

Piano / Vocal

MASHUP: CHILDREN WAVING

Carly Ozard

Arr. by CARLY OZARD
Add'l arr./Prep by JORDAN WOLFE

Rubato

KEYS/BASS

mp

A

4 5 6 7 8

All the world_ is burn - ing. That's the way that it seems.

Am Em Am CΔ7 D Am CΔ7 D Bm Em

w/ bass

9 10 11 12 13 14

15 16

mf G/B C D C/E D/F# E5

8va

We're

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33 all the chil - dren of my chil - dren are there. And they're ve - ry, ve - ry

34 3

35

G C Dsus D Am Dm

36 nois - y, run - ning through my kitch - en. And they've been there

37 3/4

38 4/4

Am Dm7 Am A D(add2)

39 for a life - time and I know that they will ne - ver

40

41

G C A D(add2) G CΔ9

42 be.

43 **Motlo rall.**

D9sus

uni. w/ bass bass

D **A Tempo**

44 chil - - dren of the wind, long - - ing

45

46

f *N.C.* *bass* *G* *G2/B* *Bm*

47 to be one. Half a world a -

48

CΔ7 *Dsus* *D* *G/B* *Em7*

49 way,

50 we will make our

F(add2) *G/D*

E **With Drive (♩ = 144)**

51 way...

52

53

54

BASS/DRUMS TACET *sim.*

mf *D5/F#* *G5* *Asus* *D5/F#* *G5* *Asus*

F D/F# G5 Asus D/F# G5 Asus

55 I've learned to slam on the brake be-fore I e-ven turn _

58 D/F# G5 Asus

— the key Be-fore I make the mis-take

61 D/F# Gsus2 Bm/F# A(add4) D/F# G5 Asus

Be - fore I lead with the worst _ of me _ Give them no rea - son to stare _

64 D/F# G5 Asus

_ No slip-pin' up _ if you _ slip a - way _

67 D/F# G5 Asus D/F# Gsus2 Bm/F#

So I got noth - in' to share No I got noth - in' to say _

70 A(add4no5) Em7(add4) Bm7 A(add4no5) D/F#

Step out, step out - ta the sun _ if you keep _

+BASS/DRUMS

73 G(add2) Em7(add4)

— get - tin' burned — Step out, step

76 Bm7 A(add4no5) D/F# G(add2) A(add4)

out - ta the sun — be - cause — you've learned, be - cause — you've learned —

cresc.

79 Bm7(no5) G Gsus2

On the out - side al - ways look - in' in Will I

f *mf* **BASS/DRUMS TACT**

82 D5 A(add4no5) Bm7(no5) Gsus2

ev - er be — more than I've al - ways been? 'Cause I'm tap - tap tap - pin' on the

85 D5 A(add4no5) Bm7

glass Wav - ing through a win - dow I

+BASS/DRUMS

88 Gsus2 D5 A(add4)

try to speak but no - bod - y can hear So I wait a - round for an an -

91 Bm7 Gsus2

- swer to ap - pear while I'm watch watch watch-in' peo - ple pass

94 D5 A(add4) F#7/A# Bm7(no5) Gsus2

Wav - ing through a win - dow Oh Can

f *mf*

97 D A(add4)

an - y - bod - y see? — Is an - y - bod - y wav - ing —

p sub. *f*

100 Gsus2 D5 A(add4) Gsus2 D Asus

back at me? —

mf *L.H.* *cresc.*

103 H D/F# Gsus2 A(add4no5)

We start with stars in our eyes —

f *mf secco*

106 D/F# Gsus2 A(add4no5) D/F# Gsus2 A(add4no5)

We start be - liev - in' that we — be - long — But ev-'ry sun — does-n't rise —

sim.

