top ten of a YJFL Best and Fairest Award and the official cannot coach or act as an official for any representative team during the period of suspension.

**12.7.2** Where a player or official is suspended by the acceptance of an early guilty plea for a classifiable offence, or by the Tribunal or the Conduct Investigation Tribunal, the player shall not be permitted to enter any YJFL playing arena on match days at any time, nor perform any Official duties on Match day for the duration of their suspension, including any role that would require that Person to be entered on a team sheet.

In the case of a suspended official, they are not permitted to attend on Match Day.

## **13. WORKING WITH CHILDREN REQUIREMENTS**

**13.1** No person may act in the capacity as a Club President, Vice President, Secretary or Treasurer or in the capacity as Coach, Assistant Coach, Team Manager, Runner, or Trainer unless that person:

- Has obtained a Working with Children check (WWCC); or
- Has lodged an application for a Working with Children check (WWCC); or
- Is a sworn member of Victoria Police (who has not been suspended from duty) or a teacher registered with the Victorian Institute of Teaching.

**13.2** Each person acting in any capacity listed in By-Law 13.1 is required to enter their WWCC/certificate details into the Competition Management Platform and/or League approved platform.

## **14. UNAUTHORISED MEDIA STATEMENTS**

**14.1** No Club shall permit any of its officers, players, or members to make any statement to the media (including radio, television, and all newspapers) in connection with any Policies or acts of the Board or in relation to any incidents relating to any games conducted by the League without the prior approval of the Board. To do so shall render the Club concerned liable to:

- a fine at the discretion of the League.
- suspension from the League.
- expulsion from the League in accordance with the Rules of the League.

## **15. CODES OF CONDUCT AND POLICIES**

**15.1** All Member Clubs, Registered Players and Officials are subject to and bound by all Policies, Codes of Conduct and/or Guidelines issued or adopted by the League from time to time. The Codes of Conduct issued by the League are set forth in the By-Laws.

**15.2** The League formally adopts the Policies, Codes of Conduct and/or Guidelines contained in the AFL National Community Football Policy Handbook relating to:

15.2.1 Player registration and transfers (Item 3)

15.2.2 Vilification and Discrimination (Item 10)

15.2.3 Member Protection (Item 9)

15.2.4 Coaching Accreditation (Item 6)

15.2.5 Coaches Code of Conduct (Item 9.3)

15.2.6 Age Dispensation (Item 4)

15.2.7 Concussion Policy (Item 19)

15.2.8 Safeguarding Children and Young People (Item 11)

15.2.9 Deregistration (Item 7)

**15.3** To the extent that any of the Policies, Codes of Conduct or Guidelines adopted by the League in accordance with By-Law 15.2 are inconsistent with other Policies, Codes of Conduct or Guidelines adopted by the League, the other Policies, Codes of Conduct or Guidelines of the League shall prevail to the extent of the inconsistency.

**15.4** When the League is required to consider issues or matters which are the subject of the following Policies, Codes of Conduct and/or Guidelines of the AFL National Community Football Policy Handbook, the League's unfettered discretion may choose to act in accordance with any such Policy, Code of Conduct and/or Guideline:

15.4.1 Anti-Doping (Item 14)

15.4.2 Extreme Weather (Item 17)

15.4.3 Gender Regulation (Item 8)

15.4.4 Injury Management (Item 15)

## **16. FINES FOR BREACHES**

**16.1** Unless otherwise specified in these By-Laws or by the Chief Executive Officer in his unfettered discretion, any infringement of the By-Laws shall be subject to a penalty of up to 10 units.

**16.2** The nominal value of each penalty unit shall be determined by the Board from time to time and may be adjusted by the Board at any time.  
Offences for which automatic fines apply are set out in Schedule L.

- 16.3** If an Associate of a Registered Player of a Member Club is found to have engaged in conduct contrary to the Policies, Codes of Conduct and/or Guidelines of the League, that Member Club shall be deemed to be vicariously liable for the conduct of that Associate of a Registered Player and shall pay to the League a fine or bond as determined by the League.

## **17 INDEPENDENT TRIBUNAL**

- 17.1** A report by an umpire which relates to the conduct of a Registered Player or Official or a referral by the Board must be delivered to the Chief Executive Officer, who must forthwith deliver the report or referral to the Chairperson of the Tribunal.
- 17.2** The Chairperson of the Tribunal shall make arrangements as soon as practicable to convene a hearing by the Tribunal of the report or referral and to notify all interested parties of the time, date and venue of the Tribunal hearing.
- 17.3** The Tribunal hearing will be conducted in accordance with the guidelines contained in Schedule D.

## **18. CONDUCT INVESTIGATION TRIBUNAL**

- 18.1** A complaint, report, or referral in accordance with Rule 21 must be delivered to the Chief Executive Officer, who must forthwith deliver the complaint, report, or referral to the Chairperson of the CIT.
- 18.2** The Chairperson of the CIT shall make arrangements as soon as practicable to convene a hearing by the CIT of the complaint, report or referral and to notify all interested parties of the time, date and venue of the CIT hearing.
- 18.3** The CIT hearing shall be conducted in accordance with the guidelines contained in Schedule E.

## **19. APPEALS BOARD**

- 19.1** A Notice of Appeal must be in the form of Schedule G.
- 19.2** A Notice of Appeal must be delivered to the Chief Executive Officer, who must forthwith deliver the Notice of Appeal to the Chairperson of the Appeals Board.
- 19.3** The Chairperson of the Appeals Board shall make arrangements as soon as practicable to convene a hearing by the Appeals Board of the Appeal and to notify all interested parties of the time, date and venue of the hearing of the Appeal.
- 19.4** The hearing of the Appeal shall be conducted in accordance with the guidelines contained in Schedule F.

## **20. VALIDITY OF HEARING**

Where there is any procedural irregularity in the manner in which a matter has been brought before the Tribunal, the CIT or the Appeals Board, the Tribunal, CIT or the Appeals Board may still hear and determine the matter unless it is of the opinion that the irregularity has caused or may cause injustice if the matter was heard.

## **21. PLAYER MOVEMENT BETWEEN YJFL CLUBS**

No more than three (3) players from a particular age group shall be permitted to transfer from one YJFL Member Club to another YJFL Member Club in any particular year unless both YJFL Member Clubs agree in writing that the transfer can occur.

The transfers are approved by the YJFL Chief Executive Officer at their discretion.

It shall be an offence for a Club Official and/or Team Official to engage in the aggressive recruitment of players. A Club Official and/or Team Official who is found guilty of engaging in aggressive recruitment of players shall be considered to have engaged in conduct prejudicial to the interests of the League and shall be dealt with as the Board deems fit., or otherwise.

## **22. LIFE MEMBERSHIP GUIDELINES**

The League has prepared Life Membership Guidelines which are contained in Schedule Q.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

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## SCHEDULE A

### **YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED GRADING/ RE-GRADING GUIDELINES**

Grading of teams in the Yarra Junior Football League is aimed at enhancing the playing enjoyment of all players. Playing in a grade that is commensurate with team capability increases the opportunities for players to participate in games, which are competitive. The League will use these guidelines to assist in making grading decisions.

#### **Final grading decisions and composition of divisions will be at the discretion of the YJFL.**

1. Grading pools will be used in from U11 and upwards during the Grading period.

The following factors will be used when determining grading of teams:

- (a) Team performance over past two seasons, with greater weighting on performance in the previous season. This includes final ladder position, match ratio and average result margins.
  - (b) Performance during the grading period, including results, strength of opposition and result margins.
  - (c) Composition of team, including interleague players, age and league best & fairest results.
  - (d) Player movement, including interleague players and league best & fairest results.
  - (e) Club feedback before, during and after the grading period.
  - (f) From Under 13 and older, clubs will not have two teams in the same division of an age group (unless deemed appropriate under exceptional circumstances by the YJFL).
  - (g) Under 10 mixed competitions will be put into pools after the midway point of the season to ensure better competitiveness and assist in grading for Under 11 mixed the following season.
2. The YJFL will endeavour to ensure that as many divisions of any age group have an even number of teams to avoid byes
  3. The YJFL will endeavour to have at least eight (8) teams in divisions of any age group where practical.
  4. Clubs should alert the Grading Sub-Committee as soon as any problems emerge e.g., after two games so that the teams can be observed.
  5. The YJFL will monitor results of the first four rounds played. Adjustments decided, having regard to performances, take effect for Round five and beyond.

