

SET: 17
COUNTS: 12
M: 1-4

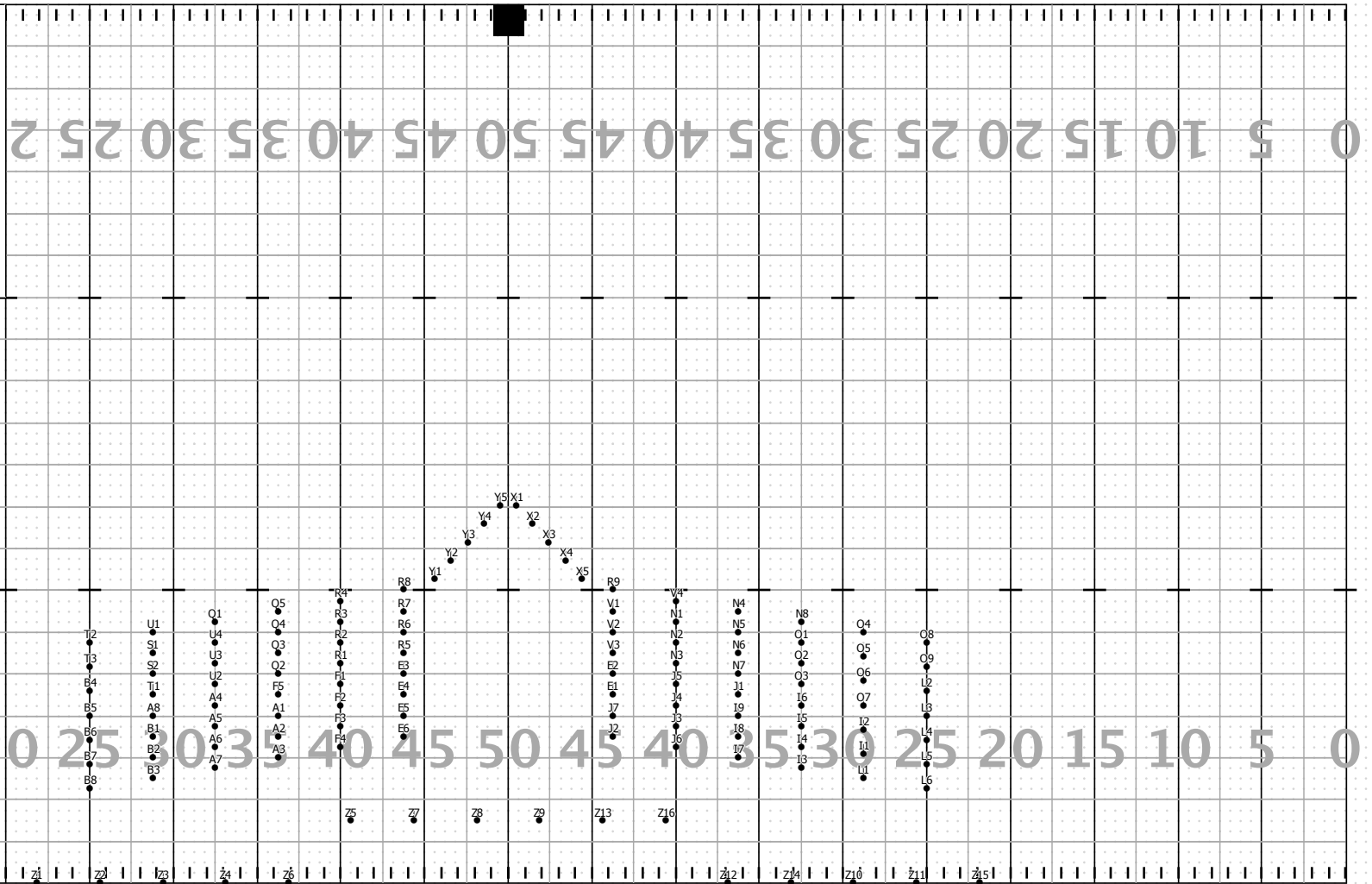
- all musicians hold
- guard transition to new equipment

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SET: 18
COUNTS: 12
M: 5-8

- optional sequence move for winds
here (see animation) | inside row
leaves on count 1, moves 6 counts,
holds | next row moves on count 2,
moves 6 counts, holds | etc..