109 D/F# Gsus2 Bm A(add4) Em7(add4)

And no one tells you where you — went — wrong —

112 Bm7 A(add4no5) D/F# G(add2)

Step out, step out - ta the sun — if you keep — get - tin' burned —

mf w/ pedal

115 Em7(add4) Bm7 A(add4no5) D/F#

Step out, step out - ta the sun — be - cause —

Gsus2 A(add4) Bm7(no5) Gsus2

118 120

— you've learned, — be - cause — you've — learned — On the out - side

bring out inner melody **f** with very little pedaling

121 D5 A(add4)

al-ways look-in' in Will I ev-er be more than I've al-ways been? 'Cause I'm

8vb

124 Bm7(no5) Gsus2 D5 A(add4)

tap - tap tap-pin' on the glass Wav - ing through a win -

8vb

127 Bm7(no5) G(add2)

- dow I try to speak but no - bod - y can hear So I

8vb

130 D5 A5 Bm7(no5) G(add2)

wait a - round for an an - swer to ap - pear while I'm watch - watch - watch-in' peo - ple

(8vb)

133 134 135

pass... Wav - ing through a win - dow. Oh...

D5 A(add4) *f* *mf* F#7/A# Bm7(no5)

136 137 138

Can an - y - bo - dy see? Is an - y - bo - dy

Gsus2 D

139 140 141

wav - ing... When you're fall - in' in a for - est and there's no - bo - dy a - round, do you

p *f* A(add4) D/F# Gsus2 Asus Bm7(no5)

142 143 144

e - ver real - ly crash or e - ven make a sound? When you're fall - in' in a for - est and there's

D/F# Gsus2 Asus Bm7(no5) D/F# Gsus2 Asus

145 146 147

no - bo-dy a-round, do you e - ver real-ly crash or e - ven make a sound. When you're

We're

Bm7(no5) D/F# Gsus2 Asus Bm7(no5)

148 149 150

fall - in' in a for - est and there's no - bo-dy a-round, do you e - ver real - ly crash or e -

chil - dren of the wind blown a -

cresc. poco a poco
mf D/F# Gsus2 A(add4) Bm7 D/F# Gsus2 A(add4)

151 152 153

ven make a sound?. When you're fall - in' in a for-est and there's no - bo-dy a-round_ Do you

cross the earth... Piec - es of a heart

Bm7 D/F# Gsus2 A(add4) Bm7

154 155 156

e - ver real - ly crash or e - ven make a sound? Did I e - ven make a sound? Did I

scat - tered worlds a - part. So far...

f

D/F# Gsus2 A(add4) Bm7 D/F# Gsus2 Asus

157 158 159

e - ven make a sound? It's like I ne - ver made a sound. Will I e - ven make a sound?

So far... Great

f^z *ff*

Bm7(no5) D/F# Gsus2 Asus Cm7(no5)

K

160 161 162

On the out - side al - ways look - ing in, will I e - ver be more

ships and i - ron trains cross the

*Ab*sus2 Eb5 Bb(add4)

163 164 165

than I've al - ways been? 'Cause I'm tap tap tap-ping on the glass. seas and plains. Take us to the day,

Cm7(no5) Ab sus2

166 167 168

Wav - ing through a win - dow. I try to speak_ but bring us to the shore. So far from

Eb5 Bb(add4) Cm7(no5) Ab sus2

169 170 171

no - bo - dy can hear. So I wait a - round_ for an an - swer to ap - pear_ while I'm those we love. So

Eb5 Bb(add4)

172 watch watch watch-ing peo - ple pass. Wav - ing through a win -
far... So far...

Cm7(no5) Absus2 Eb5 Bb(add4)

175 - dow. Oh. Can an - y - bo - dy see,
176 177

fz *mf* *f*
G7/B Cm7(no5) Absus2 Eb5

178 is an - y - bo - dy wav - ing back at me?
179 180
No more...

p *f*
Bb(add4) Eb/G Ab2 Bb(add4)

181 182 183

Is an - y - bo - dy wav - ing?

no more... no

Eb/G Ab2 Bb(add4)

184 185 186

Wav - ing, wav - ing, woah

more!

ff Cm7(no5) Eb5/D Absus2 *mf*

187 188 189 190 191

Chil - dren of the... woah...

Chil - dren of the... wind!

f EbΔ9 Db6 Eb