## SCHEDULE B

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### MATCH FOOTBALLS – SIZES

Match Footballs (Sherrin) are used in each Age Group, as follows:

<b>Age Group</b>	<b>Match Footballs</b>
<b>Youth Boys</b>	<b>Size 5 Match Ball – Full Size</b>
<b>Under 16 Boys</b>	<b>Size 5 Match Ball – Full Size</b>
<b>Under 15 Boys</b>	<b>Size 5 Match Ball – Full Size</b>
<b>Under 14 Mixed</b>	<b>Size 4 Match Ball (Leather)</b>
<b>Under 13 Mixed</b>	<b>Size 4 Match Ball (Leather)</b>
<b>Under 12 Mixed</b>	<b>Size 3 Synthetic</b>
<b>Under 11 Mixed</b>	<b>Size 3 Synthetic</b>
<b>Under 10 Mixed</b>	<b>Size 2 Synthetic</b>
<b>Under 9 Mixed</b>	<b>Size 2 Synthetic</b>
<b>Under 8 Mixed</b>	<b>Size 2 Synthetic</b>
<b>Youth Girls</b>	<b>Size 4 Match Ball (Leather)</b>
<b>Under 16 Girls</b>	<b>Size 4 Match Ball (Leather)</b>
<b>Under 14 Girls</b>	<b>Size 4 Match Ball (Leather)</b>
<b>Under 12 Girls</b>	<b>Size 3 Synthetic</b>
<b>Under 11 Girls</b>	<b>Size 3 Synthetic</b>
<b>Kickstart Girls</b>	<b>Size 2 Synthetic</b>

Matches which commence at, or after, 3.30pm are required to be played using a **yellow** Sherrin match football.

## SCHEDULE C

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### CODES OF CONDUCT

##### **Coaches**

1. Abide by the Laws of the Game, Club Rules, and League Rules
2. Teach the Rules: Rules are mutual agreements which nobody should break
3. Group players competitively
4. Avoid overplaying talented players
5. Maximise fun: Place winning in perspective
6. Stress safety always
7. Consider maturity levels: Devise training programs to suit all
8. Develop team respect: For opponents, umpires, and coaches
9. Recognise the importance of proper injury treatment
10. Keep up to date with Coaching developments
11. Attain Coaching accreditation
12. Avoid derogatory language based on gender or race.
13. Shall not engage in the aggressive recruitment of players. (Aggressive recruitment is to be determined on the facts of each particular case. As a guide only, aggressive recruitment will be considered to have occurred where there is contact on more than one occasion with a player (parent/guardian) and/or inducement is offered to a player to change Clubs).

##### **Players**

1. Play by the laws and rules
2. Don't argue
3. Control your temper
4. Be a team player
5. Be a good sport
6. Treat all players fairly
7. Cooperate with your coach and teammates
8. Play for fun and improvement
9. Avoid ugly remarks based on race or gender

## SCHEDULE C

### **Parents**

1. Encourage participation but do not force them.
2. Teach that honest effort is the victory, not the winning.
3. Encourage to play by the rules.
4. Remember, involvement is for their enjoyment, not yours
5. Remember, they learn best by example. Applaud both teams.
6. Never ridicule mistakes or losses
7. Recognise positively the recreational contribution of voluntary officials.
8. Never publicly disagree with officials. Raise issues privately.
9. Support all efforts to remove verbal, racial and physical abuse.
10. Support your club officials to foster high standards of behaviour for your Club/League

### **Child Safety**

All YJFL and Club staff and volunteers are responsible for promoting the safety and wellbeing of children and young people by:

1. Adhering to the YJFL Child Safe Policy, this Code of Conduct and other YJFL policies.
2. Taking all reasonable steps to protect children and young people from abuse.
3. Treating everyone with respect, including listening to and valuing their ideas and opinions.
4. Welcoming all parents and children and being inclusive.
5. Respecting cultural, religious, and political beliefs and practices of children and their families and acting in a culturally sensitive way towards them.
6. Respecting the privacy of differences and acting in a culturally sensitive way.
7. Modelling appropriate adult behaviour.
8. Listening to children and responding to them appropriately
9. Reporting and acting on any breaches of this Code of Conduct, complaints or concerns appropriately and treating them seriously and with respect.
10. Complying with the YJFL guidelines on physical contact with children
11. Working with children in an open and transparent way and ensuring that other adults are aware of the work you are doing with children.
12. Respecting the privacy of children and their families, and only disclosing information to people who need to know.

## SCHEDULE C

YJFL and Club staff and volunteers **MUST NOT**:

- Seek to use children in any way to meet the needs of adults.
- Ignore or disregard any concerns, suspicions, or disclosures of child abuse.
- Use prejudice, oppressive behaviour, or language with children.
- Discriminate on the basis of age, gender, race, culture, vulnerability or sexuality.
- Initiate unnecessary physical contact with children or do things of a personal nature that children can do for themselves, such as toileting or changing clothes.
- Enter a room, toilet, or space alone with children or do things of a personal nature that children can do for themselves, such as toileting or changing clothes.
- Develop 'special' relationships with specific children or show favouritism through the provision of gifts or inappropriate attention.
- Exchange personal contact details such as phone number, social networking site or email addresses with children.
- Have unauthorised contact with children and young people online or by phone.

## SCHEDULE D

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED INDEPENDENT TRIBUNAL

#### 1. INDEPENDENT TRIBUNAL

- 1.1 The Tribunal is an independent body.
- 1.2 The YJFL will assist with all administrative matters and all communication with Clubs and the Umpiring Department.

#### 2. TRIBUNAL CONSTITUTION

- 2.1 The Tribunal will be constituted by a minimum of three members selected from a pool of appropriately qualified and trained personnel. Decisions will be by majority. The required standard of proof is on the balance of probability.
- 2.2 The Tribunal may be convened on any date and time at any place as deemed necessary by the Chief Executive Officer.

#### 3. CONDUCT OF PROCEEDINGS

- 3.1 The Tribunal has the power to regulate its own proceedings.
- 3.2 Any hearing before the Tribunal shall be:
  - Inquisitorial in nature; and
  - Conducted with as little formality and technicality and with as much expedition as a proper consideration of the matters before it permits.
- 3.3 The Tribunal is not bound by the rules of evidence or by practices and procedures applicable to Courts of Record and may inform itself as to any matter in any such manner as it thinks fit.
- 3.4 It is customary that the hearing will follow the following structure:
  - Introduction of all persons by the Tribunal Chairman
  - The Reading of the Report(s)
  - Reported Person enters their plea.
  - All Witnesses except the Reporting Umpire leave the hearing.
  - Reported Person's Advocate summarises the grounds of defence to the Report and the evidence proposed to be given to the Tribunal on behalf of the Reported Person

Umpires Advocate presents case for the Reporting Umpire

- (a) Evidence of Reporting Umpire - assisted by Umpires Advocate
- (b) Evidence of other Umpires
- (c) Evidence of other witnesses called by Umpires Advocate

Players Advocate presents case for the Reported Person

- (d) Evidence of the Reported Person
- (e) Evidence of witnesses for the Reported Person
- (f) Evidence of Person allegedly offended against
- (g) Evidence of witness/s for Person allegedly offended against
- (h) Closing Submission Umpires Advocate
- (i) Closing Submission Reported Person's Advocate

## SCHEDULE D

- (j) Tribunal may retire to consider a finding.
- (k) Tribunal may resume and deliver finding.

If the report is sustained:

- (l) Summary of Reported Person's history by Reported Person's Advocate
- (m) Tribunal will retire to consider penalty.
- (n) Tribunal resumes and delivers penalty.

Note: Tribunal members may:

- Ask questions at any time, and
- Give direction to Advocates as to particular aspects of evidence the Tribunal is most interested in.

- 3.5 The Tribunal may permit the presence of any observer at the discretion of the Chairman. All observers must, upon request from the Tribunal identify themselves, i.e.. Name, Club, Parent, Umpire. An observer shall not be permitted to participate in any way in the proceedings of the Tribunal.
- 3.6 A Reported Person and/or their witness must be represented by an advocate who must be an official of the club and must not have attained a Law Degree.
- 3.7 The Tribunal may find a Reported Person guilty of a more appropriate offence than that for which they are reported, if in the opinion of the Tribunal the other offence is proven.
- 3.8 The Tribunal is not obliged to give reasons for any decision made by the Tribunal.
- 3.9 A witness who was under 18 years old as of 28 February of the relevant year may give evidence by telephone or by virtual means and, if that witness is an umpire:
  - a. they are only required to be available for a pre-determined period of time; and
  - b. may only be questioned by the Umpire's Advocate or a Tribunal Member

### **4. FAILURE TO APPEAR**

- 4.1 In the event that a player, witness or official does not attend the Tribunal when required the Tribunal may:
  - Suspend the player or official until they appear, or
  - Hear the case in their absence; and
  - Impose a penalty in their absence.
- 4.2 Clubs who do not supply an advocate may be fined by the Tribunal.