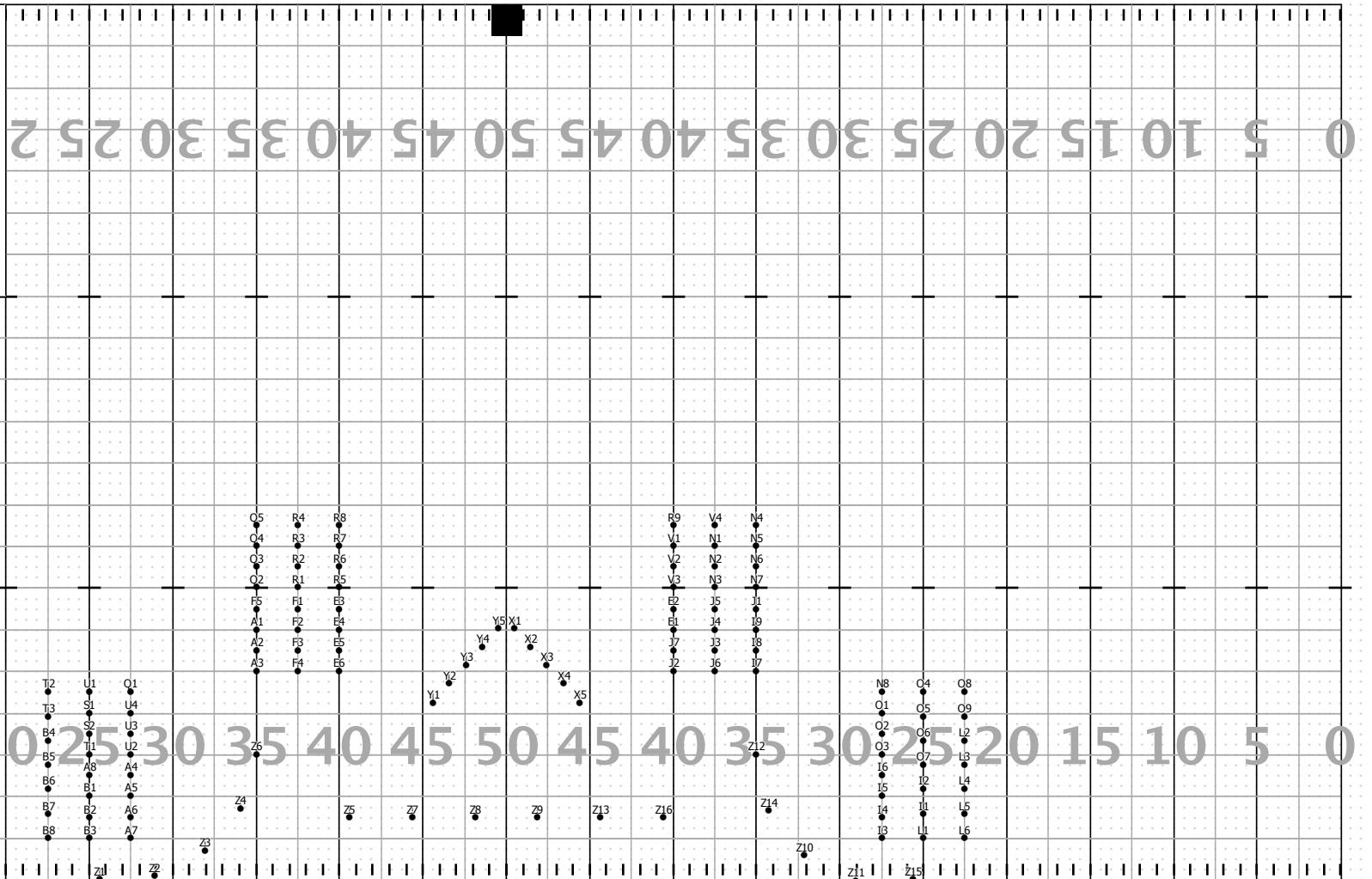


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SET: 19
COUNTS: 12
M: 9-12

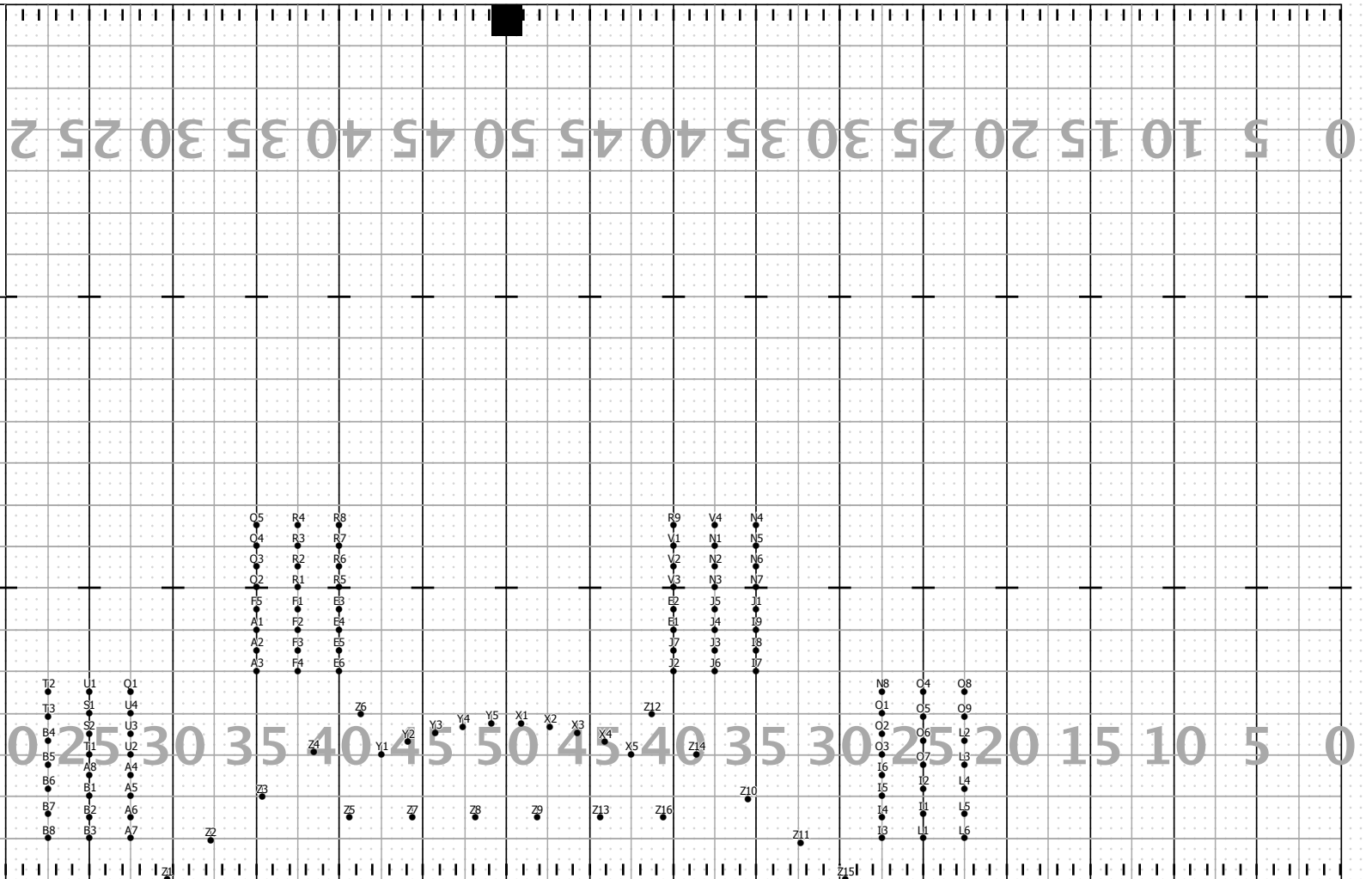


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SET: 20
COUNTS: 12
M: 13-16

- winds hold
- adjust raffles and battery however
need be for the percussion/rifle feature

