








Year 3 Summer First Half Term 2026 'What talents did the Romans have?'

Our subjects	Target	Learning Objectives
 History	Identify significant events and/or people within a historical period studied. Construct informed responses that involve thoughtful selection and organisation of relevant historical information.	What do the terms 'invade' and 'settle' mean? Why and how did the Romans successfully invade Britain? Who was Boudica and what were the results of her revolt? What was life like in Roman Britain?
 Music	Use and understand staff and other musical notations. Listen with attention to detail and recall sounds with increasing aural memory.	How can you sing in tune and time? What is musical notation? How do you compose and notate a motif?
 PE	Develop the skills needed for sprinting, jumping and throwing for distance. Develop the skills of forehand, backhand, throwing, catching and ready position.	How do you develop sprinting technique and improve on your personal best? How do you develop throwing for distance and accuracy? How do you develop racket and ball control?
 D&T	To generate ideas for an item, considering its purpose and the user/s. To identify a purpose and establish criteria for a successful product.	How do you create a design criteria? How can you assemble an electric poster, including a functional simple circuit with a bulb, following a demonstration? How can you evaluate a design?
 PSHE	Explore roles and responsibilities within different types of relationships.	Do I understand the roles and expectations of members of my family and can I apply the skills of being a good friend to my friendships? Can explain how some of the actions and work of people around the world help and influence my life? Do I understand the rights and needs of children around the world and know that our lives can be different?
 Computing	Create a digital model of a real-life model using comparable materials/shapes. Change a variable in a simulation and discuss how things change.	What are simulations? How can you analyse and evaluate a simulation?
 RE	Why do animals matter? (Spirited Arts competition)	How is showing kindness to animals show in religious stories? How can we represent that animals matter in a piece of art?