### **5. MISLEADING OR UNSATISFACTORY EVIDENCE**

- 5.1 The Tribunal may deal with any person who in its opinion:
  - misleads the Tribunal; or
  - fails without reasonable excuse to appear when directed; or
  - whose conduct during the hearing is, in the opinion of the Tribunal, unsatisfactory.

## SCHEDULE D

- 5.2 In such circumstances the Tribunal may penalise an individual or the Club with whom the individual is associated or both.

### **6. TRIBUNAL PENALTIES**

- 6.1 The Tribunal may apply any sanctions or penalties it sees fit.
- 6.2 The Tribunal will be the sole adjudicator of penalty based upon an assessment of all the circumstances.
- 6.3 Sanctions and Penalties may include:
- (i) Suspending a player from participating in matches conducted by the YJFL or any league or association affiliated with AFL Victoria.
  - (ii) Suspending any person from officiating or participating in any match conducted by the YJFL or any league or association affiliated with AFL Victoria.
  - (iii) A direction that a Reported Person is to participate in or undertake an activity that the Tribunal deems appropriate. For example, to perform duties as an Umpire or to perform a community service activity.
  - (iv) An order banning a player or official from attending or officiating at any specific or all the League matches.
  - (v) Reprimand a player or official.
  - (vi) Impose a Bond.
- 6.4 Any penalty involving a period of match suspension may be wholly or partially suspended for a period of time as determined by the Tribunal. For example, a 3-match penalty may be wholly suspended until the conclusion of the season.
- 6.5 Any person who fails to abide by any penalty imposed by the Tribunal shall be liable to a sanction as determined by the Chief Executive Officer in their unfettered discretion.

### **7. APPEAL**

- 7.1 A Member Club may appeal from any decision of the Tribunal, subject to the provisions contained in Rule 24.

## SCHEDULE E

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### CONDUCT INVESTIGATION TRIBUNAL

#### 1. CONDUCT INVESTIGATION TRIBUNAL (CIT)

- 1.1 The CIT is an independent body.
- 1.2 The YJFL will assist with all administrative matters and all communication with Clubs and the Umpiring Department.

#### 2. CONSTITUTION

- 2.1 The CIT will be constituted by an independent Chairperson and two other members appointed by the Board. Decisions will be by majority. The required standard of proof is on the balance of probability.
- 2.2 The CIT may be convened on any date and time at any place as deemed necessary by the Chief Executive Officer.

#### 3. CONDUCT OF PROCEEDINGS

- 3.1 The CIT has the power to regulate its own proceedings.
- 3.2 Any hearing before the CIT shall be:
  - Inquisitorial in nature; and
  - Conducted with as little formality and technicality and with as much expedition as a proper consideration of the matters before it permits.
- 3.3 The CIT is not bound by the rules of evidence or by practices and procedures applicable to Courts of Record and may inform itself as to any matter in any such manner as it thinks fit.
- 3.4 It is customary that the hearing will follow the following structure:
  - Introduction of all persons by the CIT Chairman
  - It is usual for the reported person, advocates & witnesses to be present throughout the CIT hearing.
  - The Reading of the Report(s)/Complaint(s)
  - Reported Player/Official/spectator enters their plea.
  - The reading of all submissions presented to the CIT.
  - Questioning of reported person/s & witnesses is carried out by the CIT.
  - Any video evidence available can be played at the sole discretion of the CIT.
  - "Across table" questioning by Advocates is normal practice.
  - Advocate/s make closing submissions.
  - Reported person, advocates & witnesses leave the hearing.
  - CIT will ask all parties to retire, and when a decision has been reached (Including penalty) all parties will be invited back to the CIT, and the decision advised.

## SCHEDULE E

Note: CIT members may:

- Ask questions at any time, and
- Give direction to Advocates as to particular aspects of evidence the CIT is most interested in.

3.5 The CIT may permit the presence of any observer at the discretion of the Chairman. All observers must, upon request from the CIT identify themselves, i.e., Name, Club, Parent, Umpire. An observer shall not be permitted to participate in any way in the proceedings of the CIT.

3.6 All reported players, officials and witnesses must be represented by an advocate who must be an official of the club and must not have attained a Law Degree.

3.7 The CIT may find any reported person guilty of a more appropriate offence than that for which they are reported, if in the opinion of the CIT the other offence is proven.

3.8 The CIT is not obliged to give reasons for any decision made by the CIT.

### **4. FAILURE TO APPEAR**

4.1 In the event that a player, witness or official does not attend the CIT when required the CIT may:

- Suspend the player or official until they appear, or
- Hear the case in their absence; and
- Impose a penalty in their absence.

4.2 Clubs who do not supply an advocate may be fined by the CIT.

### **5. MISLEADING OR UNSATISFACTORY EVIDENCE**

5.1 The CIT may deal with any person who in its opinion:

- misleads the CIT; or
- fails without reasonable excuse to appear when directed; or
- whose conduct during the hearing is, in the opinion of the CIT, unsatisfactory.

5.2 In such circumstances the CIT may penalise an individual or the Club with whom the individual is associated or both.

## SCHEDULE E

### **6. CONDUCT INVESTIGATION TRIBUNAL PENALTIES**

- 6.1 The CIT may apply any sanctions or penalties it sees fit.
- 6.2 The CIT will be the sole adjudicator of penalty based upon an assessment of all the circumstances. Advocates for the reported player or official and the umpire will be offered the opportunity to make submissions to the CIT on appropriate penalty.
- 6.3 Sanctions and Penalties may include:
- Suspending a player from participating in matches conducted by the League or any league or association affiliated with AFL Victoria.
  - Suspending any person from officiating or participating in any match conducted by the League or any league or association affiliated with AFL Victoria.
  - A direction that a reported player or official is to participate in or undertake an activity that the CIT deems appropriate. For example, to perform duties as an Umpire or to perform a community service activity.
  - An order banning a player or official from attending or officiating at any specific or all the League matches.
  - Reprimand a player or official.
  - Impose a Bond (with or without conditions) upon a Club.
- 6.4 Any penalty involving a period of match suspension may be wholly or partially suspended for a period of time as determined by the CIT. For example, a 3-match penalty may be wholly suspended until the conclusion of the season.
- 6.5 Any person who fails to abide by any penalty imposed by the CIT shall be liable to a sanction as determined by the Chief Executive Officer in their unfettered discretion.

### **7. APPEAL**

- 7.1 A Member Club may appeal from any decision of the CIT, subject to the provisions contained in Rule 26.

## SCHEDULE F

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### APPEALS BOARD

#### 1. APPEALS BOARD

- 1.1 The Appeals Board is an independent body.
- 1.2 The YJFL will assist with all administrative matters and all communication with Clubs and the Umpiring Department.

#### 2. APPEALS BOARD CONSTITUTION

- 2.1 The Appeals Board will be constituted by a chairperson and two Panel Members selected from a pool of appropriately qualified and trained personnel.
- 2.2 The Appeals Board will convene at a time, date, and venue, as deemed necessary by the Chief Executive Officer.

#### 3. CONDUCT OF PROCEEDINGS

- 3.1 The Appeals Board has the power to regulate its own proceedings.
- 3.2 Any hearing before the Appeals Board shall be:
  - Inquisitorial in nature; and
  - Conducted with as little formality and technicality and with as much expedition as a proper consideration of the matters before it permits.
- 3.3 The Appeals Board is not bound by the rules of evidence or by practices and procedures applicable to Courts of Record and may inform itself as to any matter in any such manner as it thinks fit.
- 3.4 The question on appeal before the Appeals Board must be decided according to the opinion of a majority of the members constituting the Appeals Board.
- 3.5 On the hearing of an appeal, the Appellant shall bear the onus of showing on the balance of probabilities that the Reportable Offence or matter should be dismissed or sustained or that the penalty was inappropriate.
- 3.6 Members of the Appeals Board may:
  - Ask questions at any time, and
  - Give direction to Advocates as to particular aspects of evidence the Appeals Board is most interested in.
- 3.7 The Appeals Board may permit the presence of an observer at the discretion of the Chairman. All observers must upon request from the Appeals Board identify themselves, i.e., Name, Club, Parent, Umpire. An observer shall not be permitted to participate in any way in the proceedings of the appeal.

## SCHEDULE F

- 3.8 All reported players, officials and witnesses must be represented by an Advocate who must be an official of the club and must not have attained a Law Degree.
- 3.9 The Appeals Board is not obliged to give reasons for any decision made by the Appeals Board.