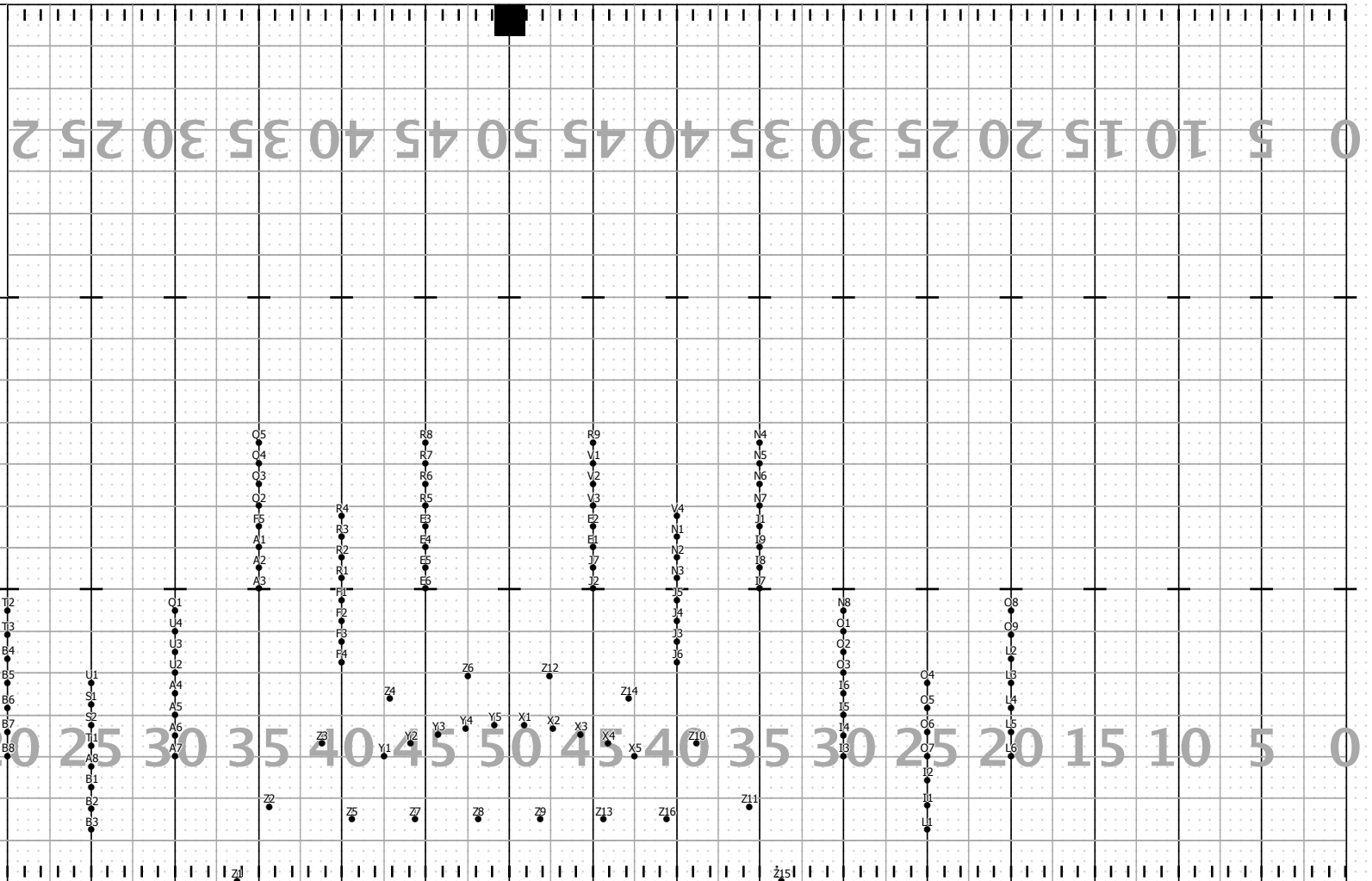


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SET: 21
COUNTS: 12
M: 17-20

- winds face into each move throughout
the percussion/rifle feature

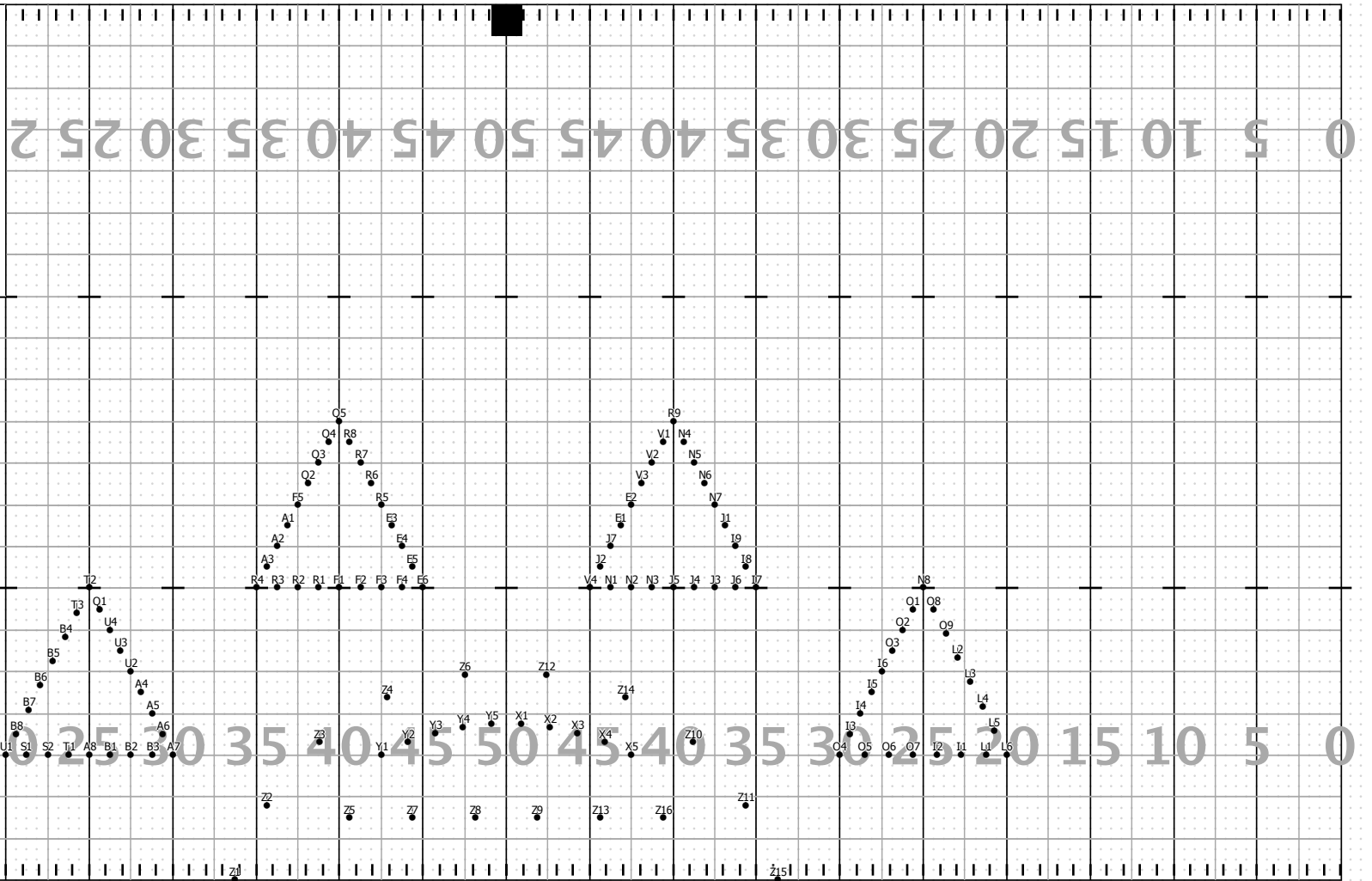


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SET: 22
COUNTS: 12
M: 21-24

- B8, A3, J6, and I3 may need to take a rounded path to avoid U1, R4, V4, and O4



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SET: 23
COUNTS: 12
M: 25-28

0 5 10 15 20 25 30 35 40 45 50 45 50 45 40 35 30 25 20 15 10 5 0

