SHADES A 4DSTORYPRODUCTION



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In the not too distant future, things change... no things shift, as the human race scrambles to adjust. In one small town, a very big dawg knows more than she can say, because well, she's a dog.

In the 4DStory "Night Shades" we join "Petunia," a sneaky but playful Newfoundland dog, to hunt by night and charm by day in a local brew restaurant called the Dawg House. Her greatest aspiration is to see her master succeed during these changes with her motivation being that she and her friends understand exactly what's coming, better than the humans because it's going to create a world where humans and animals are more connected. Which means there's a lot at stake for both the human and animal kingdoms.







The pub is a fun place with local musicians rocking the stage, storytellers engaging the audiences, and events that rival anything in the big city. But through the haze of it all, she feels uneasy when he strays from the vision. She wants to keep him on task but outside forces challenge them every step of the way. There's another agenda at play.

The road ahead couldn't be more divided. One way produces a looming fear of total destruction and apocalyptic outcomes while the other is paved with the hopeful promises of a more robust digital future. These stakes are so high that it forces Petunia and her friends to scheme, connive, trap and trick their human owners into following the vision that yields good fortune for all those attached to the movement while not getting too distracted by the success it's yielding along the way. Hampered by the limitations of the animal kingdom they reside in, this is a tall task but they believe this shift will actually lessen the divide between their kingdom and the humans, or at least provide for better human-to-animal seque connection.







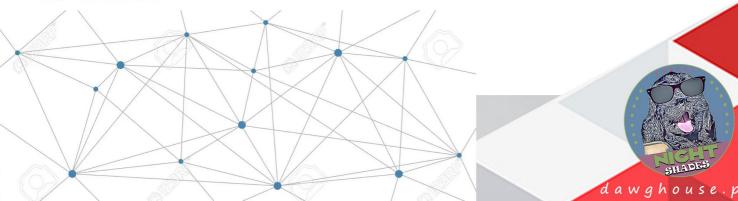
It's the dawning of a New Age in digital connectivity. The Metaverse now dominates the conversation, blockchain tech is becoming readily accepted, and the power of the air is seemingly bending to the will of man, or is there something in the air?

With all the motivation one would ever need, Petunia spends her dog years balancing tendencies to pee on furniture with desires to ring her owner's neck, fall on a grenade or fly to the moon for a better perspective. Along the way, ignorance, confusion, misinformation and Metagrey espionage grips our heroes and does everything possible to thwart their purpose. But maybe it's just two sides trying to uncover the same result?

Can Petunia and her friends be the difference between certain failure or future success? Will these outside influences join them or dismember them? Nobody can see clearly and time is running out!

The more pertinent question is this, what will be your contributive role in this plot? How will you respond to the story to give it influence and direction?

You have a say in this journey, so we hope you join us in the 4DStory, "Night Shades" where the future's so bright... you gotta wear shades!





The Dawghouse & Night Shades

What makes the Dawghouse special is that they are a small business in an even smaller town, bravely forging a path into the future so the rest of the community can witness what it looks like. to transition into Web 3.

Night Shades is built on various local Character Architects. Different people from within the community provide the characters and backstory to each character, as well as their persona.

Looking to demonstrate the potential of Web 3 on both the web and in their town, The Dawghouse launched the 4DStory Night Shades and are currently tailoring their operations around Web 3 principles, as they seek to build the area's first token community.

This 4DStory is producing a chance to draw international attention, and being a restaurant on the path of tourists headed to Canada, this is a good thing. We hope you follow our story... our 4DStory!