### **4. MISLEADING OR UNSATISFACTORY EVIDENCE**

- 4.1 The Appeals Board may deal with any person who in its opinion:
- misleads the Appeals Board; or
  - fails without reasonable excuse to appear when directed; or
  - whose conduct during the hearing is, in the opinion of the Appeals Board, unsatisfactory.
- 4.2 In such circumstances the Appeals Board may penalise an individual or the Club with whom the individual is associated or both.

### **5. POWERS OF APPEALS BOARD**

- 5.1 The Appeals Board may confirm, reverse, or modify the decision appealed against that is the subject of the appeal and make such orders and give such directions in such manner as it in its absolute discretion thinks fit.
- 5.2 Any person who fails to abide by any penalty imposed by the Appeals Board will be liable to a sanction as determined by the Chief Executive Officer in their unfettered discretion.

SCHEDULE G

YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

NOTICE OF APPEAL  
(RULE 24.5)

I \* .....  
of ..... Junior Football Club  
(\*Player or official to complete)

Give Notice that I wish to appeal to the Appeals Board in respect of the decision made by the Independent Tribunal/Conduct Investigation Tribunal (delete if inapplicable) under Rule 21 or Rule 23 of the League Rules. I wish to appeal the decision in relation to:

- (i) liability and sanction, or.
- (ii) sanction only.

On ..... (date of decision) the Independent Tribunal/  
Investigation Hearing Committee made the following decision:

(Provide details of decision)

.....  
.....  
.....  
.....  
.....  
.....  
.....

The grounds upon which I wish to appeal the decision are:

(Provide details of why you are appealing the decision)

.....  
.....  
.....  
.....  
.....  
.....  
.....

I intended to call the following persons to give evidence in support of the appeal:

.....  
.....  
.....  
.....

## SCHEDULE G

Enclosed with this Notice of Appeal is the sum of \$500.00 as required by Rule 26.4.

I AGREE to be bound by the decision of the Appeals Board.

.....  
Signed

.....  
PRINT Full Name

.....  
Dated

## SCHEDULE H

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### GUIDELINES FOR THE CONDUCT OF FINALS

##### **Ground Tenant Club (Host Club) Responsibilities:**

- To supply a responsible person to act as Ground Manager.
- The name and contact phone number of the nominated Ground Manager(s) are to be provided to the League on the Wednesday prior to the relevant finals.
- Provision of a canteen.
- Provision of clean rooms prior to game and clean-up of rooms after games.
- Marking of ground, provision of functional scoreboard and provision of goal post padding.
- Provision of siren of good condition and emergency bell.
- Approved time clock capable of recording "time on".
- Provide a Ground Manager/Match Manager.
- Provide a match ball pump.
- Provide appropriate presentation of premiership flag and player medal following the game (Grand Finals only).
- Provide a PA speaker system for playing the National Anthem prior to the match, and presentation of medals (Grand Finals only).

##### **Umpires**

1. Field umpires will be supplied by the League for all finals matches. Two field Umpires will officiate in Under 14's, 15's, 16's, Youth Girls, and Youth Boys matches. Boundary umpires will be appointed to as many Semi-finals matches as possible and to all Preliminary and Grand Final matches where available.
2. An adult Goal Umpire complete with bib and flags to be supplied by the participating Clubs for First and Second Semi-finals matches only.
3. League appointed Goal umpires will officiate in Preliminary and Grand Final matches.

##### **Notes:**

1. The proposed interval between the finish of a finals game and the commencement of any subsequent game will be planned to allow for a team that just completed their match to immediately vacate the rooms - this permits the second team to enter the room and prepare for their match with no interruption.
2. New footballs will be supplied by the League for use in Grand Finals only. The home team should provide the match ball in all lead up finals. A spare football is to be provided

## SCHEDULE H

by the away for lead up finals. Each team is to provide a spare ball for Grand Finals. (Refer item 5 below).

3. **Use of footballs – At the ground manager’s discretion, two footballs may be used on the following basis: One ball for quarters 1 & 3, second ball for quarters 2 & 4.**

### **Each team participating is to provide:**

1. An adult timekeeper.

Note: There is no automatic ‘Time-On’ in Finals.

2. A football of good condition is to be supplied to the Ground Manager by the home team, with a spare ball provided by the away team, suitably identified for return after match. In Grand Finals the League will provide the match ball, with both clubs to provide a spare football, in very good condition.
3. Teams are requested to be in attendance at least 30 minutes prior to the start of their scheduled match.
4. **Presentations** - On completion of each Grand Final presentations will be made. All players and match officials from each team are expected to take part. This presentation will be carried out either on the ground or in the change rooms, depending upon conditions.
5. **Escort of umpires** - both teams are to provide umpire escorts in finals matches.

### **There are no drawn games in the final series.**

In the event of the scores being level at the final siren ending a final series match, the following procedure will be followed -

1. A 4-minute break will be taken before the commencement of extra time to allow the coach to address their team on the field.
2. The end to which a team has been kicking prior to the end of the game will be changed to the opposite end and play recommenced with a centre bounce.
3. After 5 minutes play without time on being added the siren will be sounded and teams will change ends. After a further 5 minutes play, without time on, the siren will be sounded to end the game. No officials, shall be allowed on the ground during the change of ends.
4. In the event of the score still being level when the siren sounds after the 10 minutes additional time has been played, the procedure will be followed again until a result is known (Step 2 & 3).

### **First Named Club:**

1. Provide one Timekeeper.
2. To provide the match ball for all lead up finals, and a spare football for Grand Finals. Both should be in very good condition.

## SCHEDULE H

3. Provide Umpire Escort
4. Provide all League appointed boundary and field umpires with a drink at all breaks.
5. Note all other conditions as listed in 'Guidelines for the conduct of Finals'.

### **Second Named Club:**

1. If there is a jumper colour clash with the home team jumper, wear either the team's alternative or clash jumper.
2. Provide one Timekeeper.
3. Provide one spare football in very good condition.
4. Provide Umpire Escort
5. Provide a responsible person to operate the score board.
6. Note all other conditions as listed in 'Guidelines for the conduct of Finals'.

### **Length of Quarters**

<b>Age Group</b>	<b>Quarter Length</b>	<b>QT Break</b>	<b>HT Break</b>	<b><sup>3</sup>/<sub>4</sub> Break</b>
U11 Mixed	15	5	10	7
U11 Girls	15	5	10	7
U12 Mixed	15	5	10	7
U13 Mixed	15	5	10	7
U14 Girls	15	5	10	7
U14 Mixed	17.5	5	10	7
U15 Boys	20	5	10	7
U16 Girls	17.5	5	10	7
U16 Boys	20	5	10	7
Youth Girls	17.5	5	10	7
Youth Boys	20	5	10	7

Please note there is no automatic time-on in finals. **Time on shall only be applied when indicated by the field Umpire.** This may be in circumstances where:

1. There is any undue delay in getting the ball back when it is out of play.
2. A player wilfully wastes time.
3. A player goes over an opponent's mark and does not come back immediately when asked to do so.
4. When more than one opponent stands on the mark.
5. Play is delayed unduly.
6. Whenever a stretcher is called on to the ground.

## SCHEDULE H

### **How time-on will be indicated, if required:**

The Field Umpire shall signal to the timekeepers to add "Time On" or to stop adding "Time On" by blowing his / her whistle and raising the arm above the head (arm will be in a vertical position).

The time to be added on shall be the time that elapses between the two whistles. Should the timekeepers fail to hear the second whistle, they shall stop adding "Time On" when they see that the ball is in play.

### **TIMEKEEPERS PLEASE NOTE:**

Watch the Field Umpire closely during play for his signals regarding time on.

Where the Umpire has mistakenly heard the siren to sound the end of playing time or the siren sounds mistakenly prior to the end of a quarter the Timekeepers must alert the Field Umpire as soon as possible of the error. The game shall restart with a ball up in the position where the ball was when the game was halted or if the field umpire cannot determine that position then a ball up in the centre of the ground shall occur as if a goal had been scored.

### **Evening Up Rule**

The Evening Up Rule is not to be applied in Finals.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**SMOKEFREE POLICY**

**Rationale**

The YJFL recognises that Environmental Tobacco Smoke (ETS) is hazardous to health and that non-smokers should be protected from exposure to tobacco smoke.

Accordingly, the League has developed the following policy to apply to all YJFL Facilities, Functions, and activities. This policy applies to all members, administrators, officials, coaches, players, and visitors of the League when representing the YJFL or attending any YJFL facilities, functions, or events.

Clubs and their members should also be aware of State Government legislation regarding smoking bans at junior sporting events.

**Facilities**

Smoking and/or vaping will not be permitted on any clubs' playing arena.

By law, smoking and vaping is also banned within 10 metres of any public outdoor sporting venue during an organised match or training session.