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



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SET: 24
COUNTS: 12
M: 29-32

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

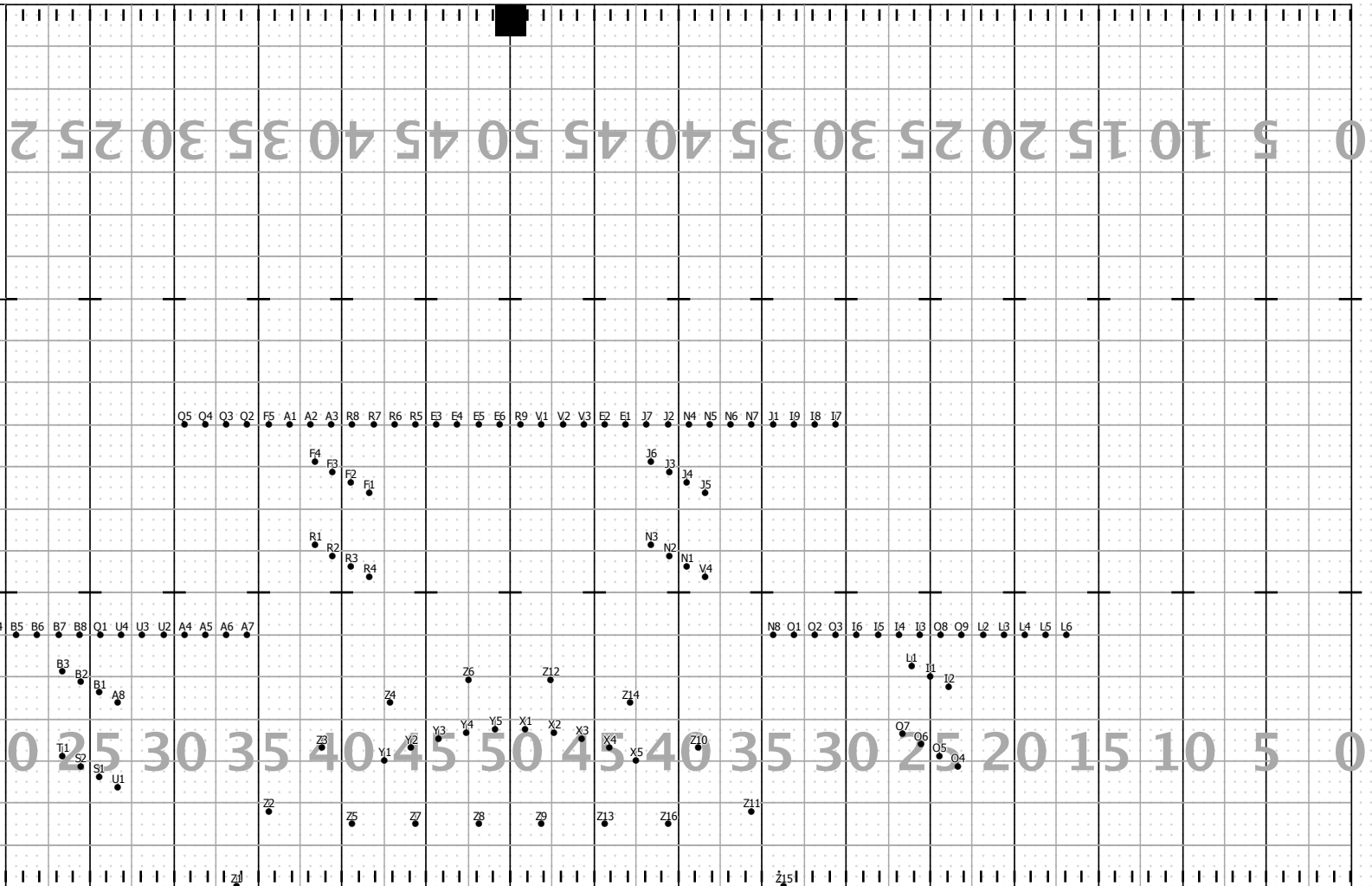


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SET: 24A
COUNTS: 3
M: 33

- subset for winds sequenced move |
first group leaves on count 1 of M. 33,
rotates in a complete circle for 18
counts back to the original dot | count 9
after they begin is a check point | first
group rotates counter clockwise
- all will be marching about 8 to 5 to
complete this

