

SNAKE RIVER HIGH SCHOOL

922 West Hwy 39
Blackfoot, Idaho 83221
208-684-3061



2025 – 2026 Boys Basketball

Varsity:

| | | | | | |
|-----------|----------|--------------------------|-----------|----------|---------|
| Monday | 11/24/25 | Jamboree | Home | | 5:00 PM |
| Friday | 12/5/25 | Buhl | Away | 12:45 PM | 4:30 PM |
| Saturday | 12/6/25 | Filer | Away | | 1:00 PM |
| Thursday | 12/11/25 | Kimberly | Away | 1:20 PM | 4:30 PM |
| Saturday | 12/13/25 | Buhl | Home | | 1:00 PM |
| Wednesday | 12/17/25 | Teton | Away | 1:45 PM | 4:30 PM |
| Friday | 12/19/25 | Filer | Home | | 4:30 PM |
| Monday | 12/29/25 | Eastern Idaho Tournament | Away | TBA | TBA |
| Tuesday | 12/30/25 | Eastern Idaho Tournament | Away | TBA | TBA |
| Wednesday | 12/31/25 | Eastern Idaho Tournament | Away | TBA | TBA |
| Tuesday | 1/6/26 | South Fremont | Away | 2:15 PM | 4:30 PM |
| Friday | 1/9/26 | Teton | Home | | 4:30 PM |
| Wednesday | 1/14/26 | Sugar-Salem | Away | 2:30 PM | 4:30 PM |
| Friday | 1/16/26 | Kimberly | Home | | 4:30 PM |
| Wednesday | 1/21/26 | South Fremont | Home | | 4:30 PM |
| Friday | 1/23/26 | Sugar-Salem | Home | | 4:30 PM |
| Thursday | 1/29/26 | Bear Lake | Away | 1:15 PM | 4:30 PM |
| Saturday | 1/31/26 | Marsh Valley | Home | | 4:30 PM |
| Wednesday | 2/4/26 | American Falls | Away | 2:45 PM | 4:30 PM |
| Friday | 2/6/26 | Bear Lake | Home | | 4:30 PM |
| Wednesday | 2/11/26 | Marsh Valley | Away | 2:45 PM | 4:30 PM |
| Friday | 2/13/26 | American Falls | Home | | 4:30 PM |
| Monday | 2/16/26 | District Tournament | High Seed | TBA | 7:00 PM |
| Wednesday | 2/18/26 | District Tournament | High Seed | TBA | 7:00 PM |
| Friday | 2/20/26 | District Tournament | High Seed | TBA | 7:00 PM |
| Tuesday | 2/24/26 | District Tournament | High Seed | TBA | 7:00 PM |
| Thursday | 2/26/26 | District Tournament | High Seed | TBA | 7:00 PM |
| Thursday | 3/5/26 | State Tournament | Eagle | TBA | TBA |
| Friday | 3/6/26 | State Tournament | Eagle | | TBA |
| Saturday | 3/7/26 | State Tournament | Eagle | | TBA |