All Change Rooms and Toilet Blocks at club grounds must be 100% smokefree.

Smoking and/or vaping will not be permitted in any indoor spectator viewing areas or outdoor grandstands within the League.

Cigarettes will not be sold (including from vending machines) at any time from YJFL club venues.

**Functions**

All official YJFL Functions (including dinners, fund-raising events, meetings, social occasions) to be 100% smokefree.

**YJFL Representatives**

YJFL staff and officials to refrain from smoking and/or vaping whilst acting in an official capacity.

YJFL representative players will refrain from smoking and/or vaping whilst in uniform.

YJFL representative coaches, trainers and officials will remain smokefree whilst acting in an official capacity.

## SCHEDULE I

### **Non-compliance:**

All League Officials will police the SmokeFree Policy on match days and at official functions.

Non-compliance with the policy will be handled according to the following process:

1. Explanation of the League's policy on smoking to person, including the identification of areas in which smoking is allowed.
2. In the case of continued non-compliance with the policy, League officials will use their discretion as to the steps to be taken, which may include asking the person to leave the premises or function.

### **Review:**

The League's SmokeFree Policy will be reviewed on an annual basis.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**RISK MANAGEMENT POLICY**

**Risk Management is a process of systematically, eliminating or minimizing the adverse impact of all activities which may give rise to injurious or dangerous situations.**

**Aim**

Risk Management processes are designed to achieve the following:

- **Minimise 'risk'.**
- **Minimise the 'potential for litigation'.**
- **Avoid 'insurance premium increases', and above all else.**
- **Provide a safe environment for children to play competitive Australian Rules Football.**

In attempting to achieve this aim, it is necessary that all actions, rules, and procedures adopted by the YJFL and the YJFL Member Clubs must be lawful and comply with current Federal, State and Local Government Legislation and also comply with AFL Victoria Regulations and Policies.

**Reference Material**

Ground Inspection Reports, Ground Audits and Ground Emergency Information Sheets are attached to this policy document. These risk management tools are already in use in the YJFL. A Document 'Risk Management for Football Clubs' is also available for reference in each Club as was presented to Clubs on 30/4/2003 by (then) Football Victoria Staff.

**Protection from Litigation**

Whilst anyone can take anyone else to court, sound management practices help to reduce potential incidents and provide an argument for your Club if the worst-case scenario becomes a reality. This information is not offered as a legal opinion but rather as a lay interpretation. Parents are encouraged to seek their own legal interpretation should they feel this necessary.

**Players**

Players are protected by our Risk Management Procedures and a sympathetic and cooperative attitude towards a duty of care being provided by personnel from the League and Clubs, including, but not limited to, team officials and parents who are all jointly responsible to ensure that we provide an acceptable and safe environment for junior sport. These issues include such things as modified rules for younger players, codes of behaviour (for all involved), provision of an accredited/qualified trainer/first-aid person to attend to injuries, where possible and an accredited/qualified coach who is considered suitable to develop the social and football skills of young players. We also have health policies such as blood rules and, inspecting the playing surface and fitting goal padding to ensure the environment is safe and fit for its intended use which are part of our Risk Management strategies.

## SCHEDULE J

### **Umpires**

In considering the needs of the young player, the League requests that you also consider the needs of the young umpire. Given the requirement for players described above, we are all (also) duty bound to provide a safe environment for the umpires. If you consider that it is unacceptable (for someone) to abuse your child or expose your child to unacceptable risk, then this attitude MUST also be displayed to the umpire. Our Risk Management policies require us to identify risk and manage risk associated with our players. Our Umpires will be treated with the same equality and rules and procedures are in place to protect them from abuse etc.

### **Club Officials**

Club officials are said to be protected by the Clubs Incorporation as an 'Incorporated Association' in accordance with the "Associations Incorporation Act (1981), as defined in your Club Constitution and Rules of Association. This incorporation offers the Club a legal identity. Without the protection of Incorporation, your individual Club officials are indeed vulnerable to personal litigation in respect to a claim of negligence etc. Clubs are encouraged to review their compliance with the Act, including the 1st of July 1998 Amendments as advised by 'Consumer Affairs Victoria'.

**Note:** Some clubs are part of Co-operatives and comply with the 'Co-operatives Act 1996', and/or are a Registered Company and comply with 'The Company (Administration) Act 1981'.

### **The Club**

From 2021 the League will arrange for each Member Club to be included in the insurance policies arranged by the League. The League will publish the names of the insurance policies and the schedules of such insurance from time to time and upon any change of those insurance policies. This will provide insurance cover for each Club for the following: Public Liability, Products Liability, Professional Indemnity, Association Liability (Directors and Officers), Personal Accident and Non - Medicare Medical

### **The League**

The League works closely with AFL Victoria and has adopted a number of their Policies, Codes of Conduct and Guidelines as specified in By-Law 15.2.

### **AFL Victoria**

AFL Victoria has, on our behalf, negotiated with Government at all levels, and other involved entities, such as AIS etc to develop Policies to meet the requirements of current social issues and legislation.

### **Additional Matters**

To date the League has attempted to address those issues that are seen to have a priority based on the Regulations and Policies published by AFL Victoria. This will need to be added to, reviewed and procedures developed, as required, on a need's basis in the future.



# YARRA JUNIOR FOOTBALL LEAGUE

## MATCH DAY INFORMATION SHEET

**CLUB:**.....

**VENUE:**.....

As part of the Yarra Junior Football League Risk Management Policy this Information Sheet is provided to assist in handling any emergency situation that occurs on match day and should be displayed prominently.

**Doctor:**

**Dentist**

**Ambulance**

**Local Police:**

**Duty Manager Mobile:**

**Local Council:**

**Location of Gate Key (for fenced ovals):**

**Location of Stretcher:**

**Location of Defibrillator:**

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**ROLE OF CLUB DIRECTOR**

The Club Director represents their Club at Presidents and/or Club Directors Meetings and has the right to vote on their Clubs behalf on the various issues that arise.

The Club Director also plays an integral part in the operation of the League, i.e., to provide communication between the League & Club and to assist the League's Executive in the running of the League.

The Club Director may be involved, as a member, in League Sub-Committees, to determine outcomes, recommendations, etc, to the League (e.g., in the areas of football, grading, conduct, rules, finance etc.)

Part of the Club Director's role is to assist the League in handling minor issues or disputes that arise from time to time between Clubs.

Often it will be common sense to realise that an issue can be solved by the Club Director of one Club contacting the Club Director of another Club to clarify what has happened and come to an agreement about how to approach or handle the problem. Some examples might be spectators, players or officials not abiding by the League's Code of Conduct (minor incidents).

Sometimes it may be more difficult to determine whether an issue is of a minor or major nature. In these instances, advice can be sought from the League's Conduct Director or the Chief Executive Officer. Major issues might include non-umpire reported incidents behind play or more serious spectator, player, or officials' incidents, particularly those involving violence.

Where a spectator, parent or official feels aggrieved about an unreported incident, they should always report their concerns to the Club who will decide on what course of action to take. Parents, spectators, and officials should not contact the League directly.

If a Club decides that a matter is of a serious nature, and they do not think it appropriate to approach the other club, or they have approached the other club and have been unable to resolve the problem, a formal complaint should be lodged with the League.

In all cases it is expected that where an incident does occur, steps to resolve it will be initiated as soon as possible, preferably on the Sunday evening after the match. It is anticipated that issues handled by the Club (Director) will be brought to a conclusion within 14 days. The League is to be advised, by the initiating Club, of issue/s that are being handled between Clubs.

The Conduct Director is available to assist any club with queries about how to handle a conduct issue. Also, the Chief Executive Officer is available to assist where appropriate in mediation between Clubs.

## SCHEDULE L

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### OFFENCES TO WHICH AUTOMATIC FINES APPLY

OFFENCES WHICH ENTAIL FINES	Penalty Unit	Code
Non-attendance at designated League sanctioned meeting	15	A
Unregistered or Ineligible Player	10	B
Late entry of match scores on line	5	C
Team sheet incorrectly completed	5	D
Failure to hand team sheet to umpire at half time	5	E
Duplication of number OR no number on jumper OR incorrect jumper	2	F
Incorrect shorts OR socks per player	1	G
No timekeeper or goal umpire	3	H
A match official failing to wear League Identification Apparel	5	I
Late start (5 minutes or more)	2	J
Late appearance: Quarter - Half - Three-Quarter - Time Break	2	K
Goal area not roped off (applies to unfenced grounds)	4	L
Inadequate ground markings	5	M
Unsatisfactory siren OR bell	5	N
Failure to provide Escort for umpire at half-time OR at match end	5	O
Failure to supply two reasonable standard footballs	4	P
No representation for all clear (match reports to be signed)	4	Q
Late payment of accounts or dues per day	1	R
Failure by home club to provide adequate seating	2	S
Failure of interchange players to be seated	2	T
Coaches' area not roped off	7	U
Non authorised persons inside coaching area	10	V
Runner not adhering to any of the conditions of By Law 5.3	10	W
Incorrect use of Player Support Person	10	X
Failure to display scores (Under 11 and older)	5	Y
Non-compliance with (Evening up of player numbers)	6	Z
Second forfeit for a team in a season	15	AA
Withdrawal of a team after Round 1 fixture is published	15	AB
Failure to mark ground with second line at unfenced grounds	7	AC
Failure to update online team sheet by midnight on the day of the match	5	AD
Failure of away team to provide clash jumpers when required	10	AE
Players involved in a melee	Per By-Law	AF
Water Carriers that do not comply with requirements	5	AG
Use of non-league approved apparel provider	Referred to YJFL Board	

The nominal value of one penalty unit applicable until otherwise directed by the Board is \$20.00.