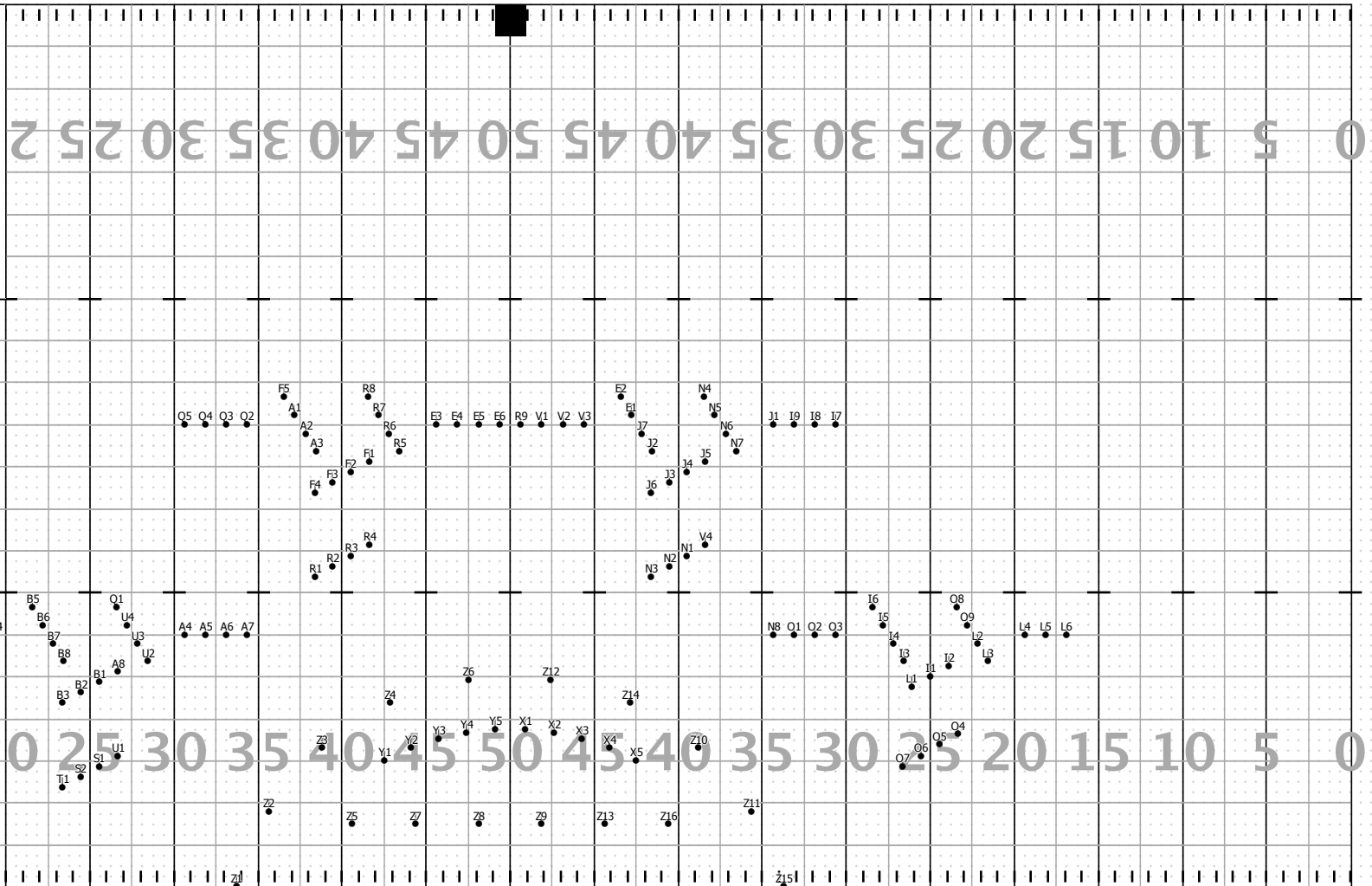


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SET: 24B
COUNTS: 3
M: 34

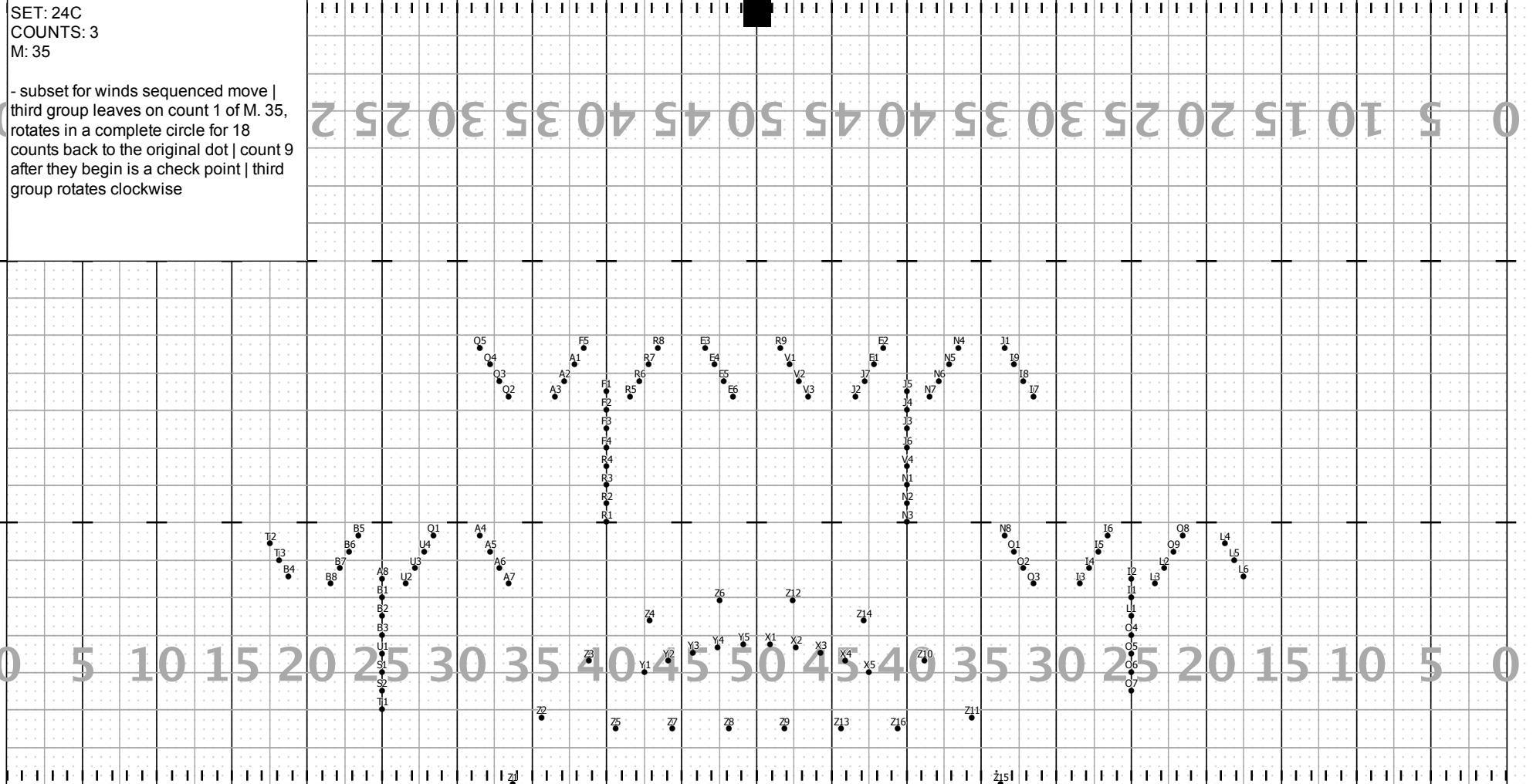
- subset for winds sequenced move |
second group leaves on count 1 of M.
34, rotates in a complete circle for 18
counts back to the original dot | count 9
after they begin is a check point |
second group rotates clockwise



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SET: 25
COUNTS: 12
M: 33-36

- winds continue sequenced move

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



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SET: 25A
COUNTS: 3
M: 37

- winds continue sequenced move

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 35 40 45 50 45 40 35 30 35 40 35 30 25 20 25 30 25 2

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 35 40 35 30 25 20 15 10 5 0