## SCHEDULE M

### **PLAYER SUPPORT PERSON**

The League allows an identified support person (identified by a purple bib) to enter the playing arena at breaks or if game stopped due to a medical emergency to support a child at need. This will be for specific cases.

#### **Injured players**

1. If a game is stopped due to a medical emergency that requires a player to be stretchered off or aided by an ambulance, a Player Support Person may enter the field to provide support for the player in need.
2. A person may only enter the field when a game has been stopped by an umpire or league official.

#### **Quarter Time Breaks**

1. A Player Support Person may provide support for any player who requires additional support during the quarter time or three-quarter time break.
2. During the quarter time or three-quarter time break a Player Support Person may provide support for a player who:
  - Has a high risk medical conditions (Examples include but not are limited to: Diabetes, Asthma, Epilepsy, Cystic Fibrosis, Anaphylaxis)
  - Is Neuro Diverse
  - Has a medical condition that affects movement or communication (Examples include but are not limited to: Deaf, mute, cerebral palsy, amputee)
  - Has a medically diagnosed Mental health conditions (Examples include but are not limited to: Depression, Anxiety)
  - Where a player is emotionally distressed and in need of additional support.

**Note: This role is not a permanent match day role. It is to be used only when required, in times of genuine need and or distress.**

#### **Ongoing support from a Player Support Person**

1. In circumstances where a player requires a permanent Player Support Person, approval must first be sought from the Chief Executive Officer of the YJFL. The request will be supported by relevant documentation. The Chief Executive Officer of the YJFL will grant approval after considering the circumstances and supporting documentation, using its absolute discretion.

#### **On-field Player Support Person**

1. In circumstances where a player requires an on-field support Player Support Officer, approval must first be sought from the Chief Executive Officer of the YJFL. The Chief Executive Officer may grant approval under special circumstances supported by medical reports.
2. The Player Support Person must always abide by the YJFL rules and by-laws.

## SCHEDULE M

3. Any Player Support Person who breaches the YJFL rules and by-laws or act in a manner unbecoming risks sanctions (such sanctions apply to all other match day officials).

### **Responsibilities of the Player Support Person**

1. The Player Support Person role must not be used to fill other match day roles (Coaching, Trainer, Team Manager).
2. Misuse of the Player Support Person role may see clubs fined up to 10 penalty units.

### **Definitions:**

**Player Support Person means a person who is identified by wearing a league bib**

## SCHEDULE N

### YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED

#### JUMPER CLASHES

As per the By-Laws, if there is a jumper colour clash with the home team jumper, the AWAY team is required to wear either the team's alternative or clash jumper. The first named side (in fixtures) is always the home team.

<b>Club</b>	<b>Clashes with</b>
Aquinas	Canterbury
Ashburton	
Balwyn	Carlton, Glen Iris, Heidelberg, Ivanhoe, Park Orchards, Richmond
Banyule	Beverley Hills, Fitzroy, South Yarra
Beverley Hills	Banyule, Fitzroy, South Yarra, Whitehorse Colts
Brunswick	
Bulleen Templestowe	Macleod, Northcote
Bundoora	Doncaster
Camberwell	Ivanhoe, Park Orchards
Canterbury	Aquinas
Doncaster	Bundoora
Fitzroy	Banyule, Beverley Hills, South Yarra
Glen Iris	Balwyn
Hawthorn Citizens	
Heidelberg	Balwyn, Richmond
Ivanhoe	Balwyn, Camberwell, Carlton, Park Orchards, Surrey Park
Kew Comets	Richmond (Youth Boys only), Whitehorse Colts (Youth Boys and all Girls)
Kew Rovers	Macleod
Macleod	Bulleen Templestowe, Kew Rovers, Northcote
North Brunswick	
Northcote	Bulleen Templestowe, Macleod
Parade/St Damian's	
Park Orchards	Balwyn, Camberwell, Ivanhoe
Parkside	Preston Bullants, Warrandyte
Preston Bullants	Parkside, Warrandyte
Richmond	Balwyn, Heidelberg, Kew Comets (Youth Boys only)
South Yarra	Banyule, Beverley Hills, Fitzroy
St Marys	
Surrey Park	Ivanhoe
Warrandyte	Parkside, Preston Bullants
Whitehorse Colts	Beverley Hills, Kew Comets (Youth Boys and all Girls)

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**SOCIAL NETWORKING POLICY**

1. Any Person who is found to have engaged in, or is suspected of engaging in the unacceptable use of any other social networking site, including blogs, in connection with the game of Australian Football in relation to the Yarra Junior Football League in any way may be dealt with by the Yarra Junior Football League as it deems fit, notwithstanding the behaviour did not occur on the playing field.
2. Without limiting the operation of this Rule, unacceptable use may involve the Person:
  - i. Criticising umpires, players, officials or any other person involved in the Yarra Junior Football League.
  - ii. Engaging in but not limited to, the following misuses of technology: harassing, teasing, intimidating, racially vilifying or threatening another person by sending or posting inappropriate and hurtful e-mail messages, instant messages, text messages, phone messages, digital pictures or images, or Web site postings (including social network sites e.g., Facebook or blogs) and the sending, receiving and or possession of naked or sexually explicit images of a person.
  - iii. Engaging in any other behaviour which the Yarra Junior Football League reasonably determines, in its absolute discretion, to have breached this policy.
3. In addition, it is important to note:
  - i. It is not relevant that the Person making the remarks was not aware that the content could or would be made publicly available.
  - ii. Members must also be aware that postings from their individual accounts, whether done by themselves or another person will remain the responsibility of the account owner.
  - iii. All members of the Yarra Junior Football league and individual clubs must be aware that in certain circumstances where a crime has been committed, they may also be subjected to a criminal investigation by Police over which the league and/or club will have no control.
4. **Procedure**
  - a. Yarra Junior Football League and/or club officials or members who feel that they have been the victims of such misuses of technology should save and store the offending material on their computer, mobile phone, or other device. They should then print/ save a copy of the material and immediately report the incident to the relevant club representative who will forward the evidence to the Yarra Junior Football League.
  - b. All reports of cyberbullying and other technology misuses will be investigated fully in accordance with Yarra Junior Football League rules and regulations and may result in a notification to Police where the Yarra Junior Football League or the club is legally obliged to do so. If there is evidence, charges will be laid.

## SCHEDULE O

### 5. Penalties

- a. If any offence under this Schedule is proven against any Official Registered Player or Associate of a Registered Player, the tribunal may apply any of the penalties in Rule 8.1 including a suspension or deregistration of a Registered Player or Official. In deciding the final penalty, consideration will be given to the seriousness of the act, the impact on the victim, the impact on the club and/or the League and the prior good history or otherwise of the Registered Player or Official.
- b. In the case of an Official or an Associate of a Registered Player being proved to have engaged in harassment or bullying, the Member Club employing, engaging, or otherwise associated with the person at the time of the conduct shall be deemed to be vicariously liable for the conduct of the person and shall pay to the League a fine or bond to be determined by the Chief Executive Officer.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**REPORTABLE OFFENCES**

An umpire will acknowledge a reportable offence during a match by issuing a Red Card. At the Conclusion of the match, the umpire who issued the Red Card is required to contact the YJFL Umpires Manager (or delegate) to discuss the incident. The Umpire Manager will then complete a notice of report charge sheet on behalf of the field umpire, and submit this with the League Chief Executive Officer and Football Operations Manager. The notice of report sheet will be forwarded to the club of the reported player/official by no later than 12pm on the first business day following the match.

After receiving the notice of charge, the charged player/official and their Club has until 12pm on the second business day after the match to accept the early plea (if eligible). Alternatively, Clubs can challenge the charge via the YJFL Independent Tribunal. If a response is not received prior to the deadline of 12pm, then the charged player will receive the appropriate base sanction. Some reportable incidents may be referred directly to the Independent Tribunal.

The YJFL Independent Tribunal has the unfettered discretion to impose a penalty more than the prescribed penalty as per the tribunal guidelines penalties matrix.

Independent Tribunal hearings occur at a time at the League's discretion.

As per By-Law 3.2, the Team Managers from both club shall attend the umpire's rooms within 15 minute of a match concluding. In the event a team has a player red carded, the Team Manager will be required to confirm the name of the player sent off the ground with the Field Umpire. The Team Manager of the opposition team will be required to confirm the name of the player who was offended against (where applicable).

A reportable incident in these by-laws is:

- any reportable incident identified in the AFL "Laws of Australian Football";
- or any alleged breach of these by-laws relating to the conduct of matches in the YJFL;
- any alleged breach of the codes of conduct published in the By-laws

**INVESTIGATIONS**

- A nominated representative of a YJFL member club (e.g. President, Secretary, or any other person so delegated with the authority by the club) or YJFL Chief Executive Officer, General Manager, Football Operations Manager or Umpire/s can request that the YJFL investigate specific incident/s that did not result in an official report by the officiating Umpire(s) during a match.
- Requests for league investigation and reviewing of incidents from clubs must be received by the YJFL Chief Executive Officer no later than 4:00pm on the Wednesday following the incident. The Chief Executive Officer may then refer the matter to an Investigation Officer who shall investigate the matter. As per Rule 22.1.2, a bond of \$500 must be paid by a member club when requesting an investigation. All other processes outlined in Rule 22 must be followed.
- A request for an investigation of an incident, for which footage is available, may be referred to an investigator. Requests to look at specific incidents need to pinpoint

## SCHEDULE P

exactly when and where the incident occurred. The footage and any other correspondence will then be forwarded on to the CIT who will be asked to review the matter and determine whether or not the player shall be referred to the Independent Tribunal to answer a charge. YJFL rules shall be used when referring the incident to the tribunal and a specific charge shall be nominated when the club is informed about the report. The YJFL may offer a set penalty, at their discretion, which the player who has been charged may accept or challenge at the YJFL Independent Tribunal. It is important to note that the YJFL shall take no part in deciding the outcome of the case if it is referred to the Tribunal. This decision is a determination of the Independent Tribunal.

- In the event that a charge is laid and a player is suspended, the bond will be refunded to the Club who initiated the investigation request. In all other instances, the full or partial refund of the Bond will be at the discretion of the investigator or the tribunal.
- For the purpose of conducting an Investigation under this By-Law, upon request by the Investigation Officer, any person shall:
  - a) Fully co-operate with the Investigation process.
  - b) Truthfully answer any questions asked by the Investigation Officer.
  - c) Provide any document in that person's possession, power or control relevant to the Investigation, whether requested to do so or not by the Investigation Officer. A person who fails to observe and comply with By-Law 19.5 above or who provides any information or has acted in a manner in any respect is false or misleading or likely to mislead, shall be deemed to have been involved in conduct which is unbecoming or prejudicial to the interests of the League and shall be liable to a sanction as determined by the Board in its absolute discretion.

### **Application**

Application regarding Categories of Reportable Offences are as per Appendix A of the National Community Football Policy Handbook.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**LIFE MEMBERSHIP GUIDELINES**

1. Any Member may nominate a person, who meets the below criteria, for life membership of the League by providing to the Chief Executive Officer by no later than 1 September in each year a written nomination and a copy of the minute of the resolution of the committee of the Member Club proposing the nomination. The nomination form must:
  - a. be signed by the President of a Member Club.
  - b. be countersigned by one other person on the committee of the Member Club.
  - c. outline the reason(s) for the nomination; and
  - d. outline the history of the nominee's involvement with the League and the personal background of the nominee.
2. The Board shall consider the nomination prior to the Annual General Meeting and, in its total and absolute discretion, shall decide whether to admit the nominee to life membership. The Board shall not be required to provide any reasons for its decision.
3. The Board may of its own initiative appoint as a life member such persons as they consider to be entitled to life membership by reason of special services rendered to the League. In exercising such discretion, the Board shall consider the criteria for appointing a life member.
4. Life membership should only be offered to those persons who have rendered outstanding and valuable service to the League. The award of life membership must remain a highly regarded and prestigious reward and one which demands long and meritorious service. Life membership will be considered, but not automatically awarded, to a person meeting one or more of the following criteria:
  - a. Outstanding and valuable service to the League over a minimum of 10 years in aggregate as a President, Committee Member, Trainer, Board Director, Team Manager, Coach, Tribunal Member, Selector, Administrator, Umpire, or other volunteer position; or
  - b. Outstanding and valuable service to the League over a minimum of 15 years as a paid employee; or
  - c. Outstanding and valuable service to the League over a minimum of 10 years as both a paid employee and volunteer in both criteria a and b above; or
  - d. Service to the League that leaves a significant and long-lasting positive impact on the League.

## SCHEDULE R

### **YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

#### **YOUTH BOYS' PLAYER RETENTION POLICY**

The Yarra Junior Football League will consider granting Clubs permission to register their prior year playing cohorts in the U17.5 competition.

This policy is to be used as a means of encouraging players to continue playing football and any decision will be made on the overarching policy that the player is not capable of playing senior football that season. It is not a policy designed to allow Clubs to improve team performance.

Permission will be granted for players that are born between 1 January – 30 June of the year they turn 18 to play if they:

- Played in the YJFL in the prior year; or
- Have not played any competitive football in the prior year; and
- Do not believe they are ready for senior football season for their mental & emotional wellbeing, or for reasons as defined in the National Age Dispensation Policy.

The player must be in their final year of High School and will not have been suspended for 5 weeks or more in junior football. Players that played in other adjoining Melbourne metropolitan football Leagues (NFNL or EFNL or EDFL or SMJFL) in the prior year will be deemed ineligible.

A permit will not be issued to a player who was or is currently on an AFL Pathway Talent League list or previously played YJFL Interleague.

Prior performances will be considered in any application, including League & Club best and fairest results.

Application should be made to the YJFL in writing on the attached form by the YJFL Club, for each player no later than February 28. Applications after this date will only be considered in exceptional circumstances.

A permit will be revoked if a player plays two (2) or more games of Under 19, Reserves or Senior Football. The YJFL also reserves the right to revoke permission at its discretion.

The YJFL Chief Executive Officer or their appointee has full discretion to approve and decline permits and there is no appeal process should a permit be declined.

**YARRA JUNIOR FOOTBALL LEAGUE INCORPORATED**

**APPLICATION FOR PERMISSION TO PLAY**  
**YJFL YOUTH BOYS U17.5 COMPETITION**  
**CLUB APPLICATION FORM**

Player name: ..... Club name: .....

Date of Birth: ..... **(BETWEEN 1 JAN & 30 JUNE)**

Height:.....cm                      Weight.....kg

Reason for request (if medical exemption please attach supporting documentation):

.....

Players first season with applicant YJFL Club: .....

Please advise the players playing history over the past 5 years (all levels):

<b>Year</b>	<b>League</b>	<b>Club</b>	<b>Age</b>	<b>Games played</b>

Has the player played YJFL Interleague or is on an AFL Victoria Talent Pathway League list? Yes/No

Is the player attending High School in the year of the season for which permission is being sought?      Yes / No (circle one)      School name: .....

Club Officials Name: .....

Club Officials Role: .....

**All applications must be lodged by February 28 unless there are exceptional circumstances.**

## TIE BREAKER

### Ladder Tie-Breaker Process

Finishing positions will be deemed a tie were.

- Two or more sides finish on the same Match Ratio (*Games won/Games Played x100*).

### Two Team Tie

1. Win-Loss record of head-to-head competition between the two teams.
2. Greatest winning margin in games played between two teams.
3. Most Goals in games played between two teams.
4. Win-Loss record vs. Highest ranked common opponent (Proceeding downwards if necessary).
5. Aggregate margin vs. Highest ranked common opponent.

### Three Team Tie (or more)

The following procedure will be used in the following order until the tie is broken:

1. Best winning percentage of games played among the tied teams.
2. Greatest winning margin in games played between teams.
3. Win-Loss record vs. Highest ranked common opponent (Proceeding downwards if necessary).
4. Aggregate margin vs. Highest ranked common opponent.

## COACHING BOX CARD SYSTEM (WHITE CARD POLICY)

### 1. CONTEXT

The Yarra Junior Football League (YJFL) is committed to undertaking proactive measures to ensure the match day environment for all players, coaches, volunteers, umpires, and spectators is a positive experience. The system is focused on the Head Coach role modelling coach behaviour and being accountable for any unacceptable behaviour by any person/s located within the confines of the designated coaching box area.

### 2. UNACCEPTABLE BEHAVIOURS

- (a) The behaviour of the Coaching Box will be deemed unacceptable when any Umpire observes or clearly hears someone within the confines of the Coaching Box area:
- Continually questioning/disputing umpiring decisions
  - Abusing umpires or making inappropriate comments to or about them
  - Using inappropriate language or gestures towards or about anyone
  - Speaking inappropriately or aggressively towards opposition players or coaches
  - Behaving in any manner that is socially unacceptable / contrary to the Coaches' Code of Conduct or Player Code of Conduct.
- (b) This system does not override any Umpire's ability to report any person on a team sheet at any time throughout a game. For example, if an Umpire hears someone in the Coaching Box vilify someone else and they can identify the perpetrator, they should report that person immediately and take the relevant steps as per the standard reporting process.

### 3. COACHING BOX CARD SYSTEM OVERVIEW

- (a) Where Unacceptable Behaviours are emanating from the Coaching Box, a three-phase system will be undertaken by the Field Umpire/s via the use of White and Red cards to stop such behaviours in real time. The three phases are:
- 1st Phase - a warning (White card shown)
  - 2nd Phase - another warning, free kick and 25m penalty (White card shown)
  - 3rd Phase - Head Coach reported and removed from game, free kick and 25m penalty (Red card shown)

### 4. WHITE CARD ISSUING PROCESS

1. When a Field Umpire hears or observes any Unacceptable Behaviours, at the next stoppage in play they shall pause the game and move to the corner of the centre square closest to the offending Coaches Box/Interchange area and clearly display a White card.
2. The Umpire shall not engage in any conversation when undertaking this process and shall not answer any questions that come from the bench.
3. A Field Umpire that is not issuing the card shall take control of the football at the spot on the field where play was paused, then once the card has been issued, they will recommence play from where it stopped.

## SCHEDULE U

4. Cards can be issued in-between quarters after a discussion between the umpires or a YJFL official.
5. When the Umpire issues a White Card, if abuse is forthcoming from the Coaches Box/Interchange area during the card issuing process, a free kick and 25m penalty shall be applied. The free kick and subsequent 25m penalty shall be given to the player who the Field Umpire in control of the restart deems was the closest to the ball where play was paused.
6. Clubs are unable to dispute the decision on the day as to why a White or Red Card was issued. The League will provide clubs with an explanation as to why the card was issued via email during the week
7. Where the Head Coach refuses to vacate the Coaches Box/Interchange area after receiving a red card, the Field Umpire shall verbally warn the Coaches Box/Interchange area that if the relevant coach doesn't vacate the game shall stop until such time the coach vacates.
8. If the game is stopped because of a refusal by the coach to vacate, the game shall be abandoned and the result awarded to the opposition team as a forfeit, regardless of the score. The coach must either go to the change room and remain there until the game is completed and both teams have left the playing surface, or they can elect to leave the venue.
9. Any coach shown a red card will be referred to the YJFL tribunal and may also be issued with a coaching citation. The findings of the Tribunal will be considered when determining the application of a citation.

## SCHEDULE V

### **ATTENDEE/SPECTATOR CODE OF CONDUCT**

#### **PURPOSE**

Yarra Junior Football League (YJFL) will from time to time adopt and implement codes of conduct pursuant to advice obtained from the AFL, AFL Victoria or of its own creation. These codes of conduct will be applicable to players, coaches, spectators and officials. Breaches of these codes of conduct may result in disciplinary action being taken pursuant to these By-Laws or the penalties prescribed in the spectator's "code of conduct".

The purpose of the Code of Conduct of the YJFL is to create the best possible match day and training environment for all participants. The Code of Conduct for Parents, Coaches, Volunteers and spectators was developed by the young leaders of all clubs of the YJFL to ensure our children develop, have fun and participate in Australian Rules Football in a positive and inclusive environment.

#### **YJFL CODE OF CONDUCT**

- Be great role models with your behaviour.
- Support all players, not just your child.
- Abuse, in any form, is not tolerated. Support all efforts to remove it.
- Everyone is different, we want everyone to be included and valued.
- Footy is fun. We play for the love of it and to make friends.
- Development of players, teams and clubs is more important than the outcome of a game.
- Respect everyone and their role. Let players, coaches, umpires and volunteers do their job.
- Your language matters. Please be positive and supportive and encourage us to do our best.
- Our safety is your number one priority.

#### **CODE OF CONDUCT BY-LAW**

Any club member, supporter or spectator attending an event under the auspices of the YJFL shall not:

1. Push, hit or strike an Umpire, Coach, Team Official, League Official, Spectator or Player.
2. Cause any act of misconduct that is detrimental to the best interest of YJFL.
3. Use offensive language or abuse (malicious and/or threatening) to any Coach, Team Official, Player, Umpire, Match Day Official or Spectator.
4. Consume alcohol (or illicit substances) in any form.
5. Make a public nuisance of oneself before, during or after a scheduled event.

#### **How the Attendee and Spectator Code of Conduct will be enforced**

**Offence:** Person commits breach of the Attendee and Spectator Code of Conduct.

1. **Complaint Lodged:** Ground manager, YJFL Official or member of a club executive are advised of, or witness, a breach of the code of conduct. Such person, to whom a complaint is lodged, shall approach the person who has committed the breach of code and may issue a warning to the person or depending upon the severity of the breach of code, require the person to leave the fixture/venue/event. This enforcement is not reliant on the receipt of a complaint.

## SCHEDULE V

2. **Eviction:** In the event of a Ground Manager, YJFL Official or member of a club executive determining that the person should leave the fixture/venue/event, such person shall be asked to leave and in the event of a refusal an eviction from the venue by security or police.
3. **Investigation:** The YJFL, upon written notification of an eviction and/or complaint lodged will engage a league investigator to review the incident. The Investigation will follow the process outlined in Rules 22.7, 22.8 and 22.9. At the conclusion of the Investigation, the Investigator may recommend a sanction to be ratified by the Chief Executive Officer, or refer the matter to the YJFL Conduct Investigation Tribunal.
4. **Penalty Imposed:** YJFL may issue a letter to the person and/or club stating the offence committed and request for the person and/or club to show cause why a proposed penalty should not be imposed. The person and/or club must respond within 72 hours of the letter being forwarded by YJFL, or the penalty imposed by the YJFL will stand.
5. **Hearing:** If YJFL believes in good faith that the person and/or club has breached the Rules, Regulations and/or By-Laws of the league, the Chief Executive Officer may order the person and/or club to appear before the Yarra Junior Football League or League Independent Tribunal.

### **Penalties for Breach of Code of Conduct**

#### **Violation of Code 1**

1. First Offence: Dismissal from all YJFL events for up to (1) year.
2. Second Offence: Permanent dismissal from all YJFL events.

#### **Violation of Codes 2, 3, 4, 5.**

1. First Offence: Dismissal from all YJFL events for three (3) weeks
2. Second Offence: Dismissal from all YJFL events for up to one (1) year
3. Third Offence: Permanent dismissal from all YJFL events.

The YJFL reserve the right to decrease or increase any penalty at its discretion.

#### **Appeal Process**

If a party who has been served a penalty by the League Board wishes to challenge the Board's verdict, they may do so by submitting a written application to the Chief Executive Officer, requesting the matter be heard by the League Independent Tribunal.

SCHEDULE W

**YJFL MERGED TEAMS MEMORANDUM OF UNDERSTANDING**

Intent of any Merged Team MOU is to ensure that all Clubs are treated fairly and there is no influencing players to leave one club to join another. It is to enable greater participation for all clubs involved in the YJFL.

<b>Club 1:</b>			
<b>Club 2:</b>			
<b>Club 3:</b>			
<b>Age Group:</b>		<b>Boys/Mixed/Girls:</b>	
<b>Team Name:</b>			
<b>Administration Club:</b>			
<b>ARRANGEMENTS</b>			
<b>Agreed player cap and minimum players per club:</b>			
<b>Preferred Home ground split:</b> <i>Fixturing at discretion of YJFL</i>			
<b>If Genuine shortage:</b>			
<b>Uniform:</b>			
<b>Training venue:</b>			
<b>Player transfer limits:</b>			
<b>Team Song:</b>			
<b>Team photos and presentation day:</b>			
<b>Coaching:</b>			
<b>Team Manager:</b>			
<b>Dispute resolution process:</b>			

.....  
[NAME]  
Club X President

.....  
[NAME]  
Club X President

.....  
[NAME]  
Club X President

.....  
[NAME]  
YJFL CEO