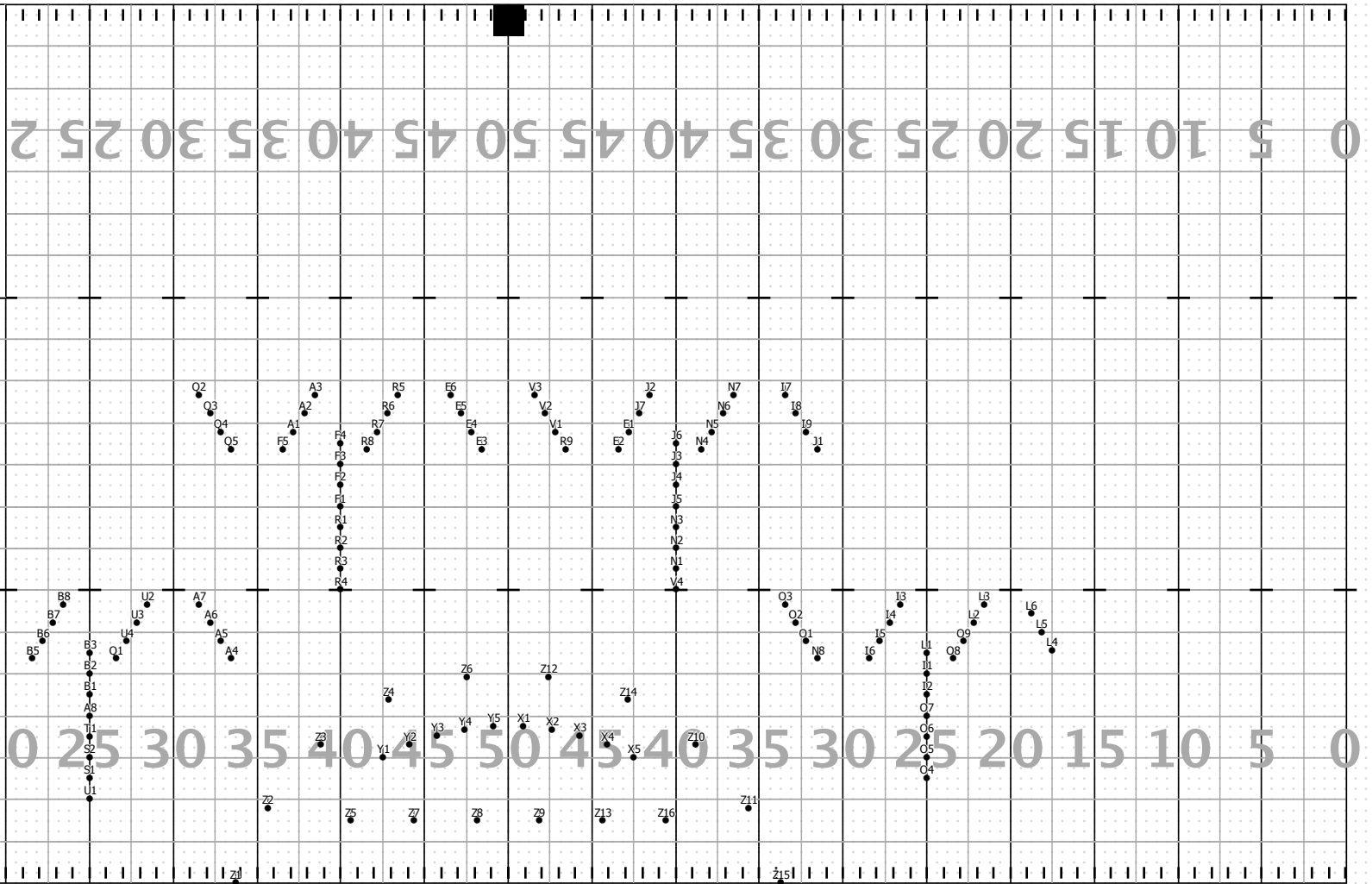
Director Viewpoint

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SET: 25B
COUNTS: 3
M: 38

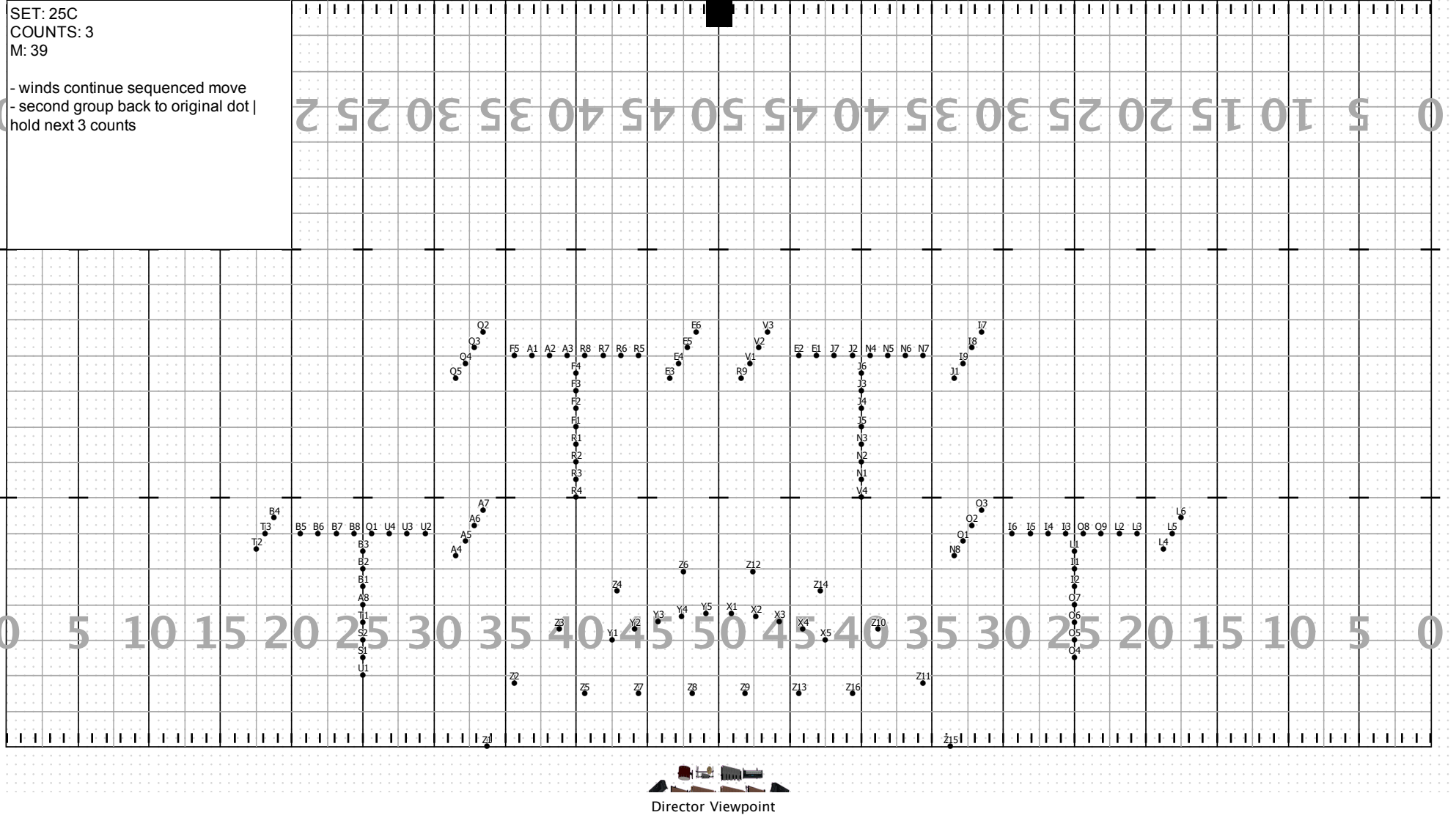
- winds continue sequenced move
- first group back to original dot | hold next 6 counts



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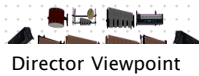
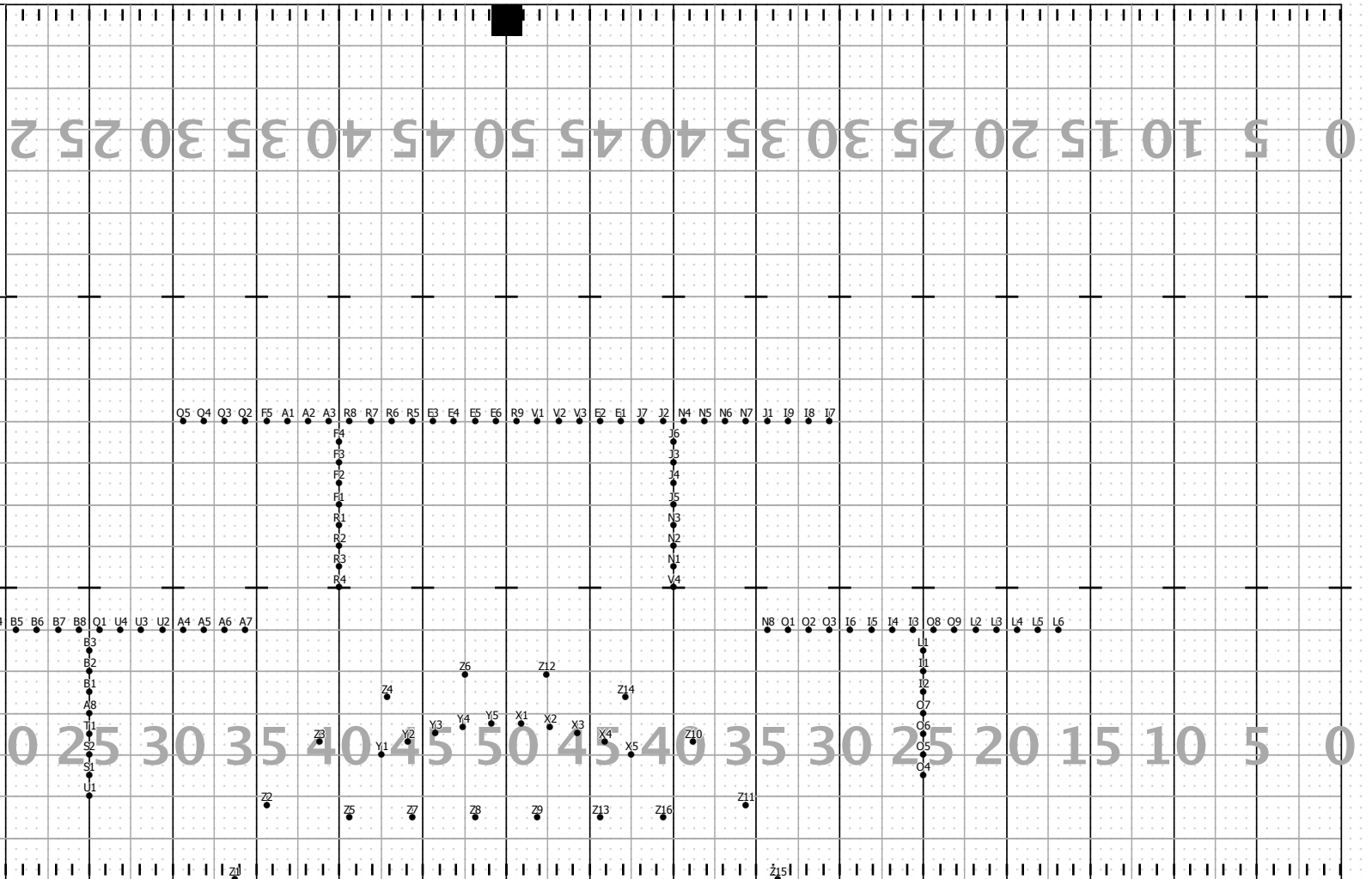


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SET: 26
COUNTS: 12
M: 37-40

- third winds group back to original dot



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SET: 27
COUNTS: 12
M: 41-44

SET: 28
COUNTS: 16
M: 45-48

- all hold
- maybe cut the drumline from this musically, let them take a bow, but mostly because of how far away the winds are | if anything just a light part on the rims

2 25 30 35 40 45 50 45 40 35 30 25 2

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



Spider-Man

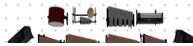
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SET: 28A
COUNTS: 8
M: 49-50

- subset for battery and flags only

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0



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SET: 29
COUNTS: 16
M: 49-52

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

B8 B3 A7 A3 F4 F6
B7 B2 A6 A2 F3 F5
B6 B1 A5 A1 F2 F4
B5 A8 A4 F5 F3
B4 T1 U2 Q2 R1 R5
T3 S2 U3 Q3 R2 R6
T2 U1 Q1 Q4 R3 R7
R4 R8

Y1 Y2 Y3 Y4 Y5
X1 X2 X3 X4 X5

J2 J6 J7 J3 J8 J4 J9 J5 J1 J6
E1 J4 J9 J5 J1 J6
V3 N3 N7 O3 O7 O5 O4
V2 N2 N6 O2 O6 O9 O8
V1 N1 N5 O1 O5 O9 O8
R9 V4 N4 N8 O4 O8

0 5 10 15 20 25 30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

Z1 Z2 Z3 Z4 Z6 Z7 Z8 Z9 Z13 Z16 Z12 Z14 Z10 Z11 Z15

Z5 Z7 Z8 Z9 Z13 Z16



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SET: 30
COUNTS: 16
M: 53-56

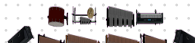
0 5 10 15 20 25 30 35 40 45 50 45 50 45 40 35 30 25 20 15 10 5 0

Y1 Y2 Y3 Y4 Y5

X1 X2 X3 X4 X5

B8 B3 A7 A3 F4 E6 J2 J6 J7 J8 L1 L5
B7 B2 A6 A2 F3 E5 J7 J3 J8 J4 L1 L5
B6 B1 A5 A1 F2 E4 E1 J4 J9 J5 J2 L4
B5 A8 A4 A5 F1 E3 E2 J5 J1 J6 O7 L3
B4 T1 U2 Q2 R1 R5 V3 N3 N7 O3 O6 L2
T3 S2 U3 Q3 R2 R6 V2 N2 N6 O2 O5 O9
T2 U1 Q1 Q4 R3 R7 R8 V1 N1 N5 O1 O4 O8

Z1 Z2 Z3 Z4 Z6 Z5 Z7 Z8 Z9 Z13 Z16 Z12 Z14 Z10 Z11 Z15



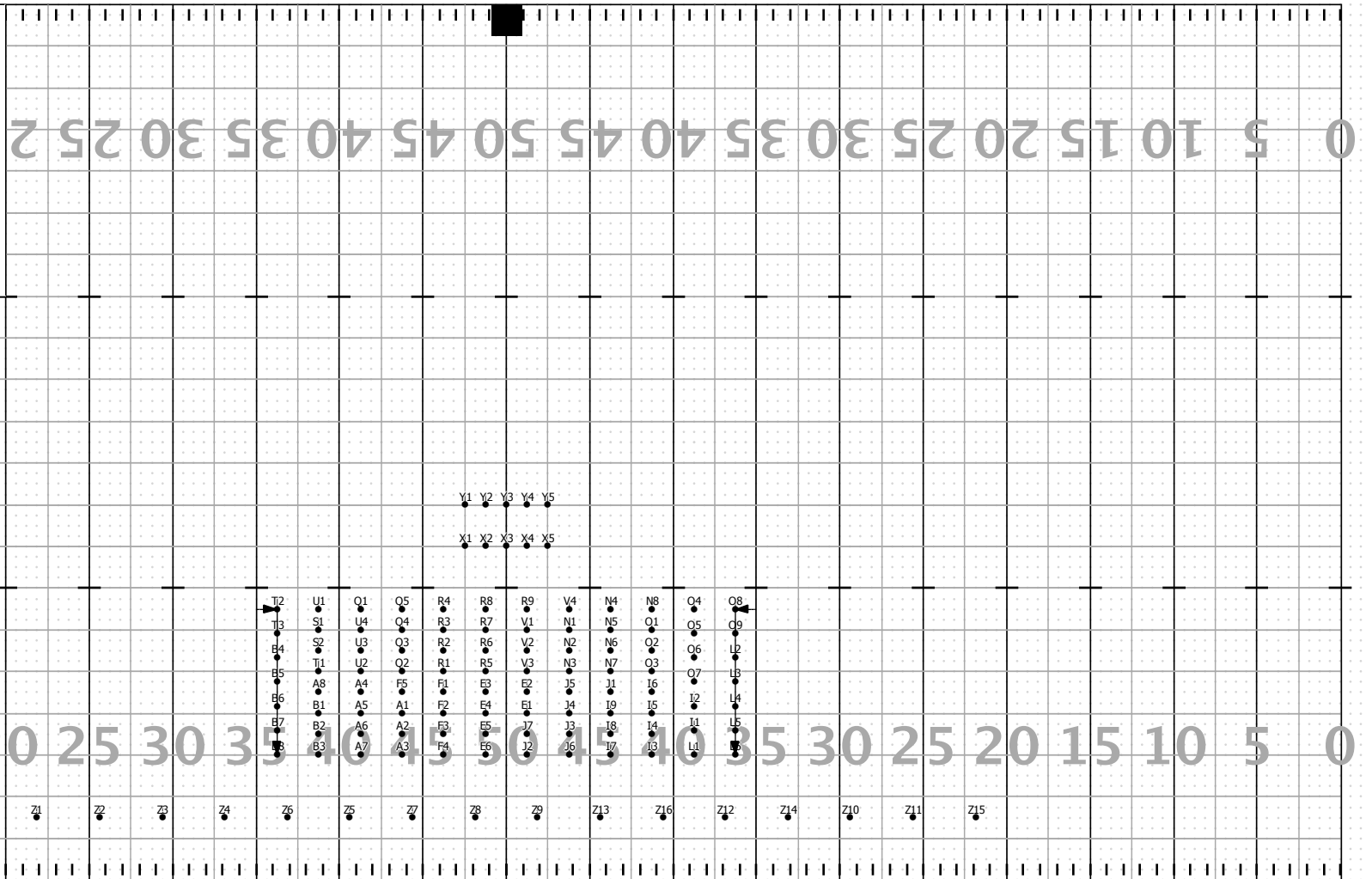
Director Viewpoint

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SET: 31
COUNTS: 16
M: 57-60

- all winds FTL to here | the video is probably the best way to see how this works
- guard and battery hold



Director Viewpoint

Director Viewpoint

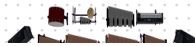
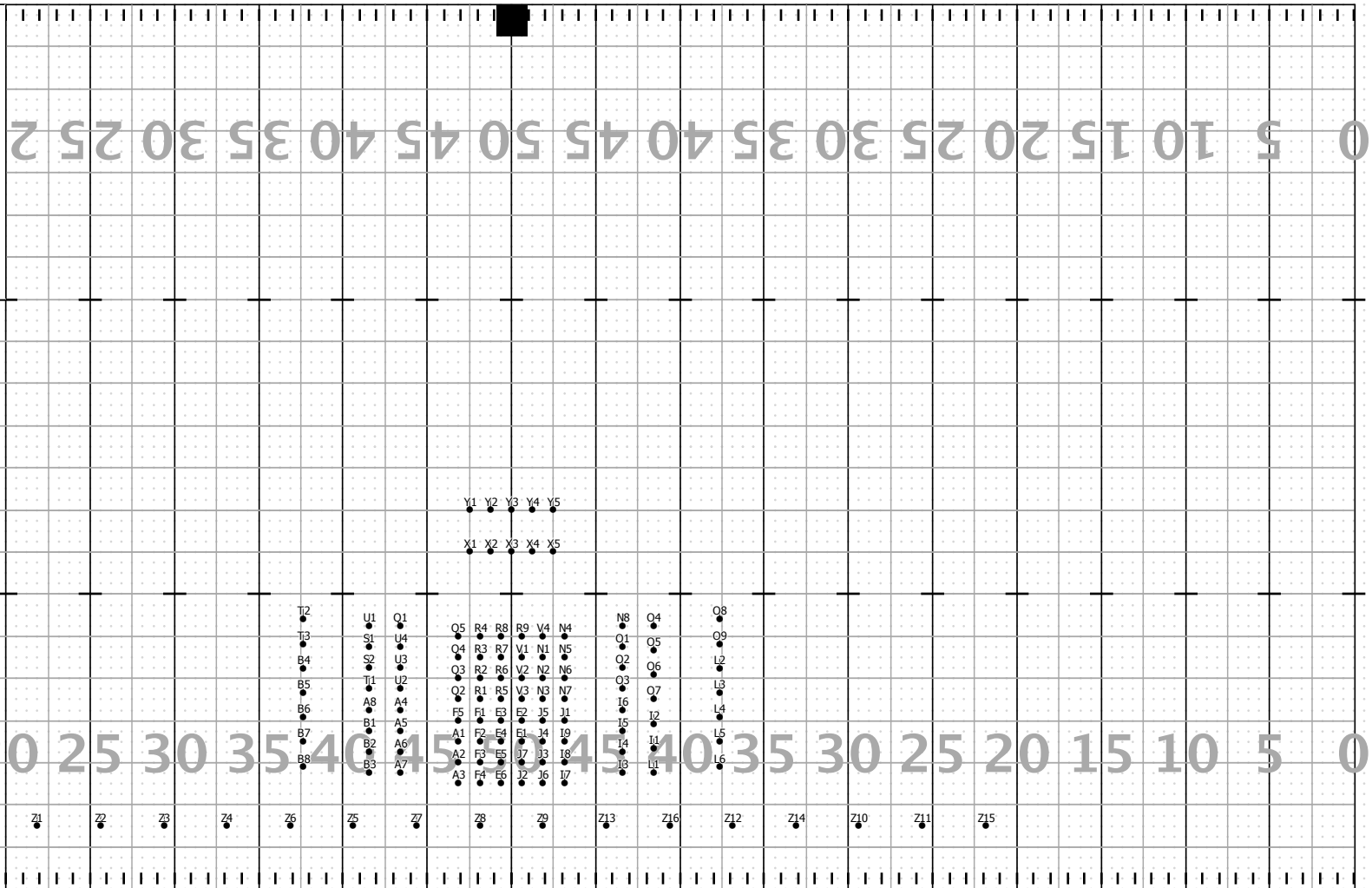
- optional sequence move
- first 2 rows (on either side of 50) move on count 1 and take 4 counts to get to their dot
- next 4 rows (2 on each side) leave on count 3 and take 6 counts to get to their dot (SET 31B)

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SET: 31B
COUNTS: 4
M: 62

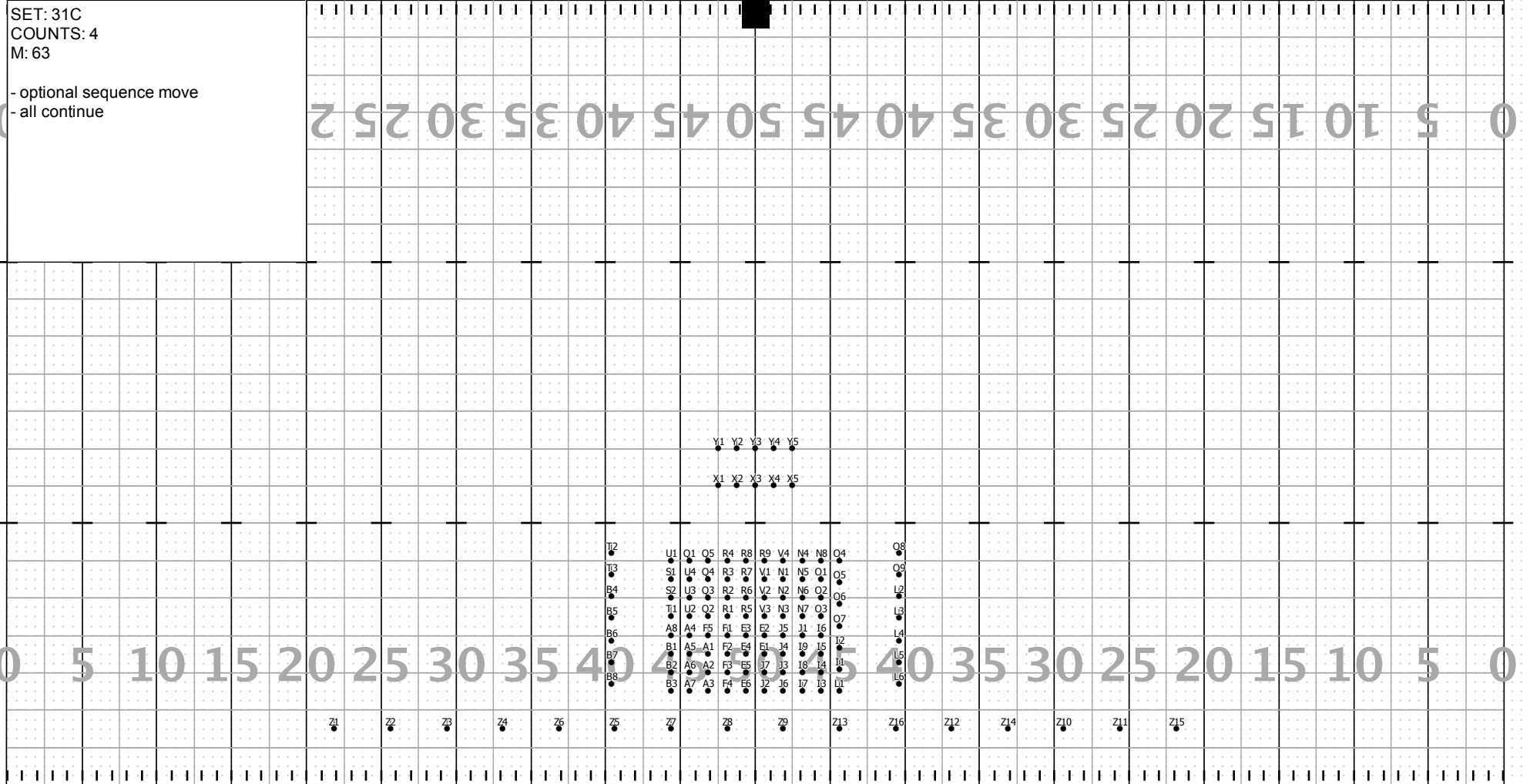
- optional sequence move
- first 6 rows continue
- next 4 rows (2 on each side) leave on count 1 of this move and take 8 counts to get to their dot (SET 31C)
- last 2 rows (1 on each side) leave on count 3 of this move and take 10 counts to get their dot (SET 